

Foundations of Computation

Assignment 3

January 3, 2022

Q1: Construct context-free grammars that generate the following languages (give your answers as a set of rules):

(a) $\{a^k w \mid w \in \{a, b\}^*, |w| = k, k \geq 0\}$

$$S_1 \rightarrow aS_1a \mid aS_1b \mid \epsilon$$

(b) $\{a^n b^{n+k} a^k \in \{a, b\}^* \mid n \geq 0, k \geq 0\}$

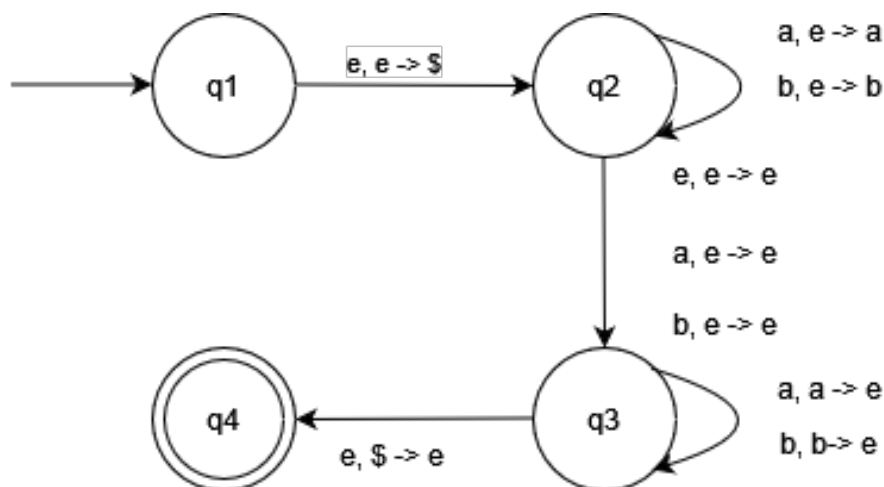
$$S_1 \rightarrow S_2 S_3 \mid \epsilon$$

$$S_2 \rightarrow aS_2b \mid \epsilon$$

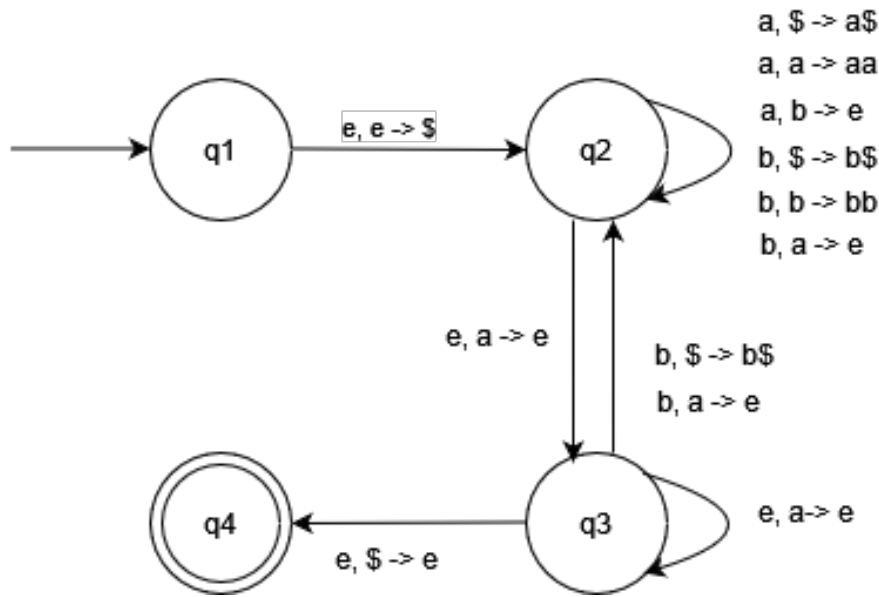
$$S_3 \rightarrow bS_3a \mid \epsilon$$

Q2: Construct pushdown automata that accept the following languages. You should give your answers in the form of diagrams, and each transition should only push a single symbol to the stack, i.e. you should not use the shorthand used in the proof of Theorem 5.6.

(a) $\{w \in \{a, b\}^* \mid w = w^R\}$, where w^R denotes the reverse of w .



(b) $\{w \in \{a, b\}^* \mid w \text{ contains more 'a's than 'b's}\}$



Q3: Prove that the following languages are not context-free:

- (a) $\{0^k 10^k 10^k 1 \in \{0, 1\}^* \mid k \geq 0\}$

Step 1:

Suppose that $L = \{0^k 10^k 10^k 1 \in \{0, 1\}^* \mid k \geq 0\}$ is context-free. By the pumping lemma for context-free languages, \exists some $p > 0$ (pumping length) s.t. $\forall s$ with $|s| \geq p$ can be pumped.

Step 2:

Choose $s = 0^p 10^p 10^p 1$. Here $|s| = 3p + 3$. We want $3p + 3 \geq p$, which is true as $p > 0$. Therefore, our choice of s is $0^p 10^p 10^p 1$.

Step 3:

By the pumping lemma, \exists some division $s = uvxyz$ s.t.

1. $uv^i xy^i z \in L, \forall i \geq 0$
2. $|vy| > 0$
3. $|vxy| \leq p$

Step 4:

- (1) When both v and y contain only one type of symbol
 - i. when both v and y contain only 0
Then the string $s = uv^2 xy^2 z$ can be of the form $0^q 10^p 10^p 1$, $0^q 10^r 10^p 1$, $0^p 10^q 10^p 1$, $0^p 10^q 10^r 1$ or $0^p 10^p 10^q 1$, where $q, r > p$. Hence $s \notin L$
 - ii. when both v and y contain only 1. This case is not possible as $|vxy|$ has to be less than p
- (2) When either v or y contains only 1
Then the string $s = uv^2 xy^2 z$ will contain extra 1s. Therefore $s \notin L$
- (3) When either v or y contains both 0 and 1
Then the string $s = uv^2 xy^2 z$ will contain extra 1s. Therefore $s \notin L$

Contradiction! Therefore this given language is not context-free.

(b) $\{u\#v \mid u, v \in \{0,1\}^* \text{ and } u \text{ is a substring of } v\}$

Step 1:

Suppose that $L = \{u\#v \mid u, v \in \{0,1\}^* \text{ and } u \text{ is a substring of } v\}$ is context-free. By the pumping lemma for context-free languages, \exists some $p > 0$ (pumping length) s.t. $\forall s$ with $|s| \geq p$ can be pumped.

Step 2:

Choose $s = 0^p 1^p \# 0^p 1^p$. Here $|s| = 4p + 1$. We want $4p + 1 \geq p$, which is true as $p > 0$. Therefore, our choice of s is $s = 0^p 1^p \# 0^p 1^p$.

Step 3:

By the pumping lemma, \exists some division $s = uvxyz$ s.t.

1. $uv^i xy^i z \in L, \forall i \geq 0$
2. $|vy| > 0$
3. $|vxy| \leq p$

Step 4:

(1) When both v and y contain only one type of symbol

i. when both v and y contain only 0

Then the string $s = uv^2 xy^2 z$ can be of the form $0^q 1^p \# 0^p 1^p$, where $q > p$. Here $u = 0^q 1^p$ and $v = 0^p 1^p$. u is not a substring of v . Hence $s \notin L$

ii. when both v and y contain only 1.

Then the string $s = uv^2 xy^2 z$ can be of the form $0^p 1^q \# 0^p 1^p$, where $q > p$. Here $u = 0^p 1^q$ and $v = 0^p 1^p$. u is not a substring of v . Hence $s \notin L$

(2) When either v or y contains only 1

Then the string $s = uv^2 xy^2 z$ can be of the form $0^p 1^q \# 0^p 1^p$, where $q > p$. Here $u = 0^p 1^q$ and $v = 0^p 1^p$. u is not a substring of v . Hence $s \notin L$

(3) When either v or y contains both 0 and 1

Then the string $s = uv^2 xy^2 z$ can be of the form $0^m 0^i 1^j 0^i 1^j 1^n \# 0^p 1^p$. Here $u = 0^m 0^i 1^j 0^i 1^j 1^n$ and $v = 0^p 1^p$, where $m + i > p$ and $j + n > p$. Here 0s and 1s are not in the correct order. u is not a substring of v . Hence $s \notin L$

Contradiction! Therefore this given language is not context-free.

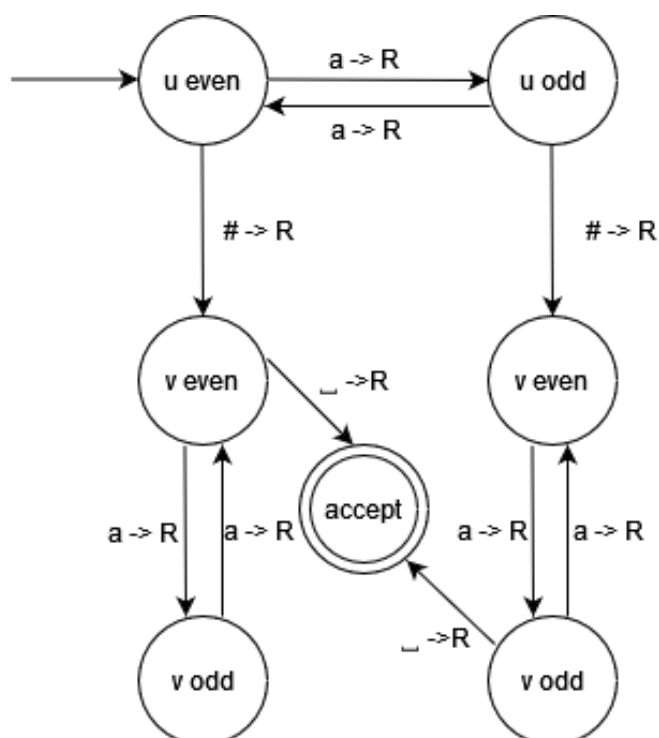
Q4: Given a language L , let L^R denote the reversal of the language, that is, $L^R = \{w^R \mid w \in L\}$. Is the class of context-free languages closed under reversal? If so, give a construction which shows this. If not, give a counterexample.

In order to prove the class of context-free languages is closed under reversal, we need to show that for any language L , if L is context-free, then L^R is also context-free.

According to Theorem 2.9 in Sipser book: Any context-free language is generated by a context-free grammar in Chomsky normal form (CNF). If L is a context-free language, then there is a grammar in CNF $G(V, \Sigma, R, S)$ that generates L . Here V is a finite set called variables, Σ is a finite set, disjoint from V , called the terminals, R is a finite set of rules, S is the start variable. Since this grammar G is in CNF, every rule is of the form $A \rightarrow BC$ or $A \rightarrow a$, where a is any terminal and A, B, C are any variables. B and C may not be the start variable. In addition, we permit the rule $S \rightarrow \epsilon$ where S is the start variable.

For every rule of the form $A \rightarrow BC$ in R , we can replace it with $A \rightarrow CB$, and put this updated rule in R' . For every rule of the form $A \rightarrow a$ in R , we leave it the same and put it in R' . Then the language L' generated by $G'(V, \Sigma, R', S)$ will be exactly the reverse of the language L generated by G .

Q5: Consider the language $L = \{u\#v \mid u, v \in a^*, |u| \text{ and } |v| \text{ have the same parity}\}$. Parity means odd or even, so the language only includes strings where both parts are odd or both parts are even. Draw a diagram version of a Turing machine that decides the language L .



Q6: A Caesar cipher is one of the simplest and earliest known tools for encrypting text, i.e., hiding it from plain sight with a reversible technique. To encode a string, you replace each letter with a letter shifted by some fixed number of positions later in the alphabet - wrapping around if necessary. So, for example, with a shift of 2 over the regular English alphabet $\{a, b, c, \dots, z\}$, a is replaced with c , b is replaced by d , and so on, with z being replaced by b . Decoding the string is simply a shift in the reverse direction.

Now, consider the language:

$L = \{u\#v \mid u, v \in \{a, b, c, d\}^*, v \text{ is equal to } u \text{ with a Caesar cipher shift of 2}\}$

So $adab\#cbcd \in L$, but $adab\#adab \notin L$.

Write a description of a Turing machine algorithm that decides L . You should not give a Turing machine diagram for this question.

Here we describe a Turing Machine M that decides $L = \{u\#v \mid u, v \in \{a, b, c, d\}^*, v \text{ is equal to } u \text{ with a Caesar cipher shift of 2}\}$.

$M =$ "On input string w :

1. If the letter is $\#$, move right; if the letter is being crossed off (marked as x), keep moving right until it encounters the end symbol, then accept;
If the letter is not $\#$, mark this letter as x , and move right.
2. Keep moving right until encountering $\#$
3. If the letter is marked as x , keep moving right
4. If the first letter which is not x on the right of $\#$ is not the same letter as the letter that was previously marked as x with a Caesar cipher shift of 2, reject.
If it's the same as the letter with a Caesar cipher shift of 2, cross off the letter, and move left
5. Keep moving left until encounter $\#$
6. If the letter is among the a, b, c, d , keep moving left. Until the letter is x , move right. Then repeat from stage 1

For every character of a, b, c, d , have a branch - a set of states and transitions - which replaces the specific character with an x ; then moves right on the tape until reaching the $\#$ char; then moves right over x ; then on the first char that's not crossed off (marked as x) or blank, check if it is the correct Carsar cipher character the branch is for: if not reject; go left over x s until a $\#$; then go left until an x ; The branch is done and we go back to the initial state (and move one right to be on the next character that's not x)

- $Q = \{q_1, \dots, q_{accept}, q_{reject}\}$
- $\Sigma = \{a, b, c, d, \#\}$
- $\Gamma = \{a, b, c, d, \#, x, \sqcup\}$
- the start, accept, reject states are $q_1, q_{accept}, q_{reject}$ respectively

Q7: Note: you must have correct solutions for Questions 5 and 6 before attempting this question.

1. Give the big O notation complexity for the Turing machine you drew in Question 5
 $O(\text{the Turing Machine in Q5}) = n$, here n is the length of the string.
It goes over each character once without going back (left) on the tape.
2. Give the big O notation complexity for the Turing machine you described in Question 6.
 $O(\text{the Turing Machine in Q6}) = (1 + n + 1 + n) * n = (2 * n + 2) * n = 2 * n^2 + 2 * n = O(n^2)$
Here n is the length of the string before $\#$. The length of the whole string is $2 * n + 1$
It has a loop that goes scans right and left for each character going over about half the whole string each time.

Q8: Prove that the class P of languages with known polynomial time algorithms is closed under the operations of union and concatenation.

To prove that the class P of languages with polynomial time is closed under union and concatenation, we want to show that for languages $L1$ and $L2 \in P$, $L1 \cup L2 \in P$ and $L1L2 \in P$.

1. Union
Define $M1$ and $M2$ to be the Turing Machines that decide $L1$ and $L2$ respectively. By definition they run in polynomial time. Define a new Turing Machine M that uses $M1$ and $M2$ to decide the union of $L1$ and $L2$.
 $M =$ "On input w ,

- (a) For any string $w \in L1 \cup L2$, we run $M1, M2$.
- (b) If either accepts, then accept.

The complexity of M is $O(M) = O(M1) + O(M2)$, which is the sum of two polynomial times, which is also polynomial.

2. Concatenation

Define $M1$ and $M2$ to be the Turing Machines that decide $L1$ and $L2$ respectively. By definition they run in polynomial time. Define a new Turing Machine M' that uses $M1$ and $M2$ to decide the concatenation of $L1$ and $L2$.

$M' =$ "On input w ,

- (1) For every possible cut (every index), divide w into two substrings $w = w_1 w_2$
- (2) Run $M1$ and $M2$ on the divisions ($M1$ on w_1 and $M2$ on w_2); if both $M1$ and $M2$ accept, then accept;
- (3) if no cut is accepted, reject; "

The decision per cut is polynomial, and there are at most n cuts to be checked, so M' is polynomial