



Numerical Computations

Project Phase#1

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Problem Statement

- Implementation of a program which takes an input of a system of linear equations and solves it using the desired method.
- Compare and analyze the behavior of the different numerical methods used for solving system of linear equations:
 1. Gauss Elimination.
 2. Gauss Jordan.
 3. LU Decomposition.
 4. Gauss Seidel.
 5. Jacobi Iteration.

Design Decisions

1. The program is written in Python.
2. The equations can be of any format.
3. Number of equations must be equal to the number of variables. Otherwise, an error will be displayed.
4. Invalid input format generates an error.
5. Partial pivoting is applied when applicable.
6. Users can set the decimal rounding value. If not chosen, the default value is 4.
7. Coefficients must be numbers.
8. Each variable can be of any combination of letters and numbers but it must start with a letter.

9. Any operator out of (+,-,/,.,=) is considered invalid.
10. In Gauss Seidel and Jacobi methods, the diagonal elements must be nonzero. Otherwise, an error will be displayed.

Pseudocode for each method

1. Gauss Elimination

Start

Get A,B, numberofunknowns,noofdecimal

If rankA != rankAug

Return System is inconsistent and there is no solution

Else if rankA equals rankAug but less than number of unknowns

Return system has infinite number of solution

Else

For counter i in matrix A

Get the maximum abs element in column i

If(the element in the diagonal !=maxelement)

for k in range(i+1,n): //pivoting is applied

if abs(A[k,i])> abs(A[i,i]):

A[[i,k]]= A[[k,i]]

f[[i,k]]= f[[k,i]]

End if

For j in range(i+1,n) //elimination

$m = A[j,i]/A[i,i]$ //get the multiply

$\text{roundm} = \text{round}(m, \text{noofdecimal})$

$A[j,:] = A[j,:] - \text{roundm} * A[i,:]$

$f[j] = f[j] - \text{roundm} * f[i]$

End For

Return Back_Subs(A,f,noofdecimal) //after finishing pivoting and forward elimination we call backward substitution function

Function Back_Subs(A,f,noofdecimal):

- Start
- Get A,f,noofdecimal
- Declare x the solution vector

$x[\text{last index}] = \text{round}(f[n-1]/A[n-1,n-1], \text{noofdecimal})$

for i in range(n-2,-1,-1):

$\text{sum_} = 0$

 for j in range(i+1,n):

$\text{sum_} = \text{round}(\text{sum_} + A[i,j]*x[j], \text{noofdecimal})$

$x[i] = \text{round}((f[i] - \text{sum_})/A[i,i], \text{noofdecimal})$

End for

return x

2. Gauss Jordan

Gauss Jordan

Start

Get A,B, numberofunknowns,noofdecimal

If rankA != rankAug

Return System is inconsistent and there is no solution

Else if rankA equals rankAug but less than number of unknowns

Return system has infinite number of solution

Else

For counter i in matrix A

Get the maximum abs element in column i

If(the element in the diagonal !=maxelement)

For k in range(i+1,n): //pivoting is applied

if abs(A[k,i])> abs(A[i,i]):

A[[i,k]]= A[[k,i]]

f[[i,k]]= f[[k,i]]

End if

End for

End if

End For

For counter i in matrix A

For counter j in matrix A

If i not equal j

pro = $A[j][i] / A[i][i]$;

roundmo=round(pro,noofdecimal)

for k in range(n):

$A[j][k] = A[j][k] - (A[i][k]) * \text{roundmo}$;

End For

$f[j]=f[j]-f[i]*\text{roundmo}$

End IF

End For

End For

for i in matrix A:

$f[i] = f[i]/A[i][i]$

End For

x = np.zeros(n)

For i in range(n):

$x[i] = \text{round}(f[i],\text{noofdecimal})$

End for

return 0,x,A,runtime

End

3. LU Decomposition

Function forward_substitution(L, b ,sigFigs):

$X[0] = b[0] / L[0]$

For i=0 to n-1

Temp[i] = b[i]

For j=0 to i-1

Temp = Temp - (L[i,j] * x[j])

$X[i] = \text{round}(\text{Temp} / L[i,i], \text{sigFigs})$

Return X

Function backward_substitution(U, d, sigFigs)

For i = n-1 to 0

Temp = d[i]

For j=i+1 to n-1

Temp -= U[i,j] * x[j]

$X[i] = \text{round}(\text{Temp} / U[i,i], \text{sigFigs})$

Return x

Function doolittle(A, b,sigFigs, unknownsNumber):

U = zero matrix

L = identity matrix

If rankA != rankAug

Return System is inconsistent and there is no solution

Else if rankA equals rankAug but less than number of unknowns

Return system has infinite number of solution

Else

For counter i in matrix A

Get the maximum abs element in column i

If(the element in the diagonal !=maxelement)

For k=i+1 to n-1: //pivoting is applied

if abs(A[k,i])> abs(A[i,i]):

A[[i,k]]= A[[k,i]]

f[[i,k]]= f[[k,i]]

For k=i+1 to n-1

A[k,i] = A[k,i]/A[i,i]

For j=i+1 to n-1

A[k,j] -= A[k,i]*A[i,j]

Extract L and U from compact representation of A

d = forward_substitution(L, b, sigFigs)

x =backward_substitution(U, d, sigFigs)

Return L,U,x

Function crout(A, b, sigFigs, unknownsNumber):

L = zero matrix

U = identity matrix

If rankA != rankAug

Return System is inconsistent and there is no solution

Else if rankA equals rankAug but less than number of unknowns

Return system has infinite number of solution

Else

For i=0 to n-1

For j=i to n-1

Lower sum = 0


For k=0 to j-1

Lower sum += L[j,k] * U[k,i]

L[j,i] = A[j,i] - Lower sum

For j=i+1 to n-1

Upper sum = 0



```

For k=0 to i-1

    Upper sum += L[i,k] * U[k,j]

     $U[i,j] = (A[i,j] - \text{Upper sum}) / L[i, i]$ 

d = forward_substitution(L, b, sigFigs)
x =backward_substitution(U, d, sigFigs)

Return L, U, x

Function chelosky(A, b, sigFigs, unknownsNumber):

    If rankA != rankAug

        Return System is inconsistent and there is no solution

    Else if rankA equals rankAug but less than number of unknowns

        Return system has infinite number of solution

    Else if matrixA equals matrix A transpose

        L = zero matrix

        For j=0 to n-1

            For r=j to n-1

                If diagonal element

                    summation = 0

                    For k=0 to j-1

```

summation += L[i,k] power 2

$L[i,j] = \sqrt{A[i,j] - \text{summation}}$

Else:

summation = 0

For k=0 to j-1

summation += L[i,k]*L[j,k]

$L[i,j] = (A[i,j] - \text{summation}) / L[j,j]$

d = forward_substitution(L, b, sigFigs)

x = backward_substitution(U, d, sigFigs)

Return L, L transpose, x

Else:

Return "System is not symmetric"

4. Gauss Seidel

for i=0 to length Array

for j=0 to length Array-i-1

if A[j][0] < A[j + 1][0]

swap A[j] with A[j+1]

while iteration < maximum numbers of iterations

for i=0 to length Array

new initial guess [i] = $B[i] - A[i][j] * \text{old initialGuess}[j] / A[i][i]$

old initial guess[i] = new initial guess[i]

Ea = norm of new initial guess and old initial guess

If (Ea < Absoluter relative error)

Return new initial guess

Return new initial guess

5. Jacobi Iteration

function jacobi(x, A, b ,tolerance ,maxlteraions, precision):

FOR k = 0 to maxlteraions:

FOR i = 0 to n-1

sum \leftarrow 0

FOR j = 0 to n-1

IF i == j:

sum = sum + b_i rounded to the specified precision

ENDIF


IF i != j:

sum \leftarrow sum - x_j*A_{ij} rounded to the specified precision

ENDIF

IF A_{ii} == 0:

return x, Error



```
ENDIF

x_newi ← sum / Aii rounded to the specified precision

ENDFOR

Ea ← calculate norm of x-new - x

IF Ea < tol

    return x_new, noError

ENDIF

ENDFOR

x ← x_new

ENDFOR

return x, noError
```

Sample runs

1. Gauss Elimination

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} k+l+m &= 3 \\ 2k+4l+m &= 8 \\ 6k+10l+4m &= 22 \end{aligned}$$

choose precision

Choose method to solve your equations

Gauss Elimination

Solve

Submit

system has infinite number of solution

Windows taskbar: 5:53 AM 12/23/2021

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} 4x_1+3x_2+x_3 &= -8 \\ -2x_1+x_2-3x_3 &= -4 \\ x_1-x_2+2x_3 &= 2 \end{aligned}$$

choose precision

Choose method to solve your equations

Gauss Elimination

Solve

Submit

System is inconsistent and there is no solution

Windows taskbar: 5:55 AM 12/23/2021

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} 10x - 7y &= 7 \\ -3x + 2.099y + 6z &= 3.901 \\ 5x - y + 5z &= 6 \end{aligned}$$

choose precision
Choose method to solve your equations

The final answer is:

$x = 0.0$ $y = -1.0$ $z = 1.0$

Solve
Submit
Runtime : 0.001986

Gauss Elimination

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2. Gauss Jordan

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} 44 - 56r &= 5y \\ 4v + 23y &= 0 \end{aligned}$$

Enter precision
Choose method to solve your equations

Number of equations \neq Number of variables

Solve
Submit

Choose

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} r-t &= 8 \\ 5r-5t &= 25 \end{aligned}$$

Enter precision

Choose method to solve your equations

System is inconsistent and there is no solution

Gauss Jordan

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} 77q+4r &= -91k \\ 2q-6r+45k &= 1 \\ 3r &= 5q \end{aligned}$$

Enter precision

Choose method to solve your equations

The final answer is:

k= 0.01862 q= -0.02025 r= -0.03376

Gauss Jordan

Runtime : 0.007919

Activate Windows
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Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} a-b+c &= 8 \\ 6a-b &= c \\ 45a-c &= 0 \end{aligned}$$

Enter precision

Choose method to solve your equations

The final answer is:

a= **b=** **c=**

Runtime : 0.008002

Activate Windows
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3. LU Decomposition

a. Doolittle

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 25x+5y+z &= 106.8 \\ 64x+8y+z &= 177.2 \\ 144x+12y+z &= 279.2 \end{aligned}$$

Choose precision :

Choose method to solve your equations :

The final answer is:

x= **y=** **z=**

Runtime : 0.011957

Choose the form you want

L=

1.0000	0.0000	0.0000
0.1736	1.0000	0.0000
0.4444	0.9143	1.0000

U=

144.0000	12.0000	1.0000
0.0000	2.9167	0.8264
0.0000	0.0000	-0.2000

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 23x+5y &= 5 \\ 2x+y+z &= 4 \\ x+y+z &= 3 \end{aligned}$$

Choose precision :

Choose method to solve your equations :

Invalid Input Format

Windows taskbar: Type here to search, 4:17 PM, 12/23/2021

b. Crout

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 2x+3y-z &= 5 \\ 3x+2y+z &= 10 \\ x-5y+3z &= 0 \end{aligned}$$

Choose precision :

Choose method to solve your equations : LU decomposition

The final answer is:

x= 1.0 y= 2.0 z= 3.0

L=

2.0000	0.0000	0.0000
3.0000	-2.5000	0.0000
1.0000	-6.5000	-3.0000

U=

1.0000	1.5000	-0.5000
0.0000	1.0000	-1.0000
0.0000	0.0000	1.0000

Runtime : 0.010635

Choose the form you want:

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 5x+2y+z &= 10 \\ 10y+4y+2z &= 20 \\ -x+y &= 2 \end{aligned}$$

Choose precision :

Choose method to solve your equations : LU decomposition

System is inconsistent and there is no solution

Choose the form you want:

Solve

Submit

Type here to search

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c. Cholesky

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 6x+15y+55z &= 76 \\ 15x+55y+225z &= 295 \\ 55x+225y+979z &= 1259 \end{aligned}$$

Choose precision :

Choose method to solve your equations : LU decomposition

The final answer is:

x= 1.00004 y= 0.99995 z= 1.00001

Choose the form you want:

L=

2.4495	0.0000	0.0000
6.1237	4.1833	0.0000
22.4536	20.9165	6.1102

U=

2.4495	6.1237	22.4536
0.0000	4.1833	20.9165
0.0000	0.0000	6.1102

Solve

Submit

Runtime : 0.012526

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 6x+15y+43z &= 54 \\ 43y+43x &= 32 \\ 12y &= 12 \end{aligned}$$

Choose precision :

Choose method to solve your equations : LU decomposition ▼

System is not symmetric

Choose the form you want: Cholesky Form ▼

Solve

Submit

4. Gauss Seidel

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} 5x+6y+z &= 8 \\ -x+z &= 11 \\ x-y-z &= 20 \end{aligned}$$

Enter precision:

Choose method to solve your equations: Gauss Seidel ▼

Error! Division by zero

Enter initial guess:

Enter Number of iterations:

Enter Absolute relative error:

Solve

Submit

Runtime : 0.000000

Activate Windows
Go to Settings to activate Windows.

Linear equations methods

Solving System of Linear Equations

Enter your equations

$$\begin{aligned} 4x+2y+z &= 11 \\ -x+2y &= 3 \\ 2x+y+4z &= 16 \end{aligned}$$

Enter precision

Choose method to solve your equations

The final answer is:

x= 1.0 y= 2.0 z= 3.0

Solve

Submit

Runtime : 0.000499

Enter initial guess: 111

Enter Number of iterations: 3

Enter Absolute relative error: 0.000000

Activate Windows
Go to Settings to activate Windows.

5. Jacobi Iteration

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 2x+y+z &= 5 \\ 3x+5y+2z &= 15 \\ 2x+y+4z &= 8 \end{aligned}$$

Choose precision :

Choose method to solve your equations :

The final answer is:

x= 1.157 y= 2.159 z= 1.1289

Solve

Submit

Runtime : 0.010094

Enter initial guess: 0 0 0

Enter Number of iterations: 25

Enter Absolute relative error: 0.001

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 2x+y+z &= 5 \\ 3x+2z &= 15 \\ 2x+y+4z &= 8 \end{aligned}$$

Choose precision :

Choose method to solve your equations : Jacobi

Error! Division by zero

Enter initial guess

Enter Number of iterations

Enter Absolute relative error

Solve Submit

Runtime : 0.000000

Linear equations methods

Solving System of Linear Equations

Enter your equations :

$$\begin{aligned} 4x+2y+z &= 11 \\ -x+2y &= 3 \\ 2x+y+4z &= 16 \end{aligned}$$

Choose precision :

Choose method to solve your equations : Jacobi

The final answer is:

x= 1.01367 y= 2.01953 z= 2.9961

Enter initial guess

Enter Number of iterations

Enter Absolute relative error

Solve Submit

Runtime : 0.000000

6. Input Validation

Linear equations methods

Solving System of Linear Equations

Enter your equations

3*6-8y=0
4y-9x=8

Choose the number of significant figures
Choose method to solve your equations

Invalid Input Format

Solve

Submit

Choose

Comparison between different methods

P.O.C	Time Complexity	Convergence	Best Case	Approximate error
Gauss Elimination	$O(n^3)$	Naive Gauss method will converge as it's a Direct Method with a constraint that the Coefficient Matrix is not Singular.	When the absolute of the pivot element is bigger than the absolute of the other elements under it , so it will do the same steps which are equal in complexity	A direct method so it calculates an exact solution for equations

Gauss-Jordan	$O(n^3)$	Gauss-Jordan method will converge as it's a Direct Method with a constraint that the Coefficient Matrix is not Singular.	it will always do the same steps for any matrix so all the cases are equal in complexity	a direct method so it calculates an exact solution for equations but there may be some errors due to round off errors in floating point arithmetic
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LU Decomposition	$O(n^3) + 2 \cdot O(n^2)$	LU Decomposition with All its forms will converge as it's a Direct Method with a constraint that the Coefficient Matrix is not Singular. There is also a constraint in Cholesky decomposition for symmetric matrices that the matrix is positive definite.	a Direct Method and it will always do the same steps for any matrix so all the cases are equal in complexity	an exact solution as it's a direct method but there may be some errors due to round off errors in floating point arithmetic
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Gauss-Seidel	$O(n^2)$	<p>Iterations are repeated until the convergence criterion is satisfied. As any other iterative method, the Gauss-Seidel method has problems.</p> <p>It may not converge or it converges very slowly.</p> <p>If the coefficient matrix A is Diagonally Dominant Gauss-Seidel is guaranteed to converge.</p>	If the solution is converging & the coefficient matrix A is diagonally dominant, the best available estimates will be employed	More iteration will give more precision so the approximate errors will decreased
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Jacobi-Iteration	$O(n^2)$	<p>Iterations are repeated until the convergence criterion is satisfied.</p> <p>It may not converge or it converges very slowly.</p> <p>If the coefficient matrix A is diagonally dominant, Jacobi is guaranteed to converge.</p>	if the solution is converging, the best available estimates will be employed	<p>More iteration will give more precision</p> <p>so the approximate errors will decreased</p>
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Data structures used

- Arrays, Lists: used for storing the matrix form of the equations and results.
- Sets : Used while filtering the variables from equations to avoid repetition.