Project Charter

Project Title: ANDROID-BASE GROCERY SHOPPING APPLICATION

Project Start Date: November 13 2019   Project Title Finish: March 2020

Budget Information: The team allocated P2,000.00 for this project. The team will initially put 70% for the development of the project and 30% for the food, snack and internet fee. Initial works estimate provides a total of 14hrs per week not included hrs when we are at school.

Project Manager Information:
Sabanto, Cherobel H / cherobelhurtado@gmail.com / 09358209836

Project Objectives: To reach out to a larger audience since Internet access is becoming mainstream.The ease of navigation for the user to browse and find products specifically on what the user is looking for.

Main project success criteria: after a year of completion, we should regain our cost and expenses regarding this project.

Approach:
- Develop a survey that will determine the needs of the user.
- Develop a way to measure the value of this project in terms of the budget, both during the project and after the project completion.

Roles and Responsibilities:

Role	Name	Organization/Position	Contract Information
Project Manager	Sabanto, Cherobel H.	IT Student	cherobelhortado@gmail.com
Team Member	Villanueva, Edna C.	IT Student	ednahvillanueva@gmail.com

Sign-off:
Comments:

"We need to be extra careful upon testing this new system, especially the security of customer information." -- Cherobel Sabanto & Edna Villanueva