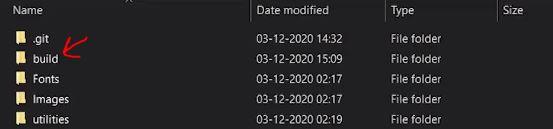
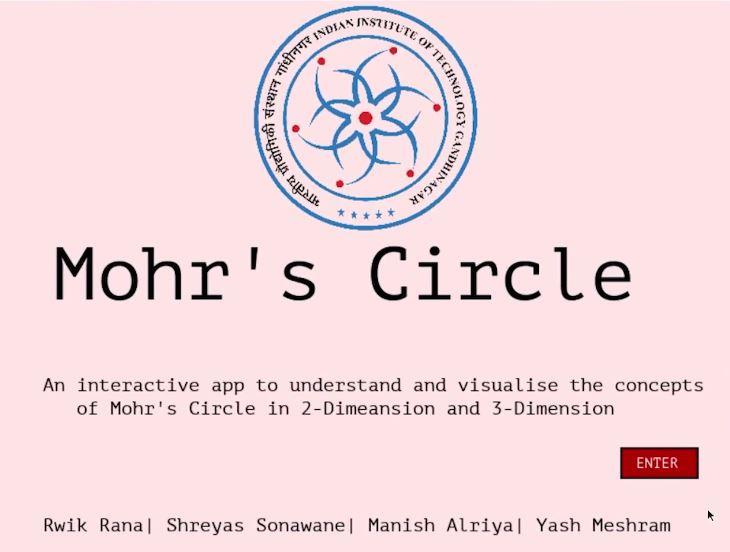
**Mohr’s Circle User Guide**

**Yash Meshram | Shreyas Sonawane | Manish Alriya | Rwik Rana**

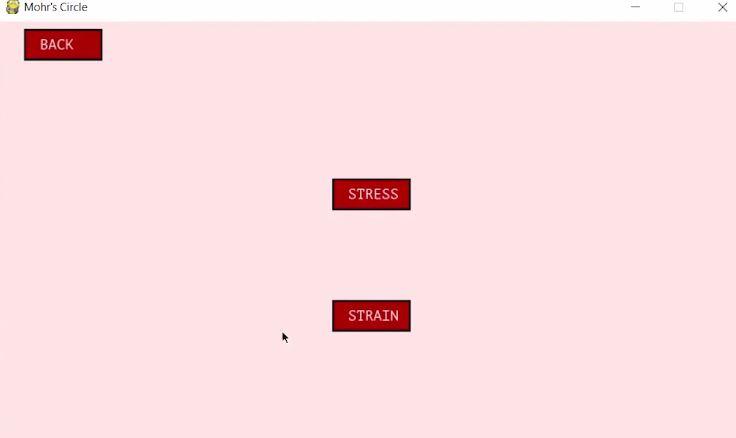
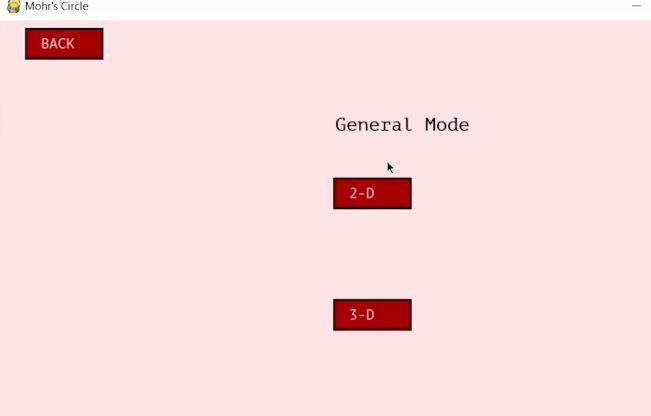
This is a user guide for the Mohr Circle App. This is a final term project for the Course of ME 321 - Mechanics of Deformable bodies under the guidance of Prof. Ravi Shastri Ayyagari.

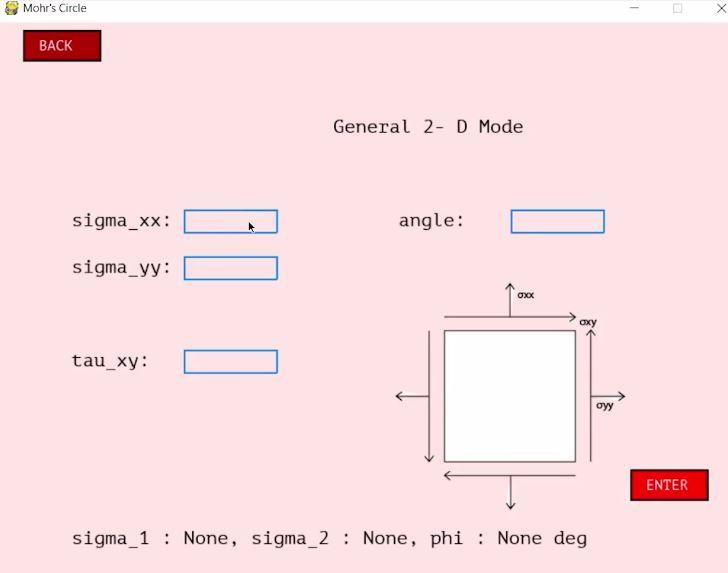
* In the **Mohr Circle Game** folder open the **build** folder 
* After opening the build folder open Mohr\_game.exe to open the executable file
* This is the initial app screen of the Mohr’s Circle App.

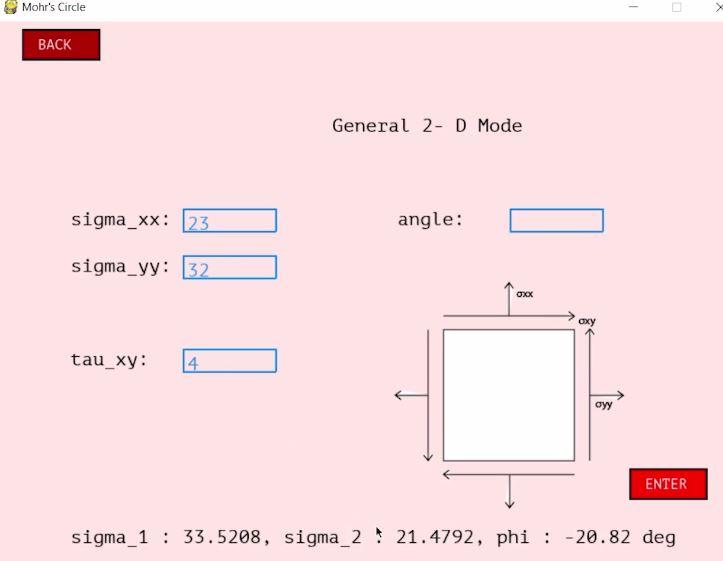


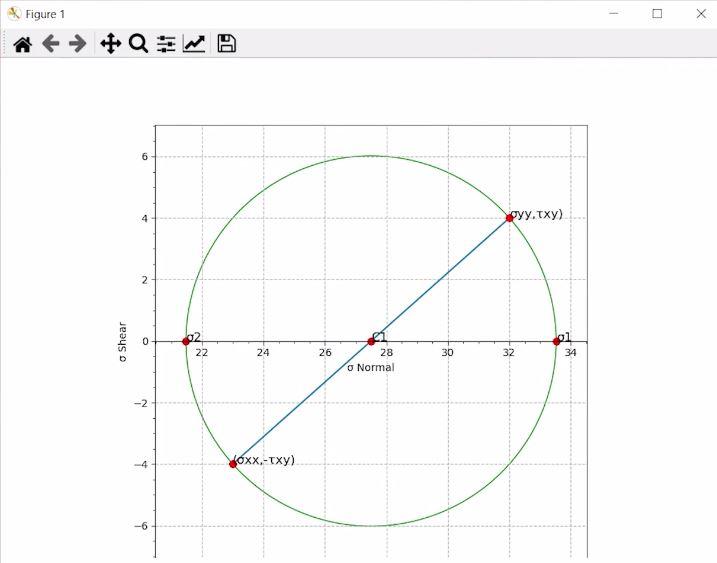


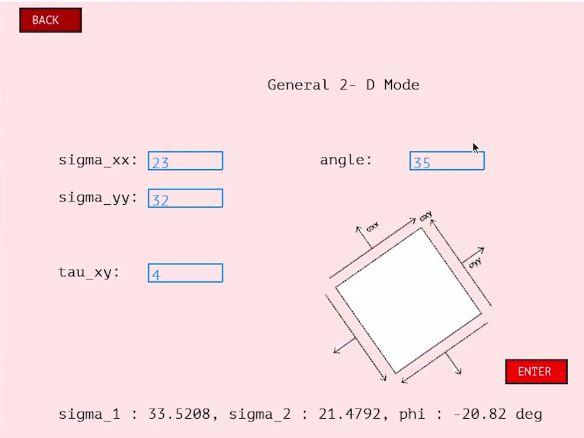
* The user has the following options. **General Button** helps the user start of the with the General window i.e. to get instant results of the Mohr Circle in 2d,3d and Stress and Strain. The **Tutorial Mode** will assist the user as to how to draw the Mohr Circle from scractch. The **Quiz mode** is an evaluation method containing Questions from 2-D, 3-D stresses and conceptual questions.
* The documentation button will lead the user to this file.

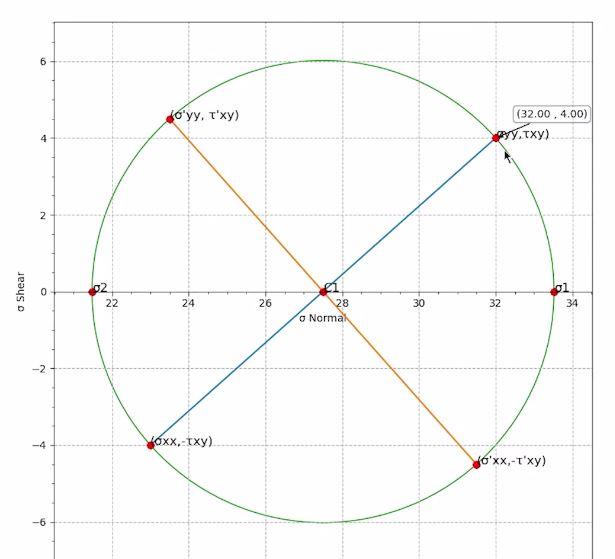
General mode You’ll have to select between Stress and Strain

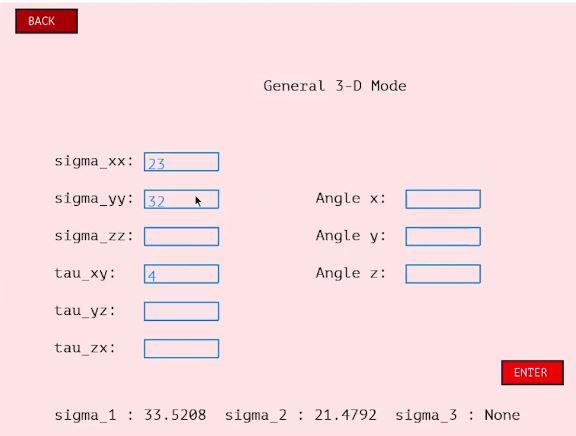


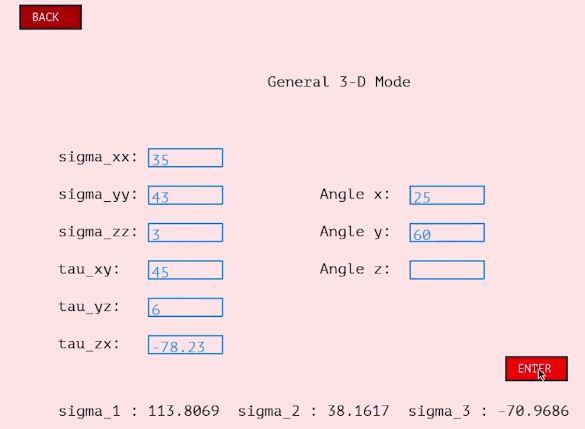




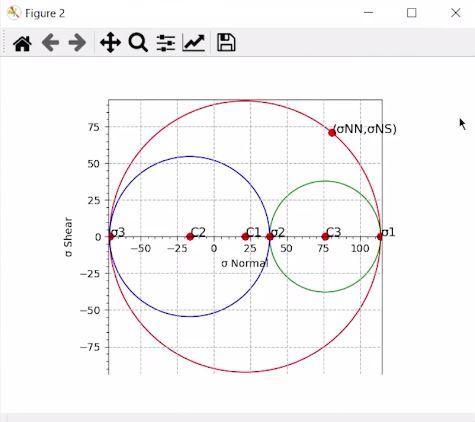












Same steps for strain mode with 2D and 3D

