Yash Verma

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Education

The University of Texas at San Antonio

Aug 2022 - May 2026

Bachelor of Science in Computer Science

Overall GPA: 3.70

Technical Skills

Languages: Python, C, Java, SQL, Shell, TypeScript, JavaScript, CSS, HTML, Swift, Kotlin, R, XML, LaTeX Developer Tools: AWS, GCP, Azure, Linux, HashiCorp, Kubernetes, Docker, Kafka, Spring Boot, Atlassian, Git, VS Code Databases: MvSQL, AWS (DvnamoDB, RDS, Aurora, Neptune), SQLite, Redis, PostgreSQL, MongoDB Concepts: Software Development, System Design, Test-Driven Development (TDD), CI/CD, GitOps, Agile (Scrum, Kanban), OOP, Microservices, Design Patterns, DevOps, Cloud Architecture, Version Control Systems, Optimization

Experience

Udemy Inc. Jun 2025 - Present

Software Engineering Intern — Design Systems Engineering Team

Austin, TX

- Developed and migrated scalable React components for Udemy's design system, enhancing i18n, RTL, and a11y support for 50M+ learners; integrated Markdown, LaTeX, and KaTeX rendering across 250,000+ courses.
- Implemented full-stack integration with Django services, contributing to backend pipelines and deployment workflows using **Kubernetes** and Docker on **AWS EKS**.
- Exercised leadership and collaboration, contributing in Agile sprints via Jira, documenting in Storybook/MDX, and coordinating across teams via Confluence and GitHub workflows.

AT&T Inc. Jun 2024 – Jul 2024

Software Engineering Extern

Remote

- Gained experience with **Agile** frameworks (Scrum, Jira, Kanban, Scrumban, and XP), leveraging adaptability to drive efficient and collaborative project management and software development.
- Acquired and applied various modern technologies including RESTful APIs, Web Services, Cloud Computing, Infrastructure as a Service (IaaS), Platform as a Service (PaaS), and Software as a Service (SaaS), understanding their implementation and practical usage within AT&T's ecosystem.

The University of Texas at San Antonio, Computer Science Dept

Jan 2024 - Present

Computer Science Tutor

San Antonio, TX

- Mentored 300+ students across core CS courses, including Systems Programming, OOP, and Software Engineering, improving understanding of algorithms, data structures, and system-level logic.
- Increased assignment success rates by 25% through hands-on guidance in Java, Python, and C, emphasizing debugging strategies, version control, and best coding practices.

Projects

Bird-Bot | AWS (Lambda, ECS, Fargate, API Gateway, DynamoDB, IAM, Route 53), Terraform, Next.js, OpenAI API

- Created an AI tutor for UTSA CS students, using textbooks and assignments as context for course-specific help.
- Deployed on AWS ECS Fargate with API Gateway and DynamoDB, ensuring scalability and 100% uptime.
- Integrated the OpenAI API with a Next.js front end to answer common CS questions (e.g., SSH, loops).

Word2Vec4Kids | Python, Word2Vec, Swift, SwiftUI, CoreML, iOS, SQLite, Shell, GitHub

- Built a macOS app in Swift to teach ML concepts to Basis School students using word2vec for word arithmetic and cosine similarity for semantic relationships.
- Implemented a **SQLite** backend to store user data and game results; analyzed learning trends via **Python**, showing improvement with **p-value = 0.007**. Link to my published paper: doi.org/10.1609/aaai.v39i28.35197
- Leveraged 200-dimension embeddings to design interactive game modes, demonstrating measurable AI concept gains.

Leadership / Extracurricular

Association for Computing Machinery (ACM), Rowdy Creators

Aug 2023 - Present

Director (formerly Chief Technical Officer)

The University of Texas at San Antonio

- Leading a full rebrand and organizational revamp to boost engagement and visibility; introduced weekly sessions with industry professionals, increasing member participation by 40% and project activity across 7 active teams.
- Served as CTO, providing technical mentorship across cloud, AI/ML, and full-stack development; maintained a Next.js website with 99.9% uptime, supporting 400+ users and reducing load time by 25%.