

## Welcome to Lab Trees!

Course Website: <https://courses.engr.illinois.edu/cs225/labs>

### Overview

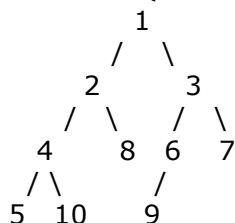
In this week's lab, you will work with binary trees, learn about tree traversals and implement them using iterators, thinking recursively while working with helper functions.

### Tree Traversals

Tree traversals refer to the process of **visiting each node in the tree data structure exactly once**. The order in which the nodes are visited determines the type of traversal:

- **Inorder:** left subtree -> current node -> right subtree (useful for checking if the tree is a Binary Search Tree)
- **Preorder:** current node -> left subtree -> right subtree (useful for copying the tree)
- **Postorder:** left subtree -> right subtree -> current node (useful for deleting the tree)

**Exercise 1.1:** What will an Inorder traversal of the following tree print out if we start at the root (node 1)??



**Inorder traversal: 5 4 10 2 8 1 9 6 3 7**

**Exercise 1.2:** Write the printInOrder() function.

tree.h

```

1 class Tree{
2     public:
3         struct Node {
4             int value;
5             Node* left;
6             Node* right;
7             Node(int value = 0, Node left = NULL,
8                 Node right = NULL):
9                 value(value), left(left), right(right) {}
10        };
11        Node* root;
12        void printInOrder(const Node* subRoot) const
13        {
14            //YOUR CODE HERE
15            if(subRoot == NULL) {
16                return;
17            }
18            printInOrder(subRoot->left);
19            cout << subRoot->value << " ";
20            printInOrder(subRoot->right);
21        }
22    };
23
24

```

**Exercise 1.3:** What is the worst case running time of the following operations, assuming you start at the root node?

Printing the value of the root node	<b>O(1)</b>
Printing the value of any leaf node	<b>O(n)</b>
Printing the value of each node in the tree	<b>O(n)</b>
Finding the node with the largest value	<b>O(n)</b>

### Using a Helper Function

When using recursive functions, we would like the client code to directly call the functions on their object without needing to know/provide information about subproblems and parameters. This is why we use helper functions: they allow us to pass in parameters, separately handle the subproblems, and make our code much more user-friendly and readable.

**Exercise 2:** Now that we know the runtime of finding the largest value in a binary tree from the previous exercise, write a function that will find the largest node value. In the code below, findLargest() is a public member function of the Tree class introduced in **Exercise 1**.

```

tree.h (CONTINUED)
1 //CONTINUED FROM EXERCISE 1
2 int findLargest() {
3     //YOUR CODE HERE
4     return findLargest(root);
5 }
6
7 int findLargest(const Node* subRoot) const{
8     //YOUR CODE HERE
9     //SHOULD BE RECURSIVE FUNCTION!
10    int currentMax = subRoot->value;
11    if(subRoot->left!=NULL){
12        currentMax = std::max(currentMax,
13                               findLargest(subRoot->left));
14    }
15    if(subRoot->right!=NULL){
16        currentMax = std::max(currentMax,
17                               findLargest(subRoot->right));
18    }
19 }
20 };

```

## Iterators

In the previous exercise, we saw how to traverse trees using recursion. Another way to do this is by using a temporary data structure such as a **stack** to keep track of where we are as we traverse the tree. You will use this method when implementing tree traversal iterator classes in the coding part of this lab.

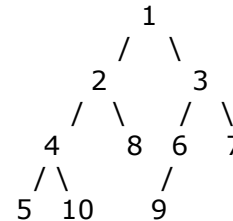
**Exercise 3.1:** Fill in the blanks in this pseudo code implementation of Inorder traversal using a stack as a placeholder for the traversal.

- 1) Create an empty stack S.
- 2) Initialize current node as root
- 3) Until current = NULL, push current node to S and set  
current = current->left

4) If current = NULL and S is not empty then

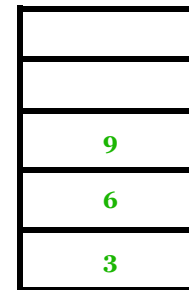
- a) Pop the top item from stack
- b) Print the popped item
- c) Set current = popped\_item->right
- d) Go to step 3

5) If current = NULL and S is empty then we are done



**Exercise 3.2:** Suppose we run this pseudo code on the tree above, what does the stack **S** look like when **current** is pointing to node **9**?

**S** =



In the programming part of this lab, you will:

- Get familiar with binary trees
- Practice writing recursive functions using helper functions
- Complete the implementation of an Inorder tree iterator

**As your TA and CAs, we're here to help with your programming for the rest of this lab section!** 📖