## Cyber Attack Workout Teacher Instructions

## Introduction

The *Cyber Attack* workout allows students to experience malware from both the adversary and the victim. This workout introduces students to a type of malware known as a botnet. A botnet is a type of malware run on a client computer that establishes a connection back to a botnet controller. The botnet controller can then do almost anything on the victim computer. To learn more about botnets, read this article: https://usa.kaspersky.com/resource-center/threats/botnet-attacks.

For this workout, the student logs into a victim computer built just for the student and run the botnet. Then an online service known as Shinobot provides the student the experience of controlling their botnet remotely.

## **Logging into the Victim Computer**

- Log into the Guacamole web server using cybergym and Let's workout! as the username and password.
- The student may have to refresh the page if a screen does not come up.
- Then, the student will log in automatically.

## **Mission**

- Once the student logs in, they should double click shinobot on the desktop.
- A command prompt opens and immediately starts executing. Look for the hos
  t ID and password. The student will want to write these down or take a
  picture of them with their phone. If the botnet scrolls through, they will need
  to scroll back up and take a picture.
- Go back to the browser on the school computer and browse to http://shinobot ps1.com/. Then click on the C&C tab.
- Find the host ID that they wrote down from above and login with the credentials they were provided. The following tasks and answer key is provided for this workout.

Task 1: Verify you have successfully started your botnet victim by recording information requested

**Assessment Answer: 10** 

Task 2: Log into the botnet Command and Control (C&C) Server at http://shin obotps1.com/. To verify you have successfully logged in, you will be asked

to provide the local IP address. Hint: it will be in the form of 10.x.x.x (where x is some number).

Assessment Answer: 10.1.1.11

Task 3: Run a command on the victim using the C&C server. In the assessment, you will run the following command and indicate which movie you see come up on the victim computer.

```
cmd /K start telnet towel.blinkenlights.nl
```

**Assessment Answer: Star Wars** 

Task 4: Now, run a Command and Control script on the Desktop to find the password used for GitHub. Report the password you find in the assessment.

Assessment Answer: H00h00h00!

Task 5 (Challenge): Come up with your own script or action to perform on the botnet victim.

This has no automated grading, and the student is encouraged to explore and find a unique script to execute on the server.