YASEMİN ÖZKUT

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EDUCATION

SABANCI UNIVERSITY

3.54/4.00 • Expected Feb 2024 • Istanbul, Turkey

Honors/Awards: Three terms High Honor Certificate (GPA higher than 3.5), 25% Scholarship

B.S in Computer Science and Engineering, Faculty of Engineering and Natural Sciences (Senior)

• Course Highlight: Introduction to programming with Python, Advanced Programming with C++, Data Science, Database Systems, Mobile Application Development, Data Structures, Probability, Statistical Modelling, Discrete Mathematics, Software Engineering, Computer Networks, Algorithms, Machine Learning

Minor in Business Analytics, School of Management

Course Highlights: Introduction to Data Analysis and Research in Business, Introduction to Business Analytics,
Optimization Modeling in Business Analytics

SEV AMERICAN COLLEGE

Sep 2014 - Jun 2019 • Istanbul, Turkey

WORK EXPERIENCE

FURTHER NETWORK

Jul – Aug 2022 ● Istanbul, Turkey (Online)

Front End Developer Intern

- Gained knowledge about React Native by improving Furtherpass application which aims to provide easy travel planning in the new pandemic conditions such as finding laboratories for testing.
- Worked on front-end application development.
- Added password show-hide feature and navigation of registered but not activated users to email confirmation.

MONOVI

Jan - Feb 2022 ● Izmir, Turkey (Online)

Computer Science Intern, Incudemy Program

- Gained basic knowledge about SQL, PowerApps, and Balsamiq and implemented our knowledge by designing a warehouse management system as a group in 2 weeks internship.
- Wrote business analysis document as a group. Explained our purpose, scope, and process flow diagrams.
- Designed a database and ERD in MSSQL, an application MockUp in Balsamiq, and the application itself in PowerApps with low code for warehouse management system as a group.

PROJECTS

Personal Portfolio Website

Jan 2023

• Implemented personal portfolio website with React.JS

Agile Full Stack Software Development Project

Oct 2022 - Jan 2023

- Implemented a full stack web application for Turkish Football Federation with MongoDB, Express.JS, React.JS, Node.JS.
- Designed a better Turkish Football Federation site including statistics, data for visualization, better referee assignments, and better GUI design.
- Learned the concepts of version control, scrum meetings, handling sprints, deployment; enhanced teamwork skills; and learned full stack web development from scratch.
- Done automated testing with Selenium and API documentation with Swagger.

Computer Networks Course Client-Server Application Project

Oct 2022 - Jan 2023

Implemented client-server multiple player simple quiz game GUI application using C# and TCP sockets

Peak Games Unithon Event Project

Oct 2022

- Chosen among hundreds of applications to participate in the event
- 2 days case study competition about Toon Blast Application working on several game levels

Database Systems Course Term Project, Sabanci University

Feb 2022 - Jun 2022

Designed a simple database and website for social media using MySQL, HTML, PHP, CSS.

Mobile Programming Course Social Media App Term Project

Feb 2022 - Jun 2022

- Implemented a Social Media Application with Flutter.
- Understand the logic behind interface design, validation checks, Firebase Analytics, Firebase Crashlytics, Firebase core, authentication etc.
- Create a well-designed social media interface and link it to Firebase backend service
- Enhanced the team-work skills

Data Structures Course Mini Projects, Sabancı University

Feb 2022 - Jun 2022

Completed 1-2 weeks mini projects such as random maze generator using stacks, implemented simplified version of a notebook using AVL Search Tree and Binary Search Tree and compared their speeds, implemented a simplified version of search engine using Binary Search Tree and Hash Table and compared their speeds.

Data Science Course Term Project, Sabanci University

Nov 2021 - Dec 2021

- Learned more about exploratory data analysis, hypothesis testing, and machine learning models for data science.
- Worked on a group term project about predicting the Metascores of the movies with Python using different machine learning models which were linear regression, random forest, and kNN models.

Interface Design Course Term Project, Sabanci University

Oct 2021 - Jan 2022

Designed the interface and prototype of a mobile application about indoor and outdoor navigation on Sabanci Campus using Figma only.

SKILLS

Language: Turkish (Native), English (Advanced)

Computer: C++, Python, C#, Dart, React.JS, Flutter, Node.JS, Express.JS, MongoDB, SQL, Firebase, Object Oriented Programming, Socket Programming, Git, Postman, Android Studio, Xcode, Visual Studio, Microsoft Office Applications (Excel, Word, PowerPoint), Figma, LaTeX

ACTIVITIES

ITU ACM Competitive Programming - Contestant

Jan 2023

SuDance (Dance club), Sabancı University – Board Member SuDance (Dance club), Sabancı University – Active Member Jun 2021 - Aug 2022

Sep 2019 – Present

VOLUNTEER WORK

Civic Involvement Project in Sabancı University

Feb - Jun 2020

Tutored fourth grade students about social awareness and spent time with them at state elementary school.