

# EE5139R: Problem Set 5

Assigned: 07/09/16, Due: 14/09/16

**1. Huffman's algorithm:** Let  $p_1 > p_2 > p_3 > p_4$  be the symbol probabilities for a source alphabet size  $M = |\mathcal{X}| = 4$ .

(a) What are the possible sets of codeword lengths  $\{l_1, l_2, l_3, l_4\}$  for a Huffman code for the given type of source?

**Solution:**  $\{(1, 2, 3, 3), (2, 2, 2, 2)\}$  by Kraft's inequality.

(b) Suppose that  $p_1 > p_3 + p_4$ . What are the possible sets of codeword lengths now?

**Solution:** Note that  $p_1 > p_3 + p_4$  means that at the second stage of the Huffman algorithm,  $p_2$  will merge with the node  $p_3 + p_4$  (combined at the first stage). So  $l_1 = 1$  and the codeword lengths are  $\{1, 2, 3, 3\}$ .

(c) What are the possible sets of codeword lengths if  $p_1 < p_3 + p_4$ ?

**Solution:** Similar argument for  $p_1 < p_3 + p_4$ . At the second stage  $p_1$  will merge with  $p_2$  (since they are now the two lowest probabilities). In this case, the lengths will be  $\{2, 2, 2, 2\}$ .

(d) What is the smallest value of  $\rho$  such that  $p_1 > \rho$  implies that  $l_1 = 1$  for the type of source in part (a)? (Hint: what are the largest values of  $p_1, p_3, p_4$  for which part (b) holds?)

**Solution:** Keeping in mind the assumptions  $\{p_1 > p_2 > p_3 > p_4\}$ , and  $\sum_i p_i = 1$  and following the hint, we examine a few relevant cases. Intuitively, we see that  $p_1$  would like to be as small as possible and  $(p_2, p_3, p_4)$  as large as possible. We note 2 extreme cases (i) when  $(p_2, p_3, p_4)$  are close to being uniformly distributed (it is easy to see in this case that if  $p_1 > 2/5$  then  $l_1 = 1$ ), and (ii)  $p_2$  is almost the same as  $p_1$  (it is easy to see in this case that if  $p_1 > 1/3$ , then  $l_1 = 1$ ). Let's assume the worst case that  $\rho = 2/5$  and show that we are correct. Claim:  $\rho = 2/5$  implies  $l_1 = 1$ . We show by contraction, i.e. that if  $p_1 > 2/5$  then  $l_1 = 2$ , then one of our assumptions will be violated. Suppose  $l_1 = 2$ , then  $p_3 + p_4 > p_1 > 2/5$  which implies that  $p_3 > 1/5$  (since  $p_3 > p_4$ ) and  $p_2 > 1/5$  (since  $p_2 > p_3$ ), but  $p_1 + p_3 + p_4 > p_1 > 4/5$  which implies  $p_2 < 1/5$  (since  $\sum_i p_i = 1$ ). A contradiction. So now we know that if  $\rho > 2/5$ , then  $l_1 = 1$ . But is this the lowest  $\rho$ ? We show that for any  $0 < \epsilon < 2/5$ , that for  $p_1 = 2/5 - \epsilon$ , we can find a  $(p_2, p_3, p_4)$  such that  $p_1 < p_3 + p_4$  giving  $l_1 = 2$ . For the 2 cases we examined, note that the equiprobable case is the worst. Since probabilities are separated by strict inequalities, we cannot make the probabilities equal to we tweak the probabilities by a small amount. Choose  $p_2 = 1/5 + \epsilon/6$ ,  $p_3 = 1/5 + 2\epsilon/6$  and  $p_4 = 1/5 + 3\epsilon/6$ . Then  $p_1 < p_3 + p_4$ . Thus, we have shown that indeed  $\rho = 2/5$  is the minimum value to guarantee that  $l_1 = 1$ .

(e) What is the largest value of  $\lambda$  such that  $p_1 < \lambda$  implies  $l_1 = 2$ ?

**Solution:** Similar to the argument above. Easy to see for the extreme cases examined above that for case (i) if  $p_1 < 2/5$ , then  $l_1 = 2$  and for case (ii) that if  $p_1 < 1/3$  implies  $l_1 = 2$ . Assume the worst case that  $\lambda = 1/3$  and we show it is correct. Claim:  $p_1 < 1/3$  implies  $l_1 = 2$ . Suppose that  $l_1 = 1$ , then  $p_3 + p_4 < p_1 < 1/3$  which implies that  $p_1 + p_3 + p_4 < 2/3$  which implies that  $p_2 > 1/3$ , but  $p_2 < p_1 < 1/3$  a contradiction. Is this the largest  $\lambda$ ? Again we show by construction that for any  $0 < \epsilon < 1/6$ , and for any  $p_1 = 1/3 + \epsilon$ , we can find a  $(p_2, p_3, p_4)$  such that  $l_1 = 1$ . From our toy example at the beginning, we want  $p_2$  to be close to  $p_1$ . Choose  $p_2 = 1/3 + \epsilon/2$ ,  $p_3 = 1/6 - \epsilon$  and  $p_4 = 1/6 - \epsilon/2$ . Then  $p_1 > p_3 + p_4$  and  $l_1 = 1$ .

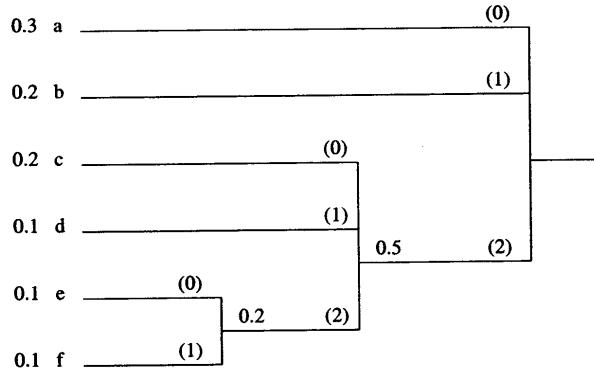


Figure 1: Ternary Huffman Code Tree

2. **(Optional): Ternary Huffman Codes:** Consider extending the Huffman procedure to codes with ternary symbols  $\{0, 1, 2\}$ . Think in terms of codewords as leaves of ternary trees. Assume an alphabet with  $M = 4$  symbols. Note that you cannot draw a full ternary tree with 4 leaves.

- (a) By starting with a tree of 3 leaves and extending the tree by converting leaves into intermediate nodes, show for what values of  $M$  it is possible to have a complete ternary tree.  
**Solution:** Grow a full ternary tree at each step. The smallest tree has 3 leaves. For the next largest full tree, convert one of the leaves into an intermediate node and grow 3 leaves from that node. We lose 1 leaf but gain 2 more at each growth extension. Thus,  $M = 3 + 2n$  where  $n$  is an integer.
- (b) Explain how to generalize the Huffman procedure to ternary symbols bearing in mind your result in part (a).  
**Solution:** It is clear that for optimality, all the unused leaves in the tree must have the same length as the longest codeword. For  $M$  even, combine the 2 lowest probabilities into a node at the first step, then combine the 3 lowest probability nodes for the rest of the steps until the root node. If  $M$  is odd, a full ternary tree is possible, so combine the 3 lowest probability nodes at each step.
- (c) Use your algorithm for the set of probabilities  $\{0.3, 0.2, 0.2, 0.1, 0.1, 0.1\}$ .  
**Solution:** The ternary Huffman code is  $\{a \rightarrow 0, b \rightarrow 1, c \rightarrow 20, d \rightarrow 21, e \rightarrow 220, f \rightarrow 221\}$ . See Fig. 1

3. **(Optional): Huffman's algorithm:** A source with an alphabet size of  $M = |\mathcal{X}| = 4$  has symbol probabilities  $\{1/3, 1/3, 2/9, 1/9\}$ .

- (a) Use the Huffman algorithm to find an optimal prefix-free code for this source.  
**Solution:** One optimal PF code from the Huffman algorithm is  $\{a \rightarrow 00, b \rightarrow 01, c \rightarrow 10, d \rightarrow 11\}$ . See Fig. 2.
- (b) Use the Huffman algorithm to find another optimal prefix-free code with a different set of lengths.  
**Solution:** Another optimal PF code from the Huffman algorithm is  $\{a \rightarrow 0, b \rightarrow 10, c \rightarrow 110, d \rightarrow 111\}$ . See Fig. 3.
- (c) Find another prefix-free code that is optimal but cannot result from using the Huffman algorithm.  
**Solution:** One example of an optimal PF code is  $\{a \rightarrow 00, b \rightarrow 10, c \rightarrow 01, d \rightarrow 11\}$ . This code cannot result from using the Huffman algorithm since the two lowest siblings  $\{c, d\}$  are not siblings in the code tree.

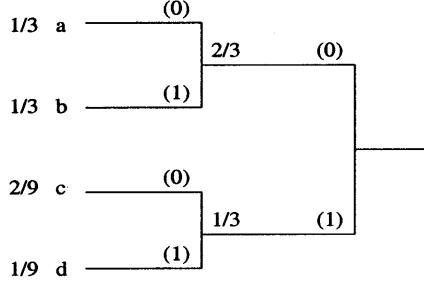


Figure 2: Huffman Code 1

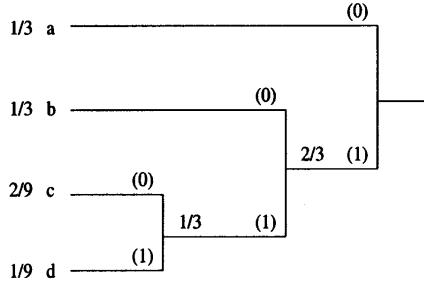


Figure 3: Huffman Code 2

4. Consider a binary prefix-free (PF) code with codeword lengths

$$l_1 \leq l_2 \leq \dots \leq l_M.$$

We construct this PF randomly as follows: For each  $k \in \{1, 2, \dots, M\}$  the codeword  $\mathcal{C}(k)$  of length  $l_k$  is chosen independently from the set of all  $2^{l_k}$  possible binary strings with length  $l_k$  according to the uniform distribution. Let  $P_M(\text{good})$  be the probability that the so-constructed code is PF.

- (a) (2 points) Consider a source with a binary alphabet so  $M = 2$  and there are only 2 lengths  $l_1 \leq l_2$ . Show that

$$P_2(\text{good}) = (1 - 2^{-l_1})^+$$

where

$$(x)^+ = \begin{cases} x & x \geq 0 \\ 0 & x < 0 \end{cases}.$$

**Solution:** Suppose the first codeword is  $\mathcal{C}(1) = b_1, b_2, \dots, b_{l_1}$  of length  $l_1$ . To ensure that  $\mathcal{C}$  is PF, the second codeword  $\mathcal{C}(2)$  can't have prefix  $b_1, b_2, \dots, b_{l_1}$ . This occurs with probability  $(1 - 2^{-l_1})^+$ . Since  $b_1, b_2, \dots, b_{l_1}$  is chosen arbitrarily and uniformly, we have established the claim.

- (b) (3 points) Prove by induction on  $M$  that

$$P_M(\text{good}) = \prod_{k=1}^M \left( 1 - \sum_{j=1}^{k-1} 2^{-l_j} \right)^+.$$

**Solution:** Assume claim is true for  $K$  so

$$P_K(\text{good}) = \prod_{k=1}^K \left(1 - \sum_{j=1}^{k-1} 2^{-l_j}\right)^+.$$

Now, the codewords  $\mathcal{C}(1), \mathcal{C}(2), \dots, \mathcal{C}(K)$  have been chosen. Hence, the  $(K+1)$ 's codeword  $\mathcal{C}(K+1)$  must not contain any of the prefixes  $\mathcal{C}(1), \mathcal{C}(2), \dots, \mathcal{C}(K)$ . This occurs with probability  $1 - \sum_{j=1}^K 2^{-l_j}$  because each of the lengths of  $\mathcal{C}(j)$  is  $l_j$ . Since the codeword selection is independent, we have

$$P_{K+1}(\text{good}) = P_K(\text{good}) \left(1 - \sum_{j=1}^K 2^{-l_j}\right)$$

which establishes the claim.

- (c) (1 points) Is the following statement true or false. Provide a brief reason.

$P_M(\text{good}) > 0$  if and only if there exists a PF code for a source with alphabet size  $M$

**Solution:** Yes. The statement is true. By the random coding argument.

- (d) (4 points) Use the above parts to prove Kraft's inequality.

**Solution:** This is rather tricky. If  $P_M(\text{good}) > 0$  it means that all the terms in the product  $(1 - \sum_{j=1}^{M-1} 2^{-l_j})^+ > 0$ . This means that

$$\sum_{j=1}^{M-1} 2^{-l_j} < 1.$$

This means that

$$\sum_{j=1}^{M-1} 2^{-l_j + l_M} < 2^{l_M}$$

Since  $l_M \geq l_j$  for all  $j = 1, \dots, M$ , both sides are integers, we must have

$$\left( \sum_{j=1}^{M-1} 2^{-l_j + l_M} \right) + 1 \leq 2^{l_M}.$$

Now dividing both sides by  $2^{l_M}$ , we have

$$\left( \sum_{j=1}^{M-1} 2^{-l_j} \right) + 2^{-l_M} \leq 1,$$

which is exactly Kraft's inequality.

##### 5. (Optional):

**Variable-Length Prefix-Free Codes:** A discrete memoryless source emits iid random variables  $X_1, X_2, \dots$ . Each random variable  $X$  has the symbols  $\{a, b, c\}$  with probabilities  $\{0.1, 0.4, 0.5\}$ , respectively.

- (a) Find the expected length  $\bar{L}_{\min}$  of the best variable-length prefix-free code for  $X$ .

**Solution:** The best one-to-variable PF code can be found using Huffman coding. Fig. 4 illustrates the procedure which yields the following mapping  $\{a \rightarrow 11, b \rightarrow 10, c \rightarrow 0\}$ . Thus, the length of the code  $\bar{L}_{\min} = 0.5 \times 1 + 0.4 \times 2 + 0.1 \times 2 = 1.5$  bits/symbol.

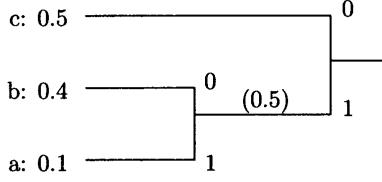


Figure 4: One-to-variable Huffman-Coding

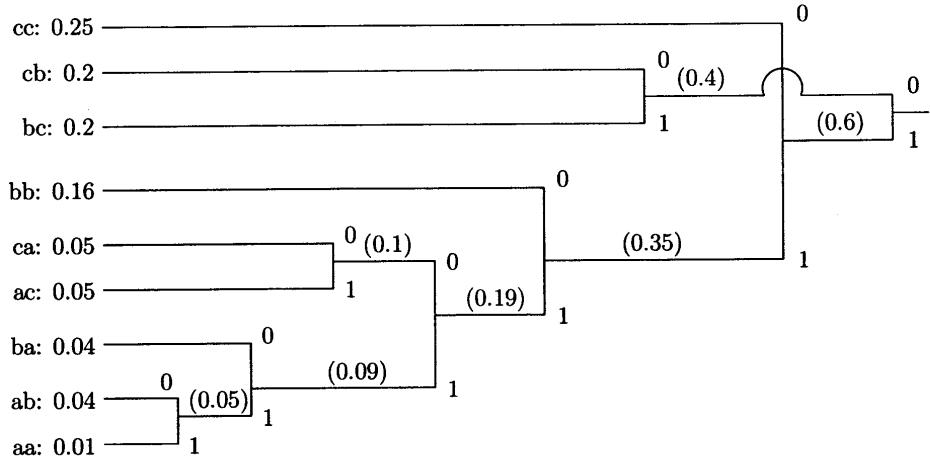


Figure 5: Two-to-variable Huffman-Coding

- (b) Find the expected length  $\bar{L}_{\min,2}$  normalized to bits per symbol, of the best variable-length prefix-free code for  $X^2 = (X_1, X_2)$ .

**Solution:** Map each pair of source alphabets to a codeword using Huffman coding. The mapping is  $\{aa \rightarrow 111111, ab \rightarrow 111110, ac \rightarrow 11101, ba \rightarrow 11110, bb \rightarrow 110, bc \rightarrow 01, ca \rightarrow 11100, cb \rightarrow 00, cc \rightarrow 10\}$ . See Fig. 5. Thus,  $\bar{L}_{\min,2} = 1.39$  bits/symbol.

- (c) Is it true that for any DMS,  $\bar{L}_{\min} \geq \bar{L}_{\min,2}$ ? Explain.

**Solution:** Construct a two-to-variable length code<sup>1</sup> say  $\mathcal{C}_2$ , thus simply map the source letter pair  $(X_1, X_2)$  to  $(\mathcal{C}(X_1), \mathcal{C}(X_2))$  where  $\mathcal{C}$  is the optimal one-to-variable length code. Clearly, the resulting expected number of bits/source symbol is the same as that for the code  $\mathcal{C}$ . Hence, we have constructed a two-to-variable length code that does no worse than  $\mathcal{C}$ . By definition the *optimal* two-to-variable length code can only do better than  $\mathcal{C}_2$ . Hence, for any DMS

$$\bar{L}_{\min} = \bar{L}_2 \geq \bar{L}_{\min,2}$$

where  $\bar{L}_2$  is the expected bits per source symbol for the trivial code  $\mathcal{C}_2$  that we constructed.

6. **(Optional) From 2013/2014 Final Exam** Consider a discrete memoryless source  $X$  with alphabet  $\{1, 2, \dots, M\}$ . Suppose that the symbol probabilities are ordered and satisfy  $p_1 > p_2 > \dots > p_M$  and also satisfy  $p_1 < p_{M-1} + p_M$ . Let  $l_1, l_2, \dots, l_M$  be the lengths of a prefix-free code of minimum expected length for such a source.

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<sup>1</sup>A code that encodes two source symbols at a time.

- (a) **(1 point) TRUE or FALSE:**  $l_1 \leq l_2 \leq \dots \leq l_M$ .

**TRUE.** This was done in class. For an optimal code, if  $p_i > p_j$ , then  $l_i \leq l_j$ . Suppose otherwise, i.e., that  $l_i > l_j$ , then I can create a new code with lengths  $l'_i = l_j$  and  $l'_j = l_i$  for symbols  $i$  and  $j$  respectively. It is then easy to see that the expected cost will decrease. Indeed, the contribution to the expected cost from symbols  $i$  and  $j$  in the old code is  $c_{ij}^{\text{old}} = p_i l_i + p_j l_j$ . The contribution to the expected cost from symbols  $i$  and  $j$  in the new code is  $c_{ij}^{\text{new}} = p_i l_j + p_j l_i$ . Because  $p_i > p_j$  and  $l_i > l_j$ , we have that  $c_{ij}^{\text{old}} > c_{ij}^{\text{new}}$  which is a contradiction and so the initial assumption that  $l_i > l_j$  must be false. Hence,  $l_i \leq l_j$ . This argument can be repeated for all symbols.

- (b) **(2 points)** Show that if the Huffman algorithm is used to generate the above code, then  $l_M \leq l_1 + 1$ . (Hint: You may use part (a).)

For the Huffman algorithm, we will first merge symbols  $M - 1$  and  $M$  to form a symbol with probability  $p_{M-1} + p_M$ . The codeword for this new symbol is  $l_M - 1$ . Since  $p_{M-1} + p_M > p_1$ , by part (a), we must have that  $l_1 \geq l_M - 1$  which is the desired result.

- (c) **(Bonus 2 points)** Show that  $l_M \leq l_1 + 1$  for any (not necessarily Huffman generated) prefix-free code of minimum expected length. (Hint: A minimum-expected-length code must be full.)

A minimum-expected-length code must be full, and thus the codeword for letter  $M$  must have a sibling, say letter  $j$ . Since  $p_j \geq p_{M-1}$ , we have  $p_j + p_M > p_1$  because of the condition  $p_1 < p_{M-1} + p_M$ . Let  $l'$  be the length of the intermediate node that is parent to  $j$  and  $M$ . Now  $l' \leq l_1$  since otherwise the codeword for  $1$  could be interchanged with this intermediate node for a reduction in  $\bar{L}$ . Again  $l_M - 1 \leq l_1$ .

- (d) **(2 points)** Suppose  $M = 2^k$  for some integer  $k$ . Show that all codewords must have the same length. (Hint: What does the Kraft inequality look like for an optimal code? Consider the three cases  $l_1 = k$ ,  $l_1 < k$  and  $l_1 > k$ .)

An optimal prefix-free code must be full. For full codes, Kraft must be satisfied with equality, i.e.,  $\sum_{j=1}^{2^k} 2^{-l_j} = 1$ . First assume that  $l_1 = k$ . Then all codewords have length  $k$  or  $k+1$ , but as mentioned above, the Kraft's inequality can be satisfied with equality (i.e., the code can be full) only if all codewords have length  $k$ . If  $l_1 > k$ , then  $l_j > k$  for all  $j$  and the Kraft inequality can not be satisfied with equality. Finally, if  $l_1 < k$  with  $l_j \leq k$ , then the Kraft inequality can not be met. Thus all codewords have length  $k$ .

7. **(Optional): From 2013/2014 Final Exam:** Consider a discrete memoryless source  $X$  with alphabet  $\{1, 2, \dots, M\}$  with probabilities  $p_1 \geq p_2 \geq \dots \geq p_{M-1} > 0$ . The Huffman algorithm operates by joining the two least likely symbols together as siblings and then constructs an optimal prefix-free code for a reduced source  $X'$  in which the symbols of probability  $p_M$  and  $p_{M-1}$  have been replaced by a single symbol of probability  $p_M + p_{M-1}$ . The expected code-length  $\bar{L}$  of the code for the original source  $X$  is then equal to  $\bar{L}' + p_M + p_{M-1}$  where  $\bar{L}'$  is the expected code-length of  $X'$ . The entropy of  $X$  is defined as

$$H(X) = \sum_{j=1}^M p_j \log p_j.$$

- (e) **(2 points)** Express the entropy  $H(X)$  for the original source in terms of the entropy  $H(X')$  of the reduced source as

$$H(X) = H(X') + (p_M + p_{M-1})h(\gamma)$$

where  $h(\gamma) = -\gamma \log \gamma - (1 - \gamma) \log(1 - \gamma)$ . Find the required  $\gamma$ .

We have

$$H(X) = \sum_{i=1}^M -p_i \log p_i, \quad H(X') = \sum_{i=1}^{M-2} -p_i \log p_i - (p_{M-1} + p_M) \log(p_{M-1} + p_M).$$

Subtracting we obtain

$$\begin{aligned} H(X) - H(X') &= (p_{M-1} + p_M) \log(p_{M-1} + p_M) - p_M \log p_M - p_{M-1} \log p_{M-1} \\ &= (p_{M-1} + p_M) h\left(\frac{p_M}{p_M + p_{M-1}}\right). \end{aligned}$$

Hence  $\gamma = \frac{p_M}{p_M + p_{M-1}}$ .

- (f) **(1 point)** In the code tree generated by the Huffman algorithm, let  $v_1$  denote the intermediate node that is the parent of the leaf nodes for symbols  $M$  and  $M-1$ . Let  $q_1 = p_M + p_{M-1}$  be the probability of reaching  $v_1$  in the code tree. Similarly, let  $v_2, v_3, \dots$  denote the subsequent intermediate nodes generated by the Huffman algorithm. How many intermediate nodes are there, including the root node of the entire tree?

*Each step of the Huffman algorithm reduces the number of symbols by 1 until only 1 node (the root) is left. Thus there are  $M-1$  intermediate nodes, counting the root.*

- (g) **(2 points)** Let  $q_1, q_2, \dots$  be the probabilities of reaching the intermediate nodes  $v_1, v_2, \dots$  (note that the probability of reaching the root node is 1). Show that  $\bar{L} = \sum_{i=1}^{M-1} q_i$ . (*Hint: Note that  $\bar{L} = \bar{L}' + q_1$ . Why?*)

*We showed in class that the Huffman algorithm is optimal. Thus at every step, optimality is retained, i.e., that  $\bar{L} = \bar{L}' + q_1$  where  $\bar{L}$  is the optimal expected length for the PF code for  $X$  and  $\bar{L}'$  is the optimal expected length for the PF code for  $X'$ . After the second step of the algorithm,  $\bar{L}'$  is related to the minimum expected length, say  $\bar{L}^{(2)}$  of the further reduced code by  $\bar{L}' = \bar{L}^{(2)} + q_2$ . Thus,  $\bar{L} = \bar{L}^{(2)} + q_1 + q_2$ . Proceeding to step  $M-1$ , (or more formally using induction) we have  $\bar{L} = \bar{L}^{(M-1)} + q_1 + q_2 + \dots + q_{M-1}$ . Since the expected length of the root node  $\bar{L}^{(M-1)} = 0$ ,  $\bar{L} = \sum_{i=1}^{M-1} q_i$ .*

#### 8. 2014/15 Midterm: Huffman for Large Alphabets: Huffman for Large Alphabets:

- (a) (3 points) Find the codeword lengths of an optimal binary encoding (Huffman code) of the distribution

$$P_X(i) = \frac{1}{100}, \quad \text{for } i = 1, 2, \dots, 100.$$

That is the source is uniform on 100 symbols. Just find the optimal lengths (how many codewords of various lengths). You do not need to produce the actual code.

*You do not need to use a calculator but the following is useful:  $6 \leq \log_2 100 \leq 7$ .*

**Solution:** Since the distribution is uniform, the Huffman tree will consist of word lengths of  $\lceil \log_2 100 \rceil = 7$  and  $\lfloor \log_2 100 \rfloor = 6$ . There are 64 nodes of depth 6, of which  $(64 - k)$  will be leaf nodes; and there are  $k$  nodes of depth 6 which will form  $2k$  leaf nodes of depth 7. Since the total number of leaf nodes is 100, we have

$$(64 - k) + 2k = 100, \quad \Rightarrow \quad k = 36.$$

So there are  $64 - 36 = 28$  codewords of length 6 and  $2 \times 36 = 72$  codewords of length 7.