

Name :- YASH CHANDRA

Section :- E

Branch :- CS

Roll No :- 62 / 2024954

Sheet :- Twt-3

Ans-1 already done in Assignment-01

Ans-2 already done in Assignment-01

Ans-3 already done in Assignment-01

Ans-4 already done in Assignment-01

Ans-5 already done in Assignment-01

Ans-6 already done in Assignment-01

Ans-7 program to find two index such that
 $A[i] + A[j] = k$

```
int main ()  
{  
    int n, key;  
    bool flag = False;  
    { cin >> n  
    }  
    cin >> key  
    map <int, int> mp;  
    for (int i = 0; i < n; i++)  
    {
```

if temp = key - v[i]

if (mp.find(temp) == mp.end())

{

mp[v[i]] = 1;

}

else

{

cout << i << " " << mp[v[i]];

flag = true;

break;

}

}

if (flag == false)

{

cout << "No such pair exist";

}

return 0;

}

Ans-8

Quick sort is a. the fastest general-purpose sort. In most practical situations, quick sort is the second

choice

→ If stability is important and space is available, merge sort might be best.

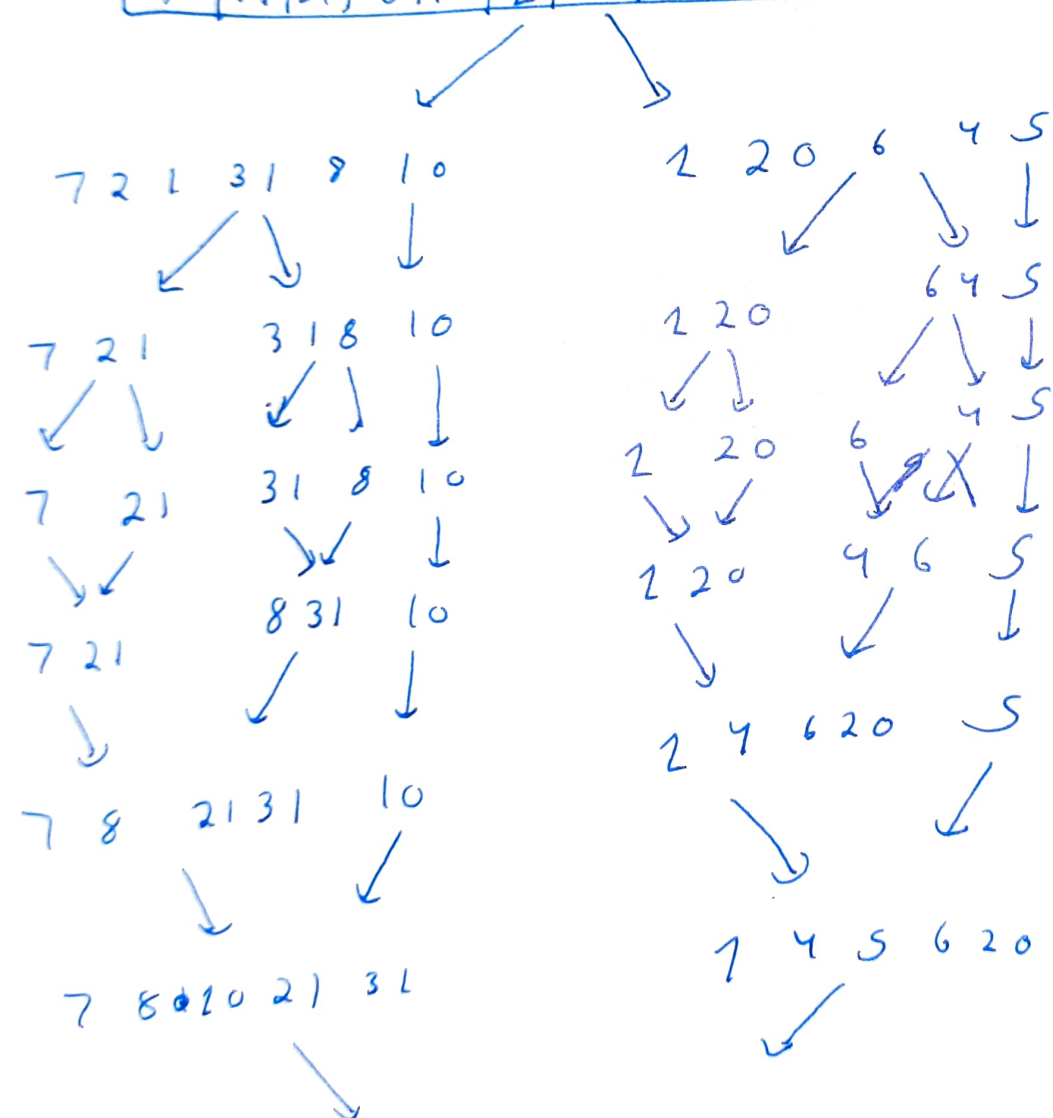
gaur

Ans-9 Inversion count for an array indicates how far (or close) the array is from being sorted. If the array is already sorted, then the inversion count is 0, but if the array is sorted in reverse order, the inversion count is the maximum.

Array arr [] = { 7, 21, 31, 8, 10, 1, 20, 6, 4, 5 }

for given array total no of inversion = 36

7	21	31	8	10	1	20	6	4	5
---	----	----	---	----	---	----	---	---	---



1	4	5	6	7	8	10	20	21	31
---	---	---	---	---	---	----	----	----	----

Ans-10 The Best case for Quick sort when the middle element is picked as a pivot

The worst case for Quick sort is when array is sorted in either increasing or decreasing order.

Ans-11 Recurrence Relation

Best case

$$\text{Quick sort} = T(n) = 2T(n/2) + n$$

$$\text{Merge sort} = T(n) = 2T(n/2) + n$$

Worst case

Quick sort

$$T(n) = T(n-1) + n$$

Merge sort

$$T(n) = 2T(n/2) + n$$

Similarities:-

① Both the methods follow divide and conquer approach.

② Both have Best case Time complexity $O(n \log n)$

Difference

① Merge sort is a stable algorithm where Quick sort is not stable sorting algorithm.

② Worst case T.C of Quick sort is $O(n^2)$ where Merge sort is $O(n \log n)$

Ans-12

void selectionSort(int arr[], int n)

{

} // ans

(3)

```
for (int i = 0; i < n-1; i++)
```

```
{
```

```
    int min = i;
```

```
    for (int j = i+1; j < n; j++)
```

```
    {
```

```
        if (arr[min] > arr[j])
```

```
        {
```

```
            min = j;
```

```
        }
```

```
    }
```

```
    int key = arr[min];
```

```
    while (min > i)
```

```
    {
```

```
        arr[min] = arr[min-1];
```

```
        min--;
```

```
    }
```

```
    arr[i] = key;
```

```
}
```

```
}
```

Ans-13

```
void bubbleSort (int arr [], int n)
```

```
{
```

```
    int i, j;
```

```
    bool swapped;
```

```
    for (i = 0; i < n-1; i++)
```

```
    {
```

```
        swapped = false;
```

```
        for (j = 0; j < n-i-1; j++)
```

```
        {
```

Swapped: (\downarrow arr[j], \downarrow arr[j+1]);

swapped = true;

3-

3- if (swapped == false)

{ break;

3-

3-

3-

Ans-17 For its purpose we will use external sorting technique, eg → Merge sort.

• In internal sorting all the data is stored in main memory all the time while sorting.

• In external sorting, data is stored in the slower external memory (usually a hard disk). In its sorting phase, chunks of data small enough to fit in its main memory are read, sorted and written out to a temporary file.