

CSC412/2056 Assignment #1

Problem 1 (Variance and covariance, 6 points)

Let X and Y be two continuous independent random variables.

- (a) Starting from the definition of independence, show that the independence of X and Y implies that their covariance is zero.
- (b) For a scalar constant a , show the following two properties, starting from the definition of expectation:

$$\begin{aligned}\mathbb{E}(X + aY) &= \mathbb{E}(X) + a\mathbb{E}(Y) \\ \text{var}(X + aY) &= \text{var}(X) + a^2\text{var}(Y)\end{aligned}$$

Problem 2 (Densities, 5 points)

Answer the following questions:

- (a) Can a probability density function (pdf) ever take values greater than 1?
- (b) Let X be a univariate normally distributed random variable with mean 0 and variance 1/100. What is the pdf of X ?
- (c) What is the value of this pdf at 0?
- (d) What is the probability that $X = 0$?
- (e) Explain the discrepancy.

Problem 3 (Calculus, 4 points)

Let $x, y \in \mathbb{R}^m$ and $A \in \mathbb{R}^{m \times m}$. Please answer the following questions, writing your answers in vector notation.

- (a) What is the gradient with respect to x of $x^T y$?
- (b) What is the gradient with respect to x of $x^T x$?
- (c) What is the gradient with respect to x of $x^T A$?
- (d) What is the gradient with respect to x of $x^T A x$?

Problem 4 (Linear Regression, 10pts)

Suppose that $X \in \mathbb{R}^{n \times m}$ with $n \geq m$ and $Y \in \mathbb{R}^n$, and that $Y \sim \mathcal{N}(X\beta, \sigma^2 I)$. In this question you will derive the result from class that the maximum likelihood estimate $\hat{\beta}$ of β is given by

$$\hat{\beta} = (X^T X)^{-1} X^T Y$$

- (a) Why do we need to assume that $n \geq m$?
- (b) What are the expectation and covariance matrix of $\hat{\beta}$, for a given true value of β ?
- (c) Show that maximizing the likelihood is equivalent to minimizing the squared error $\sum_{i=1}^n (y_i - x_i \beta)^2$. [Hint: Use $\sum_{i=1}^n a_i^2 = a^T a$]
- (d) Write the squared error in vector notation, (see above hint), expand the expression, and collect like terms. [Hint: Use $\beta^T x^T y = y^T x \beta$ (why?) and $x^T x$ is symmetric]
- (e) Take the derivative of this expanded expression with respect to β to show the maximum likelihood estimate $\hat{\beta}$ as above. [Hint: Use results 3.c and 3.d for derivatives in vector notation.]

Problem 5 (Ridge Regression, 5pts)

Suppose we place a normal prior on β . That is, we assume that $\beta \sim \mathcal{N}(0, \tau^2 I)$. The MAP estimate of β given Y in this context is

$$\hat{\beta}_{MAP} = (X^T X + \lambda I)^{-1} X^T Y$$

where $\lambda = \sigma^2 / \tau^2$.

Estimating β in this way is called *ridge regression* because the matrix λI looks like a “ridge”. Ridge regression is a common form of *regularization* that is used to avoid the overfitting that happens when the sample size is close to the output dimension in linear regression.

- (a) Do we need $n \geq m$ to do ridge regression? Why or why not?
- (b) Show that ridge regression is equivalent to adding m additional rows to X where the j -th additional row has its j -th entry equal to $\sqrt{\lambda}$ and all other entries equal to zero, adding m corresponding additional entries to Y that are all 0, and then computing the maximum likelihood estimate of β using the modified X and Y .

Problem 6 (High dimensions, 5pts)

A hypersphere is the generalization of the concept of a sphere, to arbitrary dimension (not just $d = 3$). Consider a d -dimensional hypersphere of radius r . The fraction of its hypervolume lying between values $r - c$ and r , where $0 < c < r$, is given by

$$f = 1 - \left(1 - \frac{c}{r}\right)^d.$$

- (a) For any fixed c value, f tends to 1 as $d \rightarrow \infty$. Show this numerically, with $c/r = 0.01$, for $d = 2, 10$, and 1000.
- (b) Evaluate the fraction of the hypervolume which lies inside the radius $r/2$ for $d = 2, 10$, and 1000.
- (c) For uniformly distributed points inside a high-dimensional hypersphere centred at the origin, select one of the following as correct (no explanation needed):
 - (a) Most points are found near the middle of the hypersphere (the origin),
 - (b) Most points are found along the axes,
 - (c) Most points are found close to the hypersphere's surface, or
 - (d) None of the above.