# 第三章 德塔ETL.

第一节 研发说明

# 德塔 ETL 可视化数据分析引擎系统说明书说明书

V 1 0 2

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#### 1. 起源动机

作者2009 年首次接触Knime 的SDK 进行插件节点编程。感觉很不错。

作者2011 年在美国加里福尼亚路德大学就读全日制计算机科学硕士研究生时

,在Dr. Renhart 教授的计算机视觉课程上进行图片工作流作业设计,发现当时Knime 不支持OBJECT 对象传输,也不能在网页上用,仅仅支持矩阵数据表传输,而Knime 底层是闭源于是作者开始设计可以传输图片的数据流软件。定义为Applet UNICORN AI

作者在2012-2013 家庭和个人发生了一些变故, 停止了系统设计。在2014 年开始重启。

作者2014年在Rosemead 家设计出Unicorn 的节点画布界面实现视觉分析后突发持续 1个月的肋感神经剧烈疼痛,于是第二次停止该项目研发。作者2015年在中国浏阳将Unicorn 引擎实现包括声音流,电影流的各种对象的节点操作,之后因为家庭生计一直在上班,第三次停止了该项目研发。并打包成Unicorn AI在谷歌邮件博客上发布了第一版开源版。

作者2018 年在中国注册了德塔软件开发有限公司,于是继续开启该项目研发一直到现在。。

#### 2. 简介

德塔ETL 可视化数据分析引擎系统作为 Deta 人工智能的核心组成部份主要任务就是极为快速和便携的节点数据流处理. 主要用在各种未知的对象数据进行清洗,拆分,计算和功能重用上。.

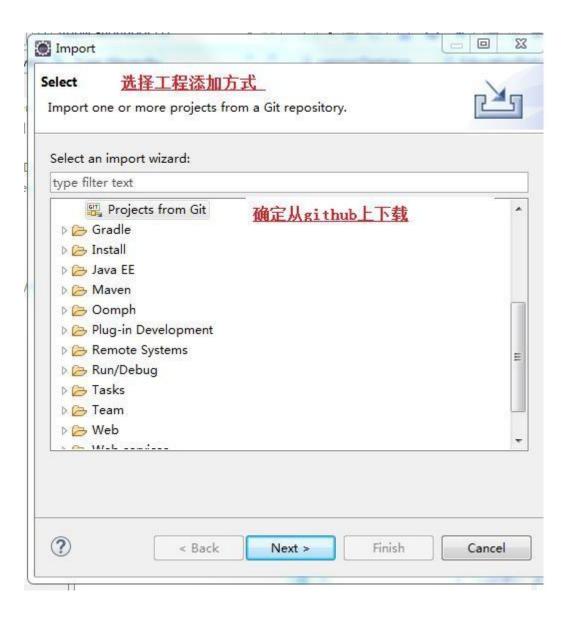
# 3 使用方法

3.1 下载 java 开发软件:

Eclipse: https://www.eclipse.org/

Intellij: https://www.jetbrains.com/idea/

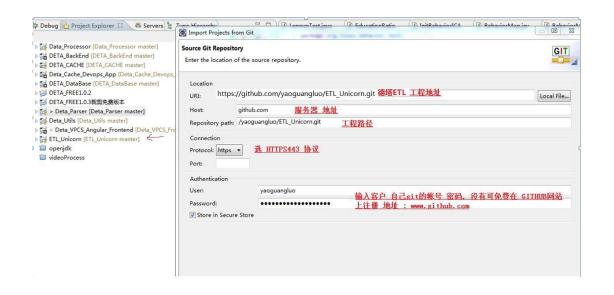
**3.2** 导入 deta 图灵 api (API 是类库,接口 的意思, select 是选择 的意思)



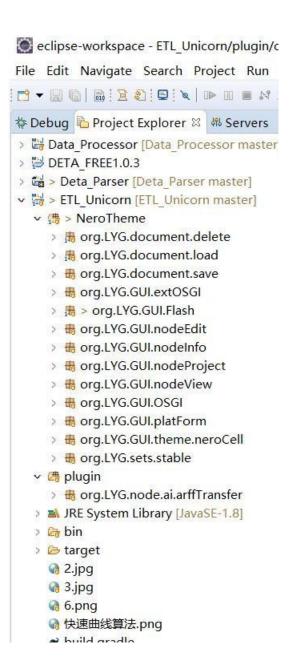
3.3 点 URI (uri 是互联网传输的一种协议规范关键字)



**3.4** 输入 Git 导入目标地址 (git 是版本持续化控制软件, repository 是 git 工程的下载标识, host 是远程 主机, repository path 是 git 工程 在主机上下载链接, protocol 是是通信协议, port 是端口, authentication 是密钥, user 是帐户名, password 是密码, store in secure store 是记录保存)



**3.5** 生成 eclipse 工程 因为是无插件底层源码, 所以可以自由集成为pom, gradle, web,或者 general 工程模式. (POM 是 xml 形式的库标识 标识, gradle 是 模板形式, web 是 web 2.0 动态 java 工程, general 是普通 java 工程)



**3.6** 运行例子就可以了 所有 demo 和 test 都是 可运行实例 (demo 是例子的意思, test 是测试的意思 鼠标右键, 点运行就可以了.)

## √ □ > ETL\_Unicorn [ETL\_Unicorn master]

- √ ∰ > NeroTheme
  - √ 
    ∰ org.LYG.document.delete
    - DeleteFile.java
  - → 

    → org.LYG.document.load
    - › A LoadFile.java
  - → 

    ⊕ org.LYG.document.save
    - › BaveAndUpdateFile.java
    - SaveAsANewFile.java
  - → 

    ⊕ org.LYG.GUI.extOSGI
    - > 🖪 OSGI chansfer.java
    - OSGI rigester.java
  - - > 🛂 > Flash.java
    - > 🔏 GUIsample.java
    - > 1 ThisCanvas.java
  - √ ♣ org.LYG.GUI.nodeEdit
    - > A CheckRange.java
    - > A ChooseCheck.java
    - > 🛂 DrawArrow.java
    - › DrawFlashSide.java
    - > DrawSinLine.java
    - › DynamicLineUpdater.java
    - › LinkList.java
    - > LinkNode.java
    - > 🛂 Sort.java
    - > 1 UpdateRelatedLine.java

#### 

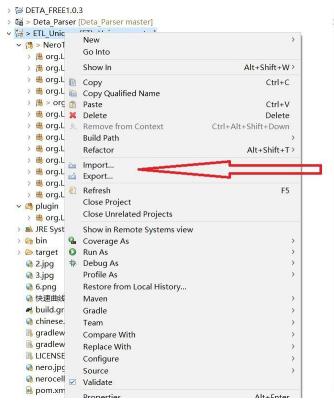
- Nodelnfo.java
  - a ca.gif
  - a china.gif
  - @ denmark.gif
  - fr.gif
  - @ germany.gif
  - ndia.gif
  - norway.gif
  - **uk.gif**
  - a us.gif
- ¬ B org.LYG.GUI.nodeProject
  - > B NodeProject.java
    - LUO.jpg
- - › NodeShow.java
- # org.LYG.GUI.OSGI
  - › LinkOSGI.java
  - NodeOSGI.java
  - › DijectInterface.java
  - A ObjectPanel.java
  - > 🖪 ObjectRun.java
  - > 🖪 ObjectView.java



#### 3.7 可下载的免费软件 例子:

https://github.com/yaoguangluo/Deta\_Medicine

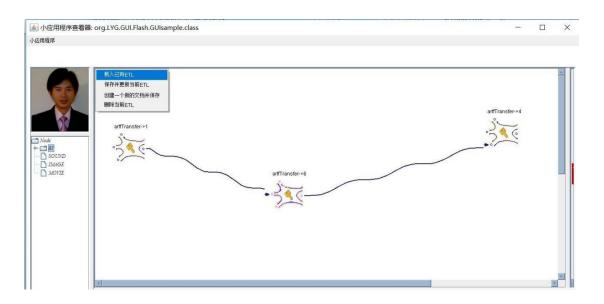
3.8 可以任意 打包 jar 作为商业 库销售和集成.(jar 是 java 的库的意思,可运行,可扩展,可集成, export 是打包输出的意思)



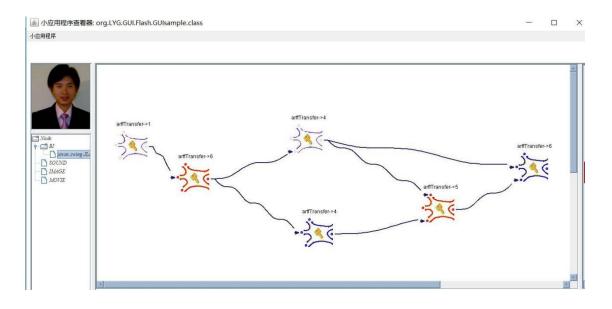


# 4 具体重要功能展示

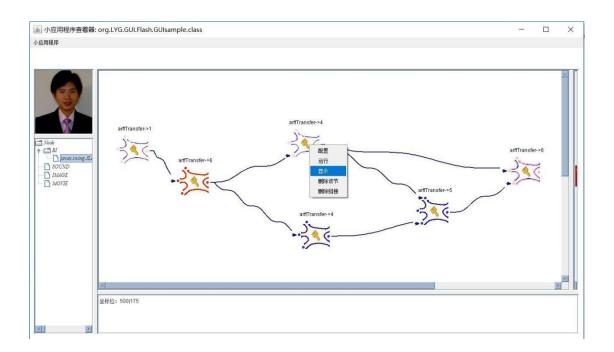
## 4.1 档案管理功能



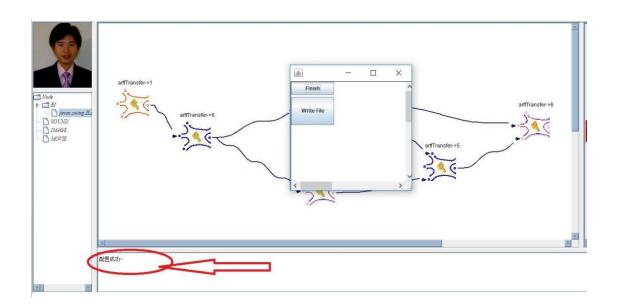
## 4.2 流操作中相同逻辑节点重用功能



## 4.3 流操作节点配置功能



## 4.4 异常消息面板



#### 4.5 其他小功能分析例子略.

# 5. 适用范围

Deta 机器人意识进化分析系统.

Deta 带记忆神经网络耦合基础.

Deta 教育辅导.

Deta 文 本 挖 掘 .

Deta 刑 侦 辅 导 .

Deta 心智训练Deta

商业用语分析.

Deta 各种数据流可视化分析

#### 6. 注意

注意 1: 该作品免费版本使用权由国际软件研发协议apache-2.0 证书保护. 任何单位任意修改集成使用时请标注 Deta 公司 关键字: "浏阳德塔软件开发有限公司"或者"罗瑶光"

注意 5: 当前版本是 1.0.2, 一直在优化中,有任何bug 请直接联系作者.

QQ: 2080315360 (qq: 腾讯)

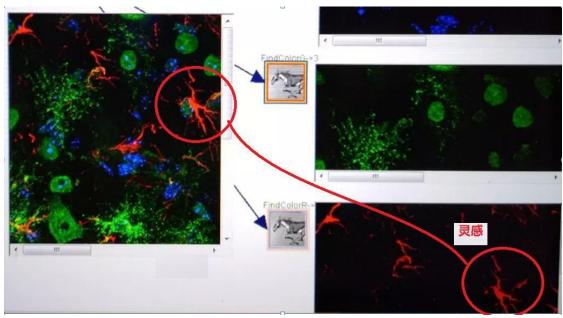
WECHAT: 15116110525 (WECHAT 微信)

TEL: 15116110525 (tel: 电话号码)

EMAIL: 2080315360@qq.com (email: 邮件地址)

## 7. 感谢

Deta 的神经元细胞 节点皮肤灵感 来自 牛津大学 牛顿霍华德教授的一些图片如下:



Deta 的节点包例子 3 个文件的命名采用 Knime 的方式如下:



Deta 项目设计 采用 Mind Master 软件.

Deta 项目研发 采用 Eclipse IDE 软件.

Deta 项目测试 采用 JUNIT API 软件.

Deta 项目作品 主要采用 JAVAJDK8+.

Deta 项目编码和算法基础能力来自作者 在印度基督大学 学习的 数据结构 课程. 同时感谢Knime 为作者研究 提供了启蒙基础(2009 年). 作者长期使用 联想笔记本 windows 10 操作系统开发此项目, 电脑装 Avaster 杀毒软件保证其高效研发环境. 感谢 github 和 gitee 备份, 节省了作者 大量的存储硬盘, 同时方便 查阅, 逻辑的鼠标键盘 给作者 提供了迅捷 的输入输出 便利 .当然 电信的网络, 老爸,老妈, 都要感谢的.

### 8 研发需要清单

- 8.1 Java 编辑器.
- **8.2** Jdk8+. Java 虚拟机运行环境.
- 8.3 Junit 测试包.
- 8.4 一台连网的电脑.

### 研发源码

```
package org. LYG. document. load;
import java.io.BufferedReader;
import java. io. File;
import java.io.FileInputStream;
import java. io. InputStream;
import java.io.InputStreamReader;
import java.util.HashMap;
import java.util.Map;
import org.LYG.GUI.nodeEdit.LinkList;
import org. LYG. GUI. nodeEdit. LinkNode;
import org. LYG. GUI. nodeEdit. Sort;
import org.LYG.GUI.nodeView.NodeShow;
//准备把响应事件移植到这里。
import org.LYG.sets.stable.StableData;
public class LoadFile {
   @SuppressWarnings({StableData.TAG_STATIC_ACCESS, StableData.TAG RESOURCE})
   public static LinkNode Load(LinkNode first, NodeShow nodeView, File file, LinkList thislist) {
       //get path
       try {
           InputStream in= new FileInputStream(file);
           BufferedReader cReader= new BufferedReader(new InputStreamReader(in));
           String ctempString= null;
           Map < String > currentNodeMap = new HashMap <> ();
           while ((ctempString= cReader.readLine())!= null) {
               if(!ctempString.contains("###################"))
                   { if (ctempString.contains (":") && ctempString.split (":").length>1)
                       currentNodeMap.put(ctempString.split(":")[0], ctempString.split(":")[1]);
               }else {
                   LinkNode node= new LinkNode();
                   node. beconnect= currentNodeMap. containsKey("beconnect")
?currentNodeMap.get("beconnect").contains("false")? false: true: false;
                   node. dBeconnect = currentNodeMap. containsKey ("dBeconnect")?
currentNodeMap.get("dBeconnect").contains("false")? false: true: false;
                   node. dBeconnectID= currentNodeMap. containsKey ("dBeconnectID")?
Integer.parseInt(currentNodeMap.get("dBeconnectID")):0;
                   node.dBeconnectPrimaryKey= currentNodeMap.containsKey("dBeconnectPrimaryKey")?
currentNodeMap.get("dBeconnectPrimaryKey"):"null";
                   node. dBeconnectX= currentNodeMap. containsKey ("dBeconnectX")?
Integer.parseInt(currentNodeMap.get("dBeconnectX")):0;
```

```
node.dBeconnectY= currentNodeMap.containsKey("dBeconnectY")?
Integer.parseInt(currentNodeMap.get("dBeconnectY")):0;
                    node. dBeconnetName= currentNodeMap. containsKey("dBeconnetName")?
currentNodeMap.get("dBeconnetName"):"null";
                    node. flash= currentNodeMap. containsKey("flash")?
Integer. parseInt(currentNodeMap. get("flash")):0;
                    node. ID= currentNodeMap. containsKey("NodeID")?
Integer. parseInt(currentNodeMap. get("NodeID")):0;
                    node. leftChoose = currentNodeMap. containsKey ("leftChoose")?
currentNodeMap.get("leftChoose").contains("false")? false: true: false;
                    node. mBeconnect= currentNodeMap. containsKey("mBeconnect")?
currentNodeMap.get("mBeconnect").contains("false")? false: true: false;
                    node. mBeconnectID= currentNodeMap. containsKey ("mBeconnectID")?
Integer.parseInt(currentNodeMap.get("mBeconnectID")):0;
                    node.mBeconnectPrimaryKey= currentNodeMap.containsKey("mBeconnectPrimaryKey")?
currentNodeMap.get("mBeconnectPrimaryKey"):"null";
                    node. mBeconnectX= currentNodeMap. containsKey("mBeconnectX")?
 Integer.parseInt(currentNodeMap.get("mBeconnectX")):0;
                    node. mBeconnectY= currentNodeMap. containsKey("mBeconnectY")?
Integer.parseInt(currentNodeMap.get("mBeconnectY")):0;
                    node.mBeconnetName=
currentNodeMap.containsKey("mBeconnetName")?currentNodeMap.get("mBeconnetName"):"null";
                    node. name=
currentNodeMap.containsKey("NodeName")?currentNodeMap.get("NodeName"):"null";
                    node.rightChoose= currentNodeMap.containsKey("rightChoose")?
currentNodeMap.get("rightChoose").contains("false")? false: true: false;
                    node. tBeconnect= currentNodeMap. containsKey("tBeconnect")?
currentNodeMap.get("tBeconnect").contains("false")? false: true: false;
                    node. tBeconnectID= currentNodeMap. containsKey("tBeconnectID")?
Integer.parseInt(currentNodeMap.get("tBeconnectID")):0;
                    node.tBeconnectPrimaryKey= currentNodeMap.containsKey("tBeconnectPrimaryKey")?
currentNodeMap.get("tBeconnectPrimaryKey"):"null";
                    node.primaryKey= currentNodeMap.containsKey("primaryKey")?
currentNodeMap.get("primaryKey"):"null";
                    node.tBeconnectX= currentNodeMap.containsKey("tBeconnectX")?
Integer.parseInt(currentNodeMap.get("tBeconnectX")):0;
                    node. tBeconnectY= currentNodeMap. containsKey("tBeconnectY")?
Integer.parseInt(currentNodeMap.get("tBeconnectY")):0;
                    node. tBeconnetName= currentNodeMap. containsKey("tBeconnetName")?
currentNodeMap.get("tBeconnetName"):"null";
                    node. x= currentNodeMap. containsKey ("NodeCoordinationX")?
Integer. parseInt(currentNodeMap. get("NodeCoordinationX")):0;
                    node.y= currentNodeMap.containsKey("NodeCoordinationY")?
Integer. parseInt(currentNodeMap. get("NodeCoordinationY")):0;
                    node= thislist.addNodeOnlyWithFace(node, nodeView.first);
                    if(null== first) {
                        first= node;
                    }else {
```

first.next= node;

```
first= first.next;
                  currentNodeMap.clear();
           }
       }catch(Exception loadE)
           { loadE.printStackTrace()
       first= new Sort().sort(first);
       return first;
package org. LYG. document. save;
import java. io. File;
import java.io.FileWriter;
import org. LYG. GUI. nodeEdit. LinkNode;
public class SaveAndUpdateFile{
   public static void update(String fileCurrentpath, LinkNode first) {
       //delete file
       File file= new File(fileCurrentpath);
       if(file.exists()&& file.isFile()) {
           file. delete():
       //save
       String fileSavepath= fileCurrentpath;
       System. out. println(fileSavepath);
       //create file and save
       try {
           FileWriter fileWriter= new FileWriter(fileSavepath);
           LinkNode node= first;
           while (null!= node) {
               //挨个取。没难度。逐个把信息写入文件。
               //节点坐标,节点名, 节点关联,
               String NodeCoordinationX= ""+ node.x;
               String NodeCoordinationY= ""+ node.y;
               String NodeName= ""+ node.name;
               String NodeID=""+ node.ID;
               String flash=""+ node. flash;
               String beconnect= ""+ node.beconnect;
               String leftChoose= ""+ node.leftChoose;
               String rightChoose= ""+ node.rightChoose;
               String tBeconnect= ""+ node.tBeconnect;
               String tBeconnectX= ""+ node.tBeconnectX;
               String tBeconnectY= ""+ node. tBeconnectY;
               String tBeconnetName= ""+ node. tBeconnetName;
```

node.pre= first;

```
String tBeconnectID= ""+ node.tBeconnectID;
String tBeconnectPrimaryKey= ""+ node.dBeconnectPrimaryKey;
String mBeconnect= ""+ node.mBeconnect;
String mBeconnectX= ""+ node. mBeconnectX;
String mBeconnectY= ""+ node.mBeconnectY;
String mBeconnetName= ""+ node.mBeconnetName;
String mBeconnectID= ""+ node.mBeconnectID;
String mBeconnectPrimaryKey= ""+ node.mBeconnectPrimaryKey;
String dBeconnect= ""+ node.dBeconnect;
String dBeconnectX= ""+ node.dBeconnectX;
String dBeconnectY= ""+ node. dBeconnectY;
String dBeconnetName= ""+ node.dBeconnetName;
String dBeconnectID= ""+ node.dBeconnectID;
String dBeconnectPrimaryKey= ""+ node.dBeconnectPrimaryKey;
String primaryKey= ""+ node.primaryKey;
String NodeConfiguration= "";
//配置
fileWriter.write("\r\n");
fileWriter.write("NodeCoordinationX:"+ NodeCoordinationX);
fileWriter.write("\r\n");
fileWriter.write("NodeName:"+ NodeName);
fileWriter.write("\r\n");
fileWriter.write("NodeCoordinationY:"+ NodeCoordinationY);
fileWriter.write("\r\n");
fileWriter.write("NodeID:"+ NodeID);
fileWriter.write("\r\n");
fileWriter.write("flash:"+ flash);
fileWriter.write("\r\n");
fileWriter.write("beconnect:"+ beconnect);
fileWriter.write("\r\n");
fileWriter.write("leftChoose:"+ leftChoose);
fileWriter.write("\r\n");
fileWriter.write("rightChoose:"+ rightChoose);
fileWriter.write("\r\n");
fileWriter.write("tBeconnect:"+ tBeconnect);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectX:"+ tBeconnectX);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectY:"+ tBeconnectY);
fileWriter.write("\r\n");
fileWriter.write("tBeconnetName:"+ tBeconnetName);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectID:"+ tBeconnectID);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectPrimaryKey:"+ tBeconnectPrimaryKey);
fileWriter.write("\r\n");
fileWriter.write("mBeconnect:"+ mBeconnect);
fileWriter.write("\r\n");
fileWriter.write("mBeconnectX:"+ mBeconnectX);
```

```
fileWriter.write("mBeconnectY:"+ mBeconnectY);
               fileWriter.write("\r\n");
               fileWriter.write("mBeconnetName:"+ mBeconnetName);
               fileWriter.write("\r\n");
               fileWriter.write("mBeconnectID:"+ mBeconnectID);
               fileWriter.write("\r\n");
               fileWriter.write("mBeconnectPrimaryKey:"+ mBeconnectPrimaryKey);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnect:"+ dBeconnect);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnectX:"+ dBeconnectX);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnectY:"+ dBeconnectY);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnetName:"+ dBeconnetName);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnectID:"+ dBeconnectID);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnectPrimaryKey:"+ dBeconnectPrimaryKey);
               fileWriter.write("\r\n");
               fileWriter.write("primaryKey:"+ primaryKey);
               fileWriter.write("\r\n");
               fileWriter.write("NodeConfiguration:"+ NodeConfiguration);
               fileWriter.write("\r\n");
               //分割
               String split="######################;;
               fileWriter.write("\r\n");
               fileWriter.write(split);
               fileWriter.flush();
               if(null== node.next) {
                  break;
               node= node.next;
           fileWriter.close();
       }catch(Exception saveFile) {
   }
package org. LYG. document. save;
import java.awt.FileDialog;
import java.awt.Frame;
import java. io. File;
import java.io.FileWriter;
import org.LYG.GUI.nodeEdit.LinkNode;
import comp.filenameFilter.TXTFilter;
//准备把响应事件移植到这里。
```

fileWriter.write("\r\n");

```
public class SaveAsANewFile{
    public static void Save(LinkNode first) {
        FileDialog filedialog= new FileDialog(new Frame(), "在 当前 文 件夹 下 创建 一 个档 案 名",
FileDialog. LOAD);
        filedialog.setFilenameFilter(new TXTFilter(".et1"));
        filedialog. setVisible(true);
        String fileSavepath= filedialog.getDirectory()+ filedialog.getFile();
        System. out. println(fileSavepath);
        if (new File (file Savepath). is File () && file Savepath. contains (". etl"))
            { System. out. println("文档已经存在。");
           return:
        fileSavepath= fileSavepath+ ".etl";
        System. out. println(fileSavepath);
        //create file and save
        try {
            FileWriter fileWriter= new FileWriter(fileSavepath);
           LinkNode node = first:
            while (node!=null) {
                //挨个取。没难度。逐个把信息写入文件。
                //节点坐标,节点名, 节点关联,
                String NodeCoordinationX= ""+ node.x;
                String NodeCoordinationY= ""+ node.y;
                String NodeName= ""+ node.name;
                String NodeID=""+ node. ID;
                String flash=""+ node. flash;
                String beconnect= ""+ node.beconnect;
                String leftChoose= ""+ node.leftChoose;
                String rightChoose= ""+ node.rightChoose;
                String tBeconnect= ""+ node. tBeconnect;
                String tBeconnectX= ""+ node. tBeconnectX;
                String tBeconnectY= ""+ node. tBeconnectY;
                String tBeconnetName= ""+ node.tBeconnetName;
                String tBeconnectID= ""+ node.tBeconnectID;
                String tBeconnectPrimaryKey= ""+ node.dBeconnectPrimaryKey;
                String mBeconnect= ""+ node. mBeconnect;
                String mBeconnectX= ""+ node.mBeconnectX;
                String mBeconnectY= ""+ node. mBeconnectY;
                String mBeconnetName= ""+ node.mBeconnetName;
                String mBeconnectID= ""+ node.mBeconnectID;
                String mBeconnectPrimaryKey= ""+ node.mBeconnectPrimaryKey;
                String dBeconnect= ""+ node.dBeconnect;
                String dBeconnectX= ""+ node.dBeconnectX;
                String dBeconnectY= ""+ node.dBeconnectY;
                String dBeconnetName= ""+ node.dBeconnetName;
                String dBeconnectID= ""+ node.dBeconnectID;
                String dBeconnectPrimaryKey= ""+ node.dBeconnectPrimaryKey;
                String primaryKey= ""+ node.primaryKey;
```

String NodeConfiguration= "";

```
//配置
fileWriter.write("\r\n");
fileWriter.write("NodeCoordinationX:"+ NodeCoordinationX);
fileWriter.write("\r\n");
fileWriter.write("NodeName:"+ NodeName);
fileWriter.write("\r\n");
fileWriter.write("NodeCoordinationY:"+ NodeCoordinationY);
fileWriter.write("\r\n");
fileWriter.write("NodeID:"+ NodeID);
fileWriter.write("\r\n");
fileWriter.write("flash:"+ flash);
fileWriter.write("\r\n");
fileWriter.write("beconnect:"+ beconnect);
fileWriter.write("\r\n");
fileWriter.write("leftChoose:"+ leftChoose);
fileWriter.write("\r\n");
fileWriter.write("rightChoose:"+ rightChoose);
fileWriter.write("\r\n");
fileWriter.write("tBeconnect:"+ tBeconnect);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectX:"+ tBeconnectX);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectY:"+ tBeconnectY);
fileWriter.write("\r\n");
fileWriter.write("tBeconnetName:"+ tBeconnetName);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectID:"+ tBeconnectID);
fileWriter.write("\r\n");
fileWriter.write("tBeconnectPrimaryKey:"+ tBeconnectPrimaryKey);
fileWriter.write("\r\n");
fileWriter.write("mBeconnect:"+ mBeconnect);
fileWriter.write("\r\n");
fileWriter.write("mBeconnectX:"+ mBeconnectX);
fileWriter.write("\r\n");
fileWriter.write("mBeconnectY:"+ mBeconnectY);
fileWriter.write("\r\n");
fileWriter.write("mBeconnetName:"+ mBeconnetName);
fileWriter.write("\r\n");
fileWriter.write("mBeconnectID:"+ mBeconnectID);
fileWriter.write("\r\n");
fileWriter.write("mBeconnectPrimaryKey:"+ mBeconnectPrimaryKey);
fileWriter.write("\r\n");
fileWriter.write("dBeconnect:"+ dBeconnect);
fileWriter.write("\r\n");
fileWriter.write("dBeconnectX:"+ dBeconnectX);
fileWriter.write("\r\n");
fileWriter.write("dBeconnectY:"+ dBeconnectY);
fileWriter.write("\r\n");
fileWriter.write("dBeconnetName:"+ dBeconnetName);
```

```
fileWriter.write("\r\n");
               fileWriter.write("dBeconnectID:"+ dBeconnectID);
               fileWriter.write("\r\n");
               fileWriter.write("dBeconnectPrimaryKey:"+ dBeconnectPrimaryKey);
               fileWriter.write("\r\n");
               fileWriter.write("primaryKey:"+ primaryKey);
               fileWriter.write("\r\n");
               fileWriter.write("NodeConfiguration:"+ NodeConfiguration);
               fileWriter.write("\r\n");
               //分割
               String split="#####################;;
               fileWriter.write("\r\n");
               fileWriter.write(split);
               fileWriter.flush();
               if (null == node. next) {
                   break:
               node=node.next;
           fileWriter.close();
       }catch(Exception saveFile) {
package org. LYG. GUI. extOSGI;
import org. LYG. GUI. nodeEdit. Sort;
import org.LYG.GUI.nodeEdit.LinkNode;
public class OSGI chansfer {
   public OSGI_chansfer(LinkNode node, LinkNode
       first) { first = new Sort().sort(first);
       LinkNode linkNode = new LinkNode();
       linkNode = first;
       while (null !=
            linkNode) { if (node. tBeconnect&&node. tBe
            connectID==
linkNode. ID&&node. tBeconnetName. equals (linkNode. name)
                (node. tBeconnectPrimaryKey. equalsIgnoreCase(linkNode. primaryKey))) { node. t
               hisFace. thisRun. toptablein = linkNode. thisFace. thisView. tableout;
               node. thisFace. thisRun. topgin = linkNode. thisFace. thisView. gout;
               return;
            if (node. mBeconnect&&node. mBeconnect ID==
linkNode. ID&&node. mBeconnetName. equals (linkNode. name)
                (node.mBeconnectPrimaryKey.equalsIgnoreCase(linkNode.primaryKey))) { node.t
               hisFace. thisRun. midtablein = linkNode. thisFace. thisView. tableout;
               node. thisFace. thisRun. midgin = linkNode. thisFace. thisView. gout;
```

```
return;
           }
           if (node. dBeconnect&&node. dBeconnectID==
linkNode. ID&&node. dBeconnetName. equals (linkNode. name)
               (node. dBeconnectPrimaryKey. equalsIgnoreCase(linkNode. primaryKey))) { node. t
              hisFace. thisRun. downtablein = linkNode. thisFace. thisView. tableout;
              node. thisFace. thisRun. downgin = linkNode. thisFace. thisView. gout;
              return;
           if(null !=
              linkNode.next) { break;
           linkNode=linkNode.next;
package org. LYG. GUI. extOSGI;
import java. io. IOException;
import javax. swing. JTextPane;
import org.LYG.GUI.OSGI.*;
import org.LYG.node.ai.arffTransfer.arffTransferNodeInterface;
public class OSGI rigester{
   JTextPane text; Object[][]
   tableData old;
   public OSGI_rigester(Object[][] tableData_old, JTextPane
       text) { this. text = text;
       this.tableData_old = tableData_old;
   public NodeOSGI Rigester(NodeOSGI first, LinkOSGI link) throws IOException{
       //注册
       ObjectInterface arffTransferNode = new arffTransferNodeInterface();
       first = link.addNode(first, arffTransferNode):
       return first;
package org. LYG. GUI. Flash;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.awt.event.ComponentEvent;
import java.awt.event.ComponentListener;
import java.awt.event.ItemEvent;
import java.awt.event.ItemListener;
import java.awt.event.MouseEvent;
import java.awt.event.MouseListener;
import java.awt.event.MouseMotionListener;
import javax. sound. sampled. UnsupportedAudioFileException;
```

```
import javax. swing. JApplet;
import javax.swing.JOptionPane;
import javax. swing. JSplitPane;
import javax.swing.JTextPane;
import javax. swing. JScrollPane;
import javax.swing.UIManager;
import java. awt. Color;
import java.awt.Dimension;
import java.awt.FileDialog;
import java.awt.Frame;
import java.awt.MenuItem;
import java.awt.PopupMenu;
import java. io. File;
import java.io.FileNotFoundException;
import java. io. IOException;
import javax. swing. event. TreeSelectionEvent;
import javax.swing.event.TreeSelectionListener;
import javax. swing. tree. DefaultMutableTreeNode;
import javax. swing. tree. TreePath;
import org. LYG. GUI. extOSGI. OSGI chansfer;
import org. LYG. GUI. nodeEdit. LinkList;
import org.LYG.GUI.nodeEdit.Sort;
import org.LYG.GUI.nodeEdit.LinkNode;
import org.LYG.GUI.nodeEdit.UpdateRelatedLine;
import org. LYG. GUI. nodeInfo. NodeInfo;
import org.LYG.GUI.nodeProject.NodeProject;
import org. LYG. GUI. nodeView. CacuString;
import org. LYG. GUI. nodeView. NodeShow;
import org. LYG. GUI. platForm. UnicornJSplitPane;
import org. LYG. document. load. LoadFile;
import org. LYG. document. save. SaveAndUpdateFile;
import org. LYG. document. save. SaveAsANewFile;
import org. LYG. sets. stable. StableData;
import comp. filenameFilter. TXTFilter;
public class GUIsample extends JApplet implements MouseMotionListener
 MouseListener, ItemListener, ActionListener, Runnable {
    private static final long serialVersionUID = 5270675501794340912L;
    public GUIsample() {
        getContentPane(). setBackground(new Color (255, 255, 255));
    public String fileCurrentpath;
    public int w, h;
    public int flash= 0;
    public int count= 0;
    public String currentNodeName;
    public int currentNodeID;
    public String currentNodePrimaryKey;
    public LinkList first;
// public LinkNode first;
```

```
public int currentx, currenty;
public int choose= 0;
public int oldx, oldy;
public int newx, newy;
public int isOperation= 0;
public String treeNodeName;
public NodeShow nodeView;
public NodeProject nodeProject;
public NodeInfo nodeInfo;
public UnicornJSplitPane mainSplitPane;
public UnicornJSplitPane leftSplitPane;
public UnicornJSplitPane rightSplitPane;
public UnicornJSplitPane righttopSplitPane;
public JScrollPane righttopScrollPane;
public JScrollPane rightdownScrollPane;
public JScrollPane rightrightScrollPane;
public JTextPane rightBotJTextPane;
public ThisCanvas canvas:
public PopupMenu popupMenu, nodeMenu, itemMenu, engineMenu;
public MenuItem save, saveAs, delete, load;
public MenuItem menuItem;
public MenuItem configre, run, show, dnode, dline;
public Thread thread, threadApplet;
private JTextPane text;
private Object[][] tableData old;
public void run() {
    try {
        Thread. sleep (100);
    } catch (InterruptedException e1)
        { el.printStackTrace();
    nodeProject.setBounds(0, 0, leftSplitPane.getWidth()
            , leftSplitPane.getDividerLocation());
    nodeProject.jPanel.newimg= nodeProject.img.getScaledInstance(nodeProject.getWidth()
            , nodeProject.getHeight(), java.awt.Image.SCALE_SMOOTH);
    nodeProject. jPanel.update(getGraphics()); nodeProject.validate();
    while(true) {
         try{
            Thread. sleep(1000);
            this.validate();
        }catch (InterruptedException e) {}
        //repaint();
public void
    start() { if(thread ==
    nu11) {
        thread = new Thread(this);
        thread. start();
```

```
public void stop() {
   public void Registrar() {
       load. addActionListener (new java. awt. event. ActionListener ()
            { @SuppressWarnings({StableData.TAG RESOURCE,
           StableData.TAG STATIC ACCESS}) public void actionPerformed(ActionEvent e)
                try {
                    javax.swing.JOptionPane jOptionPane= new JOptionPane
(StableData.ATTENSION LOAD ENSURE);
                    int confirm= jOptionPane.showConfirmDialog
(canvas, StableData.ATTENSION LOAD ENSURE);
                    if (0!= confirm)
                        { rightBotJTextPane.setText(StableData.ATTENSION CANCELLED OPERATION);
                        rightBotJTextPane.validate();
                        return;
                    FileDialog filedialog= new FileDialog
(new Frame(), StableData.ATTENSION LOAD HISTORY
                            , FileDialog.LOAD);
                    filedialog.setFilenameFilter(new TXTFilter(StableData.FILE FORMAT ETL));
                    filedialog.setVisible(true);
                    fileCurrentpath= filedialog.getDirectory()+ filedialog.getFile();
                    System. out. println(fileCurrentpath);
                    if (null== fileCurrentpath|| fileCurrentpath.isEmpty()||!fileCurrentpath.contains
                             (StableData.FILE FORMAT ETL)) {
                        System. out. println (StableData. ATTENSION RECHOICE);
                        return;
                    File file= new File(fileCurrentpath);
                    if(!file.isFile()) {
                        System. out. println (StableData. ATTENSION RECHOICE);
                        return;
                    LinkNode needDeleteNode= first.first;
                    while(needDeleteNode!= null) {
                        first. first= first. deletNode(first. first, needDeleteNode. name,
needDeleteNode. ID
                                 , needDeleteNode.primaryKey);
                        if(null== needDeleteNode.next) {
                            break;
```

```
needDeleteNode= needDeleteNode.next:
                    canvas. repaint();
                    first.first= LoadFile.Load(first.first, nodeView, file, first);
                }catch(Exception loadE)
                     { loadE.printStackTrace()
                }
                canvas.repaint();
                righttopScrollPane.validate();
        });
        save. addActionListener(new java. awt. event. ActionListener()
            { @SuppressWarnings({StableData.TAG UNUSED,
            StableData.TAG STATIC ACCESS}) public void actionPerformed(ActionEvent e)
                if(null== fileCurrentpath)
                     { System.out.println(StableData.ATTENSION_UNCURRENT_CHOICE)
                    ; return;
                javax.swing.JOptionPane jOptionPane= new
JOptionPane (StableData. ATTENSION UPDATE ENSURE
                        + fileCurrentpath + StableData. MARK_QUESTION);
                int confirm= jOptionPane.showConfirmDialog(canvas, StableData.ATTENSION UPDATE ENSURE
                        + fileCurrentpath + StableData. MARK QUESTION);
                if(0!=confirm) {
                    rightBotJTextPane.setText(StableData.ATTENSION CANCELLED OPERATION);
                    rightBotJTextPane.validate();
                    return;
                SaveAndUpdateFile.update(fileCurrentpath, first.first);
        });
        saveAs.addActionListener(new java.awt.event.ActionListener()
            { @SuppressWarnings(StableData.TAG UNUSED)
            public void actionPerformed(ActionEvent e)
                { SaveAsANewFile. Save(first.first);
        });
        //delete
        delete.addActionListener(new java.awt.event.ActionListener()
            { @SuppressWarnings(StableData.TAG STATIC ACCESS)
            public void actionPerformed(ActionEvent e)
                { trv {
                    javax.swing.JOptionPane jOptionPane
= new JOptionPane(StableData.ATTENSION_CANCEL_ENSURE);
                    int confirm= jOptionPane.showConfirmDialog(canvas,
StableData. ATTENSION CANCEL ENSURE);
```

```
if(0!= confirm)
                               { rightBotJTextPane.setText(StableData.ATTENSION_CANCELLED_OPERATION);
                               rightBotJTextPane.validate();
                               return;
LinkNode node= first.first;
      while(node!= null) {
              first.first= first.deletNode(first.first, node.name, node.ID,
                if(null== node.next) { break;
                               node= node.next;
                           node= node.next;
                           canvas.repaint();
                       }catch(Exception E)
                           { canvas.repaint()
                       rightBotJTextPane.setText(StableData.ATTENSION_DELETE);
                       rightBotJTextPane.validate();
                  }
              });
```

```
leftSplitPane.addPropertyChangeListener(new java.beans.PropertyChangeListener()
                  { public void propertyChange(java.beans.PropertyChangeEvent evt) {
                      if (evt.getPropertyName().equals(JSplitPane.DIVIDER LOCATION PROPERTY)) {
                          //action code
                          nodeProject.setBounds(0, 0,leftSplitPane.getWidth(),leftSplitPane
                                  .getDividerLocation());
                          nodeProject.jPanel.newimg = nodeProject.img.getScaledInstance
                                   (nodeProject.getWidth(), nodeProject.getHeight()
                                           , java.awt.Image.SCALE SMOOTH );
                          nodeProject.jPanel.repaint();
                          nodeProject.validate();
                  }
              });
              mainSplitPane.addPropertyChangeListener(new java.beans.PropertyChangeListener()
                  { public void propertyChange(java.beans.PropertyChangeEvent evt) {
                      if (evt.getPropertyName().equals(JSplitPane.DIVIDER_LOCATION_PROPERTY)) {
                          //action code
                          nodeProject.setBounds(0, 0, mainSplitPane.getDividerLocation()
                                  , leftSplitPane.getDividerLocation());
                          nodeProject.jPanel.newimg=
      nodeProject.img.getScaledInstance(nodeProject.getWidth()
                                  , nodeProject.getHeight(), java.awt.Image.SCALE SMOOTH );
                          nodeProject. jPanel. repaint();
                          nodeProject.validate();
              });
              righttopScrollPane.addComponentListener(new
                  ComponentListener() { public void
                  componentHidden(ComponentEvent arg0) {}
                  public void componentMoved(ComponentEvent arg0) {}
                  public void componentResized(ComponentEvent arg0) {
                      righttopScrollPane.validate();});
public void componentShown(ComponentEvent arg0) {}
              getContentPane().addComponentListener(new
                  ComponentListener() { public void
                  componentHidden(ComponentEvent arg0) {} public void
                  componentMoved(ComponentEvent arg0) {}
                  public void componentResized(ComponentEvent arg0)
                      { w=getContentPane().getWidth();
                      h=getContentPane().getHeight();
                      mainSplitPane.setBounds(10, 50, w-20, h-80);
                      mainSplitPane.setDividerLocation(0.11);
                      leftSplitPane.setDividerLocation(0.25);
                      rightSplitPane.setDividerLocation(0.85);
                      righttopSplitPane.setDividerLocation(0.9);
                      nodeProject.setBounds(0, 0, mainSplitPane.getDividerLocation()
```

```
, leftSplitPane.getDividerLocation());
                   nodeProject.jPanel.newimg = nodeProject.img.getScaledInstance
                            (nodeProject.getWidth(), nodeProject.getHeight()
                                    , java.awt.Image.SCALE_SMOOTH);
                   nodeProject. jPanel. repaint();
                   nodeProject.validate(); mainSplitPane.validate();
                   System.out.println(w + " \Leftrightarrow " + h);
               public void componentShown(ComponentEvent arg0) {
           });
           addMouseListener(this);
           addMouseMotionListener(this);
           nodeProject.addMouseListener(this);
           nodeView. addMouseListener(this);
           nodeView. tree. addMouseListener(this);
           nodeView.tree.addTreeSelectionListener(new TreeSelectionListener()
               { public void valueChanged(TreeSelectionEvent evt) {
                                                                                 (DefaultMutableTreeNode)
                   DefaultMutableTreeNode
                                                           note=
   nodeView.tree.getLastSelectedPathComponent();
                   String tr = null;
                   if (note!= null) {
                        tr= new CacuString().cauString(note.toString());
                   if(tr!=null) {
                        treeNodeName= new String(tr);
                       rightBotJTextPane.setText("节点名: "+ treeNodeName);
                       rightBotJTextPane.validate();
               }
           });
           menuItem.addActionListener(new java.awt.event.ActionListener()
               { public void actionPerformed(ActionEvent e) {
                   if(treeNodeName!=null){
                        try {
                            first.first= first.addNode(first.first, treeNodeName,
                                                                                                       50,
                                                                                              100,
   nodeView.first);
    righttopScrollPane.validate();
} catch (CloneNotSupportedException e1) {
                           rightBotJTextPane.setText(StableData.NODE ADD ERROR);
                           rightBotJTextPane.validate();
                       } catch (InstantiationException e1)
                            { rightBotJTextPane.setText(StableData.NODE ADD ERROR);
                           rightBotJTextPane.validate();
                        } catch (IllegalAccessException e1)
                            { rightBotJTextPane.setText(StableData.NODE ADD ERROR);
                           rightBotJTextPane.validate();
                        } catch (IOException e1)
```

```
{ rightBotJTextPane.setText(Stab1eData.NODE ADD ERROR);
                             rightBotJTextPane.validate();
                         rightBotJTextPane.setText("节点名: "+ "treeNodeName");
                         rightBotJTextPane.validate();
                }
            });
            configre. addActionListener (new java. awt. event. ActionListener ()
                 { public void actionPerformed(ActionEvent e) {
                     LinkNode node= new LinkNode();
                     first. first= new Sort().sort(first.first);
                     node= first.first;
                     while (node! = null) {
                         if (node. name. equals (canvas. currentNodeName) &&node. ID== canvas. currentNodeID
                                  && node.primaryKey.equals(canvas.currentNodePrimaryKey)) {
                             try {
                                  node. thisFace. config(rightBotJTextPane);
                                  node. thisFace. thisPanel. setLocation(node. x, node. y);
                                  node. thisFace. thisPanel. setSize (300, 300);
                                  node. thisFace. thisPanel. setResizable(true);
                                  node. thisFace. thisPanel. jsp. setBounds (0,
                                                                                                            0,
    node. thisFace. thisPanel. getWidth()-10
                                          , node.thisFace.thisPanel.getHeight()-45);
                                  node. thisFace. thisPanel. jp. setPreferredSize (new Dimension (800, 600));
                                  node. thisFace. thisPanel. setBackground (Color. BLUE);
                                  node. thisFace. thisPanel. setVisible(true);
                                  node. thisFace. thisPanel. validate();
                                  new OSGI chansfer(node, first.first);
                             } catch (IOException
                                  el) { rightBotJTextPane.setText(StableData.NODE UPDATE ER
                                  ROR); rightBotJTextPane.validate();
                         node= node.next;
            });
rightBotJTextPane.setText(StableData.NODE UPDATE SUCCESS);
rightBotJTextPane.validate();
            run. addActionListener (new java. awt. event. ActionListener ()
                 { public void actionPerformed(ActionEvent e) {
                     LinkNode node= new LinkNode();
                     first. first = new Sort(). sort(first. first);
                     node= first.first;
                     while (node!= null) {
                         if (node. name. equals (canvas. currentNodeName) &&node. ID == canvas. currentNodeID
```

```
&& node.primaryKey.equals(canvas.currentNodePrimaryKey)) {
                         try {
                             node. thisFace. execute (rightBotJTextPane);
                         } catch (FileNotFoundException e1)
                              { rightBotJTextPane.setText(StableData.NODE EXEC ERROR);
                             rightBotJTextPane.validate();
                         } catch (IOException e1)
                              { rightBotJTextPane.setText(StableData.NODE EXEC ERROR);
                             rightBotJTextPane.validate();
                         } catch (UnsupportedAudioFileException e2)
                              { rightBotJTextPane.setText(StableData.NODE EXEC ERROR);
                             rightBotJTextPane.validate();
                         } catch (InterruptedException e3)
                              { rightBotJTextPane.setText(StableData.NODE EXEC ERROR);
                             rightBotJTextPane.validate();
                     node= node.next;
                 rightBotJTextPane.setText(StableData.NODE_EXEC_SUCCESS);
                 rightBotJTextPane.validate();
            }
        }):
        show.addActionListener(new java.awt.event.ActionListener()
             { public void actionPerformed(ActionEvent e) {
                 LinkNode node= new LinkNode();
                 first.first= new Sort().sort(first.first);
                 node= first.first;
                 while (node!=
                     null) { if (node. name. equals (canvas. currentNodeName) &&node. ID==canvas. currentNodeID
                         node.primaryKey.equals(canvas.currentNodePrimaryKey)) { if(!no
                         de. thisFace. showed) {
                             trv {
                                  node. thisFace. view(rightBotJTextPane);
                                 node. thisFace. thisView. setLocation(node. x, node. y);
                                 node. thisFace. thisView. setSize (500, 500);
                                  node. thisFace. thisView. setResizable(true);
                                  node. thisFace. thisView. jsp. setBounds (0,
                                                                                                        0,
node. thisFace. thisPanel.getWidth()-10
                                          , node. thisFace. thisPanel.getHeight()-45);
                                 node. thisFace. thisView. jp. setPreferredSize (new Dimension (800, 600));
                                 node. thisFace. thisView. setVisible(true);
                                 node. thisFace. thisView. validate();
                             } catch (Exception e1) {
                                 //el.printStackTrace();
                                 rightBotJTextPane.setText(StableData.NODE_INSPECT_ERROR);
                                 rightBotJTextPane.validate();
```

```
} e1se {
                            node. thisFace. thisView. setVisible(true);
                   node=node.next;
               rightBotJTextPane.setText(StableData.NODE INDICATE SUCCESS);
               rightBotJTextPane.validate();
           }
       });
       dnode.addActionListener(new java.awt.event.ActionListener()
           { public void actionPerformed(ActionEvent e) {
               LinkNode node=new LinkNode();
               first. first=new Sort(). sort(first. first);
               node=first.first;
               while(node!=null) {
                    if (node. name. equals (canvas. currentNodeName) &&node. ID== canvas. currentNodeID
                            && node.primaryKey.equalsIgnoreCase(canvas.currentNodePrimaryKey)) {
                        first.first= first.deletNode(first.first, node.name, node.ID,
node.primaryKey);
                        new UpdateRelatedLine (first. first, canvas. currentNodeName,
canvas.currentNodeID
                                , canvas.currentNodePrimaryKey);
```

```
node= node.next;
                 canvas.repaint();
            }
        });
        dline.addActionListener(new java.awt.event.ActionListener()
            { public void actionPerformed(ActionEvent e) {
                 LinkNode node=new LinkNode();
                 first.first=new Sort().sort(first.first);
                 node=first.first;
                 while (node!=null) { if (node. beconnect&&node. name. equals (canvas. currentNodeNa
                     me)&&
node. ID==canvas.currentNodeID
                         node.primaryKey.equals(canvas.currentNodePrimaryKey)){ node.b
                         econnect=false;
                         node. tBeconnect=false;
                         node. mBeconnect=false;
                         node.dBeconnect=false;
                     node= node.next;
                 canvas. repaint();
            }
        });
    }
    public void
        init() { try {
            CreatMap();
        } catch (IOException e)
            { e.printStackTrace();
        Registrar();
        this. resize (w, h);
    public void init(Object[][] tableData old, JTextPane
        text) { try {
            this. text= text;
            this.tableData old= tableData old;
            CreatMap();
        } catch (IOException e)
            { e.printStackTrace();
        Registrar();
        this. resize (w, h);
    private void CreatMap() throws IOException
        \{ w = 1446 - 130; \}
        h=820-110;
```

```
getContentPane().setLayout(null);
UIManager.put("SplitPaneUI", "org.LYG.GUI.platForm.UnicornSplitPaneUI");
UIManager.put("ScrollBarUI", "org.LYG.GUI.platForm.UnicornScrollBarUI");
UIManager.put ("TreeUI", "org. LYG. GUI. platForm. UnicornTreeUI");
currentNodeName= new String("");
first = new LinkList();
nodeInfo= new NodeInfo();
nodeView= new NodeShow(this.tableData old, this.text);
nodeView. tree. setBackground(Color. white);
nodeView.setBounds(10, 168, 137, 222);
nodeProject= new NodeProject();
nodeProject.setBounds(10, 38, 137, 124);
mainSplitPane = new UnicornJSplitPane();
mainSplitPane.setAutoscrolls(true);
//mainSplitPane.setEnabled(false);//
mainSplitPane.setBounds(10, 50, w-20, h-80);
mainSplitPane.setVisible(true);
getContentPane().add(mainSplitPane);
leftSplitPane= new UnicornJSplitPane();
leftSplitPane.setOrientation(JSplitPane.VERTICAL SPLIT);
mainSplitPane.setLeftComponent(leftSplitPane);
leftSplitPane. setLeftComponent (nodeProject);
leftSplitPane.setRightComponent(nodeView);
rightSplitPane = new UnicornJSplitPane();
rightSplitPane.setOrientation(JSplitPane.VERTICAL SPLIT);
mainSplitPane.setRightComponent(rightSplitPane);
righttopSplitPane= new UnicornJSplitPane();
rightSplitPane.setLeftComponent(righttopSplitPane);
rightBotJTextPane= new JTextPane();
rightBotJTextPane.setText("你好, 亲~");
nodeMenu= new PopupMenu();
canvas= new ThisCanvas(threadApplet, first, nodeView, nodeMenu, rightBotJTextPane);
canvas. setPreferredSize (new Dimension (1500, 1000));
canvas.setEnabled(true):
righttopScrollPane = new JScrollPane();
righttopScrollPane.setViewportView(canvas);
righttopSplitPane.setLeftComponent(righttopScrollPane);
rightrightScrollPane= new JScrollPane();
righttopSplitPane.setRightComponent(nodeInfo);
rightdownScrollPane = new JScrollPane(rightBotJTextPane);
rightSplitPane.setRightComponent(rightdownScrollPane);
popupMenu= new PopupMenu();
menuItem= new MenuItem();
menuItem. setLabel("add");
popupMenu. add (menuItem);
configre= new MenuItem();
configre.setLabel("配置");
run= new MenuItem();
run.setLabel("运行");
```

```
show= new MenuItem();
    show.setLabel("显示");
    dnode= new MenuItem();
    dnode.setLabel("删除该节");
    dline= new MenuItem();
    dline.setLabel("删除链接");
    nodeMenu. add(configre);
    nodeMenu. add(run);
    nodeMenu. add(show);
    nodeMenu. add (dnode);
    nodeMenu. add(dline);
    getContentPane().add(popupMenu);
    getContentPane().add(nodeMenu);
    engineMenu= new PopupMenu();
    load= new MenuItem();
    load. setLabel (StableData. CONFIG LOAD);
    save= new MenuItem();
    save.setLabel(StableData.CONFIG UPDATE);
    saveAs= new MenuItem();
    saveAs.setLabel(StableData.CONFIG_SAVE);
    delete= new MenuItem();
    delete.setLabel(StableData.CONFIG_DELETE);
    engineMenu.add(load); engineMenu.add(save);
    engineMenu. add(saveAs);
    engineMenu. add (delete);
    getContentPane().add(engineMenu);
    getContentPane().setVisible(true);
public void actionPerformed(ActionEvent arg0) {}
public void itemStateChanged(ItemEvent arg0) {}
public void mouseClicked(MouseEvent arg0) {}
public void mouseEntered(MouseEvent arg0) {}
public void mouseExited(MouseEvent arg0) {}
public void mousePressed(MouseEvent arg0) {}
public void mouseReleased(MouseEvent arg0) {
    TreePath path = nodeView.tree.getPathForLocation(arg0.getX(), arg0.getY());
    if (path != null) {
        nodeView. tree. setSelectionPath(path);
        if (arg0. getButton() == 3) {
            popupMenu.show(nodeView.tree, arg0.getX(), arg0.getY());
            engineMenu. show(canvas, 0, 0);
        engineMenu. show(canvas, 0, 0);
public void mouseDragged(MouseEvent arg0) {}
public void mouseMoved(MouseEvent arg0) {}
```

```
package org. LYG. GUI. Flash;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;
import java.awt.MenuItem;
import java. awt. PopupMenu;
import java. awt. event. ActionEvent;
import java.awt.event.ActionListener;
import java.awt.event.ItemEvent;
import java.awt.event.ItemListener;
import java.awt.event.MouseEvent;
import java.awt.event.MouseListener;
import java.awt.event.MouseMotionListener;
import javax. swing. JPanel;
import javax. swing. JScrollPane;
import javax. swing. JTextPane;
import org.LYG.GUI.nodeEdit.CheckRange;
import org.LYG.GUI.nodeEdit.ChooseCheck;
import org. LYG. GUI. nodeEdit. DrawArrow;
import org. LYG. GUI. nodeEdit. DrawFlashSide;
import org. LYG. GUI. nodeEdit. DynamicLineUpdater;
import org. LYG. GUI. nodeEdit. LinkList;
import org. LYG. GUI. nodeEdit. LinkNode;
import org. LYG. GUI. nodeEdit. Sort;
import org.LYG.GUI.nodeInfo.NodeInfo;
import org.LYG.GUI.nodeProject.NodeProject;
import org. LYG. GUI. nodeView. NodeShow;
import org. LYG. GUI. platForm. UnicornJSplitPane;
import org. LYG. sets. stable. StableData;
public class ThisCanvas extends JPanel implements MouseMotionListener
 MouseListener, ItemListener, ActionListener,
    Runnable { private static final long serial Version UID
    = 1L; public Thread threadApplet;
    public String fileCurrentpath;
    public int w, h;
    public int flash= 0;
    public int count= 0;
    public String currentNodeName;
    public int currentNodeID;
    public String currentNodePrimaryKey;
    public LinkList first;
    public int currentx, currenty;
    public int choose= 0;
    public int oldx, oldy;
    public int newx, newy;
    public int isOperation= 0;
    public String treeNodeName;
```

```
public NodeShow nodeView;
public NodeProject nodeProject;
public NodeInfo nodeInfo;
public UnicornJSplitPane mainSplitPane;
public UnicornJSplitPane leftSplitPane;
public UnicornJSplitPane rightSplitPane;
public UnicornJSplitPane righttopSplitPane;
public JScrollPane righttopScrollPane;
public JScrollPane rightdownScrollPane;
public JScrollPane rightrightScrollPane;
public JTextPane rightBotJTextPane;
public PopupMenu popupMenu, nodeMenu, itemMenu, engineMenu;
public MenuItem save, saveAs, delete, load;
public MenuItem menuItem;
public MenuItem configre, run, show, dnode, dline;
public ThisCanvas (Thread threadApplet, LinkList first, NodeShow nodeView
        , PopupMenu nodeMenu, JTextPane
    rightBotJTextPane) { this.setLayout(null);
    this. addMouseListener(this);
    this. addMouseMotionListener(this);
    this. start();
    this. setOpaque (false);
    this.threadApplet= threadApplet;
    this. first= first;
    this.nodeView= nodeView;
    this. nodeMenu= nodeMenu:
    this.rightBotJTextPane= rightBotJTextPane;
@SuppressWarnings (StableData. TAG DEPRECATION)
public void run() {
    while(true) {
         try{
            Thread. sleep (1000);
            this.updateUI():
        }catch (InterruptedException e)
            { threadApplet.destroy();
            e. printStackTrace();
        }
}
public void
    start() { if(null==
    threadApplet) {
        threadApplet = new Thread(this);
        threadApplet.start();
@SuppressWarnings("deprecation")
public void stop() {
```

```
threadApplet. destroy();
}
public void actionPerformed(ActionEvent arg0) {}
public void itemStateChanged(ItemEvent arg0) {}
public void mouseClicked(MouseEvent arg0) {}
public void mouseEntered(MouseEvent arg0) {}
public void mouseExited(MouseEvent arg0) {}
public void mousePressed(MouseEvent arg0) {
    isOperation = 1;
    oldx = arg0. getX();
    oldy = arg0.getY();
    currentx = arg0.getX();
    currenty = arg0. getY();
    LinkNode node= new ChooseCheck().chooseCheckNode(first.first, arg0);
    currentNodeName = node.name;
    currentNodeID = node. ID:
    currentNodePrimaryKey = node.primaryKey;
    rightBotJTextPane.setText("坐标位: "+arg0.getX()+"|"+arg0.getY());
    rightBotJTextPane.validate();
public void mouseReleased (MouseEvent
    arg0) { isOperation = 0;
    currentx = arg0.getX();
    currenty = arg0. getY();
    LinkNode node = first.first;
    while (node != null) {
        if (node. rightChoose
            && !node.leftChoose) { if (oldx ==
            arg0. getX() \& oldy == arg0. getY()) {
                nodeMenu. show(this, arg0. getX(), arg0. getY());
            else{
                new CheckRange(first.first, node, arg0);
        node. setchoose (false);
        node.rightChoose = false;
        node = node.next;
public void mouseDragged(MouseEvent e)
    { isOperation=1;
    try {
        Thread. sleep (100);
    } catch (InterruptedException e1)
        { el.printStackTrace();
    currentx= e.getX();
    currenty= e.getY();
```

```
first. first= new Sort().sort(first.first);
    LinkNode node= first.first;
    Graphics g= getGraphics();
    Graphics2D g2= (Graphics2D)g;
    g2. setColor (Color. black);
    while (null! = node) {
        if (node.leftChoose&& !node.rightChoose) {
              node. setxy(e.getX(), e.getY());
             new DynamicLineUpdater().exec(first.first, node);
        if(!node.leftChoose&&node.rightChoose) {
             new DrawArrow(g2, oldx, oldy, e.getX(), e.getY());
        node= node.next;
        this.update(g);
        g. dispose();
}
public void mouseMoved(MouseEvent arg0) {
public void paint(Graphics g) {
nodeView.validate(); Graphics2D g2= (Graphics2D)g;
    g2.clearRect(0, 0, this.getWidth(), this.getHeight());
    first. first = new Sort(). sort(first. first);
    LinkNode node= first.first;
    while(node!= null) {
        if (node. x < 0) {
             node. x=10;
        if (node. x> (this. getWidth()-
             100)) { node. x=
             this.getWidth()-100;
        if (node. y < 0) {
             node. y = 10;
        if (node. y > (this. getHeight() -
             100)) { node. y =
             this. getHeight()-100;
        g. drawImage (node. thisFace. thisImage, node. x+19, node. y+12, this);
        if (node. flash > 100) {
             node. flash = 0;
        if(0 == isOperation) {
             new DrawFlashSide(g2, node.x, node.y, node.flash++ % 3);
             new DrawFlashSide (g2, node. x, node. y, node. flash);
        }
```

```
g2. setColor (Color. black);
            g. drawString (node. name + "\rightarrow" + node. ID, node. x - 5, node. y-20);
            g2. setColor (new Color (25, 25, 112));
            if (node. beconnect) { if (n
                ode. tBeconnect) {
                    new DrawArrow(g2, node. tBeconnectX+62, node. tBeconnectY+28, node. x+14, node. y-6);
                    if (!node. leftChoose&&node. rightChoose) {
                        g2. setColor (Color. black);
                        new DrawArrow(g2, oldx, oldy, currentx, currenty);
                        g2. setColor (new Color (25, 25, 112));
                if (node. mBeconnect) {
                    new DrawArrow(g2, node. mBeconnectX+62, node. mBeconnectY+28, node. x-4, node. y+25);
                    if(!node.leftChoose&& node.rightChoose) {
                        g2. setColor (Color. black);
                        new DrawArrow(g2, oldx, oldy, currentx, currenty);
                        g2. setColor (new Color (25, 25, 112));
                if (node. dBeconnect) {
                    new DrawArrow(g2, node.dBeconnectX+ 62, node.dBeconnectY+ 28, node.x+ 6, node.y+
55);
if (!node. leftChoose&&
    node.rightChoose) { g2.setColor(Color.black);
    new DrawArrow(g2, oldx, oldy, currentx, currenty); g2.setColor(new
   Color (25, 25, 112));
            }else if(!node.leftChoose&&
                node.rightChoose) { g2.setColor(Color.black)
                new DrawArrow(g2, oldx, oldy, currentx, currenty);
                g2. setColor(new Color(25, 25, 112));
            node = node.next;
package org. LYG. GUI. nodeEdit;
import java.awt.event.MouseEvent;
public class CheckRange {
    public CheckRange (LinkNode first, LinkNode node, MouseEvent arg0)
        { LinkNode linkNode=first;
        int x, y;
        x = arg(0. getX());
        y = arg(0.getY());
```

```
if((x>linkNode.x-20)&& (x<linkNode.x+100)&& (y>linkNode.y-100)&& (y<linkNode.y+16)
                   && (!node.primaryKey.equalsIgnoreCase(linkNode.primaryKey))) {
               linkNode.beconnect= true;
               linkNode.tBeconnect= true:
               linkNode.tBeconnectX= node.x;
               linkNode.tBeconnectY= node.y;
               linkNode.tBeconnectID= node.ID;
               linkNode.tBeconnectPrimaryKey= node.primaryKey;
               linkNode. tBeconnetName= new String(node. name);
               return;
           }
           if((x>linkNode.x-20)&& (x<linkNode.x+50)&& (y>linkNode.y+16)&& (y<linkNode.y+32)
                   && (!node.primaryKey.equalsIgnoreCase(linkNode.primaryKey))) {
               linkNode.beconnect= true;
               linkNode.mBeconnect= true;
               linkNode.mBeconnectX= node.x;
               linkNode.mBeconnectY= node.y;
               linkNode.mBeconnectID= node.ID;
               linkNode.mBeconnectPrimaryKey= node.primaryKey;
               linkNode.mBeconnetName= new String(node.name);
               return;
           if((x>linkNode.x-20)&& (x<linkNode.x+50)&& (y>linkNode.y+32)&& (y<linkNode.y+100)
                   &&
               (!node. primaryKey. equalsIgnoreCase(linkNode. primaryKey))) { linkNo
               de. beconnect= true;
               linkNode.dBeconnect= true:
               linkNode.dBeconnectX= node.x;
               linkNode.dBeconnectY= node.y;
               linkNode.dBeconnectID= node.ID;
               linkNode.dBeconnectPrimaryKey= node.primaryKey;
               linkNode.dBeconnetName= new String(node.name);
               return:
           linkNode= linkNode.next;
   }
package org. LYG. GUI. nodeEdit;
import java.awt.*;
public class DrawArrow{
   public DrawArrow(Graphics2D g2, int x, int y, int connectX, int connectY)
       \{x+=10;
       connectX=10;
       g2. setStroke (new BasicStroke (2, BasicStroke (AP SQLARE BasicStroke JOIN ROLN));
       drawCurve(g2, x, y, connectX, connectY, 6);
       DrawSinLine. drawHead(connectX-8, connectY-3, g2);
```

while(null != linkNode) {

```
private void drawCurve (Graphics2D g2, int x, int y, int connectX, int connectY, double scale)
       { double distanceX = Math. abs(x - connectX);
       double distanceY = Math. abs(y - connectY);
       double signOfPointX = (x - connectX < 0)? 1: -1;
       double signOfPointY = (y - connectY < 0)? 1: -1;
       double averageOfDistanceY = (distanceX == 0)?0: distanceY/distanceX;
       double signOfPointYWithaverageOfDistanceY= averageOfDistanceY*signOfPointY;
       double oldRegisterY=0;
       boolean firstTime= true;
       if(signOfPointX == 1) {
           for(int c = 0, i = x; i < connect X - 16; c += 8, i += 8) {
               double registerY = y + signOfPointYWithaverageOfDistanceY * c + scale
                       * Math. sin(averageOfDistanceY * c / 6);
               g2. drawLine(i, true== firstTime? (int)registerY: (int)oldRegisterY
                       , i+8, (int)registerY);
               oldRegisterY= registerY;
               firstTime= false;
           }
       if(signOfPointX == -1) {
           for(int c = 0, i = x; i > connectX + 2; c+= 8, i-= 8) {
               double registerY = v + signOfPointYWithaverageOfDistanceY * c + scale
                       * Math. sin(averageOfDistanceY * c / 6);
               g2. drawLine(i, true== firstTime? (int)registerY: (int)oldRegisterY
                       , i-8, (int)registerY);
               oldRegisterY=registerY;
               firstTime= false;
   }
package org. LYG. GUI. nodeEdit;
import java.awt.Color;
import java.awt.Graphics2D;
public class DrawFlashSide{
   public DrawFlashSide (Graphics2D g2, int x, int y, int flash)
       \{ if(0) = flash \} \{
           g2. setColor (Color. blue);
           DrawSinLine.drawCosLine(x, y, g2);
           g2. setColor (Color. pink);
           DrawSinLine.drawSinLine(x, y, g2);
       if(1 ==
           flash) { g2.setColor(Color.ORANGE);
           DrawSinLine.drawCosLine(x, y, g2);
           g2. setColor (Color. blue);
           DrawSinLine.drawSinLine(x, y, g2);
```

}

```
}
       if (2 <=
            flash) { g2. setColor (Color. ORANGE);
           DrawSinLine.drawCosLine(x, y, g2);
            g2. setColor (Color. RED);
           DrawSinLine.drawSinLine(x, y, g2);
        drawConnect(g2, x, y);
    //for cell postfix
    private void drawConnect(Graphics2D g2, int x, int y)
        { g2. draw0va1(x + 10, y - 8, 4, 4);
        g2. draw0va1(x - 8, y + 22, 4, 4);
        g2. draw0va1(x + 2, y + 52, 4, 4);
        g2. draw0va1(x + 62, y + 26, 4, 4);
   }
package org. LYG. GUI. nodeEdit;
import java.awt.Graphics2D;
import org. LYG. GUI. theme. neroCell. DrawArrowHead;
import org. LYG. GUI. theme. neroCell. DrawNeroCellMask31;
import org. LYG. GUI. theme. neroCell. DrawNeroCellMask32;
public class DrawSinLine{
    public static void drawCosLine(int x0, int y0, Graphics2D g2) {
        for (int y = 0; y < DrawNeroCellMask31. neroShape. length; y++)
            { for (int x = 0; x < DrawNeroCellMask31.neroShape[0].length; <math>x++)
            {
                if(1 == DrawNeroCellMask31.neroShape[y][x])
                    \{ g2. drawLine(x + x0, y + y0, x + x0, y +
            }
    public static void drawSinLine(int x0, int y0, Graphics2D g2)
        { for (int y = 0; y < DrawNeroCellMask32.neroShape.length; y++)
        {
            for(int x = 0; x < DrawNeroCellMask32.neroShape[0].length; x++)
                { if (1 == DrawNeroCellMask32.neroShape[y][x]) {
                    g2. drawLine (x + x0, y + y0, x + x0, y + y0);
            }
    public static void drawHead(int x0, int y0, Graphics2D g2)
        { for (int y = 0; y < DrawArrowHead. neroShape. length; y++)
            for (int x = 0; x < DrawArrowHead.neroShape[0].length; <math>x++)
```

```
{ if(1 == DrawArrowHead.neroShape[y][x]) {
                  g2. drawLine (x + x0, y + y0, x + x0, y + y0);
          }
package org. LYG. GUI. nodeEdit;
public class DynamicLineUpdater{
   public void exec (LinkNode first, LinkNode
       node) { LinkNode linkNode= first;
       while(null != linkNode)
           { if (linkNode.primaryKey.equalsIgnoreCase (node.tBeconnectPrimaryKey)) {
              node. tBeconnectX= linkNode. x;
              node. tBeconnectY= linkNode. y;
           if(linkNode.tBeconnectPrimaryKey.equalsIgnoreCase(node.primaryKey)) { linkNode.tB
              econnectX= node.x;
              linkNode.tBeconnectY= node.y;
           if(linkNode.primaryKey.equalsIgnoreCase(node.mBeconnectPrimaryKey)) { node.mBecon
              nectX= linkNode.x;
              node. mBeconnectY= linkNode.y;
           if(linkNode.mBeconnectPrimaryKey.equalsIgnoreCase(node.primaryKey)) { linkNode.mB
              econnectX= node.x;
              linkNode.mBeconnectY= node.y;
          }
           if(linkNode.primaryKey.equalsIgnoreCase(node.dBeconnectPrimaryKey)){ node.dBecon
              nectX= linkNode.x;
              node.dBeconnectY= linkNode.y;
           if(linkNode.dBeconnectPrimaryKey.equalsIgnoreCase(node.primaryKey)) { linkNode.dB
              econnectX= node.x;
              linkNode.dBeconnectY= node.y;
           linkNode= linkNode.next;
       linkNode = null;
   public DynamicLineUpdater() {
package org. LYG. GUI. nodeEdit;
import java. io. IOException;
import org.LYG.GUI.OSGI.*;
public class LinkList{
```

```
int index= 0;
String key;
public LinkNode first;
public int sum_of_nude= 0;
public LinkList() {}
public boolean search (LinkNode linkNode, String
    key) { if (null== linkNode) {
        return false;
    if (linkNode. name. equals (key)) {
         return true;
    while (null !=
        linkNode.next) { linkNode=linkN
        ode.next;
        if (linkNode. name. equals (key)) {
            while (null !=
                 linkNode.pre) { linkNode=
                 linkNode.pre;
            return true;
        }
    return false;
public LinkNode addNodeOnlyWithFace(LinkNode linkNode, NodeOSGI nOSGI)
        throws\ CloneNotSupportedException,\ InstantiationException
        , IllegalAccessException, IOException
    { NodeOSGI currentOSGI= nOSGI;
    while(null!= currentOSGI && null!=
        currentOSGI.pre) { currentOSGI= currentOSGI.pre;
    if (null!=
        linkNode) { while (null!=
        currentOSGI) {
            if (currentOSGI. thisName. equals (linkNode. name)) { linkNode. this
                 Face= currentOSGI.currentFace.luoyaoguang();
                 sum_of_nude++;
                 index++;
                 return linkNode;
            currentOSGI= currentOSGI.next;
        }
    index++;
    sum_of_nude++;
    return linkNode;
public LinkNode addNode (LinkNode linkNode, String treeNodeName, int x, int y, NodeOSGI nOSGI )
```

```
throws CloneNotSupportedException, InstantiationException, IllegalAccessException
        , IOException
    { NodeOSGI currentOSGI=
    nOSGI;
    while (null!= currentOSGI && null!=
        currentOSGI.pre) { currentOSGI= currentOSGI.pre;
    if (null==
        linkNode) { while (null!=
        currentOSGI) {
            if(currentOSGI.thisName.equals(treeNodeName)) {
                linkNode = new LinkNode();
                linkNode.addName(treeNodeName, x, y, ++index);
                linkNode. thisFace= currentOSGI. currentFace. luoyaoguang();
                linkNode.next= null;
                linkNode.pre= null;
                 sum_of_nude++;
                return linkNode;
            currentOSGI=currentOSGI.next;
        }
    while (null!=
        linkNode.next) { linkNode
        = linkNode.next;
    while (null!=
        currentOSGI) { if (currentOSGI. thisName. equals (t
        reeNodeName)){
            //linkNode=new linkNode();
            LinkNode node = new LinkNode();
            node. addName(treeNodeName, x, y, ++index);
            node. thisFace= currentOSGI. currentFace. luoyaoguang();
            node.pre= linkNode;
            linkNode.next= node;
            sum of nude ++;
            return linkNode;
        currentOSGI = currentOSGI.next;
    while (null !=
        linkNode.pre) { linkNode
        = linkNode.pre;
    sum of nude++;
    return linkNode;
public LinkNode deletNode (LinkNode linkNode, String name, int ID, String
```

primaryKey) { if (null!= linkNode) {

```
&&
               linkNode.primaryKey.equalsIgnoreCase(primaryKey)) { if (nul
               1!= linkNode.next) {
                    linkNode= linkNode.next;
                   linkNode.pre= null;
                   return linkNode;
               if(null==
                   linkNode.next) { linkN
                   ode= null; return
                   linkNode;
           }
           while (null!=
               linkNode.next) { linkNode
               = linkNode.next;
               if (linkNode. name. equals (name) && linkNode. ID== ID
                   linkNode.primaryKey.equalsIgnoreCase(primaryKey)) { if(nul
                    1!= linkNode.next) {
                       @SuppressWarnings("unused")
                       LinkNode node= linkNode;
                       linkNode= linkNode.next;
                       linkNode.pre= linkNode.pre.pre;
                       linkNode.pre.next= linkNode;
                       node= null;
                       linkNode= new Sort().sort(linkNode);
                       return linkNode;
                    if(null==
                        linkNode.next) { linkNod
                       e= linkNode.pre;
                       linkNode.next= null:
                       linkNode= new Sort().sort(linkNode);
                       return linkNode;
       return linkNode;
**************************************
package org. LYG. GUI. nodeEdit;
import org. LYG. GUI. OSGI. ObjectInterface;
public class LinkNode extends Thread{
   public String primaryKey= "";
   public int flash= 0;
```

if (linkNode. name. equals (name) && linkNode. ID== ID

```
public Boolean beconnect;
public Boolean leftChoose;
public Boolean rightChoose;
public Boolean tBeconnect;
public int tBeconnectX;
public int tBeconnectY;
public String tBeconnetName;
public String tBeconnectPrimaryKey= "";
public int tBeconnectID;
public Boolean mBeconnect;
public int mBeconnectX;
public int mBeconnectY;
public String mBeconnetName;
public String mBeconnectPrimaryKey= "";
public int mBeconnectID;
public Boolean dBeconnect;
public int dBeconnectX;
public int dBeconnectY;
public String dBeconnetName;
public String dBeconnectPrimaryKey= "";
public int dBeconnectID;
public String name;
public LinkNode pre;
public LinkNode next;
public int ID;
public int x, y;
public ObjectInterface thisFace;
public LinkNode() {}
public void addName (String thisName, int x1, int y1, int
    id1) { beconnect= false;
    rightChoose= false;
    leftChoose= false;
    tBeconnect= false;
    mBeconnect= false:
    dBeconnect= false;
    x = x1;
    y = y1;
    name= new String(thisName);
    ID= id1;
    tBeconnectPrimaryKey= "";
    mBeconnectPrimaryKey= "";
    dBeconnectPrimaryKey= "";
    tBeconnectID= 0;
    mBeconnectID= 0;
    dBeconnectID= 0;
    primaryKey=""+ Math. random();
public void setxy (int x1, int
    y1) \{ x = x1;
```

```
y = y1;
   public void setchoose (Boolean
       choose) { leftChoose= choose;
package org. LYG. GUI. nodeEdit;
public class UpdateRelatedLine{
   public UpdateRelatedLine(LinkNode first, String currentNodeName
           , int currentNodeID, String
       currentNodePrimaryKey) { first = new Sort().sort(first);
       while(null!= first) {
           if (first. tBeconnect&& first. tBeconnetName. equals (currentNodeName)
                  && first.tBeconnectID==currentNodeID
               first.tBeconnectPrimaryKey.equalsIgnoreCase(currentNodePrimaryKey)) { first.
               tBeconnect= false;
           if(first.mBeconnect&& first.mBeconnetName.equals(currentNodeName)
                  && first.mBeconnectID==currentNodeID
                  &&
               first.mBeconnectPrimaryKey.equalsIgnoreCase(currentNodePrimaryKey)) { first.
               mBeconnect= false;
           }
           if (first. dBeconnect&& first. dBeconnetName. equals (currentNodeName)
                  && first.dBeconnectID==currentNodeID
               first.dBeconnectPrimaryKey.equalsIgnoreCase(currentNodePrimaryKey)) { first.
               dBeconnect= false:
           if(null== first.next)
               { break;
           first= first.next;
**************************************
package org. LYG. GUI. nodeInfo;
import javax. swing. ImageIcon;
import javax. swing. JScrollPane;
import java.awt.*;
import javax.swing.*;
@SuppressWarnings({"unchecked", "rawtypes"})
public class NodeInfo extends JScrollPane {
   private static final long serialVersionUID= 866589699634559456L;
   String[] countryStrings= {"china", "ca", "denmark", "fr", "genmany"
           , "india", "norway", "uk", "us"};
```

```
private ImageIcon[] images= {
           new ImageIcon(this.getClass().getResource("china.gif")),
           new ImageIcon(this.getClass().getResource("us.gif")),
           new ImageIcon(this.getClass().getResource("denmark.gif")),
           new ImageIcon(this.getClass().getResource("fr.gif")),
           new ImageIcon(this.getClass().getResource("germany.gif")),
           new ImageIcon(this.getClass().getResource("india.gif")),
           new ImageIcon(this.getClass().getResource("norway.gif")),
           new ImageIcon(this.getClass().getResource("uk.gif")),
           new ImageIcon(this.getClass().getResource("ca.gif")) };
   public NodeInfo() {
       Integer[] intArray= new Integer[countryStrings.length];
       JComboBox countryList= new JComboBox(intArray);
       countryList.setMaximumRowCount(5);
       for (int i= 0; i < countryStrings.length; i++)
            { intArray[i] = new Integer(i);
           if (images[i]!= null)
                { images[i].setImage(images[i].getImage().getScaledInstance
                       (50, 50, Image. SCALE DEFAULT));
               images[i].setDescription(countryStrings[i]);
           }
       countryList.removeAllItems();
       for (int i=0; i < images. length; i++) {
           countryList.addItem(images[i]);
       this. setViewportView(countryList);
       this. validate();
package org. LYG. GUI. nodeProject;
import java.awt.Graphics;
import java. awt. Graphics2D;
import java. awt. Image;
import javax.swing.ImageIcon;
import javax. swing. JPanel;
import javax.swing.JScrollPane;
public class NodeProject extends JScrollPane {
   private static final long serialVersionUID = 866589699634559456L;
   private ImageIcon images;
   public Image newimg;
   public MyPanel jPanel;
   public Image img;
   public NodeProject() {
        images = new ImageIcon(this.getClass().getResource("LUO.jpg"));
       img= images.getImage();
        jPanel= new MyPanel();
        jPanel. repaint();
```

```
this.setViewportView(jPanel);
   }
   public class MyPanel extends JPanel
       { public Image newimg;
       private static final long serialVersionUID = 1L;
       public MyPanel() {
          setLayout (null);
       public void paint(Graphics g) {
           ((Graphics2D) g).drawImage(newimg, 0, 0, this);
package org. LYG. GUI. nodeView;
public class CacuString {
   public String cauString (String
       tr) { String currentstr = new
       String("");
       if(tr.equals("Node")) {return null;}
       char[] a = new char[tr.length()];
       for(int i = 0; i < tr. length(); i++) {
          a[i] = tr. charAt(i);
       for(int i = 0; i < tr. length(); i++) {</pre>
           if(a[i] == 't' && a[i + 1] == 'e' && a[i + 2] == 'x' && a[i + 3] ==
              't') { for(int j = i + 5; a[j] != ', '; j++) {
                  currentstr = currentstr + a[j];
              return currentstr;
       return currentstr;
package org. LYG. GUI. nodeView;
import java.awt.Font;
import javax. swing. ImageIcon;
import javax.swing.JLabel;
import javax. swing. JScrollPane;
import javax. swing. JTextPane;
import javax. swing. JTree;
import java.awt.event.*;
import java. io. IOException;
import javax. swing. tree. *;
import org.LYG.GUI.OSGI.*;
import org.LYG.GUI.extOSGI.*;
import org. LYG. GUI. platForm. UnicornTreeCellRenderer;
```

```
public class NodeShow extends JScrollPane implements MouseListener, ItemListener, ActionListener
    { private static final long serialVersionUID = 1L;
    public JTree tree;
    public NodeOSGI first;
    public LinkOSGI link;
    DefaultTreeModel treeModel;
    DefaultMutableTreeNode root;
    ImageIcon test;
    public String labelname;
    JTextPane text; Object[][]
    tableData old;
    public NodeShow(Object[][] tableData_old, JTextPane text) throws
        IOException{ this.text= text;
        this. tableData old= tableData old;
        link= new LinkOSGI();
        first = new OSGI rigester(this. tableData old, this. text). Rigester(first, link);
        DefaultMutableTreeNode root = new DefaultMutableTreeNode("Node");
        treeModel= new DefaultTreeModel(root);
        tree= new JTree(treeModel);
        tree. setExpandsSelectedPaths(true);
        tree.getSelectionModel().setSelectionMode(TreeSelectionModel.SINGLE TREE SELECTION);
        tree. putClientProperty("JTree. lineStyle", "Horizontal");
        tree.setEditable(false);
        UnicornTreeCellRenderer myCellRenderer = new UnicornTreeCellRenderer();
        myCellRenderer.setFont(new Font("Serif", Font.ITALIC, 12));
        tree. setCellRenderer(myCellRenderer);
        DefaultMutableTreeNode BI = new DefaultMutableTreeNode("BI");
        DefaultMutableTreeNode SOUND = new DefaultMutableTreeNode ("SOUND"):
        DefaultMutableTreeNode IMAGE = new DefaultMutableTreeNode("IMAGE");
        DefaultMutableTreeNode MOVIE = new DefaultMutableTreeNode("MOVIE");
        root. add(BI);
        root. add (SOUND);
        root.add(IMAGE);
        root. add (MOVIE);
        if(first!=null) {
            if (first. currentFace. position
                null) { JLabel label;
                label = new JLabel();
                label.setIcon(first.thisIcon);
                label.setText(first.thisName);
                DefaultMutableTreeNode node = new DefaultMutableTreeNode(label);
                root. add (node);
            }
            else
                if(first.currentFace.position.equals("BI")) {
                JLabel label;
                label=new JLabel();
                label.setIcon(first.thisIcon);
                label.setText(first.thisName);
```

```
DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
    BI. add (node);
}
else
    if(first.currentFace.position.equals("SOUND")) {
    JLabel label;
    label=new JLabel();
    label.setIcon(first.thisIcon);
    label.setText(first.thisName);
    DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
    SOUND. add (node);
}
else
    if(first.currentFace.position.equals("IMAGE")) {
    JLabel label;
    label=new JLabel();
    label. setIcon(first. thisIcon);
    label.setText(first.thisName);
    DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
    IMAGE. add (node);
}
else
    if(first.currentFace.position.equals("MOVIE")) {
    JLabel label;
    label=new JLabel();
    label. setIcon(first. thisIcon);
    label.setText(first.thisName);
    DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
    MOVIE. add (node);
else{
    JLabel label;
    label=new JLabel();
    label.setIcon(first.thisIcon);
    label.setText(first.thisName);
    DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
    root. add (node);
}
while(first.next!=null)
    { first=first.next;
    if (first. currentFace. position==null) {
        JLabel label;
        label=new JLabel();
        label. setIcon(first. thisIcon);
        label.setText(first.thisName);
        DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
        root. add (node);
```

else

```
JLabel label;
                 label=new JLabel();
                 label. setIcon(first. thisIcon);
                 label.setText(first.thisName);
                DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
                BI. add (node);
            }
            else
                 if(first.currentFace.position.equals("SOUND")) {
                JLabel label;
                 label=new JLabel();
                 label. setIcon(first. thisIcon);
                 label.setText(first.thisName);
                DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
                SOUND. add (node);
            else
                 if(first.currentFace.position.equals("MOVIE")) {
                JLabel label;
                label=new JLabel();
                 label.setIcon(first.thisIcon);
                 label.setText(first.thisName);
                DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
                MOVIE. add (node):
            }
            else
                 if (first. currentFace. position. equals ("IMAGE")) {
                JLabel label;
                label=new JLabel();
                 label. setIcon(first. thisIcon);
                label.setText(first.thisName);
                DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
                 IMAGE. add (node);
            }
            else{
                JLabel label;
                 label=new JLabel();
                 label. setIcon(first. thisIcon);
                 label.setText(first.thisName);
                DefaultMutableTreeNode node=new DefaultMutableTreeNode(label);
                root. add (node);
    this. setViewportView(tree);
    //add(tree);
public void actionPerformed(ActionEvent e) {
```

if (first. currentFace. position. equals ("BI")) {

```
public void itemStateChanged(ItemEvent arg0) {
   public void mouseClicked(MouseEvent arg0) {
   public void mouseEntered(MouseEvent arg0) {
   public void mouseExited(MouseEvent arg0) {
   public void mousePressed(MouseEvent arg0) {
   public void mouseReleased(MouseEvent arg0) {
package org. LYG. GUI. OSGI;
public class LinkOSGI {
   public NodeOSGI addNode (NodeOSGI currentNode, ObjectInterface currentFace)
       { if(null== currentNode) {
          currentNode= new NodeOSGI();
          currentNode.addName(currentFace);
          currentNode.next= null;
          currentNode.pre= null;
          return currentNode;
       while(currentNode.next!=
          null) { currentNode=
          currentNode.next:
      NodeOSGI node= new NodeOSGI();
       node. addName (currentFace);
       node.pre= currentNode;
       currentNode.next= node;
       while(currentNode.pre!= null) {
          currentNode= currentNode.pre;
      return currentNode;
   }
package org. LYG. GUI. OSGI;
import javax. swing. ImageIcon;
public class NodeOSGI {
   public NodeOSGI next;
   public NodeOSGI pre;
   public ObjectInterface currentFace;
   public ImageIcon thisIcon;
   public String thisName;
   @Override
```

```
public Object clone()
       { NodeOSGI obj =
       null; try{
           obj = (NodeOSGI) super. clone();
       } catch (CloneNotSupportedException e)
           { e.printStackTrace();
       return obj;
   public
       NodeOSGI() { next=
       null; pre=null;
       currentFace=null;
       thisIcon=null;
       thisName=null;
   public void addName(ObjectInterface
       thisface) { next=null;
       pre=null; currentFace=thisface;
       thisIcon=currentFace. thisIcon;
       thisName=new String(currentFace.thisName);
package org. LYG. GUI. OSGI;
import java. awt. Image;
import java.io.FileNotFoundException;
import java. io. IOException;
import javax. sound. sampled. UnsupportedAudioFileException;
import javax.swing.ImageIcon;
import javax.swing.JTextPane;
public class ObjectInterface implements
   Cloneable { public ImageIcon thisIcon;
   public Image thisImage;
   public String thisName;
   public String position;
   public ObjectPanel thisPanel;
   public ObjectRun thisRun;
   public ObjectView thisView;
   public ObjectInterface thisInterface;
   public boolean showed = false;
   public ObjectInterface luoyaoguang() throws CloneNotSupportedException
    , IOException {
       return thisInterface;
   public [ ]
       ObjectInterface() { th
       isIcon = null;
       thisImage = null;
```

```
thisName = null;
       thisPanel = new ObjectPanel();
       thisRun = new ObjectRun();
       thisView = new ObjectView();
   public void config(JTextPane rightBotJTextPane) throws IOException{
   public void execute(JTextPane rightBotJTextPane) throws FileNotFoundException
   , IOException, UnsupportedAudioFileException, InterruptedException{
   public void view(JTextPane rightBotJTextPane) throws Exception{
package org.LYG.GUI.OSGI;
import java. awt. Panel;
import java. awt. ScrollPane;
import javax.swing.JFrame;
public class ObjectPanel extends JFrame implements
   Cloneable{ private static final long serialVersionUID =
   public boolean close = false;
   public ObjectPanel addr;
   public ScrollPane jsp;
   public String textPane;
   public Panel jp;
   public int h;
   public int w;
   protected ObjectPanel() {
   public void config() {
   public ObjectPanel luoyaoguang()
       { return addr:
package org.LYG.GUI.OSGI;
import java.util.Map;
import javax. sound. sampled. AudioInputStream;
import javax.swing.JPanel;
import javax.swing.JTable;
public class ObjectRun extends JPanel implements
   Cloneable { private static final long serialVersionUID =
   1L; public ObjectRun addr;
   public JTable toptablein;
   public Map<String, Integer> topMapIn;
   public int[][] topgin;
   public String topsin;
```

```
public AudioInputStream topaisin;
   public LYGFileIO toplygin;
   public JTable midtablein;
   public int[][] midgin;
   public AudioInputStream midaisin;
   public LYGFileIO midlygin;
   public JTable downtablein;
   public int[][] downgin;
   public AudioInputStream downaisin;
   public LYGFileIO downlygin;
   public ObjectRun() {
   @Override
   public ObjectRun clone()
        { return addr;
**************************************
package org. LYG. GUI. OSGI;
import java.awt.Panel;
import java. awt. ScrollPane;
import java.awt.image.BufferedImage;
import java.util.Map;
import javax. sound. sampled. AudioInputStream;
import javax. swing. JFrame;
import javax. swing. JTable;
public class ObjectView extends JFrame implements
   Cloneable { private static final long serialVersionUID =
   1L;
   public ObjectView addr;
   public ScrollPane jsp;
   public Panel jp;
   public int h;
   public int w;
   public boolean close=false;
   public JTable tableout;
   public Map<String, Integer> topMapOut;
   public int[][] gout;
   public AudioInputStream aisout;
   public AudioInputStream aiscurout;
   public LYGFileIO lygout;
   public BufferedImage imageout;
   public ObjectView() {
   public void view() throws Exception{
   public ObjectView clone()
        { return addr;
```

```
package org. LYG. GUI. theme. neroCell;
public class DrawArrowHead{
public static final int[][] reclique {
 \{0, 0, 1, 0, 0, 0, 0, 0, 0, 0\}
 \{0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0\}
 \{0, 0, 1, 1, 1, 1, 1, 1, 1, 0\},\
 \{1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1\}
 \{0, 0, 1, 1, 1, 1, 1, 1, 1, 0\},\
 \{0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0\}
 \{0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0\}
 };
package org. LYG. GUI. theme. neroCell;
public class DrawNeroCellMask31{
public static final int[][] recline {
```

};

```
}
********************

package org. LYG. sets. stable;

public interface StableData {
```

};

```
public static final String ATTENSION_UNCURRENT_CHOICE= "当前没有选中文档。";
   public static final String ATTENSION_UPDATE_ENSURE= "确认更新在该文档:";
   public static final String ATTENSION CANCELLED OPERATION= "亲,您刚取消了当前操作~";
   public static final String ATTENSION_RECHOICE= "不是.et1格式文档,请重新选择。";
   public static final String ATTENSION CANCEL ENSURE= "再次确认要删除吗? 是否已经保存?";
   public static final String ATTENSION_DELETE= "亲, 当前ETL流删除的干干净净~";
   public static final String ATTENSION LOAD ENSURE= "再次确认要导入吗? 当前已经保存?";
   public static final String ATTENSION LOAD HISTORY= "选择历史档案";
   public static final String FILE_FORMAT_ETL= ".etl";
   public static final String NODE ADD ERROR= "节点添加失败~请重试。";
   public static final String NODE UPDATE ERROR= "节点配置失败~请重试。";
   public static final String NODE UPDATE SUCCESS= "配置成功~";
                                        "节点运行失败~请重试。";
   public static final String NODE EXEC ERROR=
   public static final String NODE INSPECT_ERROR="节点查看失败,请重试~";
   public static final String NODE INDICATE SUCCESS= "显示成功~";
   public static final String NODE EXEC SUCCESS= "运行成功~";
   public static final String TAG_DEPRECATION= "deprecation";
   public static final String TAG STATIC ACCESS= "static-access";
   public static final String TAG_UNUSED= "unused";
   public static final String TAG_UNCHECKED= "unchecked";
   public static final String TAG_RAW_TYPES= "rawtypes";
   public static final String TAG SERIAL= "serial";
   public static final String TAG_RESOURCE= "resource";
   public static final String CONFIG LOAD= "载入已有ETL";
   public static final String CONFIG UPDATE= "保存并更新当前ETL";
   public static final String CONFIG_SAVE= "创建一个新的文档并保存";
   public static final String CONFIG DELETE= "删除当前ETL";
   public static final String DOC CREATE= "在当前文件夹下创建一个档案名";
   public static final String DOC_EXIST= "文档已经存在。";
   public static final String MARK QUESTION= "? ";
package org.LYG.GUI.platForm;
import javax.swing.JSplitPane;
@SuppressWarnings("serial")
public class UnicornJSplitPane extends JSplitPane {
package org.LYG.GUI.platForm;
import javax.swing.plaf.basic.BasicScrollBarUI ;
public final class UnicornScrollBarUI extends BasicScrollBarUI {
}
package org.LYG.GUI.platForm;
import javax.swing.plaf.basic.BasicSplitPaneUI;
public class UnicornSplitPaneUI extends BasicSplitPaneUI {
package org.LYG.GUI.platForm;
```

```
import javax.swing.tree.*;
@SuppressWarnings("serial")
public class UnicornTreeCellRenderer extends DefaultTreeCellRenderer {
package org.LYG.GUI.platForm;
import javax.swing.plaf.basic.*;
public class UnicornTreeUI extends BasicTreeUI {
package org. LYG. document. delete;
import javax. swing. JTextPane;
import org. LYG. GUI. Flash. ThisCanvas;
import org.LYG.GUI.nodeEdit.LinkList;
import org. LYG. GUI. nodeEdit. LinkNode;
import org. LYG. sets. stable. StableData;
public class DeleteFile{
   @SuppressWarnings(StableData. TAG STATIC ACCESS)
   public void delete (JTextPane rightBotJTextPane, LinkNode first, LinkList thislist, ThisCanvas canvas)
{}
节点 部分例子代码:
package org. LYG. node. ai. arffTransfer;
import java.awt.*;
import java.io.FileNotFoundException;
import java. io. IOException;
import javax. swing. *;
import org.LYG.GUI.OSGI.*;
public class arffTransferNodeInterface extends
   ObjectInterface { public arffTransferNodeInterface () throws
   IOException {
       thisIcon=new ImageIcon(this.getClass().getResource("1.jpg"));
       thisName=new String("arffTransfer");
       position=new String("BI");
       Image img = ((ImageIcon) thisIcon).getImage();
       Image newimg = img.getScaledInstance(30, 30, java.awt.Image.SCALE SMOOTH);
       thisImage=img.getScaledInstance(30, 30, java.awt.Image.SCALE SMOOTH);
       thisIcon = new ImageIcon(newimg);
   public void config(JTextPane jTextPane) throws
       IOException{ thisView=new arffTransferNodeView();
       thisRun=new arffTransferNodeRun();
       thisPanel=new arffTransferNodePanel((arffTransferNodeRun) thisRun);
       thisPanel.config();
       showed=false;
   public void execute (JTextPane jTextPane) throws FileNotFoundException,
       IOException { ((arffTransferNodeRun) thisRun).run((arffTransferNodeView)
```

```
thisView);
   }
   public void view(JTextPane jTextPane) throws
       Exception { thisView. view();
       showed=true:
   public ObjectInterface luoyaoguang() throws CloneNotSupportedException, IOException
        { thisInterface = new arffTransferNodeInterface();
       return thisInterface:
package org. LYG. node. ai. arffTransfer;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax. swing. JButton;
import org.LYG.GUI.OSGI.*;
import java.awt.FileDialog;
import java.awt.Frame;
import java.awt.Panel;
import java. awt. ScrollPane;
import java. awt. Color;
public class arffTransferNodePanel extends
   ObjectPanel { private static final long
   serialVersionUID = 1L; private FileDialog
   filedialog;
   public arffTransferNodePanel(final arffTransferNodeRun
       thisRun) { setLayout (null);
       jsp = new ScrollPane();
       add(jsp);
       jp=new Panel();
       jp. setLayout (null);
        jp. setBackground(Color.white);
       JButton button = new JButton("Finish");
       button. setBounds (0, 0, 100, 30);
       button.addActionListener(new ActionListener() {
           public void actionPerformed(ActionEvent
               e) { System. out. println(e. getSource());
                   close=true;
                   thisRun.value=1;
           }
       });
       jp. add (button);
       JButton readfile= new JButton("Write File");
       readfile.setBounds(0, 35, 100, 65);
       readfile.addActionListener(new ActionListener() {
           public void actionPerformed(ActionEvent arg0) {
                filedialog=new FileDialog(new Frame(), "filechoose", FileDialog.LOAD);
                filedialog.setVisible(true);
```

```
thisRun. filepath=filedialog. getDirectory()+filedialog. getFile();
                 System.out.println(thisRun.filepath);
           });
        jp. add (readfile);
        jsp. add(jp);
       close=false;
   }
   public void
       config() { System. out. println("co
       nfigued");
package org. LYG. node. ai. arffTransfer;
import java.io.BufferedWriter;
import java. io. File;
import java.io.FileOutputStream;
import java. io. IOException;
import java.io.OutputStreamWriter;
import org.LYG.GUI.OSGI.*;
public class arffTransferNodeRun extends
   ObjectRun{ private static final long
   serialVersionUID = 1L; public int value = 0;
   public String filepath;
   public arffTransferNodeRun() throws IOException{
   public void run(final arffTransferNodeView thisView) throws
       IOException{ System.out.println("runed" + value);
       System.out.println(toptablein.getModel().getValueAt(0, 0));
       System.out.println("runed" + value);
       File file = new File(filepath);
       file.createNewFile();
       BufferedWriter wr = new BufferedWriter
(new OutputStreamWriter(new FileOutputStream(file), "GBK"));
       arffLink link= new arffLink():
       arffNode node= new arffNode();
       wr.write("@relation "+"'ARFF' "+"\n");
       for(int i= 0;i< toptablein.getModel().getColumnCount();</pre>
            i++) { if (toptablein.getModel().getColumnName(i).contains("String")) {
               wr.write("@attribute" + "'" + toptablein.getModel().getColumnName(i) + i + "'" + " {");
               for(int j=0; j<toptablein.getModel().getRowCount(); j++) {</pre>
                   Object obj = toptablein.getModel().getValueAt(j, i);
                    if (obj != null) {
                        if (!link. search (node,
                           obj. toString())) { link. addNode (node,
                           obj. toString());
                           wr.write("'"+obj.toString()+"'");
                           wr.write(",");
```

```
wr. write ("\\n");
           if (toptablein.getModel().getColumnName(i).contains("Number")) {
               wr.write("@attribute "+"" + toptablein.getModel().getColumnName(i) + i + "" real");
               wr.write("\n");
           }
           if(toptablein.getModel().getColumnName(i).contains("Date")) {
               wr.write("@attribute "+"" + toptablein.getModel().getColumnName(i) + i + "" string");
               wr.write("\n");
           }
       wr.write("@data\n");
       for(int i=0; i < toptable in. getModel(). getRowCount();</pre>
           i++) { for (int j=0;
           j<toptablein.getModel().getColumnCount(); j++) {</pre>
               if (toptablein.getModel().getColumnName(j).contains("String")
                       | toptablein.getModel().getColumnName(j).contains("Date")) {
                    Object obj = toptablein.getModel().getValueAt(i, j);
                   if (obj != null)
                       { wr.write("'"+obj.toString()+""")
                       ; wr. write(", ");
               }else{
                   Object obj = toptablein.getModel().getValueAt(i, j);
                   if(obj != null) {
                       wr.write(obj.toString());
                       wr.write(",");
           wr.write("\n");
       System.out.println("=== 完成省份:");
       System.out.println("全部完成。。。。。。。");
       wr.flush();
       wr.close();
       thisView.tableout=toptablein;
       //thisView.out=new JTable(content, spec);
package org. LYG. node. ai. arffTransfer;
import java. awt. Color;
import java.awt.Dimension;
import java.awt.Panel;
```

```
import java. awt. ScrollPane;
import javax.swing.JButton;
import javax. swing. JScrollPane;
import org.LYG.GUI.OSGI.*;
public class arffTransferNodeView extends
   ObjectView{ private static final long
   serialVersionUID = 1L; public JButton button;
   public arffTransferNodeView() {
   public void view() {
      jsp = new ScrollPane();
      jp=new Panel();
      jp. setBackground(Color.yellow);
      JScrollPane j=new JScrollPane();
      tableout.setBackground(new Color(240, 128, 128));
       tableout. setPreferredSize (new Dimension (200, 200));
      tableout.setVisible(true);
      j. setViewportView(tableout);
      jp. add (j);
      jsp. add(jp);
      add(jsp);
      close=false;
   @Override
   public ObjectView clone() {
      addr = (ObjectView) super. clone();
      return addr;
package org.LYG.node.ai.arffTransfer;
public class
   arffNode{ public String
   thisName; public
   arffNode next; public
   arffNode pre; public
   arffNode(){
      next=null;
      pre=null;
      thisName=null;
   }
   public void addName(String
      name){ next=null;
      pre=null;
      thisName=name;
      thisName=new String(name);
   }
```

```
package org.LYG.node.ai.arffTransfer;
public class arffLink{
   public boolean search(arffNode first2, String key){
       while(first2 != null && first2.pre !=
          null){ first2 = first2.pre;
       if(first2 == null || first2.thisName ==
          null){ return false;
       if(first2.thisName.equals(key)){ retu
          rn true;
       while(first2.next !=
          null){ first2 =
          first2.next;
          if(first2.thisName.equals(key)){ while(f
              irst2.pre != null){
                  first2 = first2.pre;
              }
              return true;
          }
       return false;
   }
   public arffNode addNode(arffNode currentnode, String name) {
       if(currentnode ==
          null){ currentnode = new
          arffNode();
          currentnode.addName(name);
          currentnode.next = null;
          currentnode.pre = null;
          return currentnode;
       while(currentnode.next !=
          null){ currentnode =
          currentnode.next;
       }
       arffNode node = new arffNode();
       node.addName(name);
       node.pre = currentnode;
       currentnode.next = node;
       while(currentnode.pre != null){
          currentnode = currentnode.pre;
       return currentnode;
   }
package org.LYG.GUI.theme.neroCell;
```

public class DrawNeroCellMask33{

## public static final int[][] neroShape = {

```
package OSI.OPE.AOPM.VECS.IDUQ.OVU.PQE.flash;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;
import java.awt.MenuItem;
import java.awt.PopupMenu;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.awt.event.ItemEvent;
import java.awt.event.ItemListener;
import java.awt.event.MouseEvent;
import java.awt.event.MouseListener;
import java.awt.event.MouseMotionListener;
import javax.swing.JPanel;
import javax.swing.JScrollPane;
import javax.swing.JTextPane;
import OSI.OPE.MSQ.OVU.PQE.nodeInfo.NodeInfo;
import OSI.OPE.MSQ.OVU.PQE.nodeProject.NodeProject;
import SVQ.stable.StableAnnotation;
import OSI.OPE.OVQ.MSQ.OVU.PQE.platForm.UnicornJSplitPane;
import OSI.OPE.OVU.MVQ.OVU.PQE.nodeView.NodeShow;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.CheckRangeVPS;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.ChooseQ_VPS;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.DrawArrowVPS;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.DrawFlashSide;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.DynamicLineU_VPS;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.LinkList;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.LinkNode;
import OSI.OPE.OVU.MVU.OVU.PQE.nodeEdit.Sort;
//作者:罗瑶光
public class ThisCanvas extends JPanel implements MouseMotionListener
, MouseListener, ItemListener, ActionListener, Runnable{
       private static final long serialVersionUID = 1L;
       public Thread threadApplet;
       public String fileCurrentpath;
       public int w, h;
       public boolean isInit= false;
       public int flash= 0;
       public int count= 0;
       public int mouseDirection= 0;
       public String currentNodeName;
       public int currentNodeID;
       public String currentNodePrimaryKey;
       public LinkList first;
       public int currentX, currentY;
       public int choose= 0;
       public int oldX, oldY;
       public int newx, newy;
       public int is_0= 0;
       public String treeNodeName;
       public NodeShow nodeView;
       public NodeProject nodeProject;
       public NodeInfo nodeInfo;
       public UnicornJSplitPane mainSplitPane;
       public UnicornJSplitPane leftSplitPane;
       public UnicornJSplitPane rightSplitPane;
       public UnicornJSplitPane righttopSplitPane;
       public JScrollPane righttopScrollPane;
       public JScrollPane rightdownScrollPane;
       public JScrollPane rightrightScrollPane;
       public JTextPane rightBotJTextPane;
       public PopupMenu popupMenu, nodeMenu, itemMenu, engineMenu;
       public MenuItem save, saveAs, delete, load;
       public MenuItem menuItem;
       public MenuItem configre, run, show, dNode, dLine;
       public ChooseQ VPS chooseCheck;
       public DynamicLineU VPS dynamicLineUpdater;
       public DrawArrowVPS drawArrow;
       public CheckRangeVPS checkRange;
       public ThisCanvas(Thread threadApplet, LinkList first, NodeShow nodeView
                      , PopupMenu nodeMenu, JTextPane rightBotJTextPane){
              this.setLayout(null);
```

```
this.addMouseListener(this);
       this.addMouseMotionListener(this);
       this.start();
       this.setOpaque(false);
       this.threadApplet= threadApplet;
       this.first= first;
       this.nodeView= nodeView;
       this.nodeMenu= nodeMenu;
       this.rightBotJTextPane= rightBotJTextPane;
       chooseCheck= new ChooseQ_VPS();
       dynamicLineUpdater= new DynamicLineU_VPS();
       drawArrow= new DrawArrowVPS();
       checkRange= new CheckRangeVPS();
       this.setBackground(Color.white);
@SuppressWarnings(StableAnnotation.TAG_DEPRECATION)
public void run() {
       while(true){
              try{
                      Thread.sleep(80);
                      this.updateUI();
              }catch (InterruptedException e) {
                      //threadApplet.destroy(); //jdk16 没有了destroy
                      threadApplet.stop();
                      e.printStackTrace();
              }
       }
public void start(){
       if(null== threadApplet){
              threadApplet = new Thread(this);
              threadApplet.start();
       }
@SuppressWarnings(StableAnnotation.TAG_DEPRECATION)
public void stop() {
       //threadApplet.destroy(); //jdk16 没有了destroy
       threadApplet.stop();
}
public void actionPerformed(ActionEvent arg0) {}
public void itemStateChanged(ItemEvent arg0) {}
public void mouseClicked(MouseEvent arg0) {}
public void mouseEntered(MouseEvent arg0) {}
public void mouseExited(MouseEvent arg0) {}
public void mousePressed(MouseEvent arg0) {
       is_0= 1;
       oldX= arg0.getX();
       oldY= arg0.getY();
       currentX= arg0.getX();
       currentY= arg0.getY();
       Object[] node= chooseCheck.chooseCheckNode(first.first, arg0);
       currentNodeName= (String) node[0];
       currentNodeID= (int) node[1];
       currentNodePrimaryKey= (String) node[2];
       rightBotJTextPane.setText("坐标位:"+ arg0.getX()+ "|"+ arg0.getY());
       rightBotJTextPane.validate();
}
public void mouseReleased(MouseEvent arg0){
       is 0 = 0;
       currentX= arg0.getX();
       currentY= arg0.getY();
       LinkNode node= first.first;
       while(null!= node){
              if(node.rightChoose&& !node.leftChoose){
                      if(oldX== arg0.getX()&&oldY == arg0.getY()){
```

```
nodeMenu.show(this, arg0.getX(), arg0.getY());
                      }
                      else{
                             checkRange.doCheckRange(first.first, node,arg0);
                      }
               }
              node.I_choose(false);
              node.rightChoose= false;
              node.actionNodeLeft= false;
              node.actionNodeRight= false;
              node= node.next;
       }
}
public void mouseDragged(MouseEvent e) {
       is_0= 1;
       try {
              Thread.sleep(32);//1000/25=40
       } catch (InterruptedException e1) {
              e1.printStackTrace();
       currentX= e.getX();
       currentY= e.getY();
       LinkNode node= first.first;
       Graphics g= getGraphics();
       Graphics2D graphics2D= (Graphics2D)g;
       graphics2D.setColor(Color.black);
       boolean needUpdate= false;
       LinkNode actionNode= null;
       while(null!= node){
              if(node.rightChoose) {
                      graphics2D.setColor(new Color(240, 240, 240));
                      g.fillRect(node.x+19, node.y+12, 30, 30);
              if(node.leftChoose|| node.rightChoose) {
                      needUpdate= true;
              if(node.leftChoose&& !node.rightChoose){
                      node.actionNodeLeft= true;
                      node.actionNodeRight= false;
                      node.I_xy(e.getX(), e.getY());
                      actionNode= node;
                      //移动后 节点输出坐标和连线更新
              }else {
                      node.actionNodeLeft= false;
                      node.actionNodeRight= true;
              node= node.next;
       if(needUpdate) {
              this.update(g);
              g.dispose();
              if(null!= actionNode) {
                      actionNode.actionNodeLeft= false;
                      actionNode.actionNodeRight= false;
              }
       newx= currentX;
       newy= currentY;
}
public void mouseMoved(MouseEvent arg0) {
public void paint(Graphics g){
       try {
              nodeView.validate();
              Graphics2D graphics2D= (Graphics2D)g;
              //graphics2D.clearRect(0, 0, this.getWidth(), this.getHeight());
              first.first= Sort.sort(first.first);
              LinkNode node= first.first;
              while(node!= null){
                      node.x= node.x< 0? 10: node.x;</pre>
```

```
node.x= node.x> this.getWidth()- 100? this.getWidth()- 100: node.x;
                     node.y= node.y< 0? 10: node.y;</pre>
                     node.y= node.y> this.getHeight()- 100? this.getHeight()- 100: node.y;
                     if(!node.actionNodeLeft&& !node.leftChoose) {
                            g.drawImage(node.thisFace.thisImage, node.x+ 19, node.y+ 12, this);
                     node.flash= node.flash> 100? 0: node.flash;
                     //如果一个节点是移动节点 或者这个节点的连接前序节点是移动节点
                     if(node.actionNodeLeft) {
                            DrawFlashSide.D_FlashSide(graphics2D, node.oldx, node.oldy);
                            DrawFlashSide.drawFlashSide(graphics2D, node.x, node.y, node.flash++ % 3);
                     }else {
                            DrawFlashSide.drawFlashSide(graphics2D, node.x, node.y, node.flash);
                     if(node.actionNodeLeft) {
                            graphics2D.setColor(new Color(240, 240, 240));
                            g.drawString(node.name+ "->"+ node.ID, node.oldx- 5, node.oldy- 20);
                     }
                     graphics2D.setColor(Color.black);
                     g.drawString(node.name+ "->"+ node.ID, node.x- 5, node.y- 20);
                     graphics2D.setColor(new
                                                 Color(25, 25, 112));
                     if(node.beconnect){
                            if(node.tBeconnect){
                                   arrowTargetTop(node, graphics2D);
                            }if(node.mBeconnect){
                                   arrowTargetMed(node, graphics2D);
                            }if(node.dBeconnect){
                                   arrowTargetBot(node, graphics2D);
                     }else if(!node.leftChoose&& node.rightChoose){
                            arrowTargetLink(graphics2D, oldX, oldY, newx, newy, currentX, currentY);
                     if(node.actionNodeLeft) {
                            node.oldx= node.x;
                            node.oldy= node.y;
                     node= node.next;
       }catch(Exception e) {
              e.printStackTrace();
       }
//下面 这些函数是 已调试通过的 按sonar qube最高认证编写方法进行ThisCanvas函数迭代化简,因为函数call 严重消耗指令计
//,浪费算能,大家可以继续用原来的ThisCanvasBackup函数替换,
//作者罗瑶光
private void arrowTargetTop(LinkNode node, Graphics2D graphics2D) {
       //记录arrow 同时 下一次画图,清除该上一次 arrow
       arrowTargetThis(node, graphics2D, node.tBeconnectX+ 62, node.tBeconnectY+ 28
                     , node.oldx+ 14, node.oldy- 6, node.x+ 14, node.y- 6);
       if(node.tNode.actionNodeLeft) {
              arrowTargetNext(graphics2D, node.tBeconnectX+ 62, node.tBeconnectY+ 28
                            , node.x+ 14, node.y- 6);
              node.tBeconnectX= node.tNode.x;
              node.tBeconnectY= node.tNode.y;
       if(!node.leftChoose&& node.rightChoose){
              arrowTargetLink(graphics2D, oldX, oldY, newx, newy, currentX, currentY);
       }
}
private void arrowTargetMed(LinkNode node, Graphics2D graphics2D) {
       arrowTargetThis(node, graphics2D, node.mBeconnectX+ 62, node.mBeconnectY+ 28
                     , node.oldx- 4, node.oldy+ 25, node.x- 4, node.y+ 25);
       if(node.mNode.actionNodeLeft) {
              arrowTargetNext(graphics2D, node.mBeconnectX+ 62, node.mBeconnectY+ 28
                            , node.x- 4, node.y+ 25);
              node.mBeconnectX= node.mNode.x;
```

node.mBeconnectY= node.mNode.y;

算时间

```
if(!node.leftChoose&& node.rightChoose){
              arrowTargetLink(graphics2D, oldX, oldY, newx, newy, currentX, currentY);
       }
}
private void arrowTargetBot(LinkNode node, Graphics2D graphics2D) {
       arrowTargetThis(node, graphics2D, node.dBeconnectX+ 62, node.dBeconnectY+ 28
                      , node.oldx+ 6, node.oldy+ 55, node.x+ 6, node.y+ 55);
       if(node.dNode.actionNodeLeft) {
              arrowTargetNext(graphics2D, node.dBeconnectX+ 62, node.dBeconnectY+ 28
                             , node.x+ 6, node.y+ 55);
              node.dBeconnectX= node.dNode.x;
              node.dBeconnectY= node.dNode.y;
       if(!node.leftChoose&& node.rightChoose){
              arrowTargetLink(graphics2D, oldX, oldY, newx, newy, currentX, currentY);
       }
}
private void arrowTargetThis(LinkNode node, Graphics2D graphics2D, int tX, int tY
              , int oX, int oY, int x, int y) {
       if(node.actionNodeLeft) {
              graphics2D.setColor(new Color(240, 240, 240));
              drawArrow.doDrawArrow(graphics2D, tX, tY, oX, oY);
              graphics2D.setColor(new
                                            Color(25, 25, 112));
       drawArrow.doDrawArrow(graphics2D, tX, tY, x, y);
}
private void arrowTargetNext(Graphics2D graphics2D, int tX, int tY, int oX, int oY) {
       graphics2D.setColor(new Color(240, 240, 240));
       drawArrow.doDrawArrow(graphics2D, tX, tY, oX, oY);
       graphics2D.setColor(new
                                    Color(25, 25, 112));
       drawArrow.doDrawArrow(graphics2D, tX, tY, oX, oY);
}
private void arrowTargetLink(Graphics2D graphics2D, int oX, int oY, int nX, int nY
               , int cX, int cY) {
       graphics2D.setColor(new
                                    Color(240, 240, 240));
       drawArrow.doDrawArrow(graphics2D, oX, oY, nX, nY);
       graphics2D.setColor(Color.black);
       drawArrow.doDrawArrow(graphics2D, oX, oY, cX, cY);
       graphics2D.setColor(new
                                    Color(25, 25, 112));
}
```

}