

# CS 335 - Artificial Intelligence and Machine Learning

## Lab 5 - Neural Networks

Yash Sharma - 17D070059

### 1 Task 2.1 - taskSquare

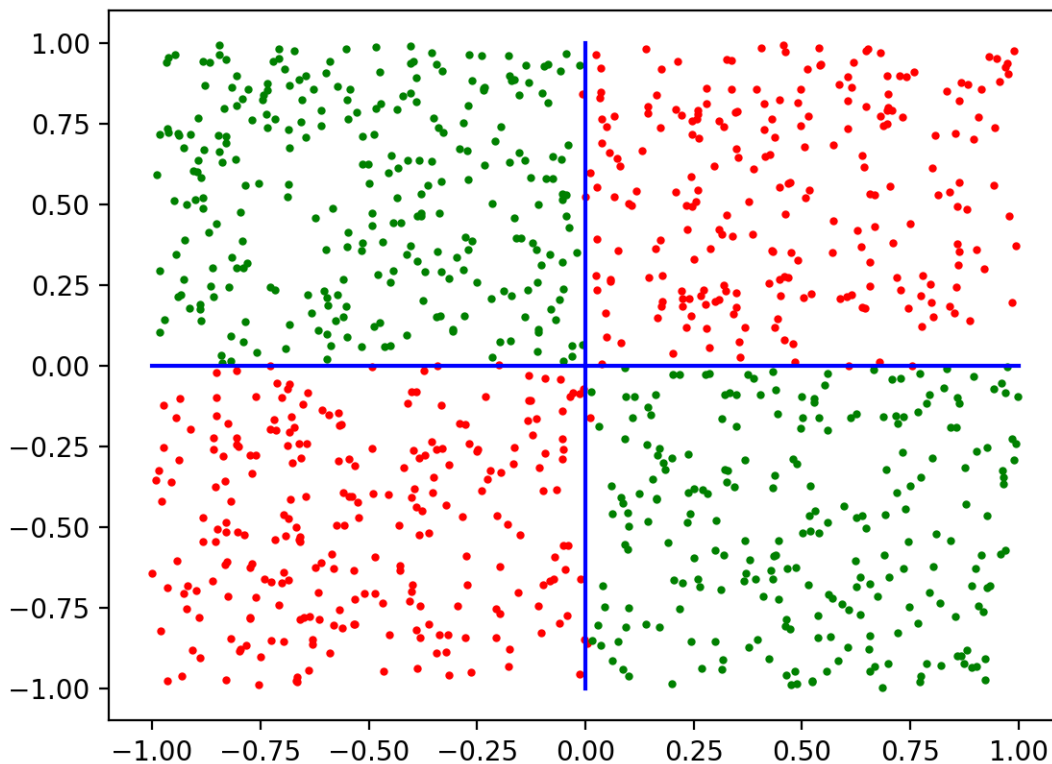


Figure 1: Result of taskSquare

<sup>1</sup> Architecture -

The first layer is a FullyConnectedLayer with 2 in\_nodes and 4 out\_nodes and RELU activation. With random seed as 42, 4 was the minimum number of hidden

---

<sup>1</sup>For any task, cross entropy loss has not been normalised by number of examples in the batch size, but gradients have been to avoid over-sensitivity to learning rate and batch size during backprop

nodes I could have to achieve more than 90% accuracy. With higher number of hidden nodes, say 7, its more than 90% with any random seed. This could show robustness to local minima or better perception ability.

The second layer is again a `FullyConnectedLayer`, this time with 4 `in_nodes` and 2 `out_nodes` and a softmax activation. The two `out_nodes` are ultimately taken as predictions for each training example feeded into the network.

Figure 1 is the result. Takes a couple of seconds to train.

Test accuracy achieved - 98.8 %

Other hyperparameters -

$$number\_of\_epochs = 10$$
$$learning\_rate = 0.1$$
$$batch\_size = 20$$

## 2 Task 2.2 - taskSemiCircle

Architecture - The implementation is kept simple and similar to `taskSquare`.

The first layer is a `FullyConnectedLayer` with 2 `in_nodes` and 2 `out_nodes` and RELU activation. With random seed as 42, 2 was the minimum number of hidden nodes I could have to achieve more than 90% accuracy. With higher number of hidden nodes, say 5 or 6, its more than 90% with any random seed.

The second layer is again a `FullyConnectedLayer`, this time with 2 `in_nodes` and 2 `out_nodes` and a softmax activation. The two `out_nodes` are ultimately taken as predictions for each training example feeded into the network.

Figure 2 is the result. Takes a couple of seconds to train.

Test accuracy achieved - 97 %

Other hyperparameters -

$$number\_of\_epochs = 15$$
$$learning\_rate = 0.1$$

$batch\_size = 20$

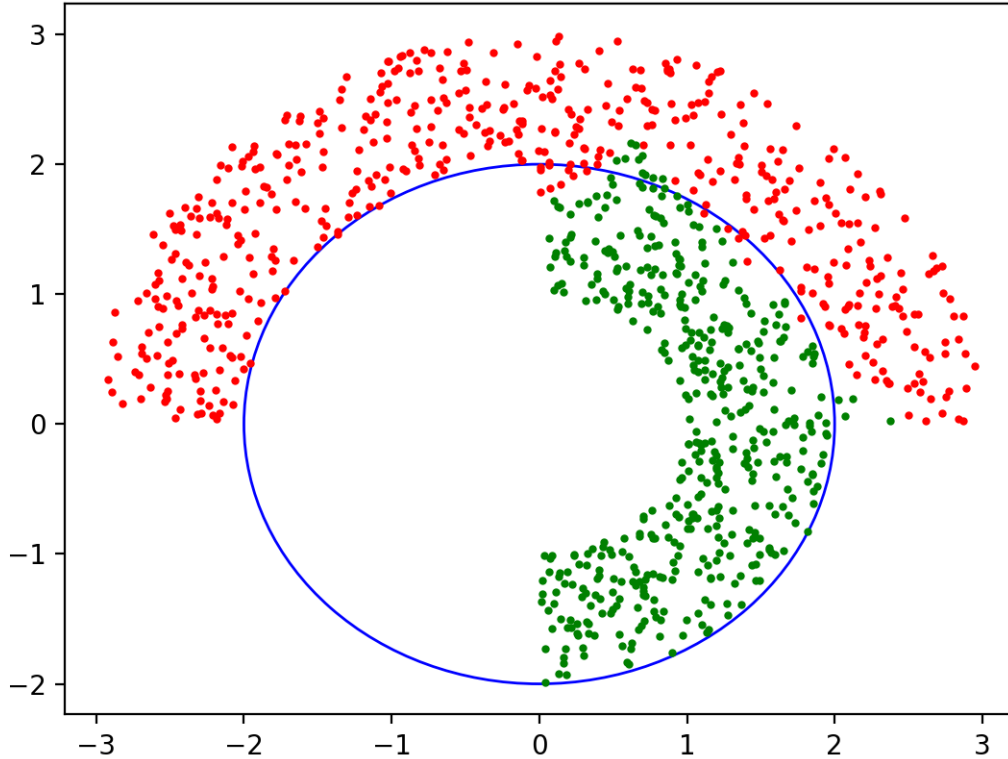


Figure 2: Result of taskSemiCircle

### 3 Task 2.3 - taskMnist

This one required a more complicated architecture to achieve a high test accuracy.%

Architecture -

The first layer is a FullyConnectedLayer with 784 in\_nodes and 15 out\_nodes and RELU activation.

The second layer again is a FullyConnectedLayer with 15 in\_nodes and 15 out\_nodes and RELU activation. As discussed by sir in class, it's common practice to keep equal

number of hidden nodes across certain hidden layers.

The final layer is a `FullyConnectedLayer` with 20 `in_nodes` and 10 `out_nodes` representing the 10 classes, with softmax activation.

Test accuracy achieved - 94.55 %

Other hyperparameters -

*number\_of\_epochs* = 5

*learning\_rate* = 0.1

*batch\_size* = 50

Takes about 30 seconds to train. I dropped the idea of keeping the hidden nodes of the order of input for this task as a simpler model was giving me the results. Occam's Razor :)

## 4 Task 2.4 - taskCifar10

This had to be done with a CNN architecture. A simple or even complex feed forward architecture only gave upto 30% results.

The architecture used is a very simple and toned down version of common architectures found on web for CIFAR10 dataset

Input to the first layer was of size  $3 \times 32 \times 32$  for each training example in the batch.

Final output is predictions vectors in 10 classes for the input RGB image.

Architecture -

First layer is a `ConvolutionLayer` that takes  $3 \times 32 \times 32$  input image and outputs a deep representation of size  $32 \times 10 \times 10$  by using  $32 \times 3$  (`out_depth` X `in_depth`) convolution filters of size  $5 \times 5$  with stride of 3, no padding. Activation is RELU.

Second layer is an `AvgPoolingLayer` that downsamples the previous layers activations to give an output of size  $32 \times 4 \times 4$  by using an average filter of size  $4 \times 4$ , with a stride of 2.

This is then flattened to give an output of 512 nodes.

Finally a fully connected layer to map these 512 input nodes to 10 classes, using softmax activation.

Achieved a test accuracy of around 50.2 % with part of the training data (5000 samples instead of 40000), and 55.32% with the entire training data.

Roughly took 8 mins to train for the former, and 2 hours for the latter.

Other hyperparameters -

$$number\_of\_epochs = 50$$
$$learning\_rate = 0.1$$
$$batch\_size = 200 \text{ (50 for small train)}$$

I didn't increase alpha beyond 0.1 for the fear of overshooting a good minima.

Around 10 epochs were enough to clear the threshold of 35% accuracy, I trained it for longer just to see how far it goes.

Going a bit outside the general implementation found online. I replaced the flatten and FC layers with another Convolutional Layer (converting input into 10 x 1 x 1 output) using softmax activation and then squeezing the 1 size arrays using flatten. The results were very similar, and I now realise that a Convolutional Layer of this form would mathematically equate a Fully Connected layer.

## References

1. Cross Entropy function -  
<https://stackoverflow.com/questions/47377222/cross-entropy-function-python>
2. Learning rate issues -  
<https://stackoverflow.com/questions/37044600/sudden-drop-in-accuracy-while-training-a-deep-neural-net>
3. Convolutional Neural Network Implementational Understanding -  
<http://cs231n.github.io/convolutional-networks/>
4. Understanding np.einsum -  
<https://stackoverflow.com/questions/26089893/understanding-numpys-einsum> and  
<https://docs.scipy.org/doc/numpy/reference/generated/numpy.einsum.html>

5. Architecture for CIFAR10 net -  
[https://www.researchgate.net/figure/  
Structure-of-CIFAR10-quick-model\\_fig2\\_312170477](https://www.researchgate.net/figure/Structure-of-CIFAR10-quick-model_fig2_312170477)