

Dharmsinh Desai University, Nadiad

Faculty of Technology, Department of Computer Engineering

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Subject: (CE-515) Advanced Technologies

Project Title:

Online Chatting Application System

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CERTIFICATE

This is to certify that Advanced Technologies project entitled "Online Chatting System" is the bonafied report of work carried out by

Amethiya Yash G. (18CEUBS026)

Of Department of Computer Engineering, Semester V, academic year 2019-20, under our supervision and guidance.

Guide

Guide

HOD

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Abstract

This web chat is a system that allows users to communicate in real-time using easily accessible web interfaces. It is a type of Internet online chat distinguished by its simplicity and accessibility to users who do not wish to take the time to install and learn to use specialized chat software. This trait allows users instantaneous access and only a web browser is required to chat. For any further query we have provided our email addresses and social media tags so that they can contact us any time. We thrive for user interaction and user satisfaction.

Introduction

This chat application is a web application which gives users a chance to communicate with any other user. The user login is authenticated. Users can login through their emails.

Users can see and select the person they are desired to chat with. When user joins any chat, the user is welcomed with message from the system and all the messages between two users are end to end encrypted. When User lefts the chat automatically his or her all chats are cleared automatically.

At last user can logout from the Chat application. If the user has any type of query they can also contact us through the email provided by us. They can also contact us through social media platforms like whatsapp, instagram, facebook. They can also call us for any type of query.

Technology Used:

- Cascading Style Sheet (CSS 3) for styling the HTML pages.
- JavaScript for providing dynamic content for the HTML pages.
- Jquery to provide dynamic data to the request pages.
- ➤ Bootstrap4 for styling the HTML pages using predefined classes of bootstrap.
- > Angular for frontend purposes.
- Express.js for routing purposes.
- Node.js for backend purposes.
- Mongo DB as a database manager to add, update and fetch data from the database using Node.js mongoose module.
- Socket.io and Socket.io-client is a JavaScript library for real time web applications. It enables real time, bi-directional communication between web clients and servers. It has two parts: a client-side (Socket.io-client) library that runs in the browser, and a server-side (Socket.io) library for Node.

Platform Used:

- ➤ localhost/4200 for Angular
- ➤ localhost/4000 for Node js
- > mongodb://127.0.0.1:27017
- ➤ localhost/3000 for socket.io

Tools Used:

- > We used Github as a version control method and to manage the project.
- > We used Visual Studio Code for development of the code.
- > We used Postman for API functionality testing.

Software Requirement Specification

INDEX:

- 1. FUNCTIONAL REQUIREMENTS
 - **1.1 MANAGE USER**
 - 1.1.1 ADD USER INFO/ REGISTER USER
 - 1.1.2 USER LOGIN
 - 1.1.3 DELETE USER ACCOUNT
 - 1.2 MANAGE FRIEND
 - 1.2.1 SEARCH FRIEND/USER
 - 1.2.2 ADD FRIEND
 - 1.2.3 REMOVE FRIEND
 - 1.2.4 BLOCKING/REPORTING FRIEND/USER
 - 1.3 MANAGE CHATTING
 - 1.3.1 SENDING MESSAGES
 - **1.3.2 RECEIVE MESSAGES**
 - 1.3.3 DELETING MESSAGES
 - 1.4 MANAGE CONTACT INFO
 - **1.4.1 CONTACT US**
 - 1.4.2 MANAGE FORGET PASSWORD
- 2. NON FUNCTIONAL REQUIREMENTS

FUNCTIONAL REQUIREMENTS:

R1. MANAGE USER:

DESCRIPTION: This function allows user to create his/her account while he/she is using website for first time. This function also allows the user to login through his/her account and proceed further according to the needs. The user can also delete his/her account.

R1.1 Add User Info/Register User:

INPUT: User enters the First name, Last name, Date of birth, email, mobile number and password.

OUTPUT: Details will be forwarded to system and system will create the account.

PROCESS: The entered details will be authenticated internally and message is displayed

accordingly.

NEXT: Navigated to Login page.

R1.2 User Login:

INPUT: The login page will be available for user, with his/her email address as username and Password he/she can Login.

OUTPUT: The home page will be displayed.

PROCESS: The email address and password will be authenticated and then output will be provided if successful.

NEXT: The home page will be shown.

R1.3 Delete User Account:

INPUT: User Selection.

OUTPUT: Confirmation Message is displayed.

PROCESS: The user account is removed from the database.

NEXT: Navigated to Login page.

R2. MANAGE FRIEND:

DESCRIPTION: We can add, remove, search friend using this function and user can block/report other user.

R2.1 Search Friend/User:

INPUT: User data like name, username or email address.

OUTPUT: List of all the user(s) matched or appropriate message is displayed. **PROCESS:** The friend/user is checked internally and then displayed appropriately.

R2.2 Add Friend:

INPUT: User input on send request button or accept request button.

OUTPUT: Confirmation message.

PROCESS: Respective user(s) is/are to friend list.

R2.3 Remove Friend/User:

INPUT: User Selection.

OUTPUT: User is removed from friend list and Confirmation message is shown.

R2.4 Blocking/Reporting Friend/User:

INPUT: User Selection

OUTPUT: That particular user will be shifted to blocked list.

R3. MANAGE CHATTING:

DESCRIPTION: The list of all the chats between the two users are maintained in this function and user's conversation is automatically delete when he/she lefts the chat.

R3.1 Sending Messages:

INPUT: User types the message he/she wants to send and press send button or enter key. **OUTPUT:** The message will be processed by the system and will be sent to the other user and The message sent will also be displayed to the user.

R3.2 Receiving Messages:

INPUT: No input.

OUTPUT: The message sent by the other user is displayed.

R3.3 Delete Messages:

INPUT: User Selection.

OUTPUT: The display page is shown.

PROCESS: All the messages or conversation are deleted.

R5. MANAGE CONTACT INFO:

DESCRIPTION: The user can connect with admin through this option.

R5.1 Contact Us:

INPUT: User Selection. **OUTPUT:** Contact us page.

R5.2 Manage_Forget_Password:

INPUT: User Selection.

OUTPUT: An email will be sent to user to change his/her password.

NON FIONAL REQUIREMENTS:

1. Performance

The system shall give responses in a second after checking the input information. It should also be able to handle large number of requests or users at a time. Further uploading of data highly depends on the internet bandwidth and distance from the server.

2. Safety

The users' message and conversation are highly personal. The system has authorization to avoid any un-authorized access to users' messages or personal data.

SOFTWARE: Visual Studio Code, Github Desktop, MongoDB Compass

OS: Windows, Linux, ChromeOS

BROWSERS: Google Chrome, Microsoft Edge, Firefox.

Design Documents

1. XML:

User:

```
2. DTD:
```

User:

```
<!DOCTYPE users[
```

<!ELEMENT users (user)*>

<!ATTLIST user id #REQUIRED>

<!ELEMENT user(firstname,lastname,dob,email,mobileno)>

<!ELEMENT firstname(#PCDATA)>

<!ELEMENT lastname(#PCDATA)>

<!ELEMENT dob(#PCDATA)>

<!ELEMENT email(#PCDATA)>

<!ELEMENT mobileno(#PCDATA)>

]>

3. XSD:

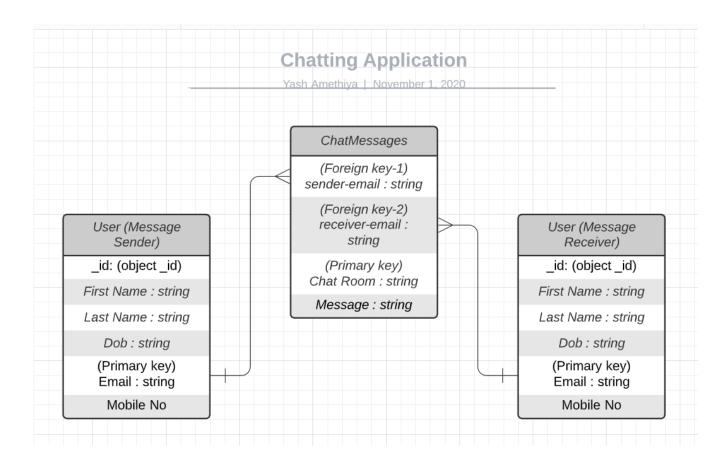
User:

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema id="users" elementFormDefault="qualified" xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:element name="users">
      <xs:complexType>
             <xs:sequence>
                    <xs:element name="user" minOccurs="0">
                           <xs:complexType>
                                  <xs:sequence>
                                  <xs:element name="firstname" minOccurs="0 maxOccurs="unbound">
                                                <xs:simpleType>
                                                      <xs:restriction base="xs:string">
                                                             <xs:maxLength value="30">
                                                      </xs:restriction>
                                                </xs:simpleType>
                                         </xs:element>
                                  <xs:element name="lastname" minOccurs="0 maxOccurs="unbound">
                                                      <xs:simpleType>
                                                      <xs:restriction base="xs:string">
                                                             <xs:maxLength value="30">
                                                      </xs:restriction>
                                                </xs:simpleType>
                                         </xs:element>
                                  <xs:element name="dob" minOccurs="0" maxOccurs="unbound">
                                                <xs:simpleType>
                                                      <xs:restriction base="xs:string">
                                                             <xs:maxLength value="10">
                                                      </xs:restriction>
                                                </xs:simpleType>
                                         </xs:element>
                                         <xs:element name="email" minOccurs="0" maxOccurs="1">
                                                <xs:simpleType>
                                                       <xs:restriction base="xs:string">
                                                             <xs:maxLength value="60">
```

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```
</xs:restriction>
                                                      </xs:simpleType>
                                               </xs:element>
                                  <xs:element name="mobileno" minOccurs="0" maxOccurs="unbound">
                                                      <xs:simpleType>
                                                             <xs:restriction base="xs:unsignedLong">
                                                                    <xs:maxLength value="10">
                                                             </xs:restriction>
                                                      </xs:simpleType>
                                               </xs:element>
                                        </xs:sequence>
                                        <xs:attribute name="id" type="xs:string" use="optional"/>
                                  </xs:complexType>
                           </xs:element>
                    </xs:sequence>
             </xs:complexType>
      </xs:element>
</xs:schema>
```

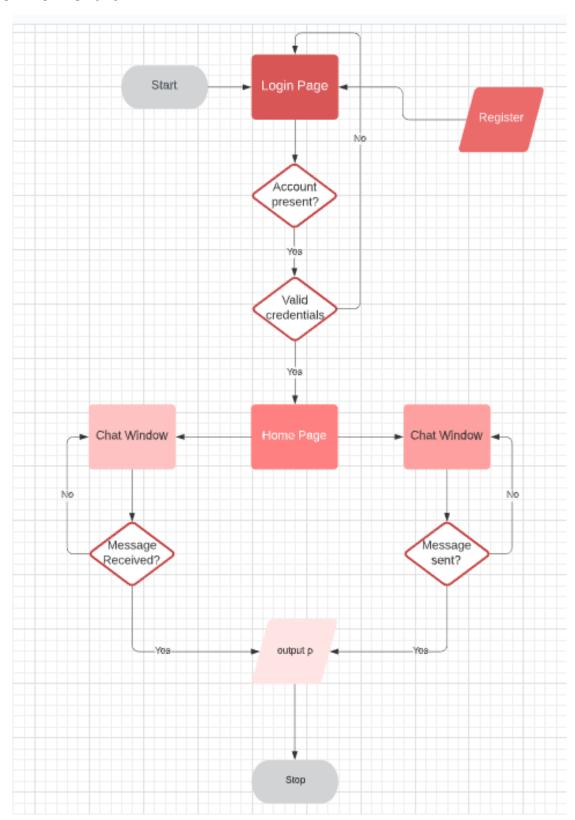
4. E-R Diagram:



5. Data Dictionary:

User										
Sr. No.	Filed Name	Data Type	Width	Required	Unique	PK/FK	Referenced Table	Description		
1	_id	object	200	Yes	Yes			AUTO INCREMENT		
2	firstname	varchar	30	Yes	No					
3	lastname	varchar	30	Yes	No					
4	dob	varchar	10	Yes	No					
5	email	varchar	60	Yes	Yes	PK				
6	mobileno	integer	10	No	No					

6. Flow Chart:



Implementation Details

Login and Register Module:

We used auth guard service for authentication and authorization and to maintain the session for the whole project by generating a unique token and saving it to the users' local storage. User can add his/her other information and register/login his/herself in.

Chat Module:

After coming onto the home page user would be able to see list of all user with whom he/she can chat with or message to. After clicking on any user the chat window of that particular user is popped up onto the right side of the page where user can send to and will receive message from the opposite user. After close the chat window or moving onto the other chat the previous messages or conversation with the user will be deleted automatically.

Logout Module:

Whenever user wants to logout he/she can find a logout button a menu dropdown button and can left the application. When user clicks on the logout button he/she gets redirect to login page and get logged out and the token saved in local storage also gets deleted and so user session gets over and a shows successful

Delete Module:

Whenever user wants to delete his/her account he/she can find a delete account button a menu dropdown button and can permanently delete his account from the application. When user clicks on the delete button he/she gets redirect to login page and account gets deleted and the token saved in local storage also gets deleted and so user session gets over and a shows successful messages for account getting deleted.

Admin Module:

We use mongodb compass as admin to manage users. We get all the statistics and data for all the users which have signed up to our application.

Function Prototype:

Database Schemas for MongoDB for User data:

```
var mongoose = require('mongoose')
var bcrypt = require('bcrypt');
var userSchema = mongoose.Schema({
    firstname: { type: String, require: true },
    lastname: { type: String, require: true },
    dob: { type: String, require: true },
    email: { type: String, require: true },
    mobileno: { type: Number, require: true },
    pswd: { type: String, require: true }
}, { timestamp: true })

userSchema.statics.hashPassword = function hashPassword(pswd) {
    return bcrypt.hashSync(pswd, 10);
}

userSchema.methods.isValid = function(hashedpassword) {
    return bcrypt.compareSync(hashedpassword, this.pswd);
}

module.exports = mongoose.model('user', userSchema)
```

Sending and Receiving Messages using socket.io:

Getting All User data:

```
router.post('/readUser', function(req, res, next) {
    User.find({}, (err, user) => {
        if (err) {
            console.log(err);
            res.json({
                msg: "Error"
                })
        } else {
            res.json({ user: user })
        }
    })
});
```

Token Verification

```
function verifyToken(req, res, next) {
    if (!req.headers.authorization) {
        return res.status(401).send('Unauthorized request')
    }
    let token = req.headers.authorization.split(' ')[1]
    if (token === 'null') {
        return res.status(401).send('Unauthorized request')
    }
    let payload = jwt.verify(token, 'secretkey@2001')
    if (!payload) {
        return res.status(401).send('Unauthorized request')
    }
    req.userId = payload.subject
    next()
}
```

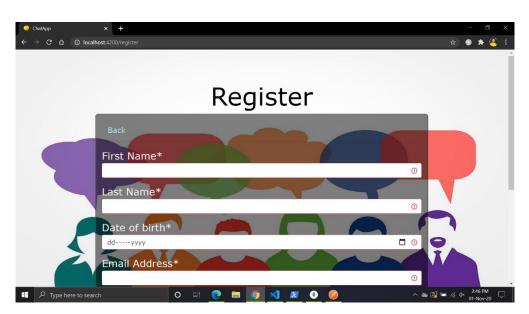
Testing

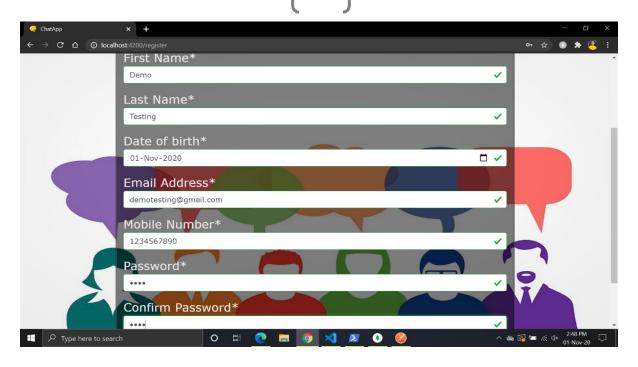
Testing Methods:

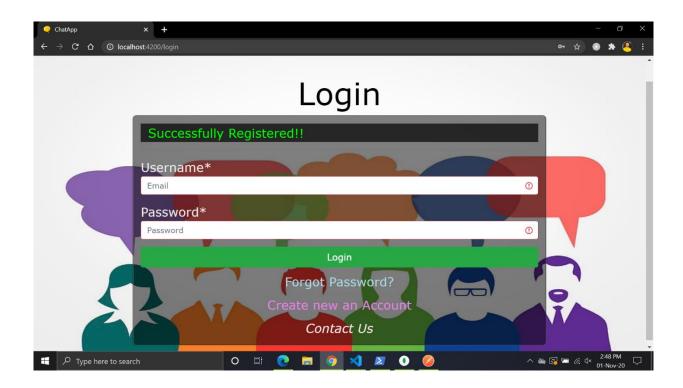
- ➤ We have used postman for testing node server functionalities.
- > Form and input validations are done using Angular FormValidation

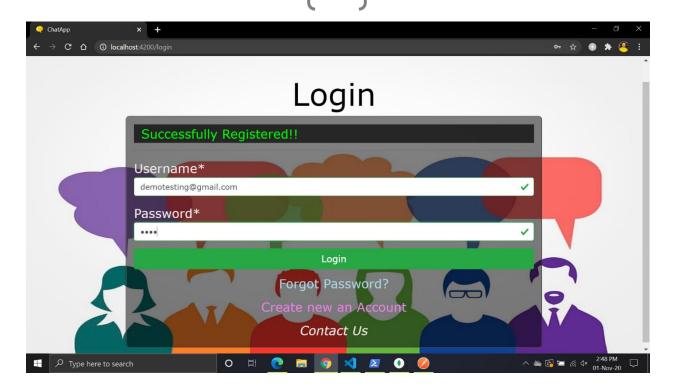
Screen-Shots

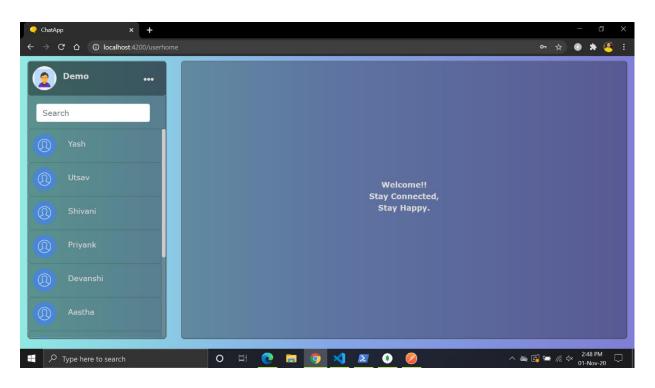




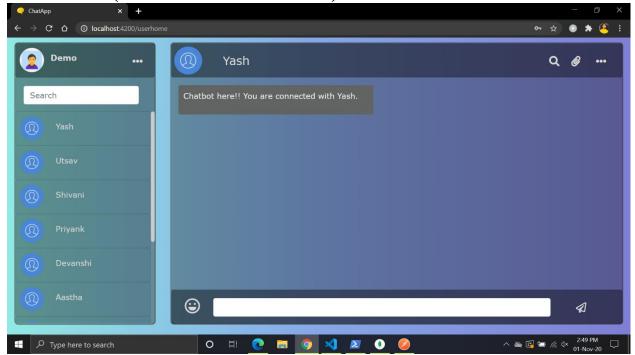




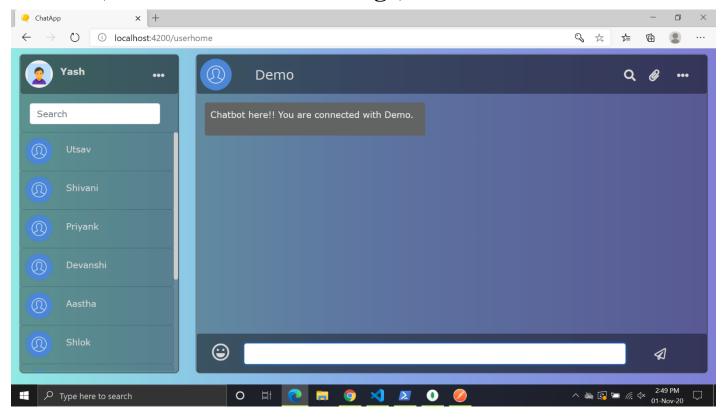


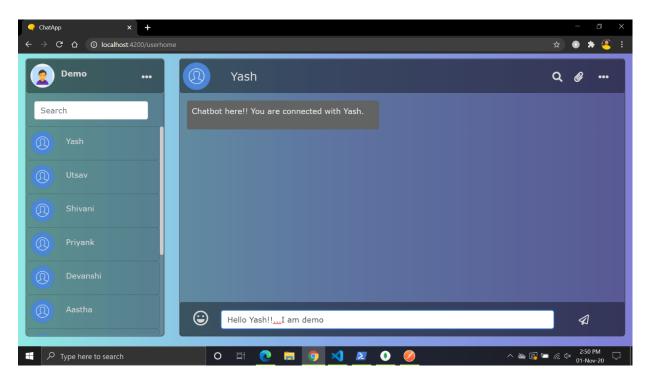


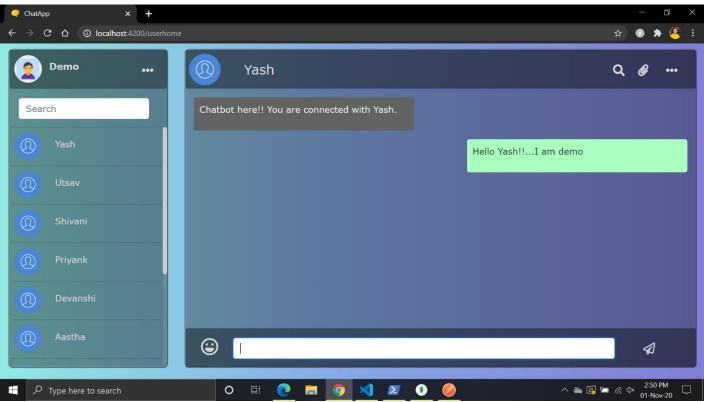
Demo (Demo is in chrome) is online with Yash

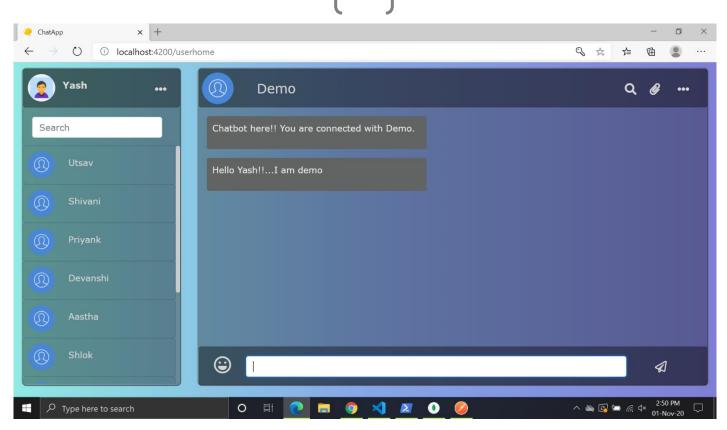


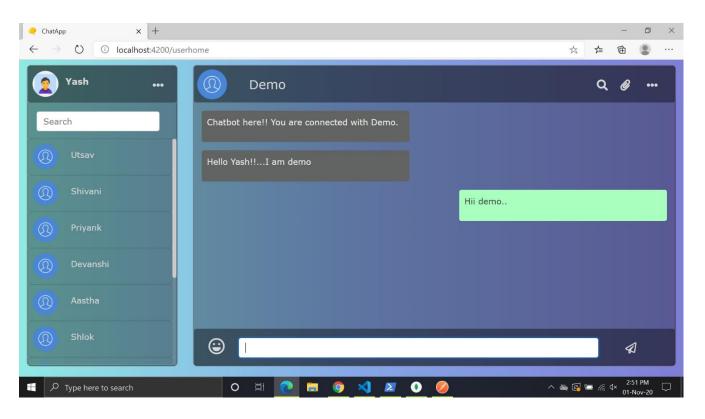
Yash (Yash is in Microsoft Edge) is also online with Demo

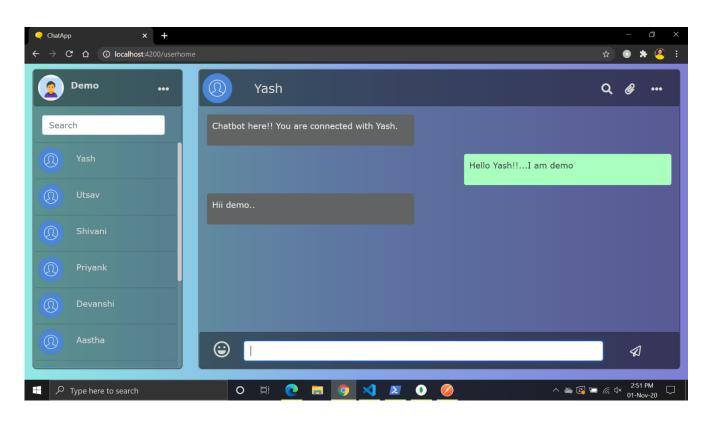


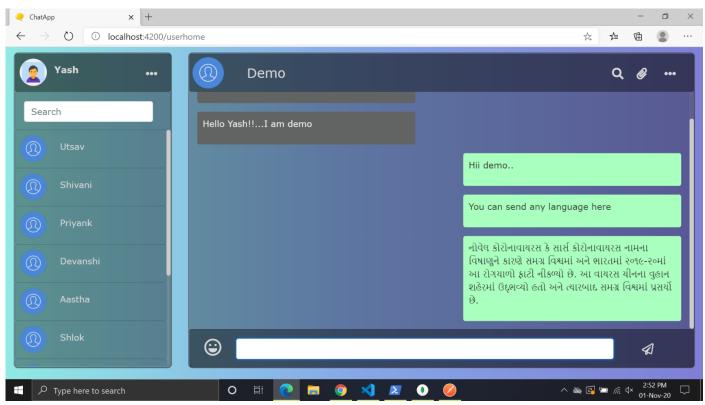


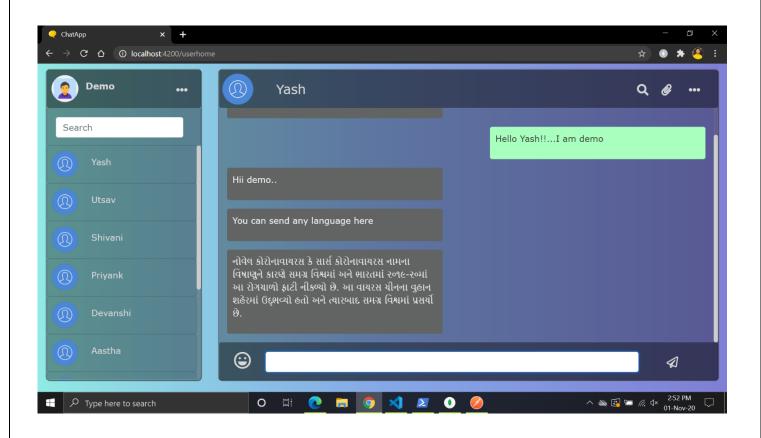


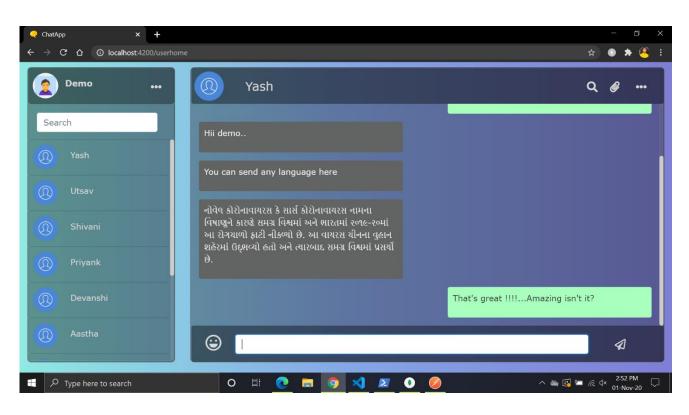


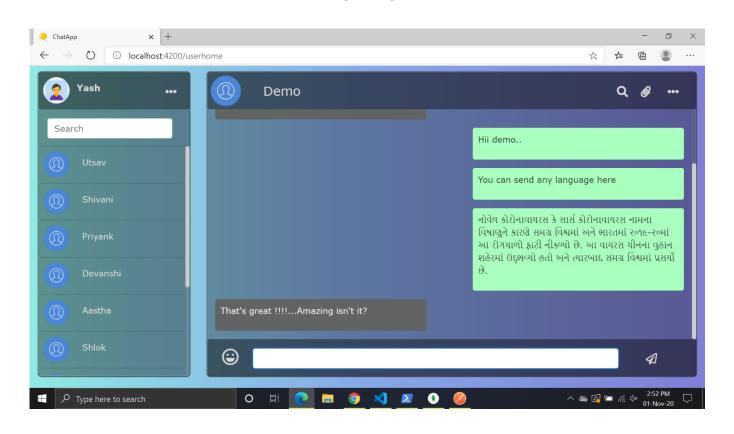


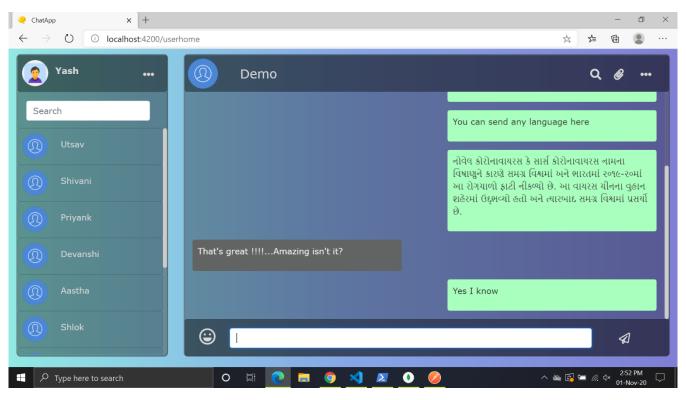


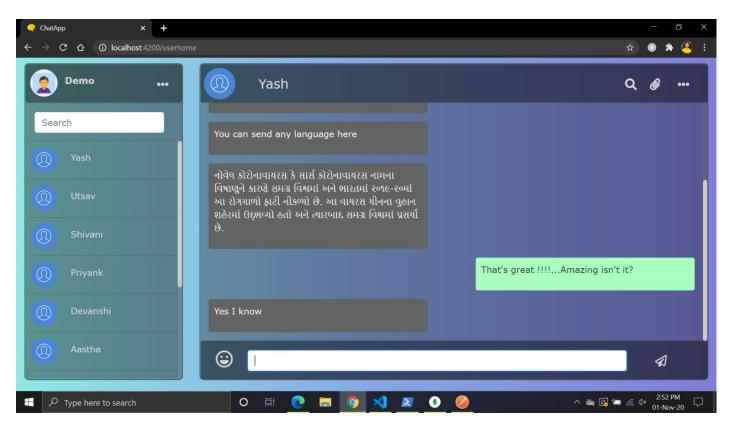


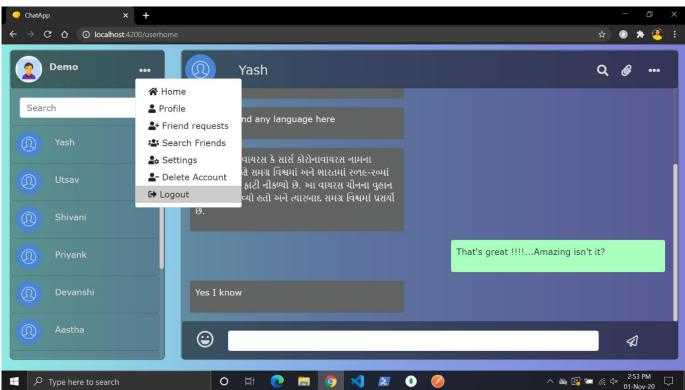


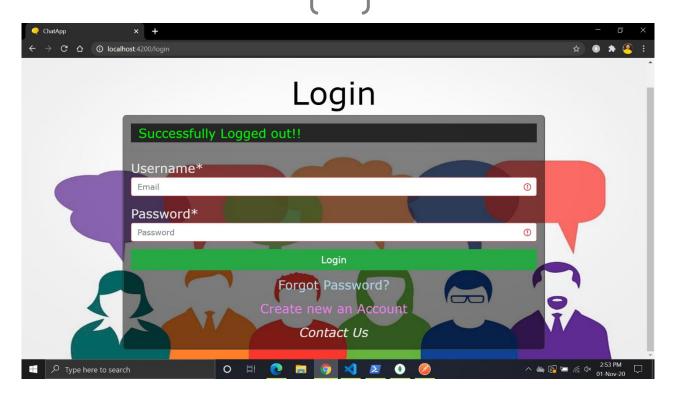


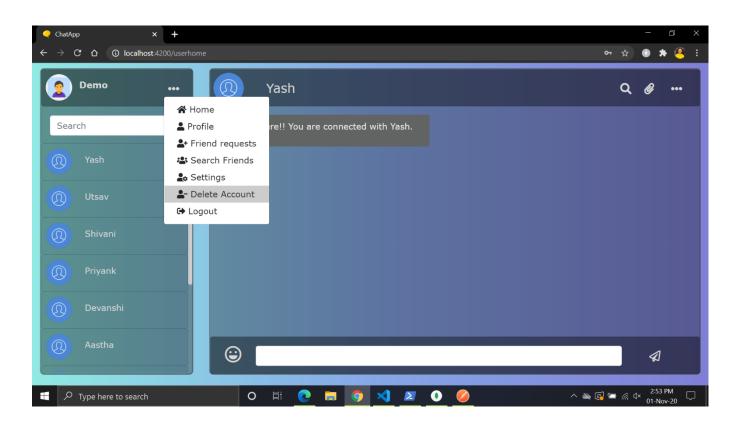




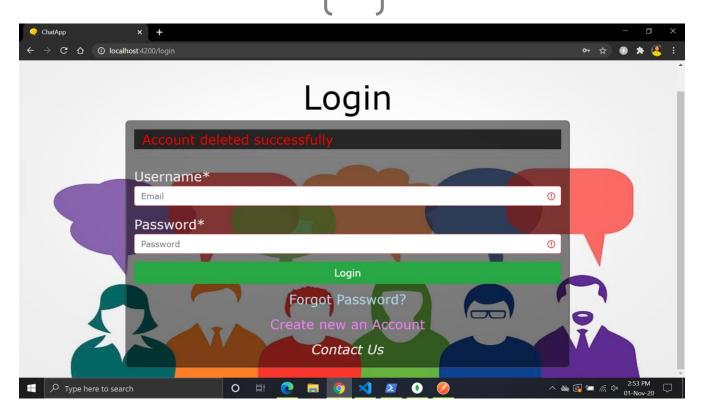


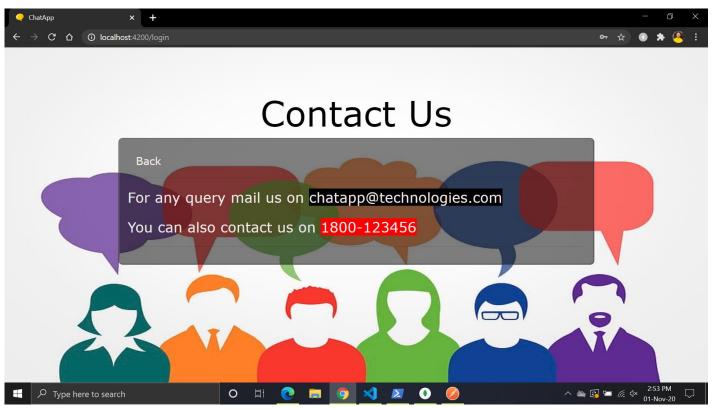


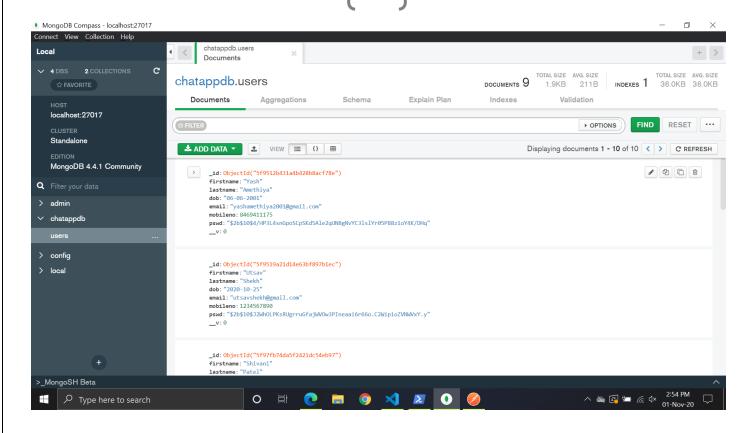




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Conclusion

Login functionality was successfully implemented by the use of auth guard service and token generation and verification. The animation, contact details was successfully implemented using CSS, Angular and bootstrap. List all the users for chatting was successfully implemented by fetching the details from the database with node js and displayed on the browser using CSS and Angular. The opening of chat window UI without refreshing/reloading the page was done using Angular. The welcome message and Message sending and receiving was successfully implemented using socket.io and socket.io-client. The drop down menu UI was implemented with CSS, Angular and Bootstrap and the icons were imported from fontawesome Add and Delete User Profile details, one-to-one encrypted messages was successfully implemented using post requests and mongoose RestAPI.

Limitation and Future Extension

Limitations:

- User can only see or read the message if he/she is currently in that chat.
- > Search functionality for searching user is not working.
- User doesn't receive any notification for new message.

Future Extension:

- ➤ We would wish to extend searching message functionality and message saving into database.
- We would also like to add a chatbot for answering FAQ.
- > Sending friend request and uploading images can also be added.
- For more security, we would like to add Auth () API for login and registration.
- > Reporting or Blocking user against some or violation ransom

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- > AJAX: https://www.w3schools.com/js/js ajax intro.asp
- > Jquery: https://www.w3schools.com/jquery/default.asp
- > XML: https://www.w3schools.com/xml/default.asp
- > XSLT: https://www.w3schools.com/xml/xsl intro.asp
- **XSD:** https://www.w3schools.com/xml/schema_intro.asp
- > JSON: https://www.w3schools.com/js/js_json_intro.asp
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