

# YARDEN HOCHMAN

[yyyarden@gmail.com](mailto:yyyarden@gmail.com) | [github](#) | [LinkedIn](#) | [My Page](#) | 646-623-0402

## SUMMARY:

A multi-disciplinary programmer with full stack web development experience, looking for opportunities to develop engaging websites for products people need. I'm an idealist autodidact who loves to experiment and uncover the optimal path for each challenge I face.

## SKILLS:

Javascript, React, Node, HTML5, jQuery, CSS

Unix, Linux, Adobe Premier, Avid, Microsoft, Autohotkey

Hebrew, Customer Service and Social Media

## EDUCATION:

### GENERAL ASSEMBLY

Web Development

Full-Time Immersive Sequence

07/2017 – 10/2017

Complete 400+ hours of in-class & workshop instruction in full-stack web development. Launch sequence of three full-stack web applications using relevant and in-demand technologies and methods. Apply industry best practices in a collaborate working environment.

### Tel Aviv Collage

Bachelors / Computer Science

10/2014 – 5/2015

### Tel Aviv University

Bachelors / Cinema

10/2011 – 5/2012

## EXTRACURRICULARS

### National Service/Shlomit

Tutoring/School assistant in "Manof" at-risk youth boarding school (2010)

Assistant in "Kav Laoved", a Foreign Workers rights organization in Israel (5-7/2009)

**ACTIVITIES:** Classical Piano • Guitar •  
Gymnastics • Acroyoga • Ski

**INTERESTS:** • Philosophy • Ecology • Video  
Editing • Futurology

## PROJECTS:

### Simon Says [Demo code](#)

*Solo Creator*

7/2017

A Replication of the physical Simon says memory game. My focus on this project was to build the game using only JavaScript constructors. I made sure to stick to ES6 syntax and keep my code minimal and easy to read. I needed the flash sequence to carry out in sequence, one color at a time. Timing this correctly took some planning and calculation. Additionally, I felt it was important to prevent the player from being able to play until the flashing sequence was over. This took additional delay logic which was part of the flashing method's implementation.

### Site Generator [Demo Code](#)

*Solo Creator*

10/2017

A website for generating personal pages for users. I wanted to create a website that allows anyone to easily setup a website for themselves. The setup process needed to be easy and intuitive, and gather the user's information without storing it until the user is ready to submit it. To achieve this, I utilized React and React Router for site navigation and state storage. During the installation the user provides pictures. In order to store them, I took advantage of an API called Cloudinary. I used an asynchronous recursive function to iterate and send all the pictures provided by the user. The final step submits the user's information, and redirects to a loading screen that is replaced by the user's website once the relevant information is received. This allowed me to keep most of the site's components as stateless functions, which are preferred due to their improved performance and reduced memory use.

## EXPERIENCE:

### Your Home in TLV

*CEO and Founder*

**Tel Aviv, Israel**

6/2012 – 3/2015

Your Home In TLV was an initiative aimed at offering an alternative hosting solution for tourists looking for a better value proposition for staying in the city through the then-emerging sharing economy. Business was expanded from an initial extra room in a student apartment into five directly managed apartments from across the city of varying pricing levels and services. I was responsible for managing all logistics, marketing, business promotion and coordinating with multiple diverse clients and businesses we were in cooperation with, in addition to the supervision of several employees who were under my direct employment.

### Payoneer

*Customer Service*

**NYC, New York/Israel**

10/2015 – 9/2016

Payoneer offers money transfer and digital payment services for online marketplaces and services around the globe. During my tenure I was able to consistently achieve over 90% client satisfaction, while reaching around 100 clients per day.

### Social Media Specialist

10/2016 – 7/2017

I was promoted and was responsible for the advancement and safeguarding of the company brand online while training and mentoring new associates and cooperating with company teams overseas. It was during this time that I developed scripts to automate our representatives' workflow, thereby reducing customer handle times by 25%.