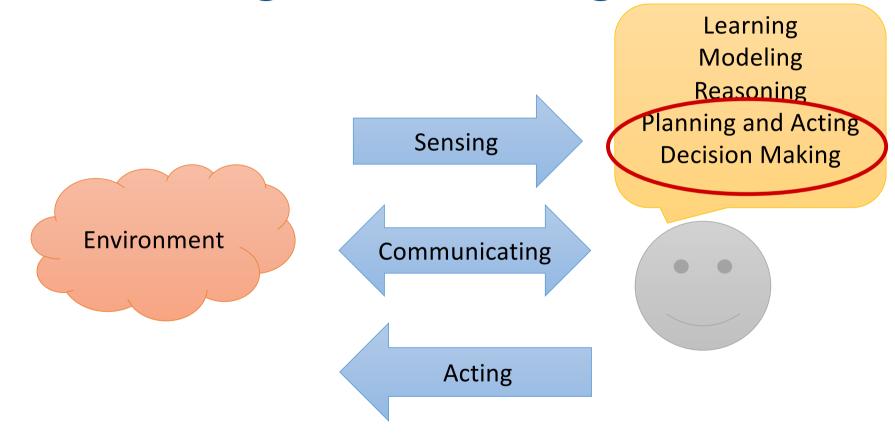


### Course Overview

CS4246/CS5446
Al Planning and Decision Making

Sem 1, AY2021-22

Al: Building A Rational Agent



Overview

Sem 1, AY2021-22

# Al Planning and Decision Making

### An intelligent agent needs to:

The Actor's View of Planning:

How to plan to act effectively in the real world? How to act to plan effectively in the real world?

- make rational decisions
  - What does rational mean?
  - What are the decision objectives and guiding values?
- plan a sequence of actions to achieve some objective
  - How to learn to take actions optimally when there is uncertainty? change?
  - How to scale it up to large problems?
- act appropriately when there are other agents around
  - How to act when the other agents are also "thinking" and optimizing for themselves?
  - How to function and behave in a responsible manner in a human society?

# Course Objectives

- What is this course about?
  - To introduce foundational concepts and practical implications of Al planning and decision making
  - To survey state-of-the-art advancements in theory and application of AI planning and decision making technologies
- What will you learn from this course?
  - Understand the main concepts, capabilities, and limitations of Al planning and decision technologies
  - Apply the technologies in different applications
  - \*Develop new technologies and applications



# Responsible Al

Week	Topics	Week	Topics	Notes
1	Introduction & Classical Planning	7	Reinforcement Learning	
2	Real world planning and acting	8	Mid-Term Test	
3	Rational Decision Making	9	Real World Reinforcement Learning	
4	Judgmental Decision Making Responsible Techniques and Guidelines	10	Partially Observable Markov Decision Process	
5	Decision Networks	11	Game Theory	
6	Markov Decision Process	12	Multi-agent Decision Making	
R		13	State-of-the-art Applications and Future Trends Project Presentations	

Overview Sem 1, AY2021-22 5

# Required Background for Enrollment

#### Discrete Structures

Logic, Proofs, Functions, Relations, Recursion, Induction, Combinatorics, Graph Theory

#### Probability and Statistics

• Basic probability theory, random variables, Bayes' Theorem, probability models, information theory, experiment design, hypothesis testing, statistical inference

### Artificial Intelligence

Knowledge Representation, Reasoning, Learning, Search

#### Linear Algebra and Calculus

 Matrices, basic matrix operations, eigenvalues and eigenvectors, derivatives, maximization and minimization

# Teaching team

Name	Role	Contact
Abhinit Kumar Ambastha	Teaching Assistant	abhinit@u.nus.edu
Ma Haozhe	Tutor	haozhe.ma@u.nus.edu
Muhammad Rizki Aulia Rahman Maulana	Tutor	rizki@u.nus.edu
Leong Tze Yun	Lecturer	leongty@comp.nus.edu.sg
Long Xiao	Tutor	xiao.long@u.nus.edu
Evangelos Sigalis	Tutor	esigalas@u.nus.edu

Note: Please ask technical and course organization questions through the **FORUM** on **LumiNUS**!

## Course Logistics

Classes (weekly)

• Fri 1830 – 2030	Online	Lecture
• TBA	Online	Tutorial

### Grading policy

•	Homew	ork, participation, and quizzes	50%
•	Test	(Friday, 8 October during Lecture hours)	25%
•	Project	(presentation in week 13; report due 22 November)	25%

No final exam for this module!

## Course Logistics

#### Core Contents

- Main components are the same for CS4246 and CS5446
- Common online lectures
- May include additional topics for CS5446 in Homework and Test
- Discussions on LumiNUS Forum.

### Tutorials and Assignments

- Attempt tutorial questions before class; presentations and discussions in class
- Team Assignments: Written questions + Programming Prerequisite: Python

### Project

- Self-defined topic in teams of 2-3
- 1 page proposal due after Recess Week

### Honour Code

- NUS Code of Student Conduct:
  - (A) Academic, Professional and Personal Integrity
  - (B) Respect for People
  - (C) Respect for and Compliance with the Law and with Campus Policies and Regulations
  - (D) Responsibility towards Maintaining the Campus as a Place Conducive for Learning and Living
- This module will teach you how to apply and develop powerful Responsible AI technologies for the betterment of humankind
- If you are unable or unwilling to respect and abide by the Honour code, please DO NOT take this module!

### Course Resources

#### • LumiNUS

- Course syllabus
- Announcements
- Lecture notes
- Handouts
- Assignments
- Discussion Forum
- Zoom sessions
- Multimedia

Information on and web-links to other relevant materials will be made available throughout the course

### Reference Books





#### Main reference book:

• (RN) Russell, S. and P. Norvig, Artificial intelligence: A modern approach. 4th ed. 2021: Pearson. [Kindle Edition] (Alternate: 3<sup>rd</sup> ed.)

[Table of contents for 4th ed.: http://aima.cs.berkeley.edu/contents.html]

#### • Reference books:



(GNT) Ghallab, M., Nau, D. and Traverso, P. Automated Planning and Acting. Cambridge University Press, Cambridge, 2016.

[Book website: <a href="http://projects.laas.fr/planning/">http://projects.laas.fr/planning/</a>]

[e-Book for personal use: <a href="http://projects.laas.fr/planning/book.pdf">http://projects.laas.fr/planning/book.pdf</a> ]



(SB) Sutton, R. S. and A. G. Barto. Reinforcement Learning: An introduction. 2nd ed. MIT Press, 2018, 2020

[Book website: <a href="http://incompleteideas.net/book/the-book.html">http://incompleteideas.net/book/the-book.html</a>]

[e-Book for personal use: http://incompleteideas.net/book/RLbook2020.pdf]

### Additional Resources

- You will also find good tutorials, tools, publications at:
  - Conference in Uncertainty in Artificial Intelligence (UAI)
    - www.auai.org
  - American Association for Artificial Intelligence Conference (AAAI)
    - www.aaai.org
  - International Joint Conference on Artificial Intelligence (IJCAI)
    - www.ijcai.org
  - Neural Information Processing Systems Conference (NeurIPS)
    - www.nips.cc
  - International Conference on Automated Planning and Scheduling (ICAPS)
    - www.icaps-conference.org
  - International Conference on Autonomous Agents and Multiagent Systems (AAMAS)
    - www.aamas-conference.org