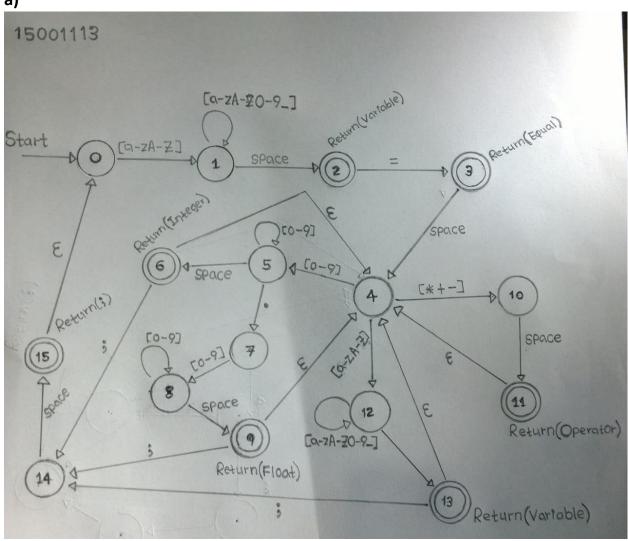
15001113 Yasas Ranawaka 2015CS111 Assignment Lexer

a)\*



**b)\*** Here is the github link of code that I uploaded.

https://github.com/yasas1/Lexer-Assignment/blob/master/Tokenize1/main.c

```
#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
int main()
{
```

```
FILE *f;
  char c;
  char lexeme[20]="\0";
  int lexeme_pos = 0;
  int state = 0;
  int error = 0;
  int semi=0; /*semicolon checker. There can't be a semicolon after '=' or the
operators */
  int lineNo=1; /*to count the new line character(line no)*/
  printf("Lineno 1:");
  f=fopen("C:\\Text\\input.txt","r"); // change the location of file
  while((!error) && ((c=fgetc(f))!=EOF)){
    lexeme[lexeme_pos++] = c;
    switch(state)
    {
      case 0:
        if(isalpha(c)){state = 1;}
         else if(c=='\n')
        {
           lineNo++;
           printf("\nLineno %d :",lineNo);
```

```
}
  else
  {
    printf("Error Detected %c,Firstly there should a variable ",c);
    error = 1;
  }
  break;
case 1:
  if(isalpha(c) || isdigit(c) || c=='_'){state = 1;}
  else if(c=='\n')
  {
    lineNo++;
    printf("\nLineno %d :",lineNo);
  }
  else
  {
    if(c == ' ')
    {
      lexeme[--lexeme_pos]='\0'; //remove space
      printf("<%s,%s>","variable",lexeme);
      state = 2;
      lexeme_pos = 0;
    }else
```

```
{
             printf(" Error Detected %c,,There should be a space character after
the variable",c);
             error = 1;
           }
        break;
      case 2:
        if(c=='='){state=3;}
        else if(c=='\n')
        {
           lineNo++;
           printf("\nLineno %d :",lineNo);
        }
        else
        {
           printf(" Error Detected %c,,There should be a = sign ",c);
           error = 1;
        }
         break;
      case 3:
```

```
if(c==' ')
        {
           lexeme[--lexeme_pos]='\0'; //remove space
           printf("<%s,%s>","Equal",lexeme);
           state = 4;
           lexeme_pos = 0;
           semi=0;
         }
         else if(c=='\n')
        {
           lineNo++;
           printf("\nLineno %d :",lineNo);
        }
         else
        {
           printf(" Error Detected %c,,There should a space character after the =
",c);
           error = 1;
        }
         break;
      case 4:
        if(isdigit(c)){state = 5;}
         else if(c=='*' || c=='+' || c=='-'){state=10;}
```

```
else if(isalpha(c)){state=12;}
  else if(c==';')
  {
    state=15;
  }
  else if(c!=' ')
  {
    printf(" Error Detected_%c_, Undefined character",c);
    error = 1;
  }
  else if(c=='\n')
  {
    lineNo++;
    printf("\nLineno %d :",lineNo);
  }
  break;
case 5:
  if(isdigit(c)){state = 5;}
  else if(c=='\n')
  {
    lineNo++;
    printf("\nLineno %d :",lineNo);
  }
```

```
else
        {
           if(c == ' ')
           {
             lexeme[--lexeme_pos]='\0';
             printf("<%s,%s>","Integer",lexeme);
             state = 4;
             lexeme_pos = 0;
             semi=1;
           }
           else
           {
             if(c == '.'){state = 7;}
             else
             {
               printf("Error Detected %c,,There should a space character after
the integer",c);
               error = 1;
             }
           }
        break;
      case 7:
```

```
if(isdigit(c)){state = 8;}
  else if(c=='\n')
  {
    lineNo++;
    printf("\nLineno %d :",lineNo);
  }
  else
  {
    printf(" Error Detected %c,,There should be at least a number ",c);
    error = 1;
  }
  break;
case 8:
  if(isdigit(c)){state = 8;}
  else if(c=='\n')
  {
    lineNo++;
    printf("\nLineno %d :",lineNo);
  }
  else
  {
```

```
if(c == ' ')
          {
             lexeme[--lexeme_pos]='\0';
             printf("<%s,%s>","Float",lexeme);
             state = 4;
             lexeme_pos = 0;
             semi=1;
          }
           else
          {
             printf("Error Detected %c,,There should a space character after the
float",c);
             error = 1;
          }
        }
        break;
      case 10:
        if(c==' ')
        {
          lexeme[--lexeme_pos]='\0'; //remove space
          printf("<%s,%s>","Operator",lexeme);
          state = 4;
          lexeme_pos = 0;
```

```
semi=0;
         }
         else if(c=='\n')
        {
           lineNo++;
           printf("\nLineno %d :",lineNo);
         }
         else
        {
           printf(" Error Detected %c,,There should a space character after the
Operator ",c);
           error = 1;
        }
         break;
      case 12:
        if(isalpha(c) || isdigit(c) || c=='_'){state = 12;}
        else if(c=='\n')
        {
           lineNo++;
           printf("\nLineno %d :",lineNo);
         }
         else
```

```
{
          if(c == ' ')
          {
             lexeme[--lexeme_pos]='\0'; //remove space
             printf("<%s,%s>","variable",lexeme);
             state = 4;
             lexeme_pos = 0;
             semi=1;
           }else
           {
             printf(" Error Detected %c,,There should be a space character after
the variable",c);
             error = 1;
          }
        }
        break;
      case 15:
        if(semi==0)
        {
           printf(" Error Detected..There should not be semicolon");
           error = 1;
        }
        else if(c=='\n')
```

```
{
          lineNo++;
          printf("\nLineno %d :",lineNo);
        }
        else if(c==' ')
        {
          lexeme[--lexeme_pos]='\0'; //remove space
          printf("<%s,%s>","endOfAssignment",lexeme);
          state = 0;
          lexeme_pos = 0;
        }
        else
        {
          printf(" Error Detected %c,,There should a space character after the
Semicolon ",c);
          error = 1;
        }
        break;
    }
  }
  if(error!=1){
```

```
if(lexeme[0]==';' && state==15){printf("There should be a space character
after the semicolon");}
    if(state==4){printf(" Statement should be finish with a semicolon and a
space character");}
    if(state==5){printf(" Statement can't be finish with a integer");}
    if(state==8){printf(" Statement can't be finish with a float");}
    if(state==12){printf(" Statement can't be finish with a variable");}
    if(state==10){printf(" Statement can't be finish with a operator");}
  }
  fclose(f);
  return 0;
}
When you run the code change the file path.
Here is the github link of code that I uploaded.
https://github.com/yasas1/Lexer-Assignment/blob/master/Tokenize1/main.c
```

# Assumption

01\* each element is separated by a single space character. Even after the semicolon there should be a space character.

- 02\* A variable can be assigned to a variable. (x = y; true)
- 03\* A new line character can be anywhere while including assumption 01 and 02.
- 04\* I considered '=' sign as a "Equal" token class for easy to implementation.
- 05\* I take first line of text file as "Lineno 1". Then second will be "Lineno 2".
- 06\* In left hand side, there can be only one variable. Because it is said in a question.
- 07\* There can be also underscore (\_) for a variable name in middle or end.

#### **Test Data**

**01\*** Fully Correct Inputs

```
age = 20;
```

### salary01 = basic \* 2.0 + increment;

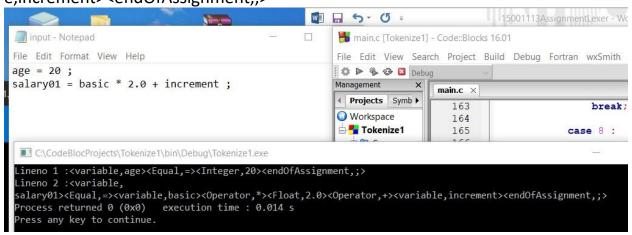
(there should be a space character after the each element. Even after the semicolon;)

#### **Output**

Lineno 1 :<variable,age><Equal,=><Integer,20><endOfAssignment,;>

Lineno 2 :<variable,

salary01><Equal,=><variable,basic><Operator,\*><Float,2.0><Operator,+><variable,increment><endOfAssignment,;>



(Identify Text, Integers, Float, Operator, Semicolon and Line no Correctly and Return Token text correctly)

In this example, there are also test data for text variable, integer, float, operators, endOfAssignment(;). I will include test data for those again in separately. Because it was asked separately.

```
02* For Integer: age = 20;
03* For Float: age = 20.5;
04* For Operators: age = 20 + 10 * 1.5;
05* For Text (Variable): salary01 = sal_basic + 20 * bonus;
(Also after the semicolon, there is a space character.)
```

**06\*** Incorrect Data

a)\*Incorrect variable inputs: **1age = 20**; (Variable name should be start with a character)

Output

Lineno 1 :Error Detected 1,Firstly there should a variable begin with a character b)\*When In left hand side, there are more elements more than one variables age + 10 = 20;

### Output

Lineno 1 :<variable,age> Error +,There should be a = sign. In left hand side there must be one variable



c)\* There is a semicolon after a operator (+,-,\*) or after = : age = 10 + ;

# Output

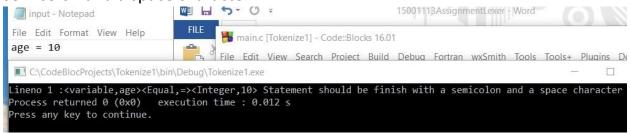
Lineno 1 :<variable,age><Equal,=><Integer,10><Operator,+> Error Detected..There should not be semicolon

d)\* When a statement is finish without a semicolon: age = 10 +

age = 10

## Output

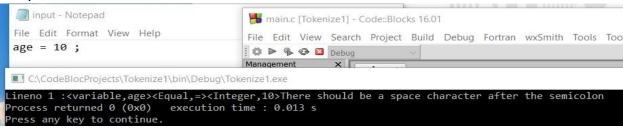
Lineno 1 :<variable,age><Equal,=><Integer,10> Statement should be finish with a semicolon and a space character



e)\*When there is not a space character after the semicolon(endOfAssignment)

```
age = 10;
```

#### Output



f)\* When there is no a space character after any element

```
age = 20;
```

salary01 = basic\* 2.0 + increment;

#### Output

```
File Edit Format View Help

age = 20;
salary01 = basic* 2.0 + increment;

C:\CodeBlocProjects\Tokenize1\bin\Debug\Tokenize1.exe

Lineno 1 :<variable,age><Equal,=><Integer,20><endOfAssignment,;>
Lineno 2 :<variable,
salary01><Equal,=> Error Detected *,,There should be a space character after the variable
Process returned 0 (0x0) execution time : 0.015 s
```