


HOMEWORKRESUMEABOUTCONTACT



YASHSWINI BODDUPALLI

UI and UX Designer based in Dublin

WORK



Delivery Truck

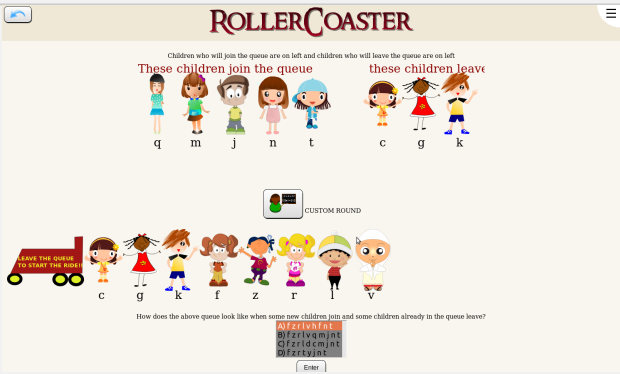
Educational game that teaches "Hamilton path" concept

Role :UI/UX designer

Timeframe : April 2019 - July 2019

Technologies : Python3, InkScape

View case study



Roller Coaster


Educational game that teaches the "Queues" concept

Role :UI/UX designer

Timeframe : December 2018 - April 2019

Technologies : Python3, InkScape

View case study



Median Height

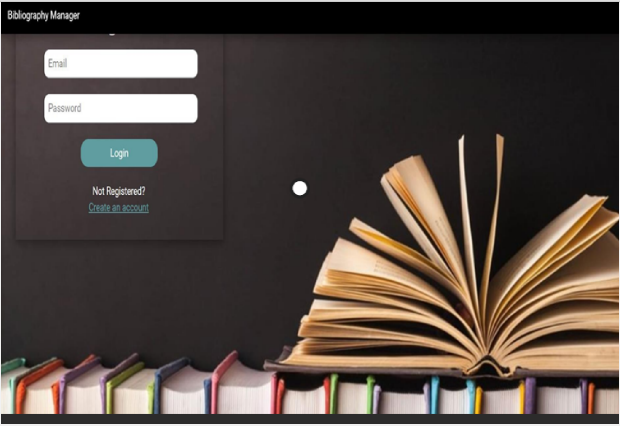
Educational game that teaches the "Sorting" concept

Role :UI/UX designer

Timeframe : December 2018 - April 2019

Technologies : Python3, InkScape

View case study

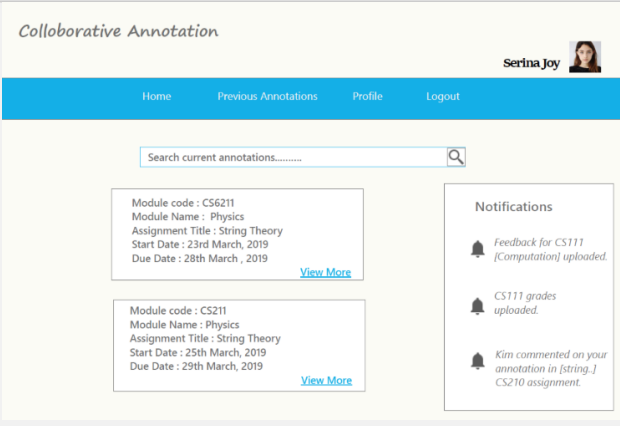


Bibilography Manager

Helps researchers in collecting and organizing literature.

Role :UX/UI designer

Timeframe : Feburary 2019 - April 2019



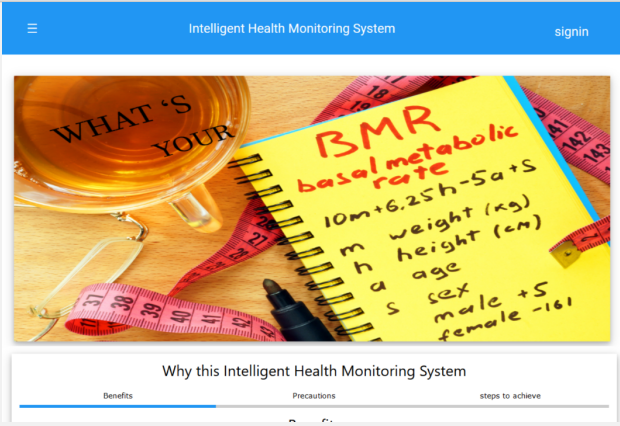
Collaborative Annotation

Engages students in critical thinking, reading and writing.

Role :UI/UX designer

Timeframe : March 2019 - April 2019

Technologies : AdobeXD



Intelligent Health Monitoring System

Health website to calculate BMI, BMR, Calorie intake etc

Role : Full stack developer

Timeframe : December 2016 - April 2017

ABOUT

Hello, I am Yash.

I am a passionate UI/UX developer. I am focused on creating meaningful experiences through design. Before starting any design project, I conduct intense research to find out the exact problem so that my design solves that problem. I always believe that great design is not equal to great experience until it helps the target users achieve their goals.



Download resume

Education

MSc Software Engineering
📅 2018 - 2019
Maynooth University

Skills

Research

User interviews
User Testing

Analysis

Personas
User flows
User stories

Design

Sketching
Wireframes
UI Prototyping

Testing

Usability-testing
Cognitive-walkthrough
A/B testing

Tools

AdobeXD
Balsamiq
InkScape

Technical

HTML
CSS
GitHub

CONTACT

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