

Research Interests

Deep Learning for Computer Vision, 3D Computer Vision, Scene Understanding, Image/Video Processing

Education

National Taiwan University

Taipei, Taiwan

Master of Science in Computer Science and Information Engineering

Sep. 2018–Jun. 2020

- Thesis: “3D Video Stabilization with Depth Estimation by CNN-based Optimization” **[CVPR2021]**
Committee: Yi-Ping Hung (advisor), Yung-Yu Chuang, Yu-Chiang Frank Wang, Chu-Song Chen, Kuan-Wen Chen
- GPA: 4.24/4.3
- Rank: 7th/132

National Chiao Tung University (Now National Yang Ming Chiao Tung University)

Hsinchu, Taiwan

Bachelor of Science in Computer Science

Sep. 2014–Jun. 2018

- Network and Multimedia Engineering Program
- GPA: 4.14/4.3; (major) 4.2/4.3
- Rank: 1st/50
- Academic Achievement Award: four times (top 5% ranking in the program)

Publications

1. **Yao-Chih Lee**, Kuan-Wei Tseng, Guan-Sheng Chen, Chu-Song Chen, “GCVD: Globally Consistent Video Depth and Pose Estimation with Efficiency,” *In submission*.
2. Shu-Jung Han, **Yao-Chih Lee**, Shih-Yi Chien, Yihsiu Chen, “Social Roles and Trust in Human-Agent Interaction: Is it All about Performance?,” *In submission*.
3. **Yao-Chih Lee**, Kuan-Wei Tseng, Yu-Ta Chen, Chien-Cheng Chen, Chu-Song Chen and Yi-Ping Hung, “3D Video Stabilization with Depth Estimation by CNN-based Optimization,” *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2021. [[webpage](#), [pdf](#)]
4. Yu-Ta Chen, Kuan-Wei Tseng, **Yao-Chih Lee**, Chun-Yu Chen, Yi-Ping Hung, “PixStabNet: Fast Multi-Scale Deep Online Video Stabilization with Pixel-based Warping,” *IEEE International Conference on Image Processing (ICIP)*, 2021. [[pdf](#)]
5. Hau Chu, Jia-Hong Lee, **Yao-Chih Lee**, Ching-Hsien Hsu, Jia-Da Li, Chu-Song Chen, “Part-aware Measurement for Robust Multi-View Multi-Human 3D Pose Estimation and Tracking,” *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition Workshops*, 2021. [[pdf](#)]
6. Ping-Jung Duh, Yu-Cheng Sung, **Yao-Chih Lee**, Kuan-Wen Chen, Liang-Yu Fan Chiang, “A Design of Vision-based Navigation System for the Visually Impaired,” *The Conference of Taiwan Human-Computer Interaction (TAICHI)*, 2018.
7. Yu-Cheng Sung, **Yao-Chih Lee**, Sarah Wang, Wei-Ting Hu, Kuan-Wen Chen, “An UAV Autopilot System for Sports Player Tracking,” *The Conference of Taiwan Human-Computer Interaction (TAICHI)*, 2017.

Experiences

AI Application and Integration Lab at Academia Sinica

Taipei, Taiwan

Research Assistant (full-time) advised by Prof. Chu-Song Chen

Sep. 2020–current

- Develop efficient and globally consistent dense depth and camera pose estimation with a CNN-based optimization framework for monocular videos and outperform the state-of-the-art by 19% improvement. **[In submission]**.
- Develop a real-time multi-view multi-human 3D pose estimation and tracking system **[CVPR Workshop 2021]**.
- Lead a research team of scene text detection and recognition in self-supervised learning manners and scene text synthesis algorithms with depth estimation and scene text replacement.

- Develop CT metal artifact reduction for CT-MRI paired images with conditional GAN and contrastive loss.
- Develop image restoration, including deblurring and denoising, for multi-scale microscopy images.

Human-AI Interaction Research Project

Research Assistant (part-time)

Taipei, Taiwan

Jul. 2020–Aug. 2020

- Interdisciplinary project advised by Yi-Hsiu Chen (Communication, NCCU, Taiwan), partially Chien-Wen (Tina) Yuan (Library and Information Studies, NTNU, Taiwan), and Gary Hsieh (Computer Science, UW, Seattle).
- Develop experimental websites of human-AI collaborative scenarios to serve over 700 participants **[In submission]**.

Image and Vision Lab at National Taiwan University, collaborating with MediaTek, Inc.

Graduate Research Assistant advised by Prof. Yi-Ping Hung

Taipei, Taiwan

Sep. 2018–Jun. 2020

- Develop the first 3D learning-based video stabilization algorithm with self-supervised depth and pose estimation. The method consistently outperforms the state-of-the-art methods, especially in challenging videos. **[CVPR2021]**.
- Develop an online video stabilization algorithm with a coarse-to-fine approach and achieve 54.6 fps. **[ICIP2021]**.
- Develop self-supervised monocular depth and camera ego-motion estimation algorithm for videos in the wild.
- Conduct experiments and analyses on the performance of local feature algorithms in visual SLAM systems.

Collaborative Vision Lab at National Chiao Tung University

Undergraduate Research Assistant advised by Prof. Kuan-Wen Chen

Hsinchu, Taiwan

Aug. 2016–Jun. 2018

- Develop UAV autopilot and visual tracking system with OCR and human detection **[TAICHI2017]**.
- Develop semantic segmentation and streaming in a visual navigation system for visually impaired **[TAICHI2018]**.
- Develop a semi-automatic feature correspondence annotation system to construct a real-world dataset of matching patches for a learning-based viewpoint- and illumination-invariant local feature extraction.
- Develop semantic segmentation and visual SLAM system with 3D reconstruction for virtual reality environments.

Teaching

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| ▪ 3D Computer Vision with Deep Learning Applications (CSIE5429)
Teaching Assistant (Instructor: Chu-Song Chen) at NTU, Taiwan | Spring 2021 |
| ▪ Digital Image Processing (CSIE5612)
Teaching Assistant (Instructor: Yi-Ping Hung) at NTU, Taiwan | Fall 2019 |
| ▪ Probability (CSIE2121)
Teaching Assistant (Instructor: Yi-Ping Hung) at NTU, Taiwan | Spring 2019 |
| ▪ Computer Vision for UAV Autopilot (DCP1249)
Teaching Assistant (Instructor: Kuan-Wen Chen) at NCTU, Taiwan | Spring 2018 |

Awards and Academic Activities

- **Reviewer**, Pattern Recognition
- **Academic Achievement Award** × 4, (Top 5% ranking)
Fall 2014, Spring 2016, Fall 2016, and Spring 2017
- **Excellence Award**, Undergraduate Project Competition
An UAV autopilot system for sports player tracking
- **Departmental Core Course Scholarship**
Top 3 ranking in the course of Operating System

Extracurricular Activities

- **Director**, Midland of Taiwan Alumni Association in NCTU
Sep. 2015–Aug. 2016
- **Member**, Computer Science Association in NCTU
Jun. 2015–May. 2016
- **Member**, Tennis Team of the Computer Science department in NCTU
Sep. 2014–Jun. 2016
- **Member**, Fire Dance Club in NCTU
Sep. 2014–May. 2015