

• 分工

高楚云：ECB、Cool Mode、Debuging

楊傑安：CBC、File in/out、Padding、Data Structure

• 建置環境

MacOS 10.14.6

Python 3.7

• 操作方式

執行方式

```
%> python3 hw3.py [InputFilePath] [OutputFilePath] [encrypt/decrypt] [mode]  
[key]
```

[encrypt/decrypt] 輸入檔案路徑

[encrypt/decrypt] 輸出檔案路徑

****輸入輸出檔案皆為.png格式****


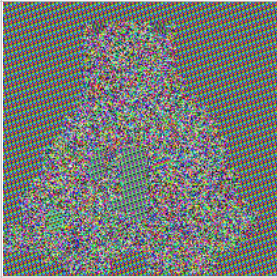
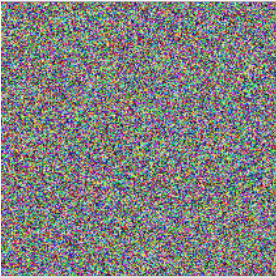




[encrypt/decrypt]={encrypt,decrypt} 選擇執行加密或解密

[mode]={ecb,cbc,cool} 選擇block cipher運作方式

[key] 用以加密的key,以hex表示,可以為128/192/256 bits

e.g. %> python3 hw3.py test.png test_ecb_en.png encrypt ecb
0001020304050607080912111121314151617181920212223

• 執行結果

	ECB	CBC	COOL
encrypt			
decrypt			

• 程式碼及解說

```
from Crypto.Cipher import AES
from PIL import Image
from sys import argv
import copy

# 如果要加密的data沒有滿一個block則需要padding
def pad(text):
    padding = 16 - (len(text) % 16)
    return text + bytes([padding] * padding)

# 一次加密一個block
def AES_encrypt_one_block(plain, key):
    cipher = AES.new(key, AES.MODE_ECB)
    ciphertext = cipher.encrypt(plain)
    return ciphertext

# 一次解密一個block
def AES_decrypt_one_block(cipher, key):
    plain = AES.new(key, AES.MODE_ECB)
    plaintext = plain.decrypt(cipher)
    return plaintext

# bytes type的XOR
def bytes_xor(b1, b2): # use xor for bytes
    parts = []
    for b1, b2 in zip(b1, b2):
        parts.append(bytes([b1 ^ b2]))
    return b''.join(parts)
```

```
# 資料結構用來處理PPM的內容
```

```
class AESppm():
    def __init__(self, ppm_bin):
        # 編碼形式
        self.p_number = str(ppm_bin.readline(), "utf-8")
        string = ppm_bin.readline()
        # 圖片的長寬
        self.length = int(string.split()[0])
        self.width = int(string.split()[1])
        # 每一個pixel的位元深度
        self.depth = int(ppm_bin.readline())
        # 每一個pixel的內容的binary data
        self.pixels_bin = ppm_bin.read()

    # return 整個資料結構的bytes
    def __bytes__(self):
        to_return = bytes(self.p_number + "\n", "utf-8") + bytes(str(self.length), 'utf-8') + bytes(" ", "utf-8") + bytes(str(self.width), 'utf-8') + bytes("\n", "utf-8") + bytes(str(self.depth), 'utf-8') + bytes("\n", "utf-8") + self.pixels_bin
        return to_return
```

```
# ecb的加密、解密
```

```
def ecb(self, key, en_de) : #0=encrypt 1=decrypt
    # 先做pad
    self.pixels_bin = pad(self.pixels_bin)
    to_return = self
    # 避免side effect
    pixels_bin_origin = self.pixels_bin
    to_return.pixels_bin = bytes()
    # encrypt
    if en_de == 0:
        cipherblock = bytes()
        # 對ppm的pixel_bin切成一個一個block加密
        for i in range(int(len(pixels_bin_origin)/16)) :
            block = pixels_bin_origin[16*i:16*i+16]
            cipherblock += AES_encrypt_one_block(block, key)
        to_return.pixels_bin += cipherblock
    # decrypt
    elif en_de == 1:
        plainblock = bytes()
        # 對ppm的pixel_bin切成一個一個block解密
        for i in range(int(len(pixels_bin_origin)/16)) :
            block = pixels_bin_origin[16*i:16*i+16]
            plainblock += AES_decrypt_one_block(block, key)
        to_return.pixels_bin += plainblock
    return to_return
```

```

# cbc的加密、解密
def cbc(self, key, en_de) :
    # 先做pad
    self.pixels_bin = pad(self.pixels_bin)
    # 避免side effect
    to_return = copy.copy(self)
    to_return.pixels_bin = bytes()
    processed_block = bytes()
    # 用key的前128bits作為initial vector
    vector = key[0:16]
    if(en_de==0) :
        # encrypt
        for i in range(int(len(self.pixels_bin)/16)) :
            # 切成一個一個block
            block = self.pixels_bin[16*i:16*i+16]
            # 做XOR
            block = bytes_xor(block, vector)
            processed_block = AES_encrypt_one_block(block, key)
            vector = processed_block
            to_return.pixels_bin += processed_block
    else :
        # decrypt
        for i in range(int(len(self.pixels_bin)/16)) :
            # 切成一個一個block
            block = self.pixels_bin[16*i:16*i+16]
            # 一個block的decrypt
            processed_block = AES_decrypt_one_block(block, key)
            # 做XOR
            processed_block = bytes_xor(processed_block, vector)
            # cipherblock 取代initial vector
            vector = block
            to_return.pixels_bin += processed_block
    return to_return

```

```

# cool的方式的加密、解密
def cool(self, key, en_de) :
    # 先做pad
    self.pixels_bin = pad(self.pixels_bin)
    # 避免side effect
    to_return = copy.copy(self)
    to_return.pixels_bin = bytes()
    processed_block = bytes()
    # 用key的前128bits作為initial vector
    vector = key[0:16]
    for i in range(int(len(self.pixels_bin)/16)) :
        # 切成一個一個block
        block = self.pixels_bin[16*i:16*i+16]
        # 做第一次XOR
        xored_block = bytes_xor(block, vector)
        # 一個block的en/decrypt
        if(en_de==0) :
            processed_block = AES_encrypt_one_block(xored_block, key)
        else :
            processed_block = AES_decrypt_one_block(xored_block, key)
        # 做第二次XOR
        processed_block = bytes_xor(processed_block, vector)
        to_return.pixels_bin += processed_block
        # plainblock跟cipherblock取代initial vector
        vector = bytes_xor(processed_block, block)
    return to_return

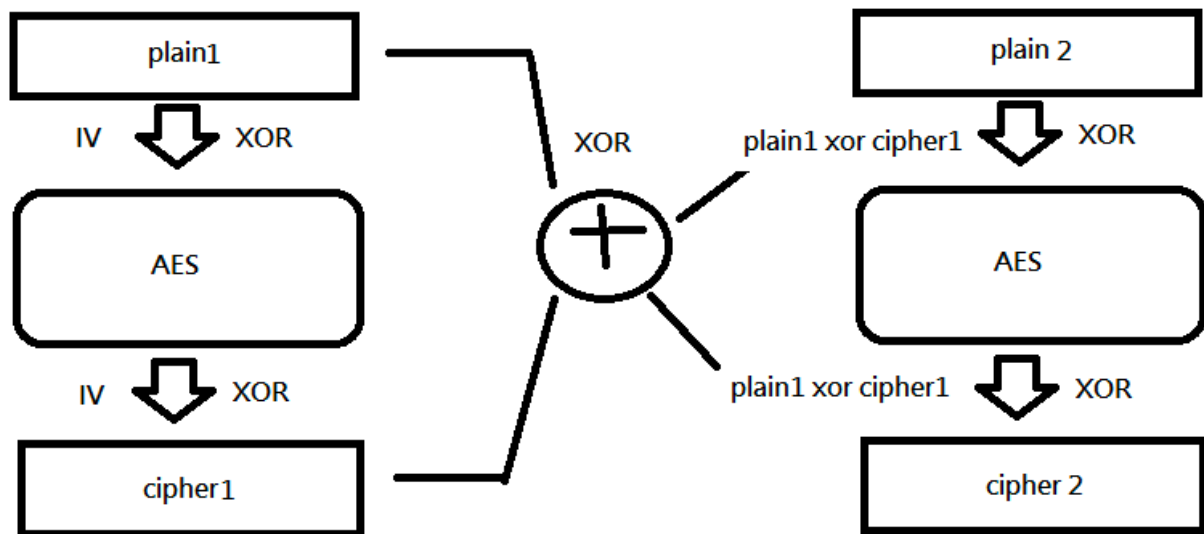
```

```

if __name__ == "__main__":
    # 參數數量檢查
    if(len(argv)!=6):
        print("Arguments error")
        exit()
    # 檔案路徑
    input_png_path = argv[1]
    output_png_path = argv[2]
    # 加解密判斷
    if(argv[3].lower()=="encrypt") :
        en_de=0;
    elif(argv[3].lower()=="decrypt") :
        en_de=1;
    else :
        print("encyrpt or decrypt")
        exit()
    # blockcipher模式
    mode = argv[4].lower()
    # 把key轉為bytes type
    key = bytes.fromhex(argv[5])
    # 將input轉成ppm格式
    with Image.open(input_png_path) as input_png_file :
        input_ppm_path = input_png_path[:-4]+".ppm"
        input_png_file.save(input_ppm_path)
    # 讀入轉好的ppm
    with open(input_ppm_path,'rb') as input_ppm_bin :
        ppm_file = AESppm(input_ppm_bin)
        # 判斷blockcipher方式然後執行加解密
        if(mode=="ecb") :
            ppm_file=ppm_file.ecb(key,en_de)
        elif(mode=="cbc") :
            ppm_file=ppm_file.cbc(key,en_de)
        elif(mode=="cool") :
            ppm_file=ppm_file.cool(key,en_de)
        output_ppm_path = "./output.ppm"
    # 儲存成ppm格式
    with open(output_ppm_path,'wb') as output_ppm_bin :
        output_ppm_bin.write(bytes(ppm_file))
    # 將儲存的ppm轉成png格式
    with Image.open(output_ppm_path) as output_ppm :
        output_ppm.save(output_png_path,output_png_path[-3:])

```

• Cool mode解說



1. IV為key的前128bits
2. plainblock和IV做XOR
3. 結果做加/解密
4. 再對加密結果和IV做XOR即得到cipherblock
5. IV用plainblock和cipherblock做XOR的結果取代,與下個block做上述的處理

Advantage:

結構對稱,只需要將AES module切換en/decrypt即可切換加解密

運算只有XOR,速度快

Disadvantage:

無法平行化

• 遇到困難與心得

1. 因為這次需要做檔案轉換有不少的檔案要管理,在路徑的處理上花了不少時間.
2. 這次作業包含對binary檔案的處理(bytes),之前沒有處理過,也花了不少時間在找bytes型別轉換的資料
3. 對於Python的parameter傳遞的方式不熟悉,因為side effect而在debug也花了不少時間