

Discussion Group Problems for Week 11

*For: Oct. 31, 2019*

**Problem 1. Urban Planning Nightmares: Part II**

Oh no! Mr Dnivog is back with even more urban planning issues for you to fix!

**Problem 1.a.** You have  $n$  cities. You want to collect the cities into "hubs" by linking them with highways. That is for any pair of cities in each hub, there are highways between the two cities. Given that you want to construct  $k$  hubs and given that the cost of building a highway between every two cities, determine the minimum cost to connect the entire city.

**Problem 1.b.** While creating a road network of minimum cost (in the form of spanning tree), you realise that the costs of all the roads round up to a very inauspicious number. Knowing that your supervisor is a very superstitious person, you decide to rectify this by finding an alternative spanning tree network that has the next best cost. However, you need to hurry as you need to propose this new network and its costs to the boss next morning! How can you do this as quickly as possible?

**Problem 1.c.** After fixing the road network in the previous problem, you realise you have made a grave error! You forgot to add one more node in your network to finish your entire spanning tree network. Can you quickly determine the new spanning tree network with the new node added?

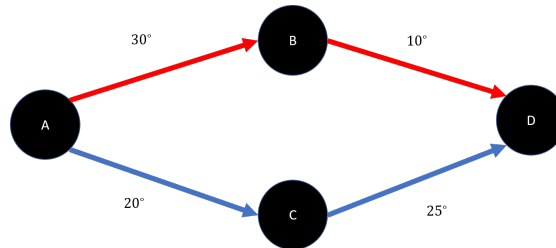
**Problem 2. Cable Lines**

Managing a computer network is hard. It is even harder when the network sometimes start overheating. You suspect that this is because of the existence of cycles within the network. You decide to monitor edges that are in cycles to see whether this hypothesis is correct.

**Problem 2.a.** Given a network, you want to select a set of links(edges)  $S$  such that for every cycle  $C$  in the graph there is at least one link  $l \in C$  such that  $l \in S$  as well. These are the edges that you will use to monitor the temperature of the links. However, putting temperature sensors are expensive. Given the cost  $c_l$  to install a temperature sensor at link  $l$ , determine the minimum cost for you to get a valid set  $S$  from your network.

**Problem 2.b.** After you have measured the temperature variances of various links, you are able to determine which links have the propensity to heat up quickly and which will not be affected by high network traffic.

For every link  $l$ , let  $t_l$  represent the temperature the link when carrying network traffic. For any path  $P$  between two nodes  $u$  and  $v$ , you wish for the maximum temperature of all the links you pass through to be a minimum. We shall call this path the *coolest path*



**Figure 1:** Example Graph

For example in the graph above, if we wish to send information from  $A$  to  $D$ , the path  $(A \rightarrow B \rightarrow D)$  will be preferred, since the maximum temperature reached by any link in the path is  $20^\circ$  instead of the  $30^\circ$  it will reach on the path  $(A \rightarrow C \rightarrow D)$ .

Given the network and two points to send data from and too, find the *coolest path* between the two points.

### **Problem 3. Minimum Spanning Tree**

Next, we will attempt the **Minimum Spanning Tree** problem on Kattis

<https://nus.kattis.com/problems/minspantree>