

Connect Level Order Siblings (medium)

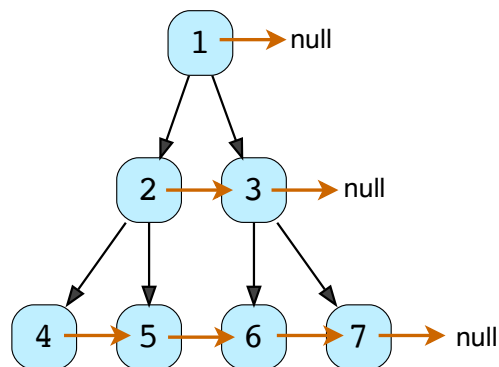
We'll cover the following ^

- Problem Statement
- Try it yourself
- Solution
- Code
 - Time complexity
 - Space complexity

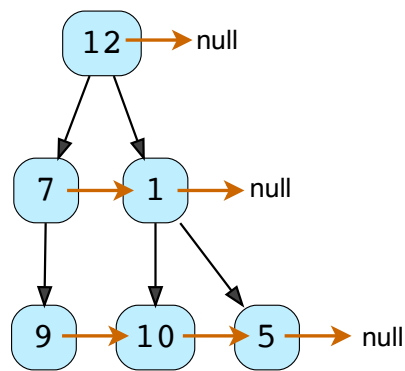
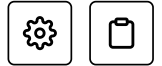
Problem Statement

Given a binary tree, connect each node with its level order successor. The last node of each level should point to a `null` node.

Example 1:



Example 2:



Try it yourself

Try solving this question here:

Java

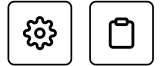
Python3

JS

C++

```
1 from __future__ import print_function
2 from collections import deque
3
4
5 class TreeNode:
6     def __init__(self, val):
7         self.val = val
8         self.left, self.right, self.next = None, None, None
9
10 # level order traversal using 'next' pointer
11 def print_level_order(self):
12     nextLevelRoot = self
13     while nextLevelRoot:
14         current = nextLevelRoot
15         nextLevelRoot = None
16         while current:
17             print(str(current.val) + " ", end='')
18             if not nextLevelRoot:
19                 if current.left:
20                     nextLevelRoot = current.left
21                 elif current.right:
22                     nextLevelRoot = current.right
23             current = current.next
24         print()
25
26
27 def connect_level_order_siblings(root):
28     # TODO: Write your code here
```





This problem follows the Binary Tree Level Order Traversal

(<https://www.educative.io/collection/page/5668639101419520/5671464854355968/5726607939469312/>) pattern. We can follow the same **BFS** approach. The only difference is that while traversing a level we will remember the previous node to connect it with the current node.

Code

Here is what our algorithm will look like; only the highlighted lines have changed:

Java

Python3

C++

JS

```
37     for _ in range(levelSize):
38         currentNode = queue.popleft()
39         if previousNode:
40             previousNode.next = currentNode
41             previousNode = currentNode
42
43         # insert the children of current node in the queue
44         if currentNode.left:
45             queue.append(currentNode.left)
46         if currentNode.right:
47             queue.append(currentNode.right)
48
49
50 def main():
51     root = TreeNode(12)
52     root.left = TreeNode(7)
53     root.right = TreeNode(1)
54     root.left.left = TreeNode(9)
55     root.right.left = TreeNode(10)
56     root.right.right = TreeNode(5)
57     connect_level_order_siblings(root)
58
59     print("Level order traversal using 'next' pointer: ")
60     root.print_level_order()
61
62
63 main()
64
```

×

Output

1.484s

Level order traversal using 'next' pointer:
12
7 1

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Time complexity

The time complexity of the above algorithm is $O(N)$, where 'N' is the total number of nodes in the tree. This is due to the fact that we traverse each node once.

Space complexity


The space complexity of the above algorithm will be $O(N)$, which is required for the queue. Since we can have a maximum of $N/2$ nodes at any level (this could happen only at the lowest level), therefore we will need $O(N)$ space to store them in the queue.


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Level Order Successor (easy)

Problem Challenge 1

☒ Mark as Completed

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