

**School of Computing** 

# Algorithm Design (Some Old Algorithms) Video 6.3c

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Algorithm is Cool. Learn Algorithms.

(Q-Module: CT, Algorithm Design) Page 1

### Outline

# **Overview:**

- **□** Definition of Algorithm
- **□** Algorithms in Everyday Life
- **□** Some Old Algorithms
- **☐** Some Simple Algorithms
- **□** Abstraction & Decomposition



# Do you know what's prime?

Yes, those numbers like

2, 3, 5, 7, 11, 13, and so on....

### What's so special about them...

they cannot be divided by any smaller number (except for 1)

And yes, there are other ways to define...

**Task:** Given a number n, find all the prime numbers between 2 and n.

# Prime Number Joke...

# Input:

- > a Mathematician,
- > a Physicist,
- > an Engineer,
- > a computer scientist...

### Mathematician: (pen-and-paper person)

- > 1 is prime, 3 is prime,
- > 5 is prime, 7 is prime,
- **> 9....**

Counter-example (yes, disconfirmation!)

Therefore, Theorem is false...

### Physicist: (...does some experiments)

- > 1 is prime, 3 is prime,
- > 5 is prime, 7 is prime,
- > 9.... Hmmm... experimental error
- > 11 is prime, 13 is prime,

### Therefore, All odd numbers are prime +

+ subject to tolerable experimental error

### Engineer: (...quick and dirty solution)

- > 1 is prime, 3 is prime,
- > 5 is prime, 7 is prime,
- > 9 is prime, 11 is prime, 13 is prime

Therefore, All odd numbers are prime

#### **Computer Scientist:**

- take course on Analysis of Algorithm,
- > write algorithm in pseudo-code,
- program in Fortran/Pascal/C/C++/Java/python
- > Debug,
- Debug some more,
- Lots of debugging later,
- Program compiles!!! Eureka!!!

#### Computer Scientist: (runs the program...)

- 1 is prime,
- 3 is prime,
- 5 is prime,
- 7 is prime,
- > 7 is prime,



# Seive of Eratosthenes (200 BC)

A *cool* algorithm for finding all prime numbers between 2 and *n*.

by literally by sieving away all the non-primes (multiples of smaller primes)

https://en.wikipedia.org/wiki/Sieve\_of\_Eratosthenes

# Seive of Eratosthenes

	_	_	_	_	_	_	_	_	_
	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110
111	112	113	114	115	116	117	118	119	120

Prime numbers

https://en.wikipedia.org/wiki/Sieve\_of\_Eratosthenes

(Q-Module: CT, Algorithm Design) Page 14

# Early Algorithms: Sieve

# To find all the prime numbers $\leq$ a given integer n: (using Eratosthenes' method)

- 1. Create a list of consecutive integers from 2 through n: (2, 3, 4, ..., n).
- 2. Initially, let *p* equal 2, the smallest prime number.
- 3. Enumerate the multiples of *p* by counting to *n* from 2*p* in increments of *p*, and mark them in the list (these will be 2*p*, 3*p*, 4*p*, ...; the *p* itself should not be marked).
- 4. Find the first number greater than *p* in the list that is not marked. If there was no such number, stop. Otherwise, let *p* now equal this new number (which is the next prime), and repeat from step 3.
- 5. When the algorithm terminates, the numbers remaining not marked in the list are all the primes below n.

### Sieve of Eratosthenes

### "Correctness Proof of the Algorithm:"

The main idea here is that every value assigned to *p* will be prime, because if it were *composite* it would be marked (and thrown away) as a multiple of some other, smaller prime.

Note that some of the numbers may be marked more than once (e.g., 15 will be marked both for 3 and 5).



# Euclid's algorithm, 300 BC (1)

**Euclid gave an algorithm for GCD of 2 numbers** 

**GCD** = Greatest Common Divisor



Used Cool decomposition idea (based on simple math equation)

# Euclid's algorithm, 300 BC (2)

### **Euclid gave an algorithm for GCD of 2 numbers**

**GCD** = Greatest Common Divisor

If GCD(P, Q) = xthen x divides P, and x divides Q, and x is the greatest number with this property

**Example:** What is GCD(24, 60)?

D: divisors of 24: 1, 2, 3, 4, 6, 8, 12, 24

D: divisors of 60: 1, 2, 3, 4, 5, 6, 10, 12, 15, 20, 30, 60

CD: common divisors: 1, 2, 3, 4, 6, 12

GCD: greatest common divisor = 12

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# Euclid's decomposition method (1)

#### **Euclid's idea (extended):**

Assume  $P \le Q$ , then GCD(P, Q) = GCD(P, Q-P)

### Example: How to compute GCD(24, 60)?

$$GCD(24, 60) = GCD(24, 36)$$
 [36 = 60-24]  
=  $GCD(24, 12)$  [12 = 36-24]  
=  $GCD(12, 12)$  [12 = 24-12]  
= 12

Can you "see" the decomposition?

### **Exercise:**

Can you turn the decomposition idea of Euclid into an algorithm?

Write out Euclid's method as an algorithm.

# Euclid's decomposition method (2)

#### Euclid's idea (extended):

```
Assume P \le Q,
then GCD(P, Q) = GCD(P, (Q \mod P))
```

(A **mod** B) = "remainder when A is divided by B"

Example: How to compute GCD(24, 60)?

```
GCD(24, 60) = GCD(24, 12) 12=(60 mod 24)
= GCD(0, 12) 0=(24 mod 12)
= 12
```

### **References:**

#### One the Sieve of Eratosthenes (200 BC):

https://en.wikipedia.org/wiki/Sieve\_of\_Eratosthenes
http://www.geeksforgeeks.org/sieve-of-eratosthenes/
http://primes.utm.edu/glossary/xpage/sieveoferatosthenes.html

#### **Euclid's Algorithm (300 BC)**

https://en.wikipedia.org/wiki/Euclidean\_algorithm
http://mathworld.wolfram.com/EuclideanAlgorithm.html
http://www.cut-the-knot.org/blue/Euclid.shtml

# (End of video 6.3c)

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