

23VLS1401: Microcontroller and Computer architecture
Lecture 1 (U2)

**Data Transfer instructions and
programming for Microprocessor 8085**

A presentation by

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Session objectives

- To learn various software instructions related to the process of data transfer
- To learn various addressing modes related to the process of data transfer
- To develop the programming technique in assembly language for given problem statement, store the source data, execute the program and observe the result in destination register or memory location.

Data Transfer instructions

- **MOV**
- **MVI**

- **LDA**
- **STA**
- **LDAX**
- **STAX**
- **LXI**
- **LHLD**
- **SHLD**
- **XCHG**

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
MOV	Rd,Rs Rd,M M,Rs	Copy the 8 bit data from the source to the destination	This instruction copies the contents of the source register into the destination register without any alteration.	Register addressing mode

- M specifies a memory location whose address is specified by the HL pair
- Memory to Memory Data Transfer is not possible
- Rd is the destination register and Rs is the source register. Registers A, B, C,D,E, H and L can act as Source/Destination registers

Examples of MOV instruction:

MOV A,B

Before Execution of the instruction

A	11
B	22

After Execution of the instruction

MOV A,B

A	22
B	22

Examples of MOV instruction:

MOV A,M

Before Execution of the instruction

H	25	L	01
---	----	---	----

A	11
---	----

2501	7F
------	----

After Execution of the instruction

MOV A,M

A	7F
---	----

2501	7F
------	----

Examples of MOV instruction:

MOV M,B

Before Execution of the instruction

H	25	L	01
---	----	---	----

B	22
---	----

2501	7F
------	----

After Execution of the instruction

MOV M,B

B	22
---	----

2501	22
------	----

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
MVI	R/M, 8 bit data	Move the 8 bit data to the destination register or memory location	This instruction copies the 8 bit data into the destination register or memory location whose address is given in HL pair	Immediate addressing mode

Examples of MVI instruction:

MVI A,7FH

Before Execution of the instruction

A	11
---	----

After Execution of the instruction

MVI A,7FH	A	7F
-----------	---	----

Examples of MVI instruction:

MVI M,11H

Before Execution of the instruction

H	25	L	01
---	----	---	----

2501	7F
------	----

After Execution of the instruction

MVI M,11H

2501	11
------	----

Examples of MVI instruction:

MOV B,66H

Before Execution of the instruction

B	22
---	----

After Execution of the instruction

B	66
---	----

MVI B,66H

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
LXI	Rp, 16 bits data (H – HL) (B – BC) (D – DE)	Load Register pair immediate	This instruction loads the register pair with 16 bits data	Immediate addressing mode

Examples of LXI instruction:

LXI H,2501H

Before Execution of the instruction

H	11
---	----

L	22
---	----

After Execution of the instruction

LXI H,2501H

H	25
---	----

L	01
---	----

Examples of LXI instruction:

LXI B,2601H

Before Execution of the instruction

B	11
---	----

C	22
---	----

After Execution of the instruction

B	26
---	----

C	01
---	----

LXI B,2601H

Examples of LXI instruction:

LXI D,2501H

Before Execution of the instruction

D	11
---	----

After Execution of the instruction

D	25
---	----

LXI D,2501H

E	22
---	----

E	01
---	----

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
LDA	16 bits address	Load the 8 bit data from the memory location to Accumulator	This instruction copies the contents of the memory location whose address is specified in the instruction, to the Accumulator	Direct addressing mode

Example of LDA instruction:

LDA 2501H

Before Execution of the instruction

A	11
---	----

After Execution of the instruction

A	22
---	----

LDA 2501H

2501	22
------	----

2501	22
------	----

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
STA	16 bits address	Store the Accumulator in memory location	This instruction copies the contents of the Accumulator to the memory location whose address is specified in the instruction	Direct addressing mode

Example of STA instruction:

STA 2501H

Before Execution of the instruction

A	11
---	----

2501	22
------	----

After Execution of the instruction

A	11
---	----

2501	11
------	----

STA 2501H

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
LDAX	Rp (B – BC) (D – DE)	Load Accumulator indirect	This instruction copies the contents of the memory location whose address is specified in the register pair, to the Accumulator	Indirect addressing mode

Example of LDAX instruction:

LDAX B

Before Execution of the instruction

BC	2501
----	------

A	11
---	----

2501	22
------	----

After Execution of the instruction

BC	2501
----	------

A	22
---	----

2501	22
------	----

LDAX B

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
STAX	Rp (B – BC) (D – DE)	Store Accumulator indirect	This instruction copies the contents of the Accumulator to the memory location whose address is specified in the register pair	Indirect addressing mode

Example of STAX instruction:

STAX B

Before Execution of the instruction

BC	2501
----	------

A	11
---	----

2501	22
------	----

After Execution of the instruction

BC	2501
----	------

A	11
---	----

2501	11
------	----

STAX B

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
LHLD	16 bits address	Load H and L registers direct	<p>The instruction copies the contents of the memory location pointed out by the address into register L and copies the contents of the next memory location into register H.</p> <p>This is a 3-byte instruction, the second byte specifies the low-order address and the third byte specifies the high-order address.</p>	Direct addressing mode

Example of LHLD instruction:

LHLD 2501H

Before Execution of the instruction

H	XX	L	XX
---	----	---	----

After Execution of the instruction

H	22	L	11
---	----	---	----

2501	11
------	----

LHLD 2501H

2502	22
------	----

2501	11
------	----

2502	22
------	----

Data transfer instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
SHLD	16 bits address	Store H and L registers direct	<p>The contents of register L are stored in the memory location specified by the 16-bit address in the operand and the contents of H register are stored into the next memory location by incrementing the operand.</p> <p>This is a 3-byte instruction, the second byte specifies the low-order address and the third byte specifies the high-order address.</p>	Direct addressing mode

Example of SHLD instruction:

SHLD 2501H

Before Execution of the instruction

H	44	L	55
---	----	---	----

After Execution of the instruction

H	44	L	55
---	----	---	----

2501	11
------	----

SHLD 2501H

2502	22
------	----

2501	55
------	----

2502	44
------	----

Data transfer instructions

Opcode	Operand	Meaning	Explanation	Addressing mode
XCHG		Exchange H and L with D and E	The contents of register H are exchanged with the contents of register D, and the contents of register L are exchanged with the contents of register E.	Implicit addressing mode

Example of XCHG instruction

XCHG

Before Execution of the instruction

H	44	L	55
---	----	---	----

After Execution of the instruction

H	11	L	22
---	----	---	----

XCHG

D	11	E	22
---	----	---	----

D	44	E	55
---	----	---	----

Programming Examples

Problem Statement 1: Write an Assembly language Program to load the data bytes 55H, 66H, 77H, 88H and 99H in Accumulator, Registers B, C, D and E and 16 bit data 1122H in HL pair.

MVI A,55H

MVI B,66H

MVI C,77H

MVI D,88H

MVI E,99H

LXI H,1122H

HLT

Before and after execution

The image shows two side-by-side screenshots of a Z80 assembly debugger interface. Both screens display a memory dump window at the top and a register window below it.

Left Screen (Before Execution):

- Registers:**
 - A/PSW: 0x00 02 ↳
 - BC: 0x00 00 ↳
 - DE: 0x00 00 ↳
 - HL: 0x00 00 ↳
 - SP: 0xFF FF
 - PC: 0x00 0E
- Flags:**
 - S:
 - Z:
 - AC:

Memory Dump (Rows 1-7):

	1	2	3	4	5	6	7
1	MVI A,55H						
2	MVI B,66H						
3	MVI C,77H						
4	MVI D,88H						
5	MVI E,99H						
6	LXI H,1122H						
7	HLT						

Right Screen (After Execution):

- Registers:**
 - A/PSW: 0x55 02 ↳
 - BC: 0x66 77 ↳
 - DE: 0x88 99 ↳
 - HL: 0x11 22 ↳
 - SP: 0xFF FF
 - PC: 0x00 0E
- Flags:**
 - S:
 - Z:
 - AC:

Memory Dump (Rows 1-7):

	1	2	3	4	5	6	7
1	MVI A						
2	MVI B,66H						
3	MVI C,77H						
4	MVI D,88H						
5	MVI E,99H						
6	LXI H,1122H						
7	HLT						

Toolbar (Top Right):

- Address: 0x 0
- Help: ?
- Run: ▶
- Break: ⚡
- Stop: ✘
- Load & Run: Ctrl + F5

Programming Examples

Problem Statement 1: Write an Assembly language Program to load the data bytes 55H, 66H, 77H, 88H and 99H in Accumulator, Registers B, C, D and E and 16 bit data 1122H in HL pair.

MVI A,55H

~~MVI B,66H~~

~~MVI C,77H~~

~~MVI D,88H~~

~~MVI E,99H~~

LXI H,1122H

HLT

LXI B,6677H

LXI D,8899H

Before and after execution

The image shows two side-by-side screenshots of a Z80 assembly debugger interface, illustrating the state of the processor before and after executing a sequence of instructions.

Left Screenshot (Before Execution):

- Registers:**
 - A/PSW: 0x 00 02
 - BC: 0x 00 00
 - DE: 0x 00 00
 - HL: 0x 00 00
 - SP: 0x FF FF
 - PC: 0x 00 17
- Flags:**
 - S:
 - Z:
 - AC:
 - P:

Right Screenshot (After Execution):

- Registers:**
 - A/PSW: 0x 55 02
 - BC: 0x 66 77
 - DE: 0x 88 99
 - HL: 0x 11 22
 - SP: 0x FF FF
 - PC: 0x 00 0C
- Flags:**
 - S:
 - Z:
 - AC:
 - P:

Common Elements:

- Toolbar:** Includes icons for Registers, Stack, I/O, Help, and Settings.
- Status Bar:** Shows memory address 0x 00 00, status indicators, and a green play button icon.
- Code View:** Displays the assembly code:
 - 1 MVI A,55H
 - 2 LXI B,6677H
 - 3 LXI D,8899H
 - 4 LXI H,1122H
 - 5 HLT
- Buttons:** Includes a "Load & Run" button labeled "Ctrl + F5".
- Footer:** Links to Documentation, Blog, Changelog, GitHub, Submit an Idea, and Discussions.

Instructions for incrementing contents of Register/Memory and Register pair

Opcod e	Operand	Meaning	Explanation	Addressing mode
INR	R M	Increment R/M by 1	This instruction increments 8 bit register or memory location by 1	Register addressing mode
INX	Rp H – HL pair B – BC pair D – DE pair	Increment contents of register pair by 1	This instruction increments 16 bits data in register pair by 1, i.e. lower order register is incremented by 1 and there is no change in higher order register	Register addressing mode

Instructions for decrementing contents of Register/Memory and Register pair

Opcod e	Operand	Meaning	Explanation	Addressing mode
DCR	R M	Increment R/M by 1	This instruction decrements 8 bit register or memory location by 1	Register addressing mode
DCX	Rp H – HL pair B – BC pair D – DE pair	Increment contents of register pair by 1	This instruction decrements 16 bits data in register pair by 1, i.e. lower order register is decremented by 1 and there is no change in higher order register	Register addressing mode

Programming Examples

Problem Statement 2: Write an Assembly language Program to load the data bytes 55H, 66H, 77H, 88H and 99H in memory locations 2501H, 2502H, 2503H, 2504H and 2505H

LXI H,2501H

MVI M,55H

INX H

MVI M,66H

INX H

MVI M,77H

INX H

MVI M,88H

INX H

MVI M,99H

HLT

Before and after execution

The image shows two side-by-side screenshots of a Z80 assembly debugger interface. Both screens display memory dump windows and assembly code windows.

Left Screen (Before Execution):

- Memory Window:** Shows memory locations from 0x2501 to 0x2505. Initial values are 00. The cursor is at address 0x2501.
- Assembly Window:** Displays the following assembly code:

```
1 LXI H,2501H
2 MVI M,55H
3 INX H
4 MVI M,66H
5 INX H
6 MVI M,77H
7 INX H
8 MVI M,88H
9 INX H
10 MVI M,99H
11 HLT
```

Right Screen (After Execution):

- Memory Window:** Shows memory locations from 0x2501 to 0x2505. Final values are 55, 66, 77, 88, and 99 respectively.
- Assembly Window:** Displays the same assembly code as the left screen, but the final instruction HLT is highlighted in blue.
- Status Bar:** Shows "0x 0" and "Load & Run Ctrl + F5".

Programming Examples

Problem Statement 3: Write a program to move the data byte 78H in register A and copy the contents of accumulator in register B and memory location 2501H.

MVI A,78H

MOV B,A

STA 2501H

HLT

Programming Examples

Problem Statement 4: Write a program to move the contents of memory locations 2501H and 2502H in registers B and C respectively.

LXI H, 2501H

MOV B,M

INX H

MOV C,M

HLT

Jump Instructions

Opcod e	Operand	Meaning	Explanation	Addressing mode
JMP		Unconditional jump	Jump to the address specified in the instruction	Implicit addressing mode
JC		Jump on carry	Jump to the specified address if carry flag is set	
JNC	16 bits address /Label	Jump on no carry	Jump to the specified address if carry flag is reset	
JZ			Jump to the specified address if Zero flag is set	
JNZ			Jump to the specified address if Zero flag is reset	

Programming Examples

Problem Statement 3: A block of 5 data bytes is stored in memory locations starting at 2501H. Write an Assembly language Program to copy the block from memory locations starting at 2601H.

LXI H,2501H

LXI D,2601H

MVI C,05H

L1: MOV A,M

STAX D

INX H

INX D

DCR C

JNZ L1

HLT

Programming Examples

Problem Statement 3: A block of 5 data bytes is stored in memory locations starting at 2501H. Write an Assembly language Program to copy the block from memory locations starting at 2601H in reverse order.

LXI H,2501H

LXI D,2605H

MVI C,05H

L1: MOV A,M

STAX D

INX H

DCX D

DCR C

JNZ L1

HLT

Thank
you