

CS2030 Programming Methodology
Semester 2 2018/2019

13 February 2019
Tutorial 2

Inheritance and Polymorphism

1. Given the following interfaces.

```
public interface Shape {  
    public double getArea();  
}
```

```
public interface Printable {  
    public void print();  
}
```

- (a) Suppose class `Circle` implements both interfaces above. Given the following program fragment,

```
Circle c = new Circle(new Point(0,0), 10);  
Shape s = c;  
Printable p = c;
```

Are the following statements allowed? Why do you think Java does not allow some of the following statements?

- i. `s.print();` **declare as Shape, search in Shape, no this method**
 - ii. `p.print();`
 - iii. `s.getArea();`
 - iv. `p.getArea();`
- (b) Someone proposes to re-implement `Shape` and `Printable` as abstract classes instead? Would this work? **can only extend one class no matter abstract or not interface can**
- (c) Can we define another interface `PrintableShape` as

```
public interface PrintableShape extends Printable, Shape {  
}
```

and let class `Circle` implement `PrintableShape` instead?

interface extend multiple interface,
class implement multiple interface,
class extend single class

2. Write a class **Rectangle** that implements the two interfaces in question 1. You should make use of two diagonally-opposite points (bottom-left and top-right) to define the rectangle. How do you handle the case that the two points do not define a proper rectangle?

Assume that the sides of the rectangles are parallel with the x- and y-axes (in other words, the sides are either horizontal or vertical).

3. Let's now extend our shapes from two-dimensional to three dimensional.
 - (a) Write an interface called **Shape3D** that supports a method **getVolume**. Write a class called **Cuboid** that implements **Shape3D** and has three private **double** fields **length**, **height**, and **breadth**. The method **getVolume()** should return the volume of the **Cuboid** object. The constructor for **Cuboid** should allow the client to create a **Cuboid** object by specifying the three fields length, height and breadth.
 - (b) Write a new interface **Solid3D** that inherits from interface **Shape3D** that supports two methods: **getDensity()** and **getMass()**.
 - (c) Now, write a new class called **SolidCuboid** with an additional private **double** field **density**. The implementation of **getDensity()** should return this field while **getMass()** should return the mass of the cuboid. The **SolidCuboid** should call the constructor of **Cuboid** via **super** and provides two constructors: one constructor that allows the client to specify the density, while the other does not and just sets the default density to 1.0.
 - (d) Test your implementation with by writing a suitable client class.

4. Write each of the following program fragments using `jshell`. Will it result in a compilation or runtime error? If not, what is the output?

```
(a) class A {
    void f() {
        System.out.println("A f");
    }
}

class B extends A {
}

B b = new B();
b.f();
A a = b;
a.f();

(b) class A {
    void f() {
        System.out.println("A f");
    }
}

class B extends A {
    void f() {
        System.out.println("B f");
    }
}

B b = new B();
b.f();
A a = b;
a.f();
a = new A();
a.f();

(c) class A {
    void f() {
        System.out.println("A f");
    }
}

class B extends A {
    void f() {
        super.f();
        System.out.println("B f");
    }
}

B b = new B();
b.f();
A a = b;
a.f();

(d) class A {
    void f() {
        System.out.println("A f");
    }
}

class B extends A {
    void f() {
        this.f();
        System.out.println("B f");
    }
}

B b = new B();
b.f();
A a = b;
a.f();
```

java cant tell apart, wrong

```
(e) class A {
    void f() {
        System.out.println("A f");
    }
}

class B extends A {
    int f() {
        System.out.println("B f");
        return 0;
    }
}

B b = new B();
b.f();
A a = b;
a.f();

(f) class A {
    void f() {
        System.out.println("A f");
    }
}

class B extends A {
    void f(int x) {
        System.out.println("B f");
    }
}

B b = new B();
b.f();
b.f(0);
A a = b;
a.f();
a.f(0);

(g) class A {
    public void f() {
        System.out.println("A f");
    }
}

class B extends A {
    public void f() {
        System.out.println("B f");
    }
}

B b = new B();
A a = b;
a.f();
b.f();
```

this correct

```
(h) class A {
    private void f() {
        System.out.println("A f");
    }
}

class B extends A {
    public void f() {
        System.out.println("B f");
    }
}

class Main {
    public static void main(String[] args) {
        B b = new B();
        A a = b;
        a.f();
        b.f();
    }
}
```

```
(i) class A {
    static void f() {
        System.out.println("A f");
    }
}

class B extends A {
    public void f() {
        System.out.println("B f");
    }
}

B b = new B();
A a = b;
a.f();
b.f();
```

```
(j) class A {
    static void f() {
        System.out.println("A f");
    }
}

class B extends A {
    static void f() {
        System.out.println("B f");
    }
}

B b = new B();
A a = b;
A.f();
B.f();
a.f();
b.f();
```

```
(k) class A {
    private int x = 0;
}

class B extends A {
    public void f() {
        System.out.println(x);
    }
}

B b = new B();
b.f();

(l) class A {
    private int x = 0;
}

class B extends A {
    public void f() {
        System.out.println(super.x);
    }
}

B b = new B();
b.f();
```

```
(m) class A {
    protected int x = 0;
}

class B extends A {
    public void f() {
        System.out.println(x);
    }
}

B b = new B();
b.f();
```

```
(n) class A {
    protected int x = 0;
}

class B extends A {
    public int x = 1;
    public void f() {
        System.out.println(x);
    }
}

B b = new B();
b.f();
```

```
(o) class A {
    protected int x = 0;
}

class B extends A {
    public int x = 1;
    public void f() {
        System.out.println(super.x);
    }
}

B b = new B();
b.f();
```

static, method determined by class