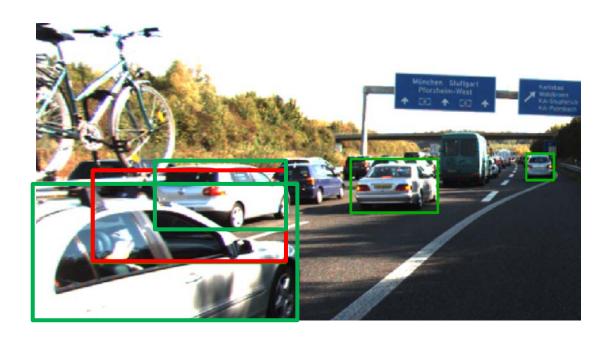
Lab Course Cognitive Systems: Depth & Bounding Box Prediction

Interim Presentation WS 17/18

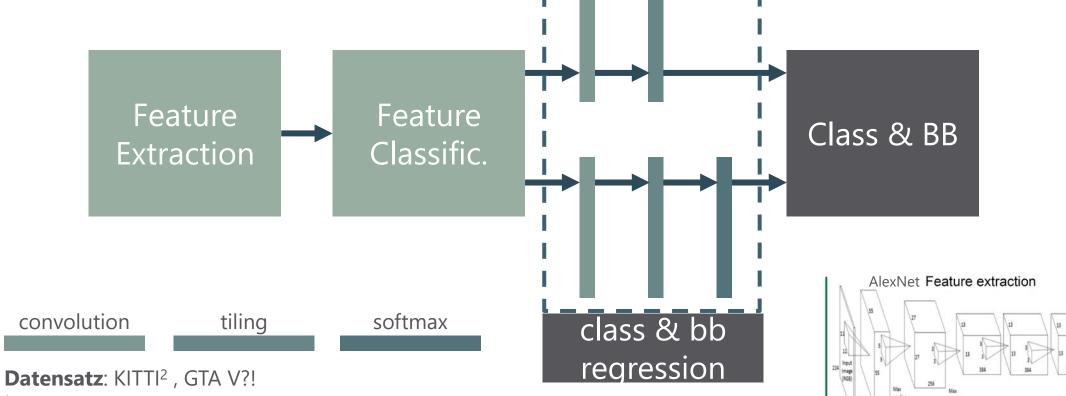
Problem Definition

- Vehicle detection with CNN
- Issues: poor performance for largely overlapping vehicles
- Possible solution: using depth information



Learning from depth images for monocular object detection with convolutional neural networks, MA A. Lesi

DeepTLR¹ based object detection - class and bounding box regression
From FZI, Caffe based

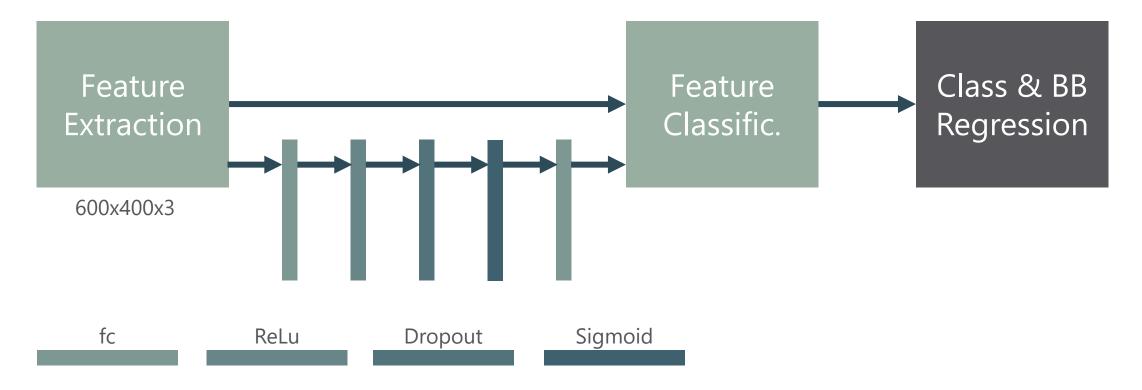


¹http://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=7535408

²http://www.cvlibs.net/publications/Geiger2012CVPR.pdf

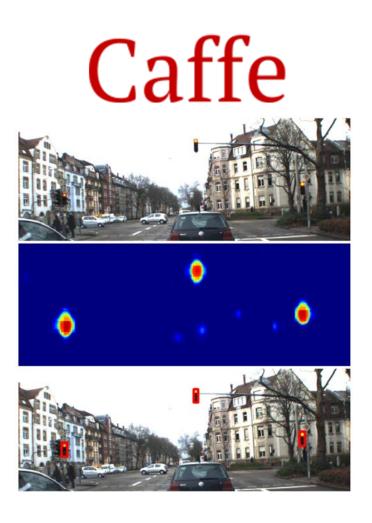
Learning from depth images for monocular object detection with convolutional neural networks, MA A. Lesi

- Joint convolution depth prediction and object detection
- Against using of superpixels



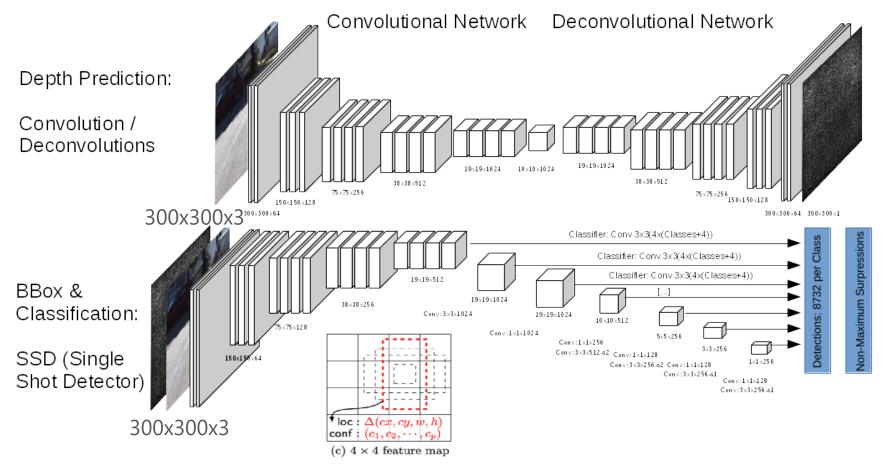
Learning from depth images for monocular object detection with convolutional neural networks, MA A. Lesi

- Current State:
 - Caffe running
 - Data processing & augmentation
 - LMDB creation
 - First training on KITTI
 - Evaluation routines
 - Using code from M. Weber and A. Lesi
 - No modifications on framework planned



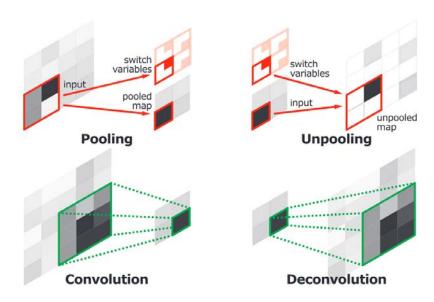
Deeper Depth Prediction with Fully Convolutional Residual Networks, Laina et al. + SSD: Single Shot MultiBox Detector, Liu et al.

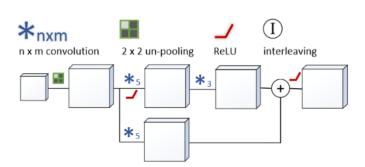
• 2 Stages: DeconvNet with ResNet50 layers for depth prediction + SSD detector



Deeper Depth Prediction with Fully Convolutional Residual Networks, Laina et al. + SSD: Single Shot MultiBox Detector, Liu et al.

Using pooling and unpooling layers





Pooling: is designed to filter noisy activations in a lower layer by abstracting activations in a receptive field with a single representative value

spatial information within a receptive field is lost during pooling, which may be critical for precise localization

Unpooling: performs the reverse operation of pooling and reconstruct the original size of activations

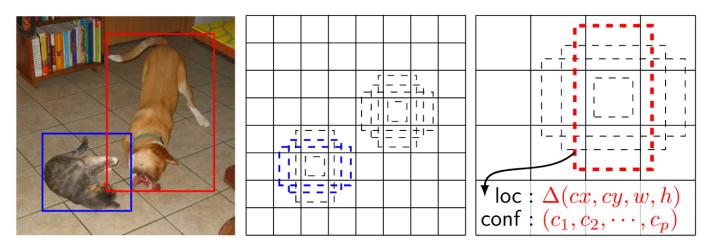
increases the spatial resolution of feature maps

Up-projection: adds 3×3 convolution after the unpooling and a projection (=res-blocks) connection from the lower resolution feature map to the result

allows high-level information to be more efficiently passed forward in the network while progressively increasing feature map sizes

Deeper Depth Prediction with Fully Convolutional Residual Networks, Laina et al. + SSD: Single Shot MultiBox Detector, Liu et al.

- Object detection based on VGG16
- Uses predefined anchor boxeswith different sizes and ratios
- For every box it will be calculated if object is in box or nearat it, the object class and the bb



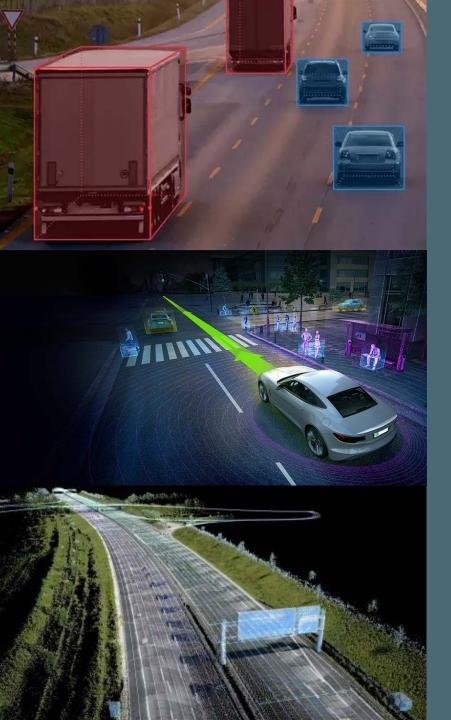
- Unused boxes will be deleted and non-maximum supression is used to obtain final boxes
- ➡ Faster than YOLO!

Deeper Depth Prediction with Fully Convolutional Residual Networks, Laina et al. + SSD: Single Shot MultiBox Detector, Liu et al.

- Current State:
 - Up and running isolated frameworks
 - When and where combine outputs inputs?!
 - Data processing & augmentation
 - First training on KITTI
 - **Evaluation routines**
 - Both networks use VGG for feature extraction
 - Both are implemented in Tensorflow







Questions?