

The background of the image consists of numerous large, 3D-rendered blue numbers of various sizes and orientations, creating a dense, textured pattern.

CS3223 Tutorial 9

Gary Lim

Chapter Review

- ❖ 2PL
- ❖ Strict 2PL
- ❖ Lock granularity

2 Phase Locking

- ❖ Across the entire span of the transaction, the number of locks held by a transaction first increases, then it decreases
 - ❖ NOT ALLOWED to acquire new locks again after it has released some
 - ❖ At the highest point, it must have all the locks (of the correct type, on the correct objects) to accomplish its actions

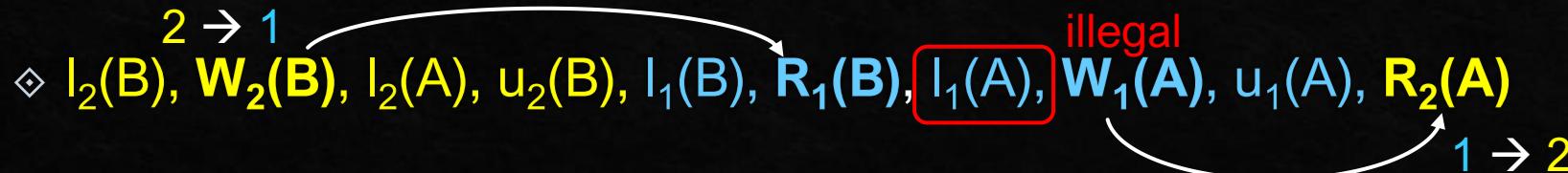
2 Phase Locking

- ◇ **2PL schedules** (where each transaction acquires first, then releases their locks) are **Conflict Serializable** (2PL → Conflict Serializable schedule)

- ◇ Intuition:

- ◇ T1 must have exclusive access to object A before it can write to it.
- ◇ T2 must wait for T1 to release X-lock(A) before it can access it. **W₁(A), u₁(A), l₂(A), R₂(A)**
- ◇ If T2 comes before T1 due to a pair of conflicting actions on some other object B, e.g. **W₂(B), u₂(B), l₁(B), R₁(B)**, then a 2PL schedule **would not** have been possible
 - ◇ T1 would not have been able to acquire X-lock(A) because T2 has acquired X-lock(B) and S-lock(A) and has not released S-lock(A)

- ◇ Non-conflict serializable schedule is not 2PL



2 Phase Locking

2PL → conflict serializable

Not conflict serializable → Not 2PL

Conflict serializable

2PL

Strict 2PL

- ❖ Same as 2PL with the addition that each Xact must hold on to locks until **Xact commits or aborts**
- ❖ **Strict 2PL schedules** are **strict** and **conflict serializable**
 - ❖ $R_1(X)$, $R_1(Y)$, $R_2(Y)$, $W_1(Z)$, $c1$, $W_3(X)$, $W_3(Z)$, $c3$, $R_2(X)$, $W_2(Z)$, $c2$
 - ❖ Recall: A schedule S is a **strict** schedule if for every $W_i(O)$ in S , O is **not read or written** by another Xact until T_i either **aborts** or **commits**
 - ❖ If $W_1(Z) \rightarrow W_3(Z)$, then $W_1(Z)$, $c1 \dots W_3(Z)$
 - ❖ T2 only writes to Z after T1 commits $W_1(Z)$
 - ❖ If $W_3(X) \rightarrow R_2(X)$, then $W_3(X)$, $c3 \dots R_2(X)$
 - ❖ T2 only reads X after T3 commits $W_3(X)$

| T1 | T2 | T3 |
|----------|--------------------|--------------------|
| $R_1(X)$ | | |
| $R_1(Y)$ | $R_2(Y)$ | |
| | $W_1(Z)$ Commit | |
| | | $W_3(X)$ |
| | | $W_3(Z)$ Commit |
| | | $R_2(X)$ |
| | $W_2(Z)$ Commit | |

Strict 2PL

- ❖ Same as 2PL with the addition that each Xact must hold on to locks until **Xact commits or aborts**
- ❖ **Strict 2PL schedules** are **strict** and **conflict serializable**
 - ❖ $R_1(X)$, $R_1(Y)$, $R_2(Y)$, $W_1(Z)$, $c1$, $W_3(X)$, $W_3(Z)$, $c3$, $R_2(X)$, $W_2(Z)$, $c2$
 - ❖ Recall: A schedule S is a **strict** schedule if for every $W_i(O)$ in S , O is **not read or written** by another Xact until T_i either **aborts** or **commits**
 - ❖ If $W_1(Z) \rightarrow W_3(Z)$, then $W_1(Z)$, $c1 \dots W_3(Z)$
 - ❖ T2 only writes to Z after T1 commits $W_1(Z)$
 - ❖ If $W_3(X) \rightarrow R_2(X)$, then $W_3(X)$, $c3 \dots R_2(X)$
 - ❖ T2 only reads X after T3 commits $W_3(X)$

| T1 | T2 | T3 |
|----------------------------------------------------------------------|------------------------------------------------------------------------------------------------|----|
| $I-S_1(X)$ $R_1(X)$ $I-S_1(Y)$ $R_1(Y)$ | | |
| | $I-S_2(Y)$ $R_2(Y)$ | |
| $I-X_1(Z)$ $W_1(Z)$ Commit $U_1(X)$ $U_1(Y)$ $U_1(Z)$ | | |
| | $I-X_3(X)$ $W_3(X)$ $I-X_3(Z)$ $W_3(Z)$ Commit $U_3(X)$ $U_3(Z)$ | |
| | $I-S_2(X)$ $R_2(X)$ $I-X_2(Z)$ $W_2(Z)$ Commit $U_2(X)$ $U_2(Y)$ $U_2(Z)$ | |

Strict 2PL

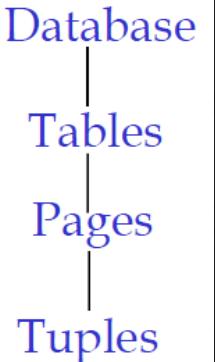
- ❖ Same as 2PL with the addition that each Xact must hold on to locks until **Xact commits or aborts**
- ❖ This is NOT 2PL

| T1 | T2 | T3 |
|-----------------------------------------------------------------------------|-------------------------------------------|--------------------------------------------------------------------------------------------------|
| $I\text{-}S_1(X)$ $R_1(X)$ $I\text{-}S_1(Y)$ $R_1(Y)$ | | |
| | $I\text{-}S_2(Y)$ $R_2(Y)$ | |
| $I\text{-}X_1(Z)$ $W_1(Z)$ Commit $U_1(X)$ $U_1(Y)$ $U_1(Z)$ | | |
| | $I\text{-}S_2(X)$ $R_2(X)$ $U_2(X)$ | $I\text{-}X_3(X)$ $W_3(X)$ $I\text{-}X_3(Z)$ $W_3(Z)$ Commit $U_3(X)$ $U_3(Z)$ |
| | | $I\text{-}X_2(Z)$ $W_2(Z)$ Commit $U_2(Y)$ $U_2(Z)$ |

Strict 2PL

- ◊ Same as 2PL with the addition that each Xact must hold on to locks until **Xact commits or aborts**
- ◊ This is NOT 2PL

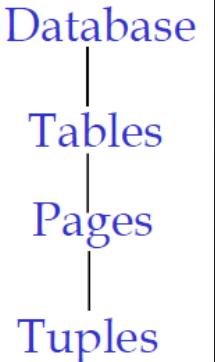
| T1 | T2 | T3 |
|-----------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------|
| $I\text{-}S_1(X)$ $R_1(X)$ $I\text{-}S_1(Y)$ $R_1(Y)$ | | |
| | $I\text{-}S_2(Y)$ $R_2(Y)$ | |
| $I\text{-}X_1(Z)$ $W_1(Z)$ Commit $U_1(X)$ $U_1(Y)$ $U_1(Z)$ | $I\text{-}X_2(X)$ $R_2(X)$ U₂(X) | |
| | T2 releases lock to let T3 acquire | $I\text{-}X_3(X)$ $W_3(X)$ $I\text{-}X_3(Z)$ $W_3(Z)$ Commit $U_3(X)$ $U_3(Z)$ |
| | T2 acquires lock again | $I\text{-}X_2(Z)$ $W_2(Z)$ Commit $U_2(Y)$ $U_2(Z)$ |



Locking Rules

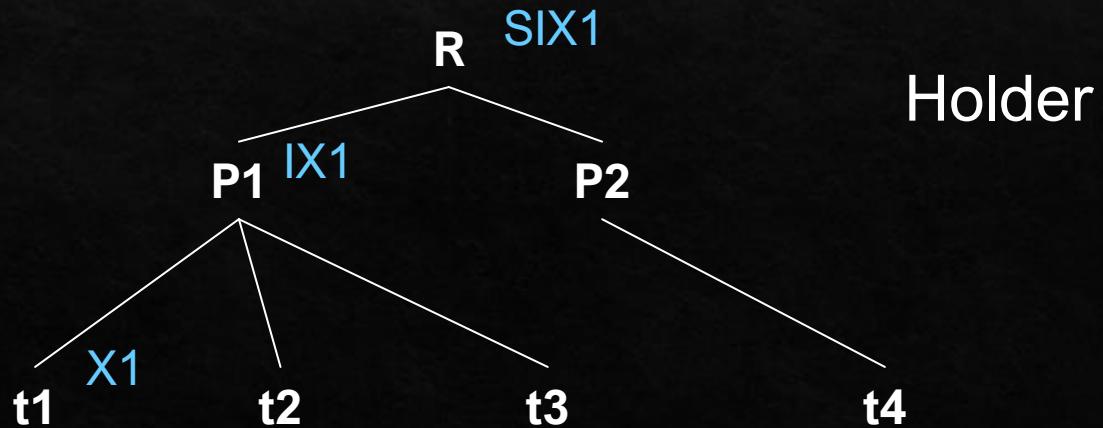
- ❖ IS – intent to read at a finer granularity
- ❖ IX – intent to write at a finer granularity
- ❖ SIX – will read this object + intent to write at a finer granularity
 - ❖ Stricter than S and IX, but less strict than X

| | | Requestor | | | | |
|--------|-----|-----------|----|---|-----|---|
| | | IS | IX | S | SIX | X |
| Holder | IS | T | T | T | T | F |
| | IX | T | T | F | F | F |
| | S | T | F | T | F | F |
| | SIX | T | F | F | F | F |
| | X | F | F | F | F | F |

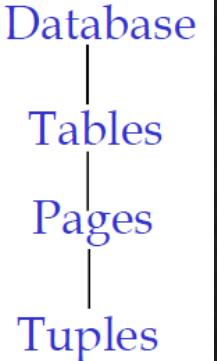


Locking Rules

- ❖ IS – intent to read at a finer granularity
- ❖ IX – intent to write at a finer granularity
- ❖ SIX – will read this object + intent to write at a finer granularity
 - ❖ Stricter than S and IX, but less strict than X

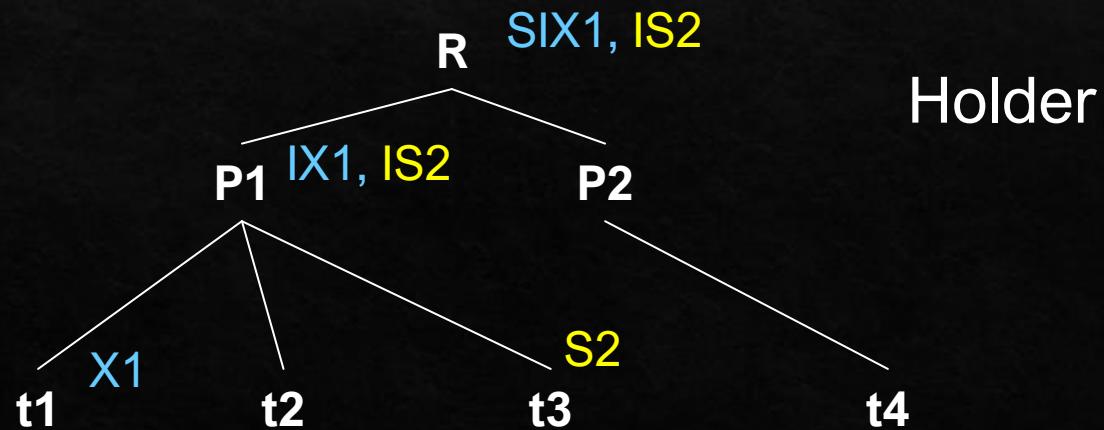


| | | Requestor | | | | |
|--------|-----|-----------|----|---|-----|---|
| | | IS | IX | S | SIX | X |
| Holder | IS | T | T | T | T | F |
| | IX | T | T | F | F | F |
| S | S | T | F | T | F | F |
| | SIX | T | F | F | F | F |
| X | X | F | F | F | F | F |

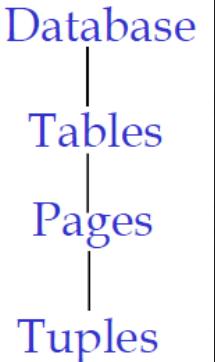


Locking Rules

- ❖ IS – intent to read at a finer granularity
- ❖ IX – intent to write at a finer granularity
- ❖ SIX – will read this object + intent to write at a finer granularity
 - ❖ Stricter than S and IX, but less strict than X



| | | Requestor | | | | |
|--------|-----|-----------|----|---|-----|---|
| | | IS | IX | S | SIX | X |
| Holder | IS | T | T | T | T | F |
| | | T | T | F | F | F |
| SIX | SIX | T | F | T | F | F |
| | | T | F | F | F | F |
| X | X | F | F | F | F | F |
| | | F | F | F | F | F |



Locking Rules

- ❖ IS – intent to read at a finer granularity
- ❖ IX – intent to write at a finer granularity
- ❖ SIX – will read this object + intent to write at a finer granularity
 - ❖ Stricter than S and IX, but less strict than X

Not safe for T2 to read R when T1 is writing!



Requestor

| | IS | IX | S | SIX | X |
|-----|----|----|---|-----|---|
| IS | T | T | T | T | F |
| IX | T | T | F | F | F |
| S | T | F | T | F | F |
| SIX | T | F | F | F | F |
| X | F | F | F | F | F |

Q1A

- ❖ Illustrate with an example how allowing upgrading of S to X locks can potentially lead to deadlocks

Q1A

- ❖ Illustrate with an example how allowing upgrading of S to X locks can potentially lead to deadlocks

| T1 | T2 |
|----------------------|----------------------|
| I-S ₁ (A) | |
| I-X ₁ (A) | I-S ₂ (A) |
| | I-X ₂ (A) |

Deadlock!

Neither T1 nor
T2 can proceed
to write safely

Q1A

- ❖ Given the following locks, how would the compatibility matrix look like?
 - ❖ S – read only
 - ❖ X – write
 - ❖ U – read but MAY write

| | | Requestor | | |
|--------|---|-----------|---|---|
| | | S | X | U |
| Holder | S | T | F | |
| | X | F | F | |
| | U | | | |

Q1A

- ❖ Given the following locks, how would the compatibility matrix look like?
 - ❖ S – read only
 - ❖ X – write
 - ❖ U – read but MAY write

| | | Requestor | | |
|--------|---|-----------|---|---|
| | | S | X | U |
| Holder | S | T | F | T |
| | X | F | F | F |
| | U | F | F | F |

Q1A

- ❖ Given the following locks, how would the compatibility matrix look like?
 - ❖ S – read only
 - ❖ X – write
 - ❖ U – read but MAY write

| | | Requestor | | |
|--------|---|-----------|---|---|
| | | S | X | U |
| Holder | S | T | F | T |
| | X | F | F | F |
| | U | F | F | F |

U lock: there is a possibility that Xact may not update, just read only. If this Xact attempt to acquire X lock, it cannot even acquire at all! (i.e. it can't even read)

If a Xact acquires U lock while others are holding S lock, it can still read. But it cannot update until all other S locks have been released

Q1A

- ❖ Given the following locks, how would the compatibility matrix look like?
 - ❖ S – read only
 - ❖ X – write
 - ❖ U – read but MAY write

Once a Xact has U lock, we don't allow additional S-locks to be acquired so that this Xact can eventually get to write. If we allow more S-locks while U is held, then the transaction may never get to update because Xacts requiring the S-lock keeps entering

T would still be correct though

Holder

If this is T, it could lead to starvation

| Requestor | | | |
|-----------|---|---|---|
| | S | X | U |
| S | T | F | T |
| X | F | F | F |
| U | T | F | F |

Q1B

- ◇ **copy(x,y)** – atomically copies value stored in record x (read x) to record y (write y)

| | | Requestor | | | |
|--------|--------|-----------|------|--------|--------|
| | | R(x) | W(x) | C(x,?) | C(?,x) |
| Holder | R(x) | T | F | | |
| | W(x) | F | F | | |
| | C(x,?) | | | | |
| | C(?,x) | | | | |

Q1B

- ◇ **copy(x,y)** – atomically copies value stored in record x (read x) to record y (write y)

| | | Requestor | | | |
|--------|--------|-----------|------|--------|--------|
| | | R(x) | W(x) | C(x,?) | C(?,x) |
| Holder | R(x) | T | F | T | F |
| | W(x) | F | F | F | F |
| | C(x,?) | T | F | T | F |
| | C(?,x) | F | F | F | F |

Q2

- ❖ Compatibility matrix for INCREMENT operation ($x = x + 1$)

| | | Requestor | | |
|--------|---|-----------|---|---|
| | | S | X | I |
| Holder | S | T | F | |
| | X | F | F | |
| | I | | | |

Q2

- ❖ Compatibility matrix for INCREMENT operation ($x = x + 1$)
 - ❖ “Special” kind of INCREMENT operation that is independent of ordering; outcome is still the same regardless of ordering
 - ❖ Many transactions can hold an I lock concurrently

| | | Requestor | | |
|--------|---|-----------|---|---|
| | | S | X | I |
| Holder | S | T | F | F |
| | X | F | F | F |
| | I | F | F | T |

Q2

- ❖ Is the schedule serializable? If so, what is the equivalent serial schedule?
- ❖ $S = r_1(A); r_2(B); r_3(C); incr_2(C); r_3(B); incr_1(C); incr_2(A);$

| Requestor | | | |
|-----------|---|---|---|
| Holder | S | X | I |
| S | T | F | F |
| X | F | F | F |
| I | F | F | T |

Q2

- ◇ Is the schedule serializable? If so, what is the equivalent serial schedule?

◇ $S = \underline{r_1(A)}; \underline{r_2(B)}; \underline{r_3(C)}; \underline{\text{incr}_2(C)}; \underline{r_3(B)}; \underline{\text{incr}_1(C)}; \underline{\text{incr}_2(A)}$;

- ◇ Conflicting actions

- ◇ Object A: $1 \rightarrow 2$

- ◇ Object B: none

- ◇ Object C: $3 \rightarrow 2$, $3 \rightarrow 1$

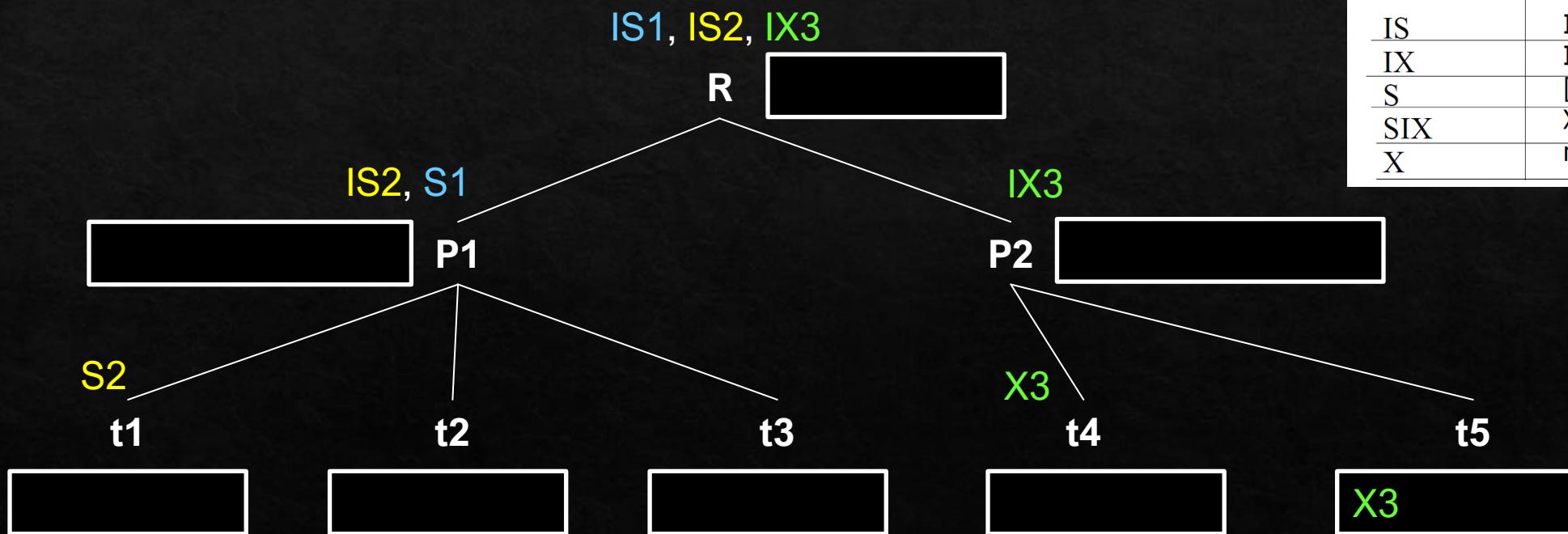
- ◇ Serial order: $3 \rightarrow 1 \rightarrow 2$

- ◇ $S_{\text{serial}} = r_3(C); r_3(B); r_1(A); \text{incr}_1(C); r_2(B); \text{incr}_2(C); \text{incr}_2(A);$

| Requestor | | | |
|-----------|---|---|---|
| | S | X | I |
| Holder | S | T | F |
| | X | F | F |
| | I | F | T |

Q4

Show what are the **next** possible locks to be acquired by T1, T2, T3 and T4



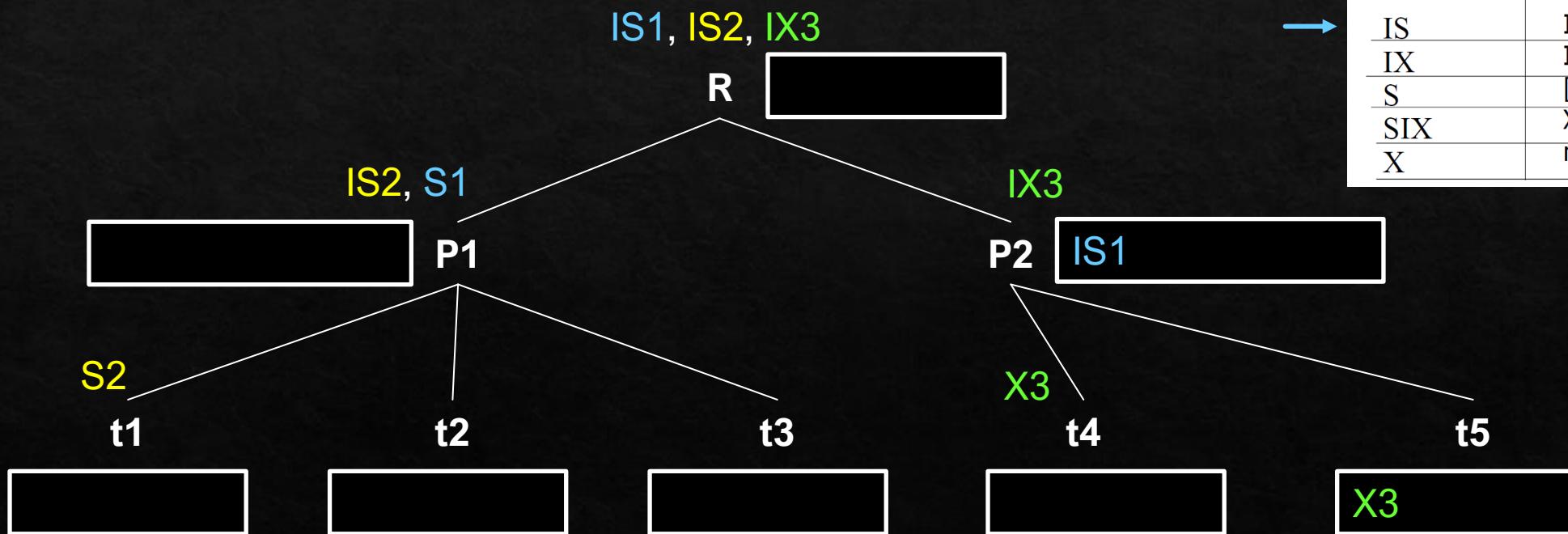
Holder

| | IS | IX | S | SIX | X |
|-----|----|----|---|-----|---|
| IS | T | T | T | T | F |
| IX | T | T | F | F | F |
| S | T | F | T | F | F |
| SIX | T | F | F | F | F |
| X | F | F | F | F | F |

| Parent locked in | Child can be locked in |
|------------------|------------------------|
| IS | IS, S |
| IX | IS, S, IX, X, SIX |
| S | [S, IS] not necessary |
| SIX | X, IX, [SIX] |
| X | none |

Q4

Show what are the **next** possible locks to be acquired by T1, T2, T3 and T4



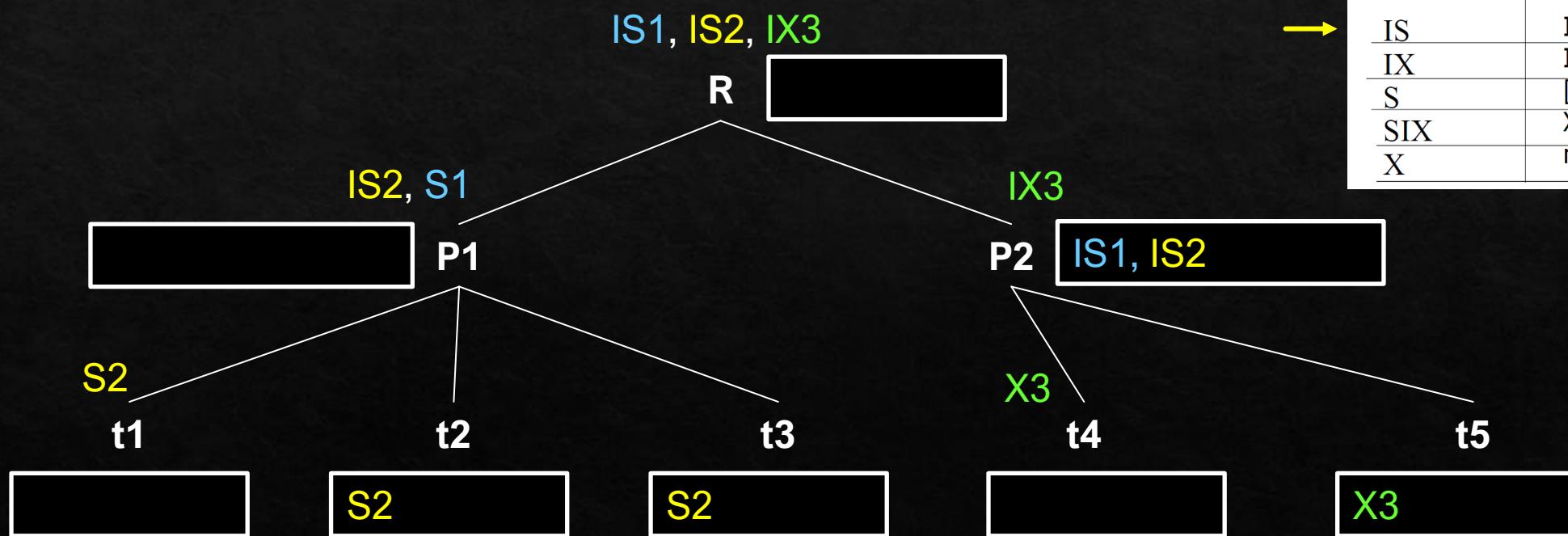
Holder

| | IS | IX | S | SIX | X |
|-----|----|----|---|-----|---|
| IS | T | T | T | T | F |
| IX | T | T | F | F | F |
| S | T | F | T | F | F |
| SIX | T | F | F | F | F |
| X | F | F | F | F | F |

| Parent locked in | Child can be locked in |
|------------------|------------------------|
| IS | IS, S |
| IX | IS, S, IX, X, SIX |
| S | [S, IS] not necessary |
| SIX | X, IX, [SIX] |
| X | none |

Q4

Show what are the **next** possible locks to be acquired by T1, T2, T3 and T4



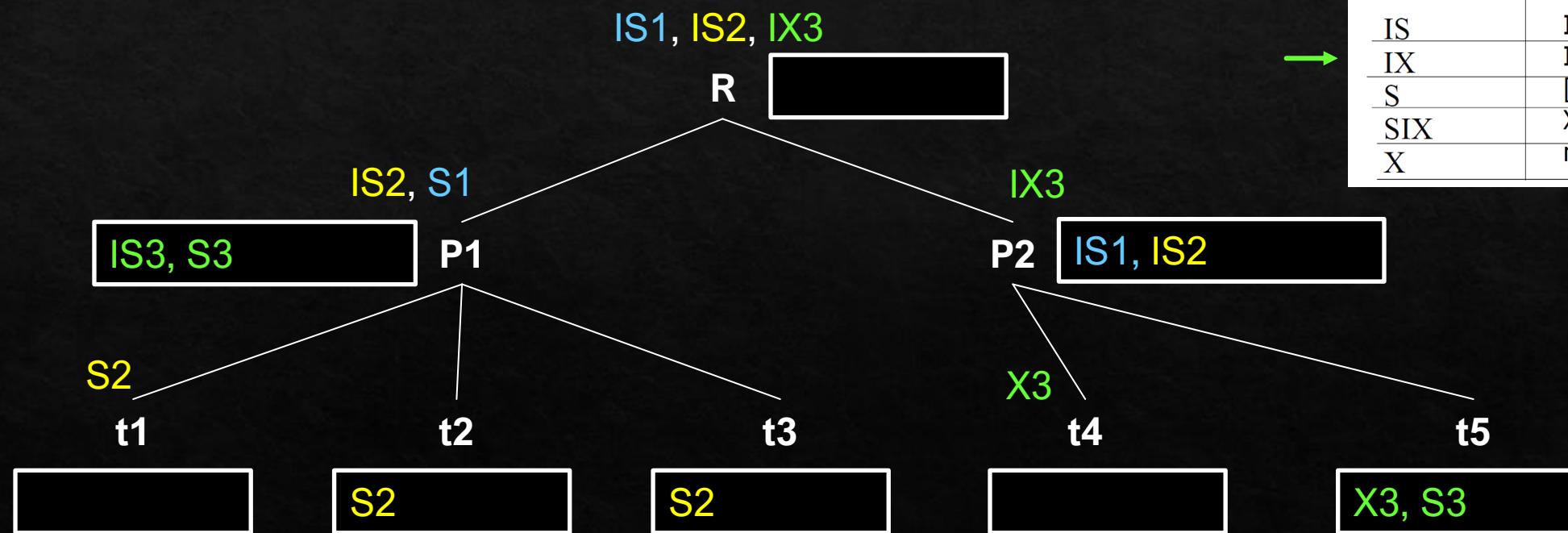
Holder

| | Requestor | | | | |
|-----|-----------|----|---|-----|---|
| | IS | IX | S | SIX | X |
| IS | T | T | T | T | F |
| IX | T | T | F | F | F |
| S | T | F | T | F | F |
| SIX | T | F | F | F | F |
| X | F | F | F | F | F |

| Parent locked in | Child can be locked in |
|------------------|------------------------|
| IS | IS, S |
| IX | IS, S, IX, X, SIX |
| S | [S, IS] not necessary |
| SIX | X, IX, [SIX] |
| X | none |

Q4

Show what are the **next** possible locks to be acquired by T1, T2, T3 and T4



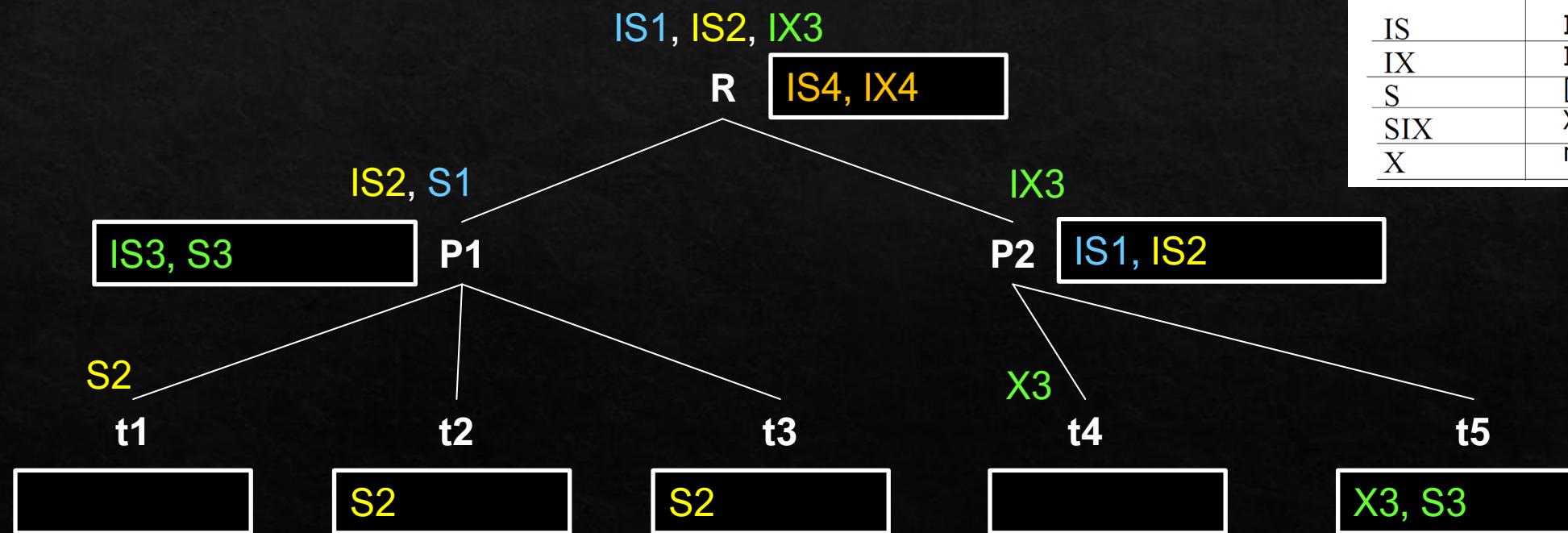
Holder

| | IS | IX | S | SIX | X |
|-----|----|----|---|-----|---|
| IS | T | T | T | T | F |
| IX | T | T | F | F | F |
| S | T | F | T | F | F |
| SIX | T | F | F | F | F |
| X | F | F | F | F | F |

| Parent locked in | Child can be locked in |
|------------------|------------------------|
| IS | IS, S |
| IX | IS, S, IX, X, SIX |
| S | [S, IS] not necessary |
| SIX | X, IX, [SIX] |
| X | none |

Q4

Show what are the **next** possible locks to be acquired by T1, T2, T3 and T4



Holder

| | IS | IX | S | SIX | X |
|-----|----|----|---|-----|---|
| IS | T | T | T | T | F |
| IX | T | T | F | F | F |
| S | T | F | T | F | F |
| SIX | T | F | F | F | F |
| X | F | F | F | F | F |

| Parent locked in | Child can be locked in |
|------------------|------------------------|
| IS | IS, S |
| IX | IS, S, IX, X, SIX |
| S | [S, IS] not necessary |
| SIX | X, IX, [SIX] |
| X | none |