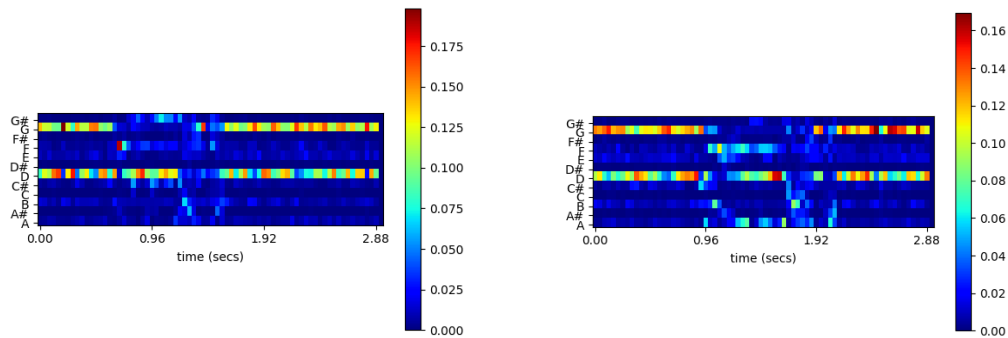


## 1. Saying "hello world" twice and showing the result



## 2.

### A. gTTS (Google Text-to-Speech)

To make gTTS speak another language, set the lang parameter in the gTTS() constructor.

```
tts = gTTS(text="Bonjour tout le monde", lang="language I want")
```

gTTS supports many languages like 'en' (English), 'zh-TW' (Traditional Chinese), 'ja' (Japanese), 'de' (German), etc.

### B. pyttsx3 (Offline TTS)

pyttsx3 uses the system's voices (e.g., SAPI5 on Windows, NSSpeechSynthesizer on macOS, eSpeak on Linux).

To make it speak other languages, you need to:

Install a voice that supports the target language.

Set voice ID using engine.setProperty('voice', voice.id).

```
engine.setProperty('voice', 'english+f3') # Example: French accent
```

```
engine.say("Bonjour, comment allez-vous?")
```

### C. OpenAI (ChatGPT or TTS APIs)

OpenAI's text-to-speech API automatically determines the spoken language based on the input text. There is no need to explicitly specify a lang parameter.

```
text = "こんにちは、元気ですか？" # Japanese
```

```
voice = "nova" # English voice, but model adapts
```

```
response = openai.audio.speech.create(model="tts-1", voice=voice, input=text)
```

If the input is in Chinese, it speaks Chinese; if the input is in Spanish, it speaks Spanish. The language is fully auto-detected.