

Sprint 2 Review Meeting

What was accomplished in this Sprint and how did it add value?

We were able to make a functional extension pop up, make a character on screen, turn texts on a website into platforms, and implement a scrolling mechanism. This added value because we now have a good foundation to continue developing in the next sprint. We also have something functional that runs automatically when you open a new tab.

What (if anything) has changed in your environment?

No changes have been made to our environment. We are still using HTML, CSS, and vanilla JS to create our extension.

What (if any) adjustments did you make to your product backlog based on the results of this Sprint?

We have added a new task, "Game start on button press," because this was much more complicated than we originally thought it was and needs more time to complete. We need to create a background.js file that communicates with our other JS files and gets its permissions to inject code into the current tab from the manifest.js file. There is specific syntax that we haven't learned yet, which makes it very challenging to research online in a way that fits our specific project. We have figured out how to make the code launch automatically on page load, but not on a button press, which is something we will fix in the next sprint.