

Yujin Ariza
1179 Lerner Hall, 2920 Broadway, New York, NY 10027
cell: 408-568-8446
yujin.ariza@gmail.com
yujinariza.com
github.com/yariza

- Objective:** Summer internship in software development or web development.
- Skills:** Languages: Experience in Java, C, C++, Objective-C, HTML/CSS, Javascript, jQuery, Python, Erlang
Knowledge of: git, bash, iOS 7 SDK, emacs, Unix
Nontechnical: Experience with Photoshop; working in team projects
- Education:** Columbia University — Columbia College
- Major: Bachelor of Arts in Computer Science, Sophomore
 - Anticipated Graduation: May 2015
 - Current Courses include: *Programming Languages and Translators (Java, C), Computer Graphics (C++, OpenGL)*
 - Past Courses include: *Data Structures, Fundamentals of Computer Systems, Computer Science Theory, Advanced Programming (C)*
- The Juilliard School
- Columbia-Juilliard Exchange, Violin Performance, Second-year
 - Anticipated Graduation: May 2017
- Menlo School
- Graduated June 2012
 - Past Courses include: *AP Computer Science (Java)*
- Experience:** Whisper — iOS Development Intern (June 2014 - August 2014)
- Developed an SDK for third-party developers to interface with the Whisper iPhone app.
 - Developed an analytics manager for the iPhone, including work on both the iOS client and the backend server in Erlang.
 - Built a public confessional booth in Venice beach, which involved construction, design and development of an iPad app, and integration with Arduino and a bluetooth module.
- BillSplit — Website and iOS App Development (December 2013)
- Designed and implemented website, iOS app from scratch
 - Native iOS app developed and released at Columbia DevFest 2014
- MakeGamesWithUs — Software Development Intern (April 2012 - ongoing)
- Learned iOS programming through tutorials and programming lessons, and worked with artists and musicians to design and develop a game.
 - Worked with partner to release Elemental Fury in June 2012, which reached Top 25 Puzzle Games on the App Store in 5 different countries
- Interests:** Web and software design and development
Computer graphics
Digital music, procedural audio
Video game design
Violin