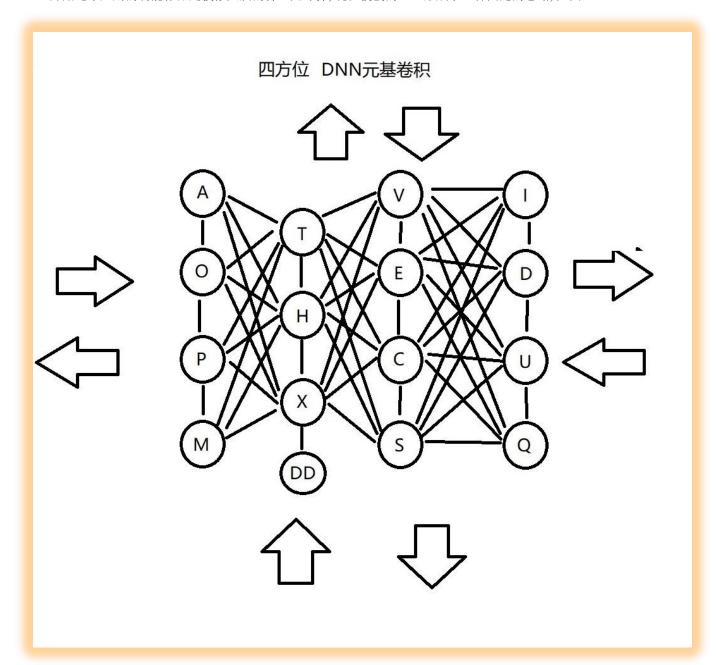
第十一章 DNA 卷积

第一节 DNA 卷积的动机

一开始这个应用的功能作品是模拟大脑的神经元计算,现在慢慢的已经形成了一种固定的思路,如图



一开始套取元基入座 DNN 是因为这样理解比较直白, 后来我思考了下, 元基如果是三维结构, 那

么计算 IO 则会千变万化,于是我比较直白的生成AOPM VECS IDUQ TXH 四个同级组. 因为TXH 活泼,那么做成编码器和解码器都是比较实用的. 当我思考到上下边缘进行元基计算,那么TXH 将少了一个空位,我思考用什么来弥补,用U 变嘧啶? 就成了 IDQ, D. . DD? 用补码胞嘧啶对?我想到了就用上了,感觉不错用来做卷积计算,别有一番风味.

第二节 DNA 卷积的应用需求

既然卷积设计好了, 那就要开始实际应用, DNA 元基卷积用来哪呢?语义分析. 之后我编码描述. 因为是卷积计算, 所以我的需求不再是快广准, 卷积计算的遍历方式首先不可能快, 所以我对卷积技术再养疗经[17]的体现是, 活跃, 质量, 智慧, 作为一种高级的烧脑计算方式, 我在设计 DNA 卷积的时候, 智慧性需求是我的首选, 一定要满足某一类功能的骨架我才专注时间在研发上, 不然, 费大量计算力还损耗性能. 记得第一卷德塔分词[1]的 DNN 算法, 我会尝试进行元基化, 但目的很明确, 仅仅做需求内设计.

第三节 DNA 卷积的具体描述

AOPM 层属于智慧层, VECS 属于应用层, IDUQ 属于应激层, TXH DD 属于活性计算层, 那就好理解了, 生化计算的数字逻辑已经完全具备了.

假设数字 x 语义元基为 AAA, y 为 OOO, 那么 x+y 为? 这很好理解 x-y 呢? DD 卷积就派上用场了. 稍后描述.

下面是养疗经 的monitor 卷积流的XCDX主函数

package AVQ.OEQ.cap; import java.awt.*;

import java.awt.image.BufferedImage; import java.util.ArrayList; import java.util.HashMap; import java.util.Map; import javax.swing.Box; import javax.swing.BoxLayout; import javax.swing.JApplet; import javax.swing.JButton; import javax.swing.JFrame; import javax.swing.JSlider; import javax.swing.event.ChangeEvent; import javax.swing.event.ChangeListener;

import org.bytedeco.javacpp.opencv_core.IpIImage; import org.bytedeco.javacv.Java2DFrameConverter; import org.bytedeco.javacv.OpenCVFrameConverter; import org.bytedeco.javacv.OpenCVFrameGrabber;

import MVQ.button.DetaButton; import OSI.AOP.freetts.thread.read.ReadEnglish; import OSI.SSI.ASU.OSU.PSU.MSU.pde.DecadeToPDS;

public class Monitor_XCDX extends JApplet {
 private static final long serialVersionUID = 1L;
 public int[][] mskr;
 public int[][] mskb;
 public int[][] mskg;

```
public int[][] diffg;
public int[][] diffr;
public int[][] diffb;
public int[][] rp;
public int[][] gp;
public int[][] bp;
public int[][] r2r;
public int[][] r2g;
public int[][] r2b;
public int[][] gpcar;
public int[][] gpcag;
public int[][] gpcab;
public int[][] showOCLDr;
public int[][] showORGNr;
public int[][] showOCLDg;
public int[][] showORGNg;
public int[][] showOCLDb;
public int[][] showORGNb;
public int findr= 0;
public boolean isRedButton= false;
public boolean isGreenButton= false;
public boolean isBlueButton= false;
public boolean isStreButton= false;
public boolean isSblButton= false;
public boolean isRcaButton= false;
public boolean isPcaButton= false;
public boolean isPcfButton= false;
public boolean isbt52Stop= false;
public boolean isbt53Stop= false;
public boolean isbt60Stop= false;
public boolean isbt73Stop= false;
public boolean isbt80Stop= false;
public boolean isbt81Stop= false;
public boolean isbt82Stop= false;
public boolean isbt83Stop= false;
public boolean isbt62Stop= false;
public boolean isbt43Stop= false;
public boolean isbt41Stop= false;
public boolean isbt88Stop= false;
public boolean isbt113Stop= false;
public boolean recordStop= true;
public DecadeToPDS decadeToPDS= new DecadeToPDS();
public BufferedImage stopBufferedImage;
public Map<String, Boolean> eyeShows= new HashMap<>();
public ArrayList<int[][]> imageList= new ArrayList<>();
public boolean isStop= false;
public String time = "";
public String newtime = "";
public long mi = 0;
public long newmi = 0;
public IplImage ipl;
public IplImage newcv;
public JSlider sliderx;
public JSlider sliderz;
public JSlider slidery;
public JSlider slidert;
public JSlider sliderl;
public Box br= new Box(BoxLayout.X_AXIS);
public Box bg= new Box(BoxLayout.X_AXIS);
public Box bb= new Box(BoxLayout.X_AXIS);
public JSlider sliderr;
public JSlider sliderg;
public JSlider sliderb;
public JButton btr;
public JButton btg;
public JButton btb;
public int facr= 0;
public int facg= 0;
public int facb= 0;
public JButton bt1;
public JButton bt2;
public JButton bt3;
```

```
public JButton bt4;
public JButton bt5;
public JButton bt00;
public JButton bt01;
public JButton bt02;
public JButton bt03;
public JButton bt10;
public JButton bt11;
public JButton bt12;
public JButton bt13;
public JButton bt20;
public JButton bt21;
public JButton bt22;
public JButton bt23;
public JButton bt30;
public JButton bt31;
public JButton bt32;
public JButton bt33;
public JButton bt40;
public JButton bt41;
public JButton bt42;
public JButton bt43;
public JButton bt50;
public JButton bt51;
public JButton bt52;
public JButton bt53;
public JButton bt60;
public JButton bt61;
public JButton bt62;
public JButton bt63;
public JButton bt70;
public JButton bt71;
public JButton bt72;
public JButton bt73;
public JButton bt80;
public JButton bt81;
public JButton bt82;
public JButton bt83;
public JButton bt84;
public JButton bt85;
public JButton bt86;
public JButton bt87;
public JButton bt88;
public JButton bt89;
public JButton bt90;
public JButton bt91;
public DetaButton bt92;
public DetaButton bt111;
public DetaButton bt112;
public DetaButton bt113;
public DetaButton bt114;
public DetaButton bt121;
public DetaButton bt122;
public DetaButton bt123;
public DetaButton bt124;
public DetaButton bt131;
public DetaButton bt132;
public DetaButton bt133;
public DetaButton bt134;
```

```
public DetaButton bt141;
public DetaButton bt142;
public DetaButton bt143;
public DetaButton bt144;
public DetaButton bt151;
public DetaButton bt152;
public DetaButton bt153;
public DetaButton bt154;
public org.bytedeco.javacv.Frame frame;
public int encry[][][];
public int encry_new[][][];
public int encry_fs[][][];
public IplImage difcv;
public IplImage oldcv;
public Image oldImage;
public\ Buffered Image\ image For Output;
public ReadEnglish readEnglish;
public Image newImage;
public\ Java 2D Frame Converter\ paint Converter;
public Image difImage;
public Box sliderBox = new Box(BoxLayout.Y_AXIS);
public Box buttonBox0= new Box(BoxLayout.X_AXIS);
public Box buttonBox1= new Box(BoxLayout.X AXIS);
public Box buttonBox2= new Box(BoxLayout.X_AXIS);
public Box buttonBox3= new Box(BoxLayout.X_AXIS);
public Box buttonBox4= new Box(BoxLayout.X_AXIS);
public Box buttonBox5= new Box(BoxLayout.X AXIS);
public Box buttonBox6= new Box(BoxLayout.X_AXIS);
public Box buttonBox7= new Box(BoxLayout.X AXIS);
public Box buttonBox8= new Box(BoxLayout.X AXIS);
public Box buttonBox9= new Box(BoxLayout.X_AXIS);
public Box buttonBox10= new Box(BoxLayout.X_AXIS);
public Box buttonBox11= new Box(BoxLayout.X_AXIS);
public Box buttonBox12= new Box(BoxLayout.X_AXIS);
public Box buttonBox13= new Box(BoxLayout.X_AXIS);
public Box buttonBox14= new Box(BoxLayout.X_AXIS);
public Box buttonBox15= new Box(BoxLayout.X_AXIS);
public Box b1= new Box(BoxLayout.X_AXIS);
public Box b2= new Box(BoxLayout.X_AXIS);
public Box b3= new Box(BoxLayout.X_AXIS);
public Box b4= new Box(BoxLayout.X AXIS);
public Box b5= new Box(BoxLayout.X AXIS);
public Box b6= new Box(BoxLayout.X_AXIS);
public Box b7= new Box(BoxLayout.X_AXIS);
         public Button btn;
         public int[][] gdif;
         public OpenCVFrameGrabber grabber;
         public OpenCVFrameConverter.ToIplImage converter;
         public int stop= 0;
         public int has= 0;
         public int reg= 0;
         public int facx= 7;
         public int facy= 100;
         public int facz= 50;
         public int fact= 50;
         public int facl= 3;
         public long last= 0;
         int encry_c= 2;
         int encry_c_new= 2;
         int encry_c_fs= 2;
         int[][] out;
         int[][] out_oldr= null;
         int[][] out_oldg= null;
         int[][] out_oldb= null;
         int[][] out old2r= null;
         int[][] out old2g= null;
         int[][] out_old2b= null;
```

int[][] out_old1= null;

```
int[][] out old2= null;
int[][] out_old3= null;
int[][] out_old4= null;
int[][] out_old5= null;
int q=0;
int q_new= 0;
int q fs= 0;
int finalEncry[][];
int finalEncryNew[][];
int finalEncryFs[][];
public Image img;
public boolean isbt114Stop;
public boolean isbt121Stop;
public boolean isbt122Stop;
public boolean isbt123Stop;
public boolean isbt124Stop;
public static void main(String[] argv) {
         Monitor_XCDX m= new Monitor_XCDX();
         m.init();
         m.setVisible(true);
         JFrame f= new JFrame();
         f.setLayout(null);
         f.add(m);
         m.sliderx= new JSlider(0, 360);
         m.sliderx.setSnapToTicks(true);
         m.sliderx.setPaintTicks(true);
         m.sliderx.setMajorTickSpacing(5);
         m.sliderx.setMinorTickSpacing(1);
         m.sliderx.addChangeListener(
                             new ChangeListener() {
                                      public void stateChanged(ChangeEvent event) {
                                                JSlider source= (JSlider) event.getSource();
                                                m.facx= source.getValue();
                             });
         m.slidery = new JSlider(0,360);
         m.slidery.setSnapToTicks(true);
         m.slidery.setPaintTicks(true);
         m.slidery.setMajorTickSpacing(5);
         m.slidery.setMinorTickSpacing(0);
         m.slidery.addChangeListener(
                             new ChangeListener() {
                                      public void stateChanged(ChangeEvent event) {
                                                JSlider source = (JSlider) event.getSource();
                                                m.facy = source.getValue();
                                       }
                             });
         m.sliderz = new JSlider(0,360);
         m.sliderz.setSnapToTicks(true);
         m.sliderz.setPaintTicks(true);
         m.sliderz.setMajorTickSpacing(5);
         m.sliderz.setMinorTickSpacing(0);
         m.sliderz.addChangeListener(
                             new ChangeListener() {
                                      public void stateChanged(ChangeEvent event) {
                                                JSlider source = (JSlider) event.getSource();
                                                m.facz = source.getValue();
         m.slidert= new JSlider(0,100);
         m.slidert.setSnapToTicks(true);
         m.slidert.setPaintTicks(true);
         m.slidert.setMajorTickSpacing(5);
         m.slidert.setMinorTickSpacing(1);
         m.slidert.addChangeListener(
                             new ChangeListener() {
                                       public void stateChanged(ChangeEvent event) {
                                                JSlider source = (JSlider) event.getSource();
                                                m.fact= source.getValue();
         m.sliderl = new JSlider(0,360);
```

```
m.sliderl.setSnapToTicks(true);
         m.sliderl.setPaintTicks(true);
         m.sliderl.setMajorTickSpacing(5);
         m.sliderl.setMinorTickSpacing(0);
         m.sliderl.addChangeListener(
                             new ChangeListener() {
                                      public void stateChanged(ChangeEvent event) {
                                                JSlider source= (JSlider) event.getSource();
                                                m.facl= source.getValue();
         m.sliderBox.add(m.sliderx);
         m.sliderBox.add(m.slidery);
         m.sliderBox.add(m.sliderz);
         m.sliderBox.add(m.slidert);
         m.sliderBox.add(m.sliderl);
         m.sliderBox.setBounds(000, 860, 1200, 750);
         f.add(m.sliderBox);
         f.setTitle("ButtonDemo");
         f.setLocationRelativeTo(null);
         f.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
         f.setSize(1000,1050);
         f.setVisible(true);
@Override
public void init() {
         decadeToPDS.IV_(decadeToPDS);
         readEnglish= new ReadEnglish();
         grabber= new OpenCVFrameGrabber(0);
         converter= new OpenCVFrameConverter.ToIplImage();
         try {
                   if(!grabber.equals(null)) {
                             grabber.start();
                   Thread.sleep(2000);
                   frame = grabber.grab();
          } catch (Exception e) {
                   e.printStackTrace();
         paintConverter = new Java2DFrameConverter();
         difImage = paintConverter.getBufferedImage(frame, 1);
         BufferedImage imageInit = (BufferedImage) difImage;
         encry = new int[encry_c][imageInit.getWidth()][imageInit.getHeight()];
         encry_new = new int[encry_c_new][imageInit.getWidth()][imageInit.getHeight()];
         encry\_fs = new\ int[encry\_c\_fs][imageInit.getWidth()][imageInit.getHeight()];
         out\_oldr = new\ int[imageInit.getWidth()][imageInit.getHeight()];
         out_oldg = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_oldb = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_old1 = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_old2r = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_old2g = new int[imageInit.getWidth()][imageInit.getHeight()];
         out old2b = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_old3 = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_old4 = new int[imageInit.getWidth()][imageInit.getHeight()];
         out_old5 = new int[imageInit.getWidth()][imageInit.getHeight()];
         this.setBounds(5, 5, 895, 675-48);
         this.start();
public void stop() {
         try {
                   if(grabber!=null) {
                             grabber.stop();
                   stop = 1;
         } catch (Exception e1) {
                   e1.printStackTrace();
public void start(){
public void paint(Graphics g){
```

```
try {
                    Monitor_XCDX_Animation.XCDX_paint(this, g);
          }catch(Exception e) {
                    //To do
}
public void expand(int[][] show, int i, int j, int fac, int k) {
          if(k==1) {
                    for(int v=0; v< fac; v++) {
                               for(int h= 0; h< fac; h++) {
                                         if(i+v)=0 \&\& i+v < show.length\&\& h+j>=0\&\& h+j < show[0].length) {
                                                   show[i+ v][h+ j]= 255;
          if(k==2) {
                    for(int v = -fac; v < 0; v++) {
                               for(int h=0; h < fac; h++) {
                                         if(i+v)=0\&\& i+v < show.length\&\& h+j >=0\&\& h+j < show[0].length) {
                                                   show[i+ v][h+ j]= 255;
          if(k==3) {
                    for(int v= 0; v< fac; v++) {
                               for(int h = -fac; h < 0; h++) {
                                         if(i+v)=0\&\& i+v < show.length\&\& h+j>=0\&\& h+j < show[0].length) {
                                                   show[i+v][h+j]=255;
          if(k==4) {
                    for(int v= -fac; v< 0; v++) {
                               for(int h=-fac; h<0; h++) {
                                         if(i+v)=0 \&\& i+v < show.length\&\& h+j>=0\&\& h+j < show[0].length) {
                                                   show[i+ v][h+ j]=255;
                               }
                    }
public int[][] findDiff(int[][] out, int[][] out_old) {
          int[][] diff= new int[out.length][out[0].length];
          if(out_old!= null) {
                    for (int i=0; i < diff[0].length; ++i) {
                               for (int j=0; j < diff.length; ++j) {
                                         if(out[j][i]!= out_old[j][i]) {
                                                   diff[j][i] = out[j][i];
                                         out_old[j][i]= out[j][i];
                               }
          }else {
                    diff= out;
          return diff;
public int getMskFilter(int[][] fb, int[][] msk, int i, int j, int size, Map<String, Integer> map) {
          if(fb[j][i]!= 255) {
                    return size;
          if(msk[j][i] \!\! = \!\! 1) \; \{
                    return size;
          if(size> 3000) {
                    return size;
          size++;
          map.put(j+ ","+ i, 1);
```

```
msk[j][i]=1;
                             if(i+1 \le fb[0].length) {
                                       size= getMskFilter(fb, msk, i+1, j, size, map);
                             if(i-1 >= 0) {
                                       size = getMskFilter(fb, msk, i- 1, j, size, map);
                             if(j+1 \le fb.length) {
                                       size= getMskFilter(fb, msk, i, j+ 1, size, map);
                             if(j-1)=0) {
                                       size= getMskFilter(fb, msk, i, j- 1, size, map);
                             return size;
                   }
                   public ArrayList<Cordination> findCordination() {
                             ArrayList<Cordination> clist= new ArrayList<Cordination>();
                             BufferedImage difTemp= (BufferedImage) difImage;
                             int h= difTemp.getHeight();
                             int w= difTemp.getWidth();
                             gdif= new int[h][w];
                             int cp=-16777216;
                             // 得到map
                             for(int i=0; i < h; i++) {
                                       for(int j=0; j < w; j++) {
                                                 if(difTemp.getRGB(j, i)!= cp) {
                                                           gdif[i][j]=1;
                             // 计算边缘
                             Cordination c= new Cordination();
                             c.h0=999999:
                             c.w0=999999;
                             c.h1 = 0;
                             c.w1 = 0;
                             for(int i= 0; i< h; i++) {
                                       for(int j=0; j < w; j++) {
                                                 if(gdif[i][j]==1) {
                                                           if (c.h0> i) {
                                                                     c.h0=i;
                                                           if (c.w0>j) {
                                                                     c.w0=j;
                                                           if (c.h1<i) {
                                                                     c.h1=i;
                                                           if (c.w1 < i) {
                                                                     c.w1=i;
                                       }
                             clist.add(c);
                             return clist;
                   }
package AVQ.OEQ.cap;
import java.awt.*;
import java.awt.image.BufferedImage;
import\ ESU.image. Toolkit Image To Buffer Image;
public class Monitor_XCDX_Animation{
```

public static void XCDX_paint(Monitor_XCDX monitor, Graphics g){

monitor.frame= monitor.grabber.grab();

if(monitor.grabber!= null) {
 try {

try {

```
}catch(Exception e) {
                                             return;
                                    if(monitor.frame!= null) {
                                              if(monitor.isStop) {
                                                       //return;
                                              //预处理
                                             try {
                                                       monitor.difImage= monitor.paintConverter.getBufferedImage(monitor.frame, 1);
                                              }catch(Exception e) {
                                                       return;
                                              BufferedImage image;
                                              if(monitor.isStop) {
                                                       //image= new BufferedImage(640, 480, BufferedImage.TYPE INT RGB);
                                                       //image.getGraphics().drawImage(img, 0, 0, 640, 480, this);
                                                       image= new ToolkitImageToBufferImage().toolkitImageToBufferImage(monitor.img, 0, 0,
640, 480, monitor);
                                              }else {
                                                       image= (BufferedImage) monitor.difImage;
                                             monitor.rp= new int[image.getWidth()][image.getHeight()];
                                             monitor.gp= new int[image.getWidth()][image.getHeight()];
                                             monitor.bp= new int[image.getWidth()][image.getHeight()];
                                              Monitor XCDX Animation EyeScan.XCDX paint eyeScan(monitor, g, image);
                                              Monitor XCDX Animation Pca.XCDX paint pca(monitor, g, image);
                                              Monitor_XCDX_Animation_Ica.XCDX_paint_ica(monitor, g, image);
                                             Monitor XCDX Animation PcfButton.XCDX paint PcfButton(monitor, g, image, monitor.gpcar,
monitor.gpcag, monitor.gpcab);
                                              Monitor_XCDX_Animation_Pde.XCDX_paint_pde(monitor, g, image);
                                    monitor.q+=1;
                                    if(monitor.q>= monitor.encry c) {
                                             monitor.q=0;
                                    monitor.q_new+= 1;
                                    if(monitor.q_new>= monitor.encry_c_new) {
                                             monitor.q new= 0;
                                    monitor.q_fs+= 1;
                                    if(monitor.q_fs>= monitor.encry_c_fs) {
                                              monitor.q fs=0;
                  }catch(Exception e) {
                           //e.printStackTrace();
                           //System.out.println(e.getMessage());
package AVQ.OEQ.cap;
import java.awt.*;
import java.awt.image.BufferedImage;
import java.io.File;
import java.io.IOException;
import java.util.Date;
import javax.imageio.ImageIO;
import OSI.AOP.freetts.thread.read.ReadEnglish;
import OSI.OPE.SI.SD.SU.SQ.ASU.OSU.PSU.MSU.AVQ.ASQ.ASU.MPE.procedure.pde.RangePDI;
public class Monitor XCDX Animation Pde{
         @SuppressWarnings("deprecation")
         public static void XCDX paint pde(Monitor XCDX monitor, Graphics g, BufferedImage image) throws IOException {
                  if(monitor.isbt62Stop) {
                           monitor.rp= new PEU.P.image.Emboss().P(monitor.rp);
                           monitor.gp= new PEU.P.image.Emboss().P(monitor.gp);
                           monitor.bp= new PEU.P.image.Emboss().P(monitor.bp);
                  if(monitor.isbt113Stop) {
```

```
monitor.rp= new PEU.P.image.Sobel().P(monitor.rp, 1);
         monitor.gp= new PEU.P.image.Sobel().P(monitor.gp, 1);
         monitor.bp= new PEU.P.image.Sobel().P(monitor.bp, 1);
if(monitor.isbt43Stop) {
         monitor.rp= new PEU.P.image.Guassian().P 1D(monitor.rp, 3, 3, 1.66);
         monitor.gp= new PEU.P.image.Guassian().P 1D(monitor.gp, 3, 3, 1.66);
         monitor.bp= new PEU.P.image.Guassian().P_1D(monitor.bp, 3, 3, 1.66);
if(monitor.isbt41Stop) {
         monitor.rp= new PEU.P.image.Laplacian().P(monitor.rp);
         monitor.gp= new PEU.P.image.Laplacian().P(monitor.gp);
         monitor.bp= new PEU.P.image.Laplacian().P(monitor.bp);
if(monitor.isbt41Stop) {
         monitor.rp= new PEU.P.image.Laplacian().P(monitor.rp);
         monitor.gp= new PEU.P.image.Laplacian().P(monitor.gp);
         monitor.bp= new PEU.P.image.Laplacian().P(monitor.bp);
if(monitor.isbt114Stop) {
         monitor.rp= new RangePDI().IOE(monitor.rp, monitor.fact);
         monitor.gp= new RangePDI().IOE(monitor.gp, monitor.fact);
         monitor.bp= new RangePDI().IOE(monitor.bp, monitor.fact);
if(monitor.isbt121Stop) {
         monitor.rp= new RangePDI().IPE(monitor.rp, monitor.facy);
         monitor.gp= new RangePDI().IPE(monitor.gp, monitor.facy);
         monitor.bp= new RangePDI().IPE(monitor.bp, monitor.facy);
if(monitor.isbt124Stop) {
         monitor.rp= new RangePDI().IPE AOPM VECS IDUQ TXH(monitor.rp, monitor.facy);
         monitor.gp= new RangePDI().IPE AOPM VECS IDUQ TXH(monitor.gp, monitor.facy);
         monitor.bp= new RangePDI().IPE AOPM VECS IDUQ TXH(monitor.bp, monitor.facy);
if(monitor.isbt122Stop) {
         monitor.rp= new RangePDI().QPE(monitor.rp, monitor.facx);
         monitor.gp= new RangePDI().QPE(monitor.gp, monitor.facx);
         monitor.bp= new RangePDI().QPE(monitor.bp, monitor.facx);
if(monitor.isbt123Stop) {
         double facxd= ((double)monitor.facx)/360;
         monitor.rp= monitor.decadeToPDS.doPDSMatrix(monitor.decadeToPDS, monitor.rp, facxd);
         monitor.gp= monitor.decadeToPDS.doPDSMatrix(monitor.decadeToPDS, monitor.gp, facxd);
         monitor.bp= monitor.decadeToPDS.doPDSMatrix(monitor.decadeToPDS, monitor.bp, facxd);
for (int i= 0; i< image.getHeight(); ++i) {
         for (int j= 0; j< image.getWidth(); ++j) {
                   int pixel= (monitor.rp[j][i]<< 16)| (monitor.gp[j][i]<< 8)| (monitor.bp[j][i]);
                  if(monitor.showOCLDr[j][i]== 255) {
                            if(monitor.r2r[j][i] > 30) {
                                     pixel=(monitor.r2r[i][i] << 16);
                  if(monitor.showOCLDg[j][i]== 255) {
                            if(monitor.r2g[j][i]>30) {
                                     pixel= pixel| (monitor.r2g[j][i]<< 8);
                  if(monitor.showOCLDb[j][i] == 255) {
                            if(monitor.r2b[j][i] > 30) {
                                     pixel= pixel| monitor.r2b[j][i] ;
                  image.setRGB(j, i, pixel);
if(!monitor.recordStop) {
         if(monitor.imageList.size() < 32*60*60) {
                  System.out.println(1);
                  int width= image.getWidth();
                  int height= image.getHeight();
                  int[][] flips= new int[width][height];
```

```
for(int i= 0; i< image.getHeight(); ++i) {
                                               for(int j= 0; j< image.getWidth(); ++j) {
                                                         flips[j][i]= image.getRGB(j, i);
                                     monitor.imageList.add(flips);
                  g.drawImage(image, 0, 0, 900, 680, monitor);// 绘出图形文件
                  monitor.imageForOutput= image;
                  if(monitor.findr==2) {
                            if(monitor.readEnglish.finish== 1) {
                                     monitor.readEnglish= new ReadEnglish();
                                     monitor.readEnglish.I_PreReadText("attension please");
                                     monitor.readEnglish.start();
                            //write
                            Date d= new Date();
                            monitor.newtime=""" + d.getDay() + d.getHours() + d.getMinutes();
                            monitor.newmi= d.getTime();
                            long v= Math.abs(monitor.newmi- monitor.mi);
                            if(monitor.newtime.equalsIgnoreCase(monitor.time)&& v> 3000){
                                     File outputBin= new File("C:\\Users\\Administrator\\Desktop\\monit\\rec"
                                                         + monitor.newtime+ monitor.newmi+ ".jpg");
                                      ImageIO.write(image, "png", outputBin);
                                     monitor.mi= monitor.newmi;
                            monitor.time= monitor.newtime.toString();
package AVQ.OEQ.cap;
import java.awt.*;
import java.awt.image.BufferedImage;
import SVQ.stable.StableVision;
public class Monitor XCDX Animation PcfButton{
         @SuppressWarnings({"unused"})
         public static void XCDX paint PcfButton(Monitor XCDX monitor, Graphics g, BufferedImage image
                            , int [][] gpcar, int[][] gpcag, int[][] gpcab){
                  try {
                            int[][] diff2r;
                            int[][] diff2g;
                            int[][]\ diff2b;
                            int[][] ccar= new int[image.getWidth()][image.getHeight()];
                            int[][] ccag= new int[image.getWidth()][image.getHeight()];
                            int[][] ccab= new int[image.getWidth()][image.getHeight()];
                            //CCA 关联成分分析
                            if(monitor.isPcaButton) {
                                      if(monitor.isRedButton) {
                                               diff2r= monitor.findDiff(gpcar, monitor.out old2r);
                                               ccar= new PEU.P.image.Dilation()
                                                                  .P(diff2r, StableVision.diaMask);
                                      if(monitor.isGreenButton == true) {
                                               diff2g = monitor.findDiff(gpcag, monitor.out\_old2g);
                                               ccag = new PEU.P.image.Dilation()
                                                                   .P(diff2g, StableVision.diaMask);
                                      if(monitor.isBlueButton == true) {
                                               diff2b = monitor.findDiff(gpcab, monitor.out old2b);
                                               ccab = new PEU.P.image.Dilation()
                                                                   .P(diff2b, StableVision.diaMask);
                            }else {
                                      ccar= gpcar;
                                      ccag= gpcag;
                                      ccab= gpcab;
```

```
//OJLID
int cxr=0;
int cyr= 0;
monitor.showOCLDr= new int[image.getWidth()][image.getHeight()];
monitor.showORGNr= new int[image.getWidth()][image.getHeight()];
int cxg= 0;
int cyg=0;
int findg=0;
monitor.showOCLDg= new int[image.getWidth()][image.getHeight()];
monitor.showORGNg= new int[image.getWidth()][image.getHeight()];
int cxb=0;
int cyb=0;
int findb=0;
monitor.show OCLDb = new\ int[image.getWidth()][image.getHeight()];
monitor.showORGNb= new int[image.getWidth()][image.getHeight()];
if(monitor.isPcfButton) {
         for(int i=0; i < image.getHeight(); +\!\!+\!\!i) \; \{
                   for(int j= 0; j< image.getWidth(); ++j) {
                             if(monitor.isRedButton) {
                                      if(ccar[j][i] > 0) {
                                                int x=j;
                                                int y=i;
                                                if(cxr== 0&& cyr== 0) {
                                                         cxr= cxr+ x;
                                                          cyr= cyr+ y;
                                                cxr = cxr + x;
                                                cyr= cyr+ y;
                                                monitor.findr= 1;
                                                monitor.showOCLDr[x][y]= 255;
                                                monitor.showORGNr[x][y]= 255;
                                                cxr = cxr >> 1;
         cyr = cyr >> 1;
         float dx = cxr - x;
         float dy= cyr- y;
         float co= dy/dx;
         int dis = Math.abs(cxr- x);
         //欧基里德填充
         for(int k=0; k < dis; k++) {
                   if(cxr \ge x\&\& cyr \ge y) {
                             monitor.showOCLDr[x+k][y+(int)(k*co)]= 255;
                             monitor.expand(monitor.showOCLDr, x+ k, y+ (int)(k* co), monitor.fact, 1);
                   if(cxr < x\&\& cyr >= y) {
                             monitor.showOCLDr[x-k][y-(int)(k * co)]= 255;
                             monitor.expand(monitor.showOCLDr, x- k, y- (int)(k* co), monitor.fact, 2);
                   if(cxr \ge x\&\& cyr < y) {
                             monitor.showOCLDr[x+k][y+(int)(k*co)]= 255;
                             monitor.expand(monitor.showOCLDr, x+ k, y+ (int)(k* co), monitor.fact, 3);
                   if(cxr< x&& cyr< y) {
                             monitor.showOCLDr[x-k][y-(int)(k * co)]= 255;
                             monitor.expand(monitor.showOCLDr, x- k, y- (int)(k* co), monitor.fact, 4);
         }
                             if(monitor.isGreenButton) {
                                      if(ccag[j][i] > 0) {
                                                int x=j;
                                                int y=i;
                                                if(cxg== 0&& cyg== 0) {
                                                         cxg = cxg + x;
                                                          cyg= cyg+ y;
                                                cxg=cxg+ x;
                                                cyg=cyg+ y;
                                                findg=1;
                                                monitor.showOCLDg[x][y]= 255;
                                                monitor.showORGNg[x][y]= 255;
                                                cxg = cxg >> 1;
```

```
float co= dy/dx;
                                               int dis= Math.abs(cxg - x);
                                               //欧基里德填充
                                               for(int k=0; k < dis; k++) {
                                                         if(cxg >= x\&\& cyg >= y) {
                                                                  monitor.showOCLDg[x+k][y+(int)(k*co)]= 255;
                                                                  monitor.expand(monitor.showOCLDg,x+ k, y+ (int)(k* co), monitor.fact, 1);
                                                         if(cxg < x\&\& cyg >= y) {
                                                                  monitor.showOCLDg[x-k][y-(int)(k* co)]= 255;
                                                                  monitor.expand(monitor.showOCLDg, x- k, y- (int)(k* co), monitor.fact, 2);
                                                         if(cxg \ge x\&\& cyg < y) {
                                                                  monitor.showOCLDg[x+k][y+(int)(k*co)] = 255;
                                                                  monitor.expand(monitor.showOCLDg, x+ k, y+ (int)(k * co), monitor.fact, 3);
                                                         if(cxg< x&& cyg< y) {
                                                                  monitor.showOCLDg[x-k][y- (int)(k* co)] = 255;
                                                                  monitor.expand(monitor.showOCLDg, x- k, y- (int)(k * co), monitor.fact, 4);
                                                         }
                                                         if(monitor.isBlueButton) {
                                                                  if(ccab[j][i] > 0) {
                                                                            int x=j;
                                                                            int y=i;
                                                                            if(cxb==0\&\& cyb==0) {
                                                                                     cxb = cxb + x;
                                                                                     cyb= cyb+ y;
                                                                            cxb = cxb + x;
                                                                            cyb= cyb+ y;
                                                                            findb=1;
                                                                            monitor.showOCLDb[x][y]= 255;
                                                                            monitor.showORGNb[x][y] = 255;\\
                                                                            cxb = cxb >> 1;
                                                         cyb = cyb >> 1;
                                                         float dx = cxb - x;
                                                         float dy= cyb- y;
                                                         float co= dy/dx;
                                                         int dis= Math.abs(cxb- x);
                                                         //欧基里德填充
                                                         for(int k=0; k < dis; k++) {
                                                                  if(cxb \ge x \&\& cyb \ge y)  {
                                                                            monitor.showOCLDb[x+k][y+(int)(k*co)]= 255;
                                                                            monitor.expand(monitor.showOCLDb, x+ k, y+ (int)(k* co),
monitor.fact, 1);
                                                                  if(cxb < x && cyb >= y) {
                                                                            monitor.showOCLDb[x-k][y-(int)(k*co)]= 255;
                                                                            monitor.expand(monitor.showOCLDb, x- k, y- (int)(k* co), monitor.fact,
2);
                                                                  if(cxb \ge x\&\& cyb \le y) {
                                                                            monitor.showOCLDb[x+k][y+(int)(k*co)]= 255;
                                                                            monitor.expand(monitor.showOCLDb, x+k, y+(int)(k*co),
monitor.fact, 3);
                                                                  if(cxb< x&& cyb< y) {
                                                                            monitor.showOCLDb[x-k][y-(int)(k*co)]= 255;
                                                                            monitor.expand(monitor.showOCLDb, x- k, y- (int)(k* co), monitor.fact,
4);
                                                                  }
                                                         }
                                                         }
                            }else {
                                      monitor.showOCLDr= ccar;
```

cyg= cyg>> 1;
float dx= cxg- x;
float dy= cyg- y;

```
monitor.showORGNr= ccar;
                                     monitor.showOCLDg= ccag;
                                      monitor.showORGNg= ccag;
                                     monitor.showOCLDb= ccab;
                                      monitor.showORGNb= ccab;
                  }catch(Exception e) {
                            //e.printStackTrace();
                            //System.out.println(e.getMessage());
package AVQ.OEQ.cap;
import java.awt.*;
import java.awt.image.BufferedImage;
public class Monitor XCDX Animation Pca{
         public static void XCDX paint pca(Monitor XCDX monitor, Graphics g, BufferedImage image){
                  try {
                            //PCA
                            int[][] str= new int[image.getWidth()][image.getHeight()];
                            int[][] stg= new int[image.getWidth()][image.getHeight()];
                            int[][] stb= new int[image.getWidth()][image.getHeight()];
                            if(monitor.isStreButton){
                                     if(monitor.isRedButton){
                                               str= new PEU.P.image.Strech().P(monitor.rp, 0.1, 0.9);
                                      if(monitor.isGreenButton){
                                               stg= new PEU.P.image.Strech().P(monitor.gp, 0.1, 0.9);
                                      if(monitor.isBlueButton){
                                               stb= new PEU.P.image.Strech().P(monitor.bp, 0.1, 0.9);
                            }else {
                                      str= monitor.rp;
                                     stg= monitor.gp;
                                      stb= monitor.bp;
                            monitor.r2r= new int[image.getWidth()][image.getHeight()];
                            monitor.r2g= new int[image.getWidth()][image.getHeight()];
                            monitor.r2b= new int[image.getWidth()][image.getHeight()];
                            if(monitor.isSblButton) {
                                      if(monitor.isRedButton) {
                                               monitor.r2r= new PEU.P.image.Sobel().P(str, 1);
                                      if(monitor.isGreenButton) {
                                               monitor.r2g= new PEU.P.image.Sobel().P(stg, 1);
                                      if(monitor.isBlueButton) {
                                               monitor.r2b= new PEU.P.image.Sobel().P(stb, 1);
                            }else {
                                      monitor.r2r= str;
                                     monitor.r2g= stg;
                                     monitor.r2b= stb;
                            int[][] gthdr= new int[image.getWidth()][image.getHeight()];
                            int[][] gthdg= new int[image.getWidth()][image.getHeight()];
                            int[][] gthdb= new int[image.getWidth()][image.getHeight()];
                            if(monitor.isSblButton) {
                                     if(monitor.isRedButton) {
                                               gthdr= new PEU.P.image.Threshold().P(monitor.r2r, monitor.facx);
                                      if(monitor.isGreenButton) {
                                               gthdg= new PEU.P.image.Threshold().P(monitor.r2g, monitor.facx);
                                      if(monitor.isBlueButton) {
                                               gthdb= new PEU.P.image.Threshold().P(monitor.r2b, monitor.facx);
```

```
}else {
                                       gthdr= monitor.r2r;
                                       gthdg= monitor.r2g;
                                       gthdb= monitor.r2b;
                             monitor.diffr= monitor.findDiff(gthdr, monitor.out oldr);
                             monitor.diffg= monitor.findDiff(gthdg, monitor.out_oldg);
                             monitor.diffb= monitor.findDiff(gthdb, monitor.out_oldb);
                   }catch(Exception e) {
                             //e.printStackTrace();
                             //System.out.println(e.getMessage());
package AVQ.OEQ.cap;
import java.awt.*;
import java.awt.image.BufferedImage;
import java.util.Iterator;
import java.util.Map;
import java.util.concurrent.ConcurrentHashMap;
public class Monitor XCDX Animation Ica{
         public static void XCDX paint ica(Monitor XCDX monitor, Graphics g, BufferedImage image){
                   try {
                             monitor.mskr= new int[image.getWidth()][image.getHeight()];
                             monitor.mskg= new int[image.getWidth()][image.getHeight()];
                             monitor.mskb= new int[image.getWidth()][image.getHeight()];
                             monitor.gpcar = new int[image.getWidth()][image.getHeight()];
                             monitor.gpcag = new int[image.getWidth()][image.getHeight()];
                             monitor.gpcab = new int[image.getWidth()][image.getHeight()];
                             Map<String, Integer> map= new ConcurrentHashMap<>();
                             if(monitor.isRcaButton) {
                                       for (int i= 0; i< image.getHeight(); ++i) {
                                                 for (int j=0; j < image.getWidth(); ++j) {
                                                          if(monitor.isRedButton) {
                                                                    if(monitor.mskr[j][i]==0) {
                                                                              map= new ConcurrentHashMap<>();
                                                                              int size= monitor.getMskFilter(monitor.diffr, monitor.mskr, i, j, 0, map);
                                                                              if(size> monitor.facy){
                                                                                       Iterator< String> it= map.keySet().iterator();
                                                                                       while(it.hasNext()){
                                                                                                 String temp= it.next();
                                                                                                 if(size> monitor.facy){
                                                                                                           int x= Integer.valueOf(temp.split(",")[0]);
                                                                                                           int y= Integer.valueOf(temp.split(",")[1]);
                                                                                                           monitor.gpcar[x][y]=255;
                                                                              }
                                                          if(monitor.isGreenButton) {
                                                                    if(monitor.mskg[j][i]==0) {
                                                                              map= new ConcurrentHashMap<>();
                                                                              int size= monitor.getMskFilter(monitor.diffg, monitor.mskg, i, j, 0,
map);
                                                                              if(size> monitor.facy) {
                                                                                       Iterator< String> it= map.keySet().iterator();
                                                                                        while(it.hasNext()){
                                                                                                 String temp= it.next();
                                                                                                 if(size> monitor.facy){
                                                                                                           int x= Integer.valueOf(temp.split(",")[0]);
                                                                                                           int y= Integer.valueOf(temp.split(",")[1]);
                                                                                                           monitor.gpcag[x][y]= 255;
                                                                                                 }
                                                          if(monitor.isBlueButton) {
                                                                    if(monitor.isGreenButton) {
```

```
map= new ConcurrentHashMap<>();
                                                                                  int size= monitor.getMskFilter(monitor.diffb, monitor.mskb, i,
j, 0, map);
                                                                                  if(size> monitor.facy) {
                                                                                           Iterator< String> it = map.keySet().iterator();
                                                                                           while(it.hasNext()){
                                                                                                    String temp= it.next();
                                                                                                    if(size> monitor.facy){
                                                                                                             int x=
Integer.valueOf(temp.split(",")[0]);
                                                                                                             int y=
Integer.valueOf(temp.split(",")[1]);
                                                                                                             monitor.gpcab[x][y]= 255;
                                                                                          }
                                                                        }
                                                               }
                           }else {
                                    monitor.gpcar= monitor.diffr;
                                    monitor.gpcag= monitor.diffg;
                                    monitor.gpcab= monitor.diffb;
                  }catch(Exception e) {
                           //e.printStackTrace();
                           //System.out.println(e.getMessage());
package AVQ.OEQ.cap;
import java.awt.*;
import java.awt.image.BufferedImage;
import java.io.IOException;
import PCI.ASQ.image.ImagePixGroupFilter;
import SVQ.stable.StableVision;
public class Monitor XCDX Animation EyeScan{
         @SuppressWarnings("unused")
         public static void XCDX_paint_eyeScan(Monitor_XCDX monitor, Graphics g, BufferedImage image) throws IOException{
                  if(true== monitor.isbt88Stop){
                           for (int i= 0; i < image.getHeight(); ++i) {
                                    for (int j=0; j < image.getWidth(); ++j) {
                                             if(monitor.isRedButton) {
                                                      monitor.rp[j][i]= (image.getRGB(j, i)>> 16& 0xFF);
                                             if(monitor.isGreenButton) {
                                                      monitor.gp[j][i]= (image.getRGB(j, i)>> 8& 0xFF);
                                             if(monitor.isBlueButton) {
                                                      monitor.bp[j][i] = (image.getRGB(j, i) >> 0 & 0xFF);
                           monitor.rp= new PEU.P.image.Strech().P(monitor.rp, 0.05, 0.95);
                           monitor.rp= new PEU.P.image.Guassian().P_1D(monitor.rp, 3, 3, 1.66);
                           int[][] mag= new PEU.P.image.Sobel().P(monitor.rp, 1);
                           int[][] dir= new PEU.P.image.Sobel().P(monitor.rp, 2);
                           mag= new PEU.P.image.Threshold().P(mag, 7);
                           mag= new PEU.P.image.Mask().P(mag, dir);
                           mag= new PEU.P.image.Threshold().P Section(mag, 25,110);
                           //将梯度的索贝尔分层后进行距离为2的128像色素团小于1大于50的像色素团噪声过滤输出。
                           mag=ImagePixGroupFilter.getImagePix2DGroupFilter(mag, 128, 2, 1, 50);
                           //将梯度的索贝尔分层后进行距离为2的255像色素团小于1大于50的像色素团噪声过滤输出。
                           mag= ImagePixGroupFilter.getImagePix2DGroupFilter(mag, 255, 2, 1, 50);
```

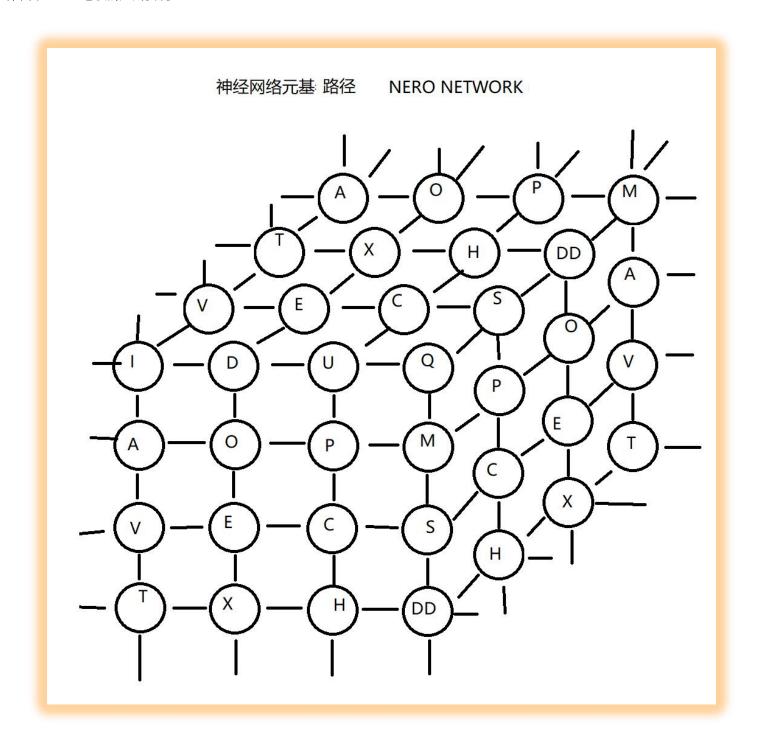
if(monitor.mskb[j][i]==0) {

```
int[][] rp1= mag;
int w= rp1.length;
int h=rp1[0].length;
int hy= StableVision.eyeHeart.length;
int wy= StableVision.eyeHeart[0].length;
int[][] output= new int[w][h];
for(int i= 50; i< w-50; i++) {
         Here:
                   for(int j = 50; j < h-150; j++) {
                             int find997=0;int find996=0;int find995=0;int find998=0;
                             if(i+wy< w-1\&\& j+hy< h-1) {
                                       for(int p=0;p<wy;p++) {
                                                 for(int q=0; q<hy; q++) {
                                                          if(StableVision.eyeHeart[q][p]==1) {
                                                                    if(rp1[i+p][j+q]==128) {
                                                                              find997++;
                                                                    if(rp1[i+p][j+q]!=0) {
                                                                              find995++;
                                                          if(StableVision.eyeHeart[q][p]==0) {
                                                                    if(rp1[i+p][j+q]==255) {
                                                                              find996++:
                                                                    if(rp1[i+p][j+q]!=0) {
                                                                              find998++;
                                       if(find995>=13-4&&find995<13+3
                                                          &&find996>12-1&&find996<12+1
                                                          &&find997>9-1 &&find997<9+1
                                                          &&find998>13-1 &&find998<13+1) {
                                                 int w1 = 50;
                                                 int h1 = 50;
                                                 int hy1= StableVision.eye.length;
                                                 int wy1= StableVision.eye[0].length;
                                                 int find1= 0; int find2=0; int find3=0; int find4=0;int find5=0;
                                                 int find6= 0; int find7=0; int find8=0; int find9=0; int find10=0;
                                                 int find11= 0; int find12=0; int find13=0; int find14=0; int find15=0;
                                                 int find16= 0;;int find17= 0; int find18=0; int find19=0;;int find20=0;
                                                 int find21 = 0; int find22 = 0;
                                                 for(int p = -wy1/2; p < wy1/2; p++) {
                                                          for(int q = -hy1/2; q < hy1/2; q + +) {
                                                                    if(StableVision.eye[q+hy1/2][p+wy1/2]==1) {
                                                                              if(rp1[i+p][j+q]==128) {
                                                                                        find1++:
                                                                    if(StableVision.eye[q+hy1/2][p+wy1/2]==20) {
                                                                              if(rp1[i+p][j+q]==255) {
                                                                                       find2++;
                                                                    if(StableVision.eye[q+hy1/2][p+wy1/2]==10) {
                                                                              if(rp1[i+p][j+q]==0) {
                                                                                        find3++;
                                                                              if(rp1[i+p][j+q]!=0) {
                                                                                        find15++;
                                                                    if(StableVision.eye[q+hy1/2][p+wy1/2]==15) {
                                                                              if(rp1[i+p][j+q]==0) {
                                                                                        find4++;
                                                                    if(StableVision.eye[q+hy1/2][p+wy1/2]==14) {
                                                                              if(rp1[i+p][j+q]==0) {
                                                                                        find5++;
```

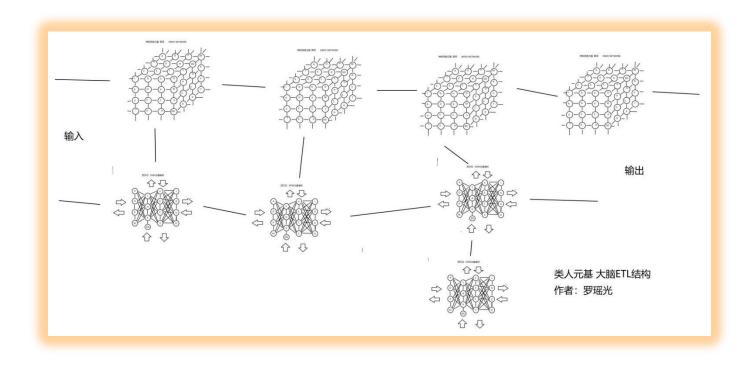
```
if(StableVision.eye[q+hy1/2][p+wy1/2] \!\!=\!\! 13) \; \{
                            if(rp1[i+p][j+q]==0) {
                                      find6++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2] == 2) \ \{\\
                            if(rp1[i+p][j+q]==128) {
                                      find7++;
                            if(rp1[i+p][j+q]==255) {
                                      find21++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2]==3) {
                            if(rp1[i+p][j+q]==255) {
                                      find8++;
                            if(rp1[i+p][j+q]==128) {
                                      find16++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2] == 9) \ \{\\
                            if(rp1[i+p][j+q]==255) {
                                      find9++;
                            if(rp1[i+p][j+q]==128) {
                                      find20++;
                   if(StableVision.eye[q+ hy1/2][p+ wy1/2]==19) {
                            if(rp1[i+p][j+q]==255) {
                                      find10++;
                            if(rp1[i+p][j+q]==0) {
                                      find17++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2]==12) {
                            if(rp1[i+p][j+q]==0) {
                                      find11++;
                            if(rp1[i+p][j+q]==255) {
                                      find18++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2]==5) {
                            if(rp1[i+p][j+q]==0) {
                                      find12++;
                   if(StableVision.eye[q+ hy1/2][p+ wy1/2]==7) {
                            if(rp1[i+p][j+q]==0) {
                                      find13++;
                            if(rp1[i+p][j+q]==128) {
                                      find19++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2]==11) {
                            if(rp1[i+p][j+q]==0) {
                                      find14++;
                   if(StableVision.eye[q+hy1/2][p+wy1/2]==22) {
                            if(rp1[i+p][j+q]==0) {
                                      find22++;
                   }
int n=5;int nn=5;
int m=5;int mm=25;
```

```
if(
                                                                     find1 \ge 00
                                                                     &&find1<10+m
                                                                     &&find2<13+m
                                                                     && find3 >= 12 -n && find3 < 50 + m
                                                                                  &&find4<20+m
                                                                     &&find4>=3
                                                                     &&find8>20 -n
                                                                                     &&find8<75+m
                                                                     &&find9<10+m
                                                                     &&find10<1
                                                                     &&find11>=66 -n &&find11<72+m
                                                                     && find12 >= 10 -n && find12 < 30 + m
                                                                     &&find14>=7 -nn &&find14<9+m
                                                                     && find15 >= 15 -nn && find15 < 35 + m
                                                                     &&find16>=1 &&find16<20+m
                                                                     &&find17>=50 -nn &&find17<=60+m
                                                                     &&find18<10+m
                                                                     &&find19<10+m
                                                                     &&find20<1
                                                                     &&find21<40+m
                                                                     &&find22>=0
                                                                     &&find22<20+m) {
                                                            if(i>50&&i<550&&j>50&&j<400) {
                                                                     System.out.println(find6);
                                                                     for(int m1= -wy1/2-20; m1< wy1/2+20; m1++) {
                                                                              for(int n1 = -hy1/2-0; n1 < hy1/2+10; n1++)
                                                                                      output[i+m1][j+n1]=255;
                                                                     }
                                                            }
                                                    }
                                           }//59
                                  }//59
                          }//59
        rp1= output;
        monitor.rp= new PEU.P.image.Mask().P(rp1, monitor.rp);
        monitor.gp= new PEU.P.image.Mask().P(rp1, monitor.gp);
        monitor.bp= new PEU.P.image.Mask().P(rp1, monitor.bp);
        int[][]temp= new PEU.P.image.Mask().P(rp1, mag);
        for (int i= 0; i < image.getHeight(); ++i) {
                 for (int j=0; j < image.getWidth(); ++j) {
                          int\ pixel=(monitor.rp[j][i]<<16)|\ (monitor.gp[j][i]<<8)|\ (monitor.bp[j][i])\ ;
                          image.setRGB(j, i, pixel);
        g.drawImage(image, 0, 0, 900, 680, monitor);// 绘出图形文件
        return:
for (int i= 0; i< image.getHeight(); ++i) {
        for (int j=0; j < image.getWidth(); ++j) {
                 if(monitor.isRedButton) {
                          monitor.rp[j][i]= (image.getRGB(j, i)>> 16& 0xFF);
                          if(monitor.isbt53Stop&& monitor.rp[j][i]<100) {
                                  monitor.rp[j][i]=0;
                          }else if(monitor.rp[j][i]< monitor.facr) {</pre>
                                  monitor.rp[j][i]=0;
                 if(monitor.isGreenButton) {
                          monitor.gp[j][i]= (image.getRGB(j, i)>> 8 \& 0xFF);
                          if(monitor.isbt53Stop&& monitor.gp[j][i]<150) {
                                  monitor.gp[j][i]= 0;
                          }else if(monitor.gp[j][i]< monitor.facg) {</pre>
                                  monitor.gp[j][i]= 0;
                 if(monitor.isBlueButton){
                          monitor.bp[j][i]= (image.getRGB(j, i) & 0xFF);
                          if(monitor.isbt53Stop&& monitor.bp[j][i]<100) {
```

第四节 DNA 卷积的应用实现

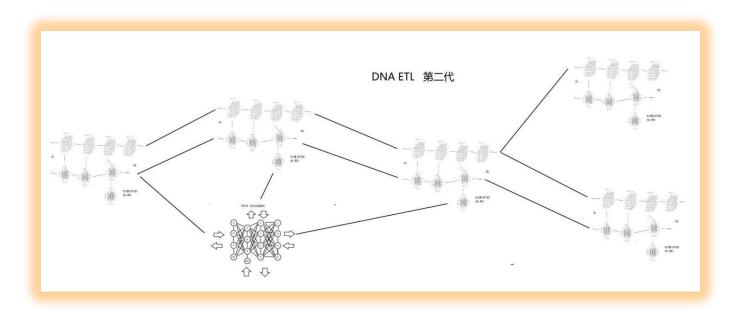


如图,因为 DD 卷积的参与,元基魔方就成型了.元基魔方,我对它的定义是:一种神经网络路径计算存储模型,用于语义思维扩散,通过这两种模型,我得到一种新的 ETL 复合模型如下



元基神经网络 DNN 卷 ETL 流 脑计算模型

这种模型不但能模拟人的意识, 思维和还能进行数字逻辑计算和存储. 并能有效的进行混合意识计算. 目前养疗经[17]的插件接口开始逐步的肽化, 这种TVM 的肽化过程是一种 2 维元基的应用, 到三维的脑结构还有一段路程要走, 好比房子地基逐渐打好, 有时间开始思考建造几层高楼结构了,



DNA ETL 第二代计算模型

混合意识计算一旦进行插件模块化,这才是我想要的结果,正如 DNA ETL 第二代计算模型,这是罗瑶光先生的研究方向.这个前提是我需要计算逻辑单元全部肽化.