

Cyber Attack Workout Instructions

Introduction

Welcome to your team's *Cyber Attack* workout, in which you will experience malware from both the adversary and the victim. This workout introduces you to a type of malware known as a botnet. A botnet is a type of malware run on a client computer which establishes a connection back to a botnet controller. The botnet controller can then do almost anything on the victim computer. To learn more about botnets, read this article: <https://usa.kaspersky.com/resource-center/threats/botnet-attacks>.

For this workout, you will log into a victim computer built just for you and run the botnet. Then an online service known as Shinobot provides you the experience of controlling your botnet remotely.

Logging into your Victim Computer

- Log into the Guacamole web server using *cybergym* and *Let's workout!* as the username and password.
- You may have to refresh the page if a screen does not come up.
- Then, you will log in automatically.

Your Mission

- Once you are logged in, double click shinobot on the desktop.
- A command prompt opens and immediately starts executing. Look for the **host ID** and **password**. You will want to write these down or take a picture of them with your phone. If the botnet scrolls through, you'll need to scroll back up and take a picture.
- Go back to your browser on your school computer and browse to <http://shinobots1.com/>. Then click on the C&C tab.
- Find your **host ID** that you wrote down from above and login with the credentials you were provided.

Task 1: Verify you have successfully started your botnet victim by recording information requested (the host ID and password)

Task 2: Log into the botnet Command and Control (C&C) Server at <http://shinobotps1.com/>. To verify you have successfully logged in, you will be asked to provide the local IP address. Hint: it will be in the form of 10.x.x.x (where x is some number). (Enter this on the assessment page)

Task 3: Run a command on the victim using the C&C server. In the assessment, you will indicate which movie you see come up on the victim computer. (You will have to refer back to the “desktop” to see the movie.)

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cmd /K start telnet towel.blinkenlights.nl
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Task 4: Explore various command templates until you find the password stored on the target machine. Report the password you find in the assessment.

Task 5 (Challenge): Come up with your own script or action to perform on the botnet victim. (There are some examples found on the C&C server)