

MUTABLE SEQUENCE TYPES

Mutating Objects

```
names = ['Eric', 'John']
```

```
names = names + ['Michael']
```

names



0xFF255



0xAA2345

This is NOT mutation!

Mutating an object means changing the object's **state** without creating a new object

```
names = ['Eric', 'John']
```

```
names.append('Michael')
```

names



0xFF255

Mutating Using []

`s[i] = x` element at index `i` is replaced with `x`

`s[i:j] = s2` slice is replaced by the `contents` of the iterable `s2`

`del s[i]` removes element at index `i`

`del s[i:j]` removes entire slice

We can even assign to extended slices: `s[i:j:k] = s2`

We will come back to mutating using slicing in a lot more detail in an upcoming video

Some methods supported by mutable sequence types such as lists

<code>s.clear()</code>	removes all items from <code>s</code>
<code>s.append(x)</code>	appends <code>x</code> to the end of <code>s</code>
<code>s.insert(i, x)</code>	inserts <code>x</code> at index <code>i</code>
<code>s.extend(iterable)</code>	appends contents of <code>iterable</code> to the end of <code>s</code>
<code>s.pop(i)</code>	removes <u>and</u> returns element at index <code>i</code>
<code>s.remove(x)</code>	removes the first occurrence of <code>x</code> in <code>s</code>
<code>s.reverse()</code>	does an in-place reversal of elements of <code>s</code>
<code>s.copy()</code>	returns a shallow copy

and more...

Coding Exercises