

Exercise 2: Convolution & Edge Detection

Due date: 30/04/21

The purpose of this exercise is to help you understand the concept of the convolution and edge detection by performing simple manipulations on images.

This exercise covers:

- Implementing convolution on 1D and 2D arrays
- Performing image derivative and image blurring
- Edge detection

1 Convolution 10 pt

Write two functions that implement convolution of 1 1D discrete signal and 2D discrete signal. The two functions should have the following interfaces:

```
def conv1D(inSignal:np.ndarray,kernel1:np.ndarray)->np.ndarray:
    """
    Convolve a 1-D array with a given kernel
    :param inSignal: 1-D array
    :param kernel1: 1-D array as a kernel
    :return: The convolved array
    """
def conv2D(inImage:np.ndarray,kernel2:np.ndarray)->np.ndarray:
    """
    Convolve a 2-D array with a given kernel
    :param inImage: 2D image
    :param kernel2: A kernel
```

```
:return: The convolved image
"""
```

The result of conv1D should match `np.convolve(signal, kernel, 'full')` ([link](#)) and conv2D should match `cv2.filter2D` ([link](#)) with option 'borderType'=cv2.BORDER_REPLICATE.

2 Image derivatives & blurring

2.1 Derivatives 10 pt

Write a function that computes the magnitude and the direction of an image gradient. You should derive the image in each direction separately (rows and column) using simple convolution with $[1, 0, -1]^T$ and $[1, 0, -1]$ to get the two image derivatives. Next, use these derivative images to compute the magnitude and direction matrix and also the x and y derivatives.

```
def convDerivative(inImage:np.ndarray) -> (np.ndarray,np.ndarray,np.ndarray,np.ndarray):
"""
Calculate gradient of an image
:param inImage: Grayscale iamge
:return: (directions, magnitude,x_der,y_der)
"""
```

Reminder:

$$Mag_G = ||G|| = \sqrt{I_x^2 + I_y^2} \quad (1)$$

$$Direction_G = \tan^{-1} \left(\frac{I_y}{I_x} \right) \quad (2)$$

2.2 Blurring: 10 pt Bonus

You should write two functions that performs image blurring using convolution between the image f and a Gaussian kernel g . The functions should have the following interface:

```
def blurImage1(in_image:np.ndarray,kernel_size:np.ndarray)->np.ndarray:
"""
Blur an image using a Gaussian kernel
:param inImage: Input image
```

```

:param kernelSize: Kernel size
:return: The Blurred image
"""

def blurImage2(in_image:np.ndarray,kernel_size:np.ndarray)->np.ndarray:
    """
    Blur an image using a Gaussian kernel using OpenCV built-in functions
    :param inImage: Input image
    :param kernelSize: Kernel size
    :return: The Blurred image
    """

```

blurImage1 should be fully implemented by you, using your own implementation of convolution (conv2D) and Gaussian kernel. blurImage2 should be implemented by using python's internal functions: filter2D and [getGaussianKernel](#).

Comments:

- In your implementation, the Gaussian kernel g should contain approximation of the Gaussian distribution using the binomial coefficients. A consequent 1D convolutions of $[1 \ 1]$ with itself is an elegant way for obtaining a row of the binomial coefficients. Explore how you can get a 2D Gaussian approximation using the 1D binomial coefficients. **Remember:**

$$\sum_{i,j} kernel_{i,j} = 1$$

.

- The border of the images should be padded same as in the 'Convolution' section (cv2.BORDERREPLICATE).
- The size of the Gaussian' *kernelSize*, should always be an odd number.

3 Edge detection 50 pt

You should implement the following functions:

Implement *edgeDetectionZeroCrossingSimple* or *edgeDetectionZeroCrossingLOG*

Each function is 10 pt except Canny, which is 30 pt.

- def edgeDetectionSobel(img: np.ndarray, thresh: float = 0.7)
-> (np.ndarray, np.ndarray):

```

"""
Detects edges using the Sobel method
:param img: Input image
:param thresh: The minimum threshold for the edge response
:return: opencv solution, my implementation
"""

• def edgeDetectionZeroCrossingSimple(img:np.ndarray)->(np.ndarray)
"""
Detecting edges using the "ZeroCrossing" method
:param img: Input image
:return: Edge matrix
"""

• def edgeDetectionZeroCrossingLOG(img:np.ndarray)->(np.ndarray)
"""
Detecting edges using the "ZeroCrossingLOG" method
:param img: Input image
:return: :return: Edge matrix
"""

• def edgeDetectionCanny(img: np.ndarray, thrs_1: float, thrs_2: float)
-> (np.ndarray, np.ndarray):
"""
Detecting edges usint "Canny Edge" method
:param img: Input image
:param thrs_1: T1
:param thrs_2: T2
:return: opencv solution, my implementation
"""

```

img is the intensity image and an *edgeImage* is binary image ($\in 0,1$) where 1's represent an edge. Each function implements edge detections according to a different method. You can find the description of each of the methods at <https://docs.opencv.org/4.0.0/>.

For simple zero-crossing use a simple image like the '*codeMonkey*', and for LoG zero-crossing try something more challenging like '*boxMan*', adjust the Gaussian kernel size to get good results. In Canny

Edge you should use Sobel to do the smoothing and get the I_x, I_y derivatives.

4 Hough Circles 30 pt

You should implement the Hough circles transform.

```
def houghCircle(img:np.ndarray,min_radius:float,max_radius:float)->list
"""
Find Circles in an image using a Hough Transform algorithm extension
:param I: Input image
:param minRadius: Minimum circle radius
:param maxRadius: Maximum circle radius
:return: A list containing the detected circles,
[(x,y,radius),(x,y,radius),...]
"""
```

img is the intensity image, *min_radius*, *max_radius* should positive numbers and *min_radius* < *max_radius*. Use the Canny Edge detector as the edge detector. The functions should return a list of all the circles found, each circle will be represented by:(x,y,radius). Circle center x, Circle center y, Circle radius.

* This function is costly in run time, be sure to keep the min/maxRadius values close and the images small.

5 Important Comments

- The input of all the above functions will be grayscale images.
- Your edges should be reasonable, but don't worry if they are not as good as OpenCV's.
- Don't waste your time on input validation.
- **Do not have any plots or imshow in ex2_utils.py!**

6 Submission

You should submit the following file:

- ex2_utils.py - This file will have all the functions above.

- `ex2_main.py` - This file will be the main file that executes all the functions, including your thresholds which gave you the best results. The program should print your ID at the beginning.
- All the images you used in `ex2_main.py`

7 Good Luck