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- MODULE DieHard -
EXTENDS Integers
VARIABLES small, big
TypeOK \stackrel{\triangle}{=} \wedge big \in 0..5
                 \land small \in 0...3
Min(m, n) \stackrel{\Delta}{=} \text{if } m < n \text{ then } m \text{ else } n
Init \stackrel{\triangle}{=} \wedge big = 0
            \wedge small = 0
\textit{FillSmall} \; \stackrel{\triangle}{=} \; \land \textit{small'} = 3
                   \wedge big' = big
FillBig \triangleq \land big' = 5
                \land small' = small
EmptySmall \triangleq \land small' = 0
                         \wedge biq' = biq
EmptyBig \triangleq \wedge big' = 0
                    \wedge small' = small
SmallToBig \triangleq
  LET poured \stackrel{\triangle}{=} Min(big + small, 5) - big
        \wedge big' = big + poured
         \land small' = small - poured
BigToSmall \triangleq
  LET poured \triangleq Min(big + small, 3) - small
       \wedge big' = big - poured
         \land small' = small + poured
Next \triangleq \lor FillSmall
             \vee FillBiq
             \lor EmptySmall
             \lor EmptyBig
             \lor SmallToBig
             \vee \textit{BigToSmall}
```

- **\\*** Modification History
- \ \* Last modified Fri May 30 09:25:50 CST 2014 by yaojingguo
- \* Created Fri May 30 09:12:20 CST 2014 by yaojingguo