



# AN INTRODUCTION TO SOOT

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## AGENDA

- What's Soot
- Soot's IRs
- Soot's Tags
- How to set up Soot
- How to develop an analysis with Soot
- Soot's Resources

## AGENDA

- **What's Soot**
- Soot's IRs
- Soot's Tags
- How to install Soot
- How to develop an analysis with Soot
- Soot's Resources

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## WHAT'S SOOT

- **Soot** is a Java optimization framework
- a tool for analyzing and transforming Java bytecode
- developed at McGill University, Canada
- a free compiler infrastructure, written in Java(LGPL)
- originally designed to analyze and transform Java bytecode
- has been extended to include decompilation and visualization

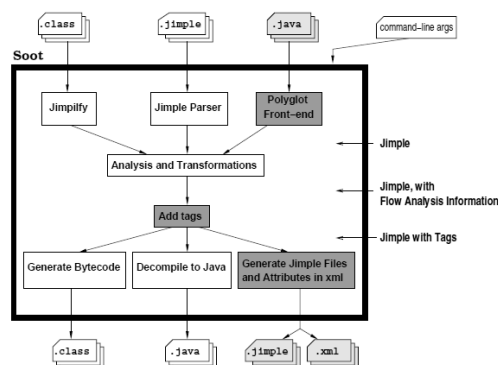
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## SOOT'S APPLICATIONS

- Two general fields
  - compiler research: for a wide variety of applications
  - graduate course projects: used in several compiler courses
- Soot can be used as a standalone tool to optimize or inspect class files
- as well as a framework to develop optimizations or transformations on Java bytecode

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## SOOT'S OVERVIEW



- Note: this slide from <http://plg.uwaterloo.ca/~olhotak/cs744/4soot.pdf>

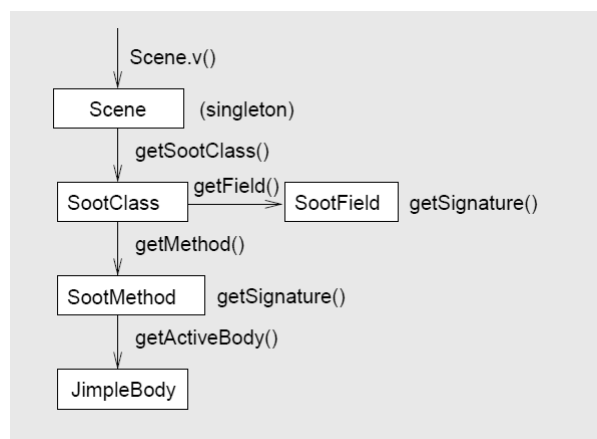
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## SOOT DATA STRUCTURE

- Soot builds data structures to represent:
  - a complete environment (**Scene**) the analysis takes place in
  - classes (**SootClass**)
  - Fields and Methods (**SootField** , **SootMethod**)
  - bodies of Methods (come in different flavours, corresponding to different IR levels, ie. **JimpleBody**)
- These data structures are implemented using OO techniques

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## SOOT DATA STRUCTURE(CONT.)



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- Note: this slice from: pldi03 tutorial by Laurie Hendren, Patrick Lam, Jennifer Lhot'ak, Ondrej Lhot'ak and Feng Qian

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## SOOT'S IRS

- **Baf**: is a compact rep. of Bytecode (stack-based)
- **Jimple**: is Java's simple, typed, 3-addr (stackless) representation
- **Shimple**: is a SSA variation of Jimple
- **Grimp**: is like Jimple, an aggregated version of Jimple suitable for decompilation and code inspection
- **Dava**: structured representation used for Decompiling Java

## JIMPLE

- **Jimple** is:

- principal Soot Intermediate Representation
- 3-address code in a control-flow graph
- a typed intermediate representation
- stackless

- Soot can output the Jimple representation of classes in a textual format (.jimple files) and reread this textual format back into Soot

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## JIMPLE STMTS

- Core statements:

- NopStmt
- DefinitionStmt:
  - IdentityStmt,
  - AssignStmt

- Intraprocedural control-flow:

- IfStmt
- GotoStmt
- TableSwitchStmt
- LookupSwitchStmt

- Interprocedural control-flow:

- InvokeStmt
- ReturnStmt,
- ReturnVoidStmt

- ...

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## JIMPLE:AN EXAMPLE

```
for(i<10;i++)  
{  
  String str;  
  str=cstr+i;  
  System.out.println(str);  
}
```

```
label0:  
  nop;  
  if i < 10 goto label1;  
  
  goto label2;  
label1:  
  nop;  
  temp$0 = new java.lang.StringBuffer;  
  specialinvoke temp$0.<java.lang.StringBuffer: void <init>()>();  
  virtualinvoke temp$0.<java.lang.StringBuffer: java.lang.StringBuffer  
append(java.lang.Object)>(cstr);  
  virtualinvoke temp$0.<java.lang.StringBuffer: java.lang.StringBuffer  
append(int)>(i);  
  temp$1 = virtualinvoke temp$0.<java.lang.StringBuffer: java.lang.String  
toString()>();  
  str = temp$1;  
  temp$2 = <java.lang.System: java.io.PrintStream out>;  
  virtualinvoke temp$2.<java.io.PrintStream: void println(java.lang.String)>(str);  
  nop;  
  temp$3 = i;  
  temp$4 = temp$3 + 1;  
  i = temp$4;  
  goto label0;  
  
label2:  
  nop;
```

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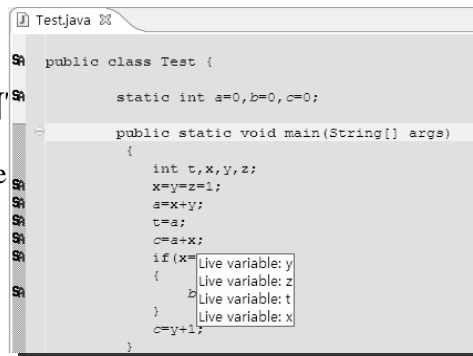
## SOOT'S TAGS

- We often want to attach annotations to code
  - to **convey analysis results to humans**
  - to record profiling information
- Soot supports visualization
- Three visual representations of attribute information:
  - Text displayed in tooltips
  - Color highlighting of chunks of code
  - Pop-up links

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## SOOT'S TAGS(CON

- Tags are objects that can be



- Soot can display **the results** of a data-flow analysis using three different kinds of tags:
  - **StringTag** – shows a string when you hover over the tag with your mouse
  - **ColorTag** – highlights the tagged Stmt or Value with a color
  - **LinkTag** – lets you jump from the tagged Stmt or Value to the line of another Stmt by clicking on the source Stmt or Value

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## HOW TO INSTALL SOOT

- Command-line Soot
  - Refer to this website
    - <http://www.sable.mcgill.ca/soot/tutorial/>
- Soot Eclipse plugin
  - Follow installation instructions at:
  - <http://www.sable.mcgill.ca/soot/eclipse/updates/>
- This presentation will show you how to install Soot plugin in Eclipse

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## SOOT - ECLIPSE PLUGIN

- The Soot - Eclipse Plugin integrates Soot, a Java optimization framework, with Eclipse, allowing the user to:
  - optimize class files automatically and use more advanced optimization options
  - import class files and decompile them using the Dava Decompiler
  - ...
- This plugin works with the Eclipse official release 3.1 and should run in any of the 3.x releases

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## INSTALL THE SOOT ECLIPSE PLUGIN

- if your Eclipse version is 3.3.x, then refer to [http://www.sable.mcgill.ca/soot/eclipse/updates/..](http://www.sable.mcgill.ca/soot/eclipse/updates/)
- If you are using Eclipse 3.4.0, do as follows.
- **Step 1: set up Eclipse 3.4.0 first**
  - Goto website: <http://www.eclipse.org/>, and download Eclipse 3.4.0 freely
- **Step 2: Start Eclipse**
- **Step 3: left click “Help” within Eclipse then choose “Software Updates...”**
  - See the next slice



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## STEP 3 :INSTALL SOOT PLUGIN

- left click “Help” within Eclipse then choose “Software Updates...”

- Now you get the window:

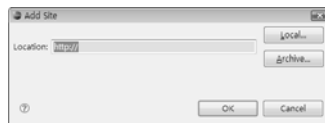


- Select the tab “Available Software”
- Left click the button “Add site...”

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## STEP 3 :INSTALL SOOT PLUGIN(CONT.)

- Now a small dialog window pops up:



- Use this site for the URL:  
<http://www.sable.mcgill.ca/soot/eclipse/updates/>
- Click ok
- Select the row named  
<http://www.sable.mcgill.ca/soot/eclipse/updates/>
- Expand the item and select soot
- Click “Install...” on the upper right

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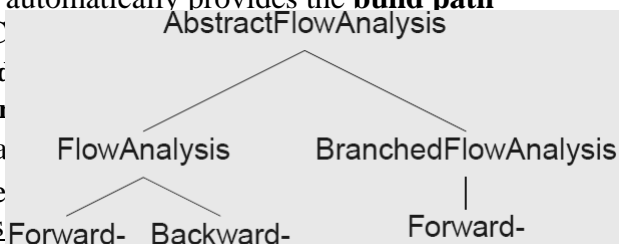
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## HOW TO DEVELOP AN ANALYSIS WITH SOOT

- The Soot plugin automatically provides the **build path** variable `SOOTC`
  - We can Extend
  - For example pr
- Control-flow gra
- There exist three of FlowAnalysis
  - ForwardFlowAnalysis
  - BackwardsFlowAnalysis
  - ForwardBranchedFlowAnalysis
- What direction you want to use depends entirely on your analysis problem



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## DEVELOPING WITH SOOT IN ECLIPSE

- First create a project for your analysis
  - ➔ Choose: File->New->Java Project
  - ➔ Give the project a name
  - ➔ Click Finish
- Add Java files doing analyzing or transformation
  - You can create, or import some Java files
  - See the following example
- Configure build path
  - See the following example
- Use soot plugin to execute your analysis
  - See the following example

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## AN EXAMPLE: LIVENESS

- Note: the liveness analysis codes are from another ACT course in Canada

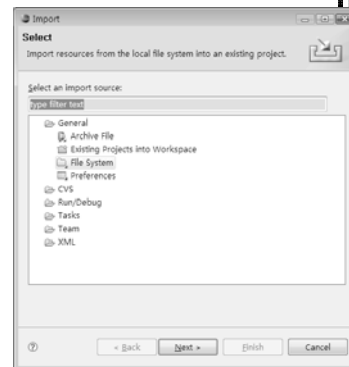
```
LiveVariablesAnalysis.java
LiveVariablesMain.java
LiveVariablesTagger.java
```

- **Step 1: create a project within Eclipse for testing**
- **Step 2: create another project for your analysis code**
- **Step 3: do variables liveness analysis with custom codes in Eclipse.**

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## LIVENESS: STEP2

- Suppose you have created an empty project named liveness for your analysis
- Do the following step by step
- Import the source files
  - ➔ Right click the project icon
  - ➔ Choose import
  - Now you get to this point:
  - ➔ Choose file system then click Next
  - ➔ Browse to get your target java files
  - ➔ Select your files for analyzing
  - ➔ Click Finish



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## LIVENESS: STEP2(CONT.)

- Because your codes may depends on some packages from soot, you must add the soot path into the current build path
- **Configure the build path**
  - ➔ Right click the project icon
  - ➔ Choose: Build Path->Configure Build Path..
  - ➔ Select the Libraries tab
  - Now what's on the screen is such a window:
  - ➔ Click Add Variables..
  - ➔ Select SOOTCLASSES then click ok
  - ➔ Click ok



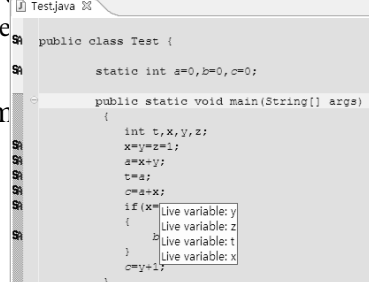
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## LIVENESS: STEP3

- do variables liveness analysis with custom codes in Eclipse

- ➔ Right click the test file in your first project
- ➔ Choose: Soot->Process Source File->Run soot...
- ➔ Select “Soot Main Class”
- ➔ Specify main class to run, input main class name and project name(eg. Live
- ➔ Click run

- Wait for a moment



```
public class Test {  
    static int a=0,b=0,c=0;  
  
    public static void main(String[] args)  
    {  
        int t,x,y,z;  
        x=y=z=1;  
        a=x+y;  
        t=a;  
        c=a+x;  
        if (x==y) {  
            z=t;  
            t=x;  
            c=y+1;  
        }  
    }  
}
```

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## SOOT'S RESOURCES

- o **Soot's home:**

- (1) McGill University, <http://www.sable.mcgill.ca/soot/>
- (2) Another wonderful site <http://www.brics.dk/SootGuide/>

- o **download soot:**

- [http://www.sable.mcgill.ca/soot/soot\\_download.html](http://www.sable.mcgill.ca/soot/soot_download.html)

- o **soot tutorial:**

- <http://www.sable.mcgill.ca/soot/tutorial/index.html>

- o **Soot Eclipse plugin:**

- General intro
- <http://www.sable.mcgill.ca/soot/eclipse/index.html>
- Installation guide
- <http://www.sable.mcgill.ca/soot/eclipse/updates/>
- Developing With Soot in Eclipse
- [http://www.sable.mcgill.ca/soot/soot\\_in\\_eclipse\\_howto.html](http://www.sable.mcgill.ca/soot/soot_in_eclipse_howto.html)

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THE END

**Thanks**

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