NPRE 555 CP 02 Fall 2023 Due 2023.11.17

- Show your work.
- Please submit your assignment online via github classroom at https://classroom.github.com/a/xa_ZdqNb
- All code must be version controlled with git.
- You may discuss your process with your peers, but your implementation and code should stand alone. This assignment is individual work.
- 1. (30 points) An infinite bare slab of moderator has thickness 2a. It contains uniformly distributed sources emitting Q $\frac{n}{cm^3s}$. Write a computer program to solve for the flux:
 - (a) Using the P_1 approximation and Marshak boundary conditions
 - (b) Using the P_1 approximation and Mark boundary conditions
 - (c) Using the P_3 approximation and Marshak boundary conditions
 - (d) Using the P_3 approximation and Mark boundary conditions

Plot the results to compare the approximations and to compare the boundary conditions.

- 2. (30 points) Report on your results with sufficient clarity to reproduce your work.
 - (a) This should include a clear README describing how your instructor can replicate your flux distribution plot and multiplication factor.
 - (b) A report document (in .pdf format) should include a 4 page description of your method, results, and observations of the work. Scanned handwritten documents will not be accepted. The report must be generated by a typesetting program (Markdown or LaTeX generated documents are preferred but Word, Open Office, Google Docs are allowed).
- 3. Employ good software practices.
 - (a) (10 points) Use functions, data structures, and classes appropriately.
 - (b) (10 points) Document your code clearly, using informative variable names, documentation strings, inline comments, and function call definitions.
 - (c) (10 points) Include a license. Consider BSD-3, a permissive open source licence that requests attribution only. Dr. Munk recommends using https://choosealicense.com/appendix to choose a license if you would like to make your own selection.
 - (d) (10 points) The code should be well organized, readable, and runnable.