

# **Optimization of CNN Architecture using Genetic Algorithm for Image Classification**

## **ABSTRACT**

This project uses Convolution Neural Networks (CNN) for the task of Image Classification. To achieve best accuracy the CNN architecture must be modelled with various numbers of architectures with varying number of filters, kernel size, number of layers etc. To avoid the tedious trial and error method, this project uses Genetic Algorithm to obtain optimum CNN architecture. The project is implemented using TensorFlow and Keras over Face Database from AT&T Laboratories, Cambridge University [2].

## **I. INTRODUCTION**

Feed forward Neural Networks can be used to solve any kind of regression or classification problems but lacks in the field of computer vision as the number of parameters to optimize is very high in fully connected layers also ANN's cannot identify the objects in a given image due to these reasons ANN's is not recommended for identifying object in an image. The usage of Convolution Neural Networks in the field of Image classification has achieved remarkable success in recent years. Automating the design of CNN's is required to help some users having limited domain knowledge to finetune the architecture for achieving desired performance and accuracy. Usage of different evolutionary methods such as Genetic Algorithms helps in simplifying, automating the architecture of CNN's and also to improve their performance [1]. Section II explains the general principle of Convolution Neural Networks, Section III presents working of Genetic Algorithm in a great detail. Section IV shows the working methodology of proposed Genetic CNN and we wrap up with the results and conclusions in Section V. The TensorFlow code used for this project will be attached in Appendix I.

## II. CONVOLUTION NEURAL NETWORKS

The principle behind CNN is same as Artificial Neural Network except CNN's benefits from weight sharing between convolution layers as this reduces parameters required to optimize during back propagation. Figure 1. shows the famous Alex Net CNN configuration with several combinations of convolution and max pooling layer. Finally, CNN output is given to a ANN network with the last layer being a SoftMax activation to obtain predicted probabilities of output classes. Each convolution layer in CNN has many filters which captures certain features of image such as edges so that at the end of training each layer specializes in capturing specific feature characteristics of given images. The following subsections explains convolution layer, activation functions, full connected layers, max pooling layers of CNN.

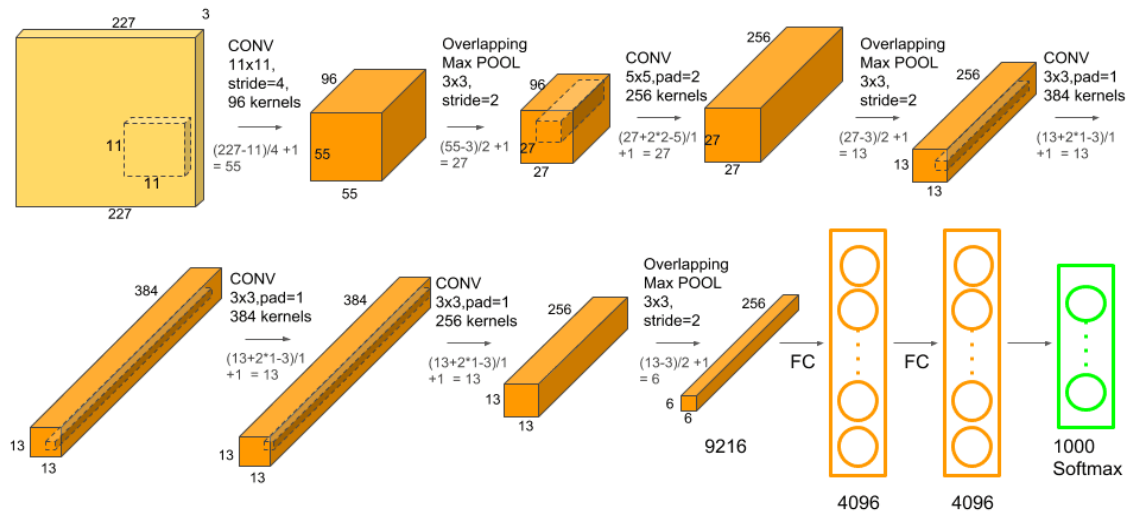
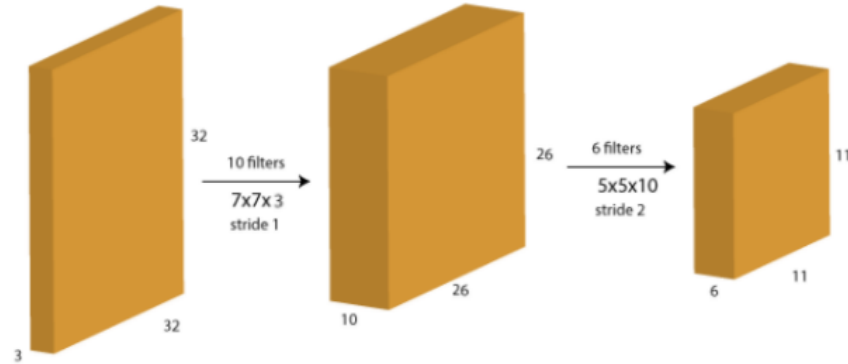


Figure 1. Alex Net, a configuration of CNN [3]

## COVOLUTION LAYER

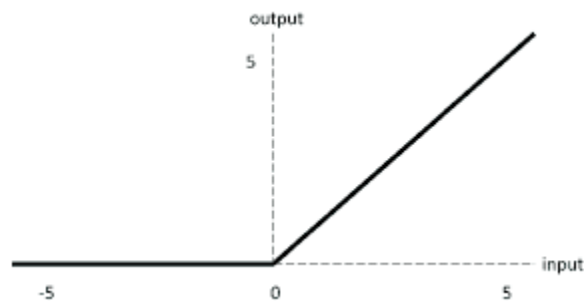


**Figure 2. Convolution Operation of CNN [3]**

In the above convolution operation, each pixel of the input image of dimensions (32 x 32 x 3) is multiplied with filters of kernel size (7 x 7 x 3) to get a single output layer as 10 different filters were used above therefore producing an output of dimension (26 x 26 x 10) note that width and height changes as no padding is used here.

## ACTIVATION FUNCTION

To introduce non linearity in the model, the output values of convolution layers are passed through activation functions. In this project ReLU activation function is used other famous functions include tanh for recurrent neural networks and sigmoid for ANN. The figure below shows the graph of ReLU .



**Figure 3. ReLU Activation function,  $f(x) = \max(0, x)$**

## MAX POOLING LAYER

1	2	2	3
6	8	1	8
0	1	0	0
2	5	1	0

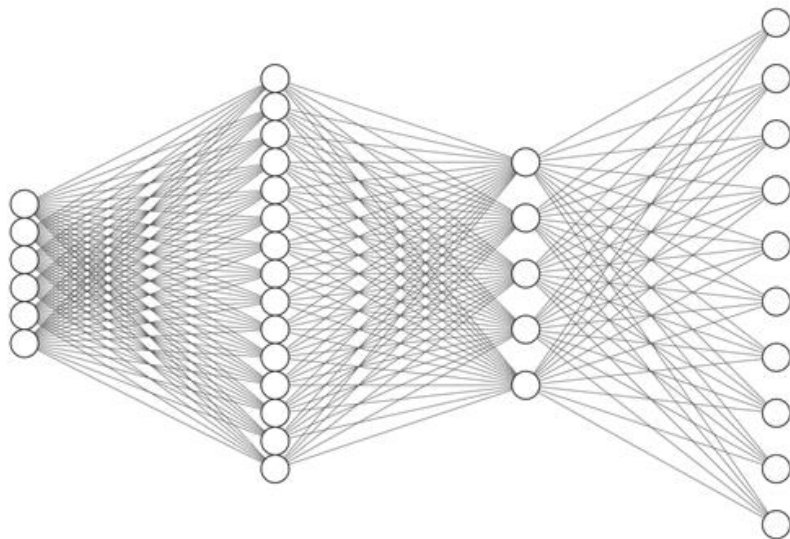
8	8
5	1

**Figure 4. Max Pooling Layer Working**

To reduce or down sample the width and height of input layers, max pooling is used with specific pool size and strides. It extracts the maximum pixel value and substitutes over the entire kernel.

## FULLY CONNECTED LAYER

**Input Layer      Hidden Layer 1      Hidden Layer 2      Output Layer**



**Figure 5. Feed Forward Artificial Neural Network**

In the Feed Forward Network all the pixel outputs from last layer of CNN is flattened and are sent as input to obtain output classification.

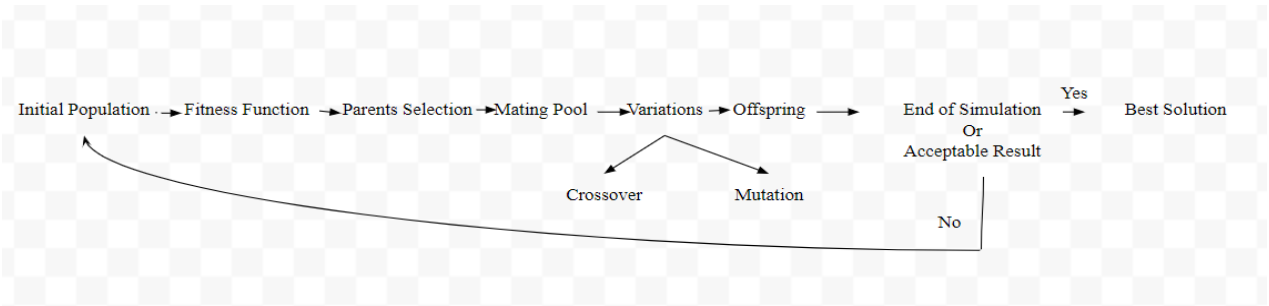
## SOFTMAX LAYER

To get probabilities of output classes, values of output layer are passed to a softmax function defined as follows:

$$\text{SoftMax}(n) = \exp(n) / \sum(\exp(n))$$

### III. GENETIC ALGORITHM

GA is an heuristic search algorithm which is inspired from biological evolution analogy of crossing over fittest chromosomes to generate off springs. Genetic Algorithms work by applying “random” changes to current solutions in order to create new ones. To select the best parameters, a fitness function is used and solutions representing the higher fitness value is chosen. The figure below explains steps involved in implementing Genetic Algorithms [1].



**Figure 6. Steps in Genetic Algorithm**

#### INITIAL POPULATION

The initial population is a set of randomly generated chromosomes. Given the number of filters for each layer and also size of kernels for convolution, the NumPy random generator gives us the initial population as shown in the below table.

Individual	Number of Filters			Size of Filters			Fitness (%)
	Layer 1	Layer 2	Layer 3	Layer 1	Layer 2	Layer 3	
1	45	48	65	16	11	19	78
2	68	68	10	4	18	15	50.75
3	84	22	37	8	1	2	94
4	88	71	89	10	1	11	90
5	89	13	59	4	12	19	90.5
6	66	40	88	3	1	1	95
7	47	89	82	5	6	7	93.25
8	38	26	78	9	18	16	58
9	73	10	21	5	10	11	89
10	81	70	80	2	2	8	94.5

**Table 1. Randomly Generated Initial Population**

## **FITNESS FUNCTION**

For each individual of randomly generated initial population, train the CNN using training data and calculate accuracy of CNN architecture using the test dataset. Here accuracy multiplied by 100 is used as the fitness function to be optimized or maximized. The parents in the next step are chosen based on this fitness values.

## **PARENTS SELECTION**

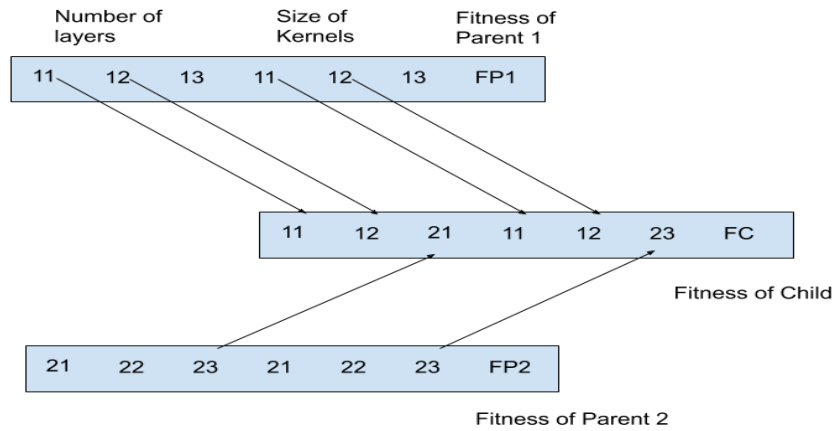
At each step the top individual of the population having highest fitness values is selected, this process is continued till the required number of parents is obtained for crossover and mutation in the next steps. The parents for this initial population is shown in below table.

Individual	Number of Filters			Size of Filters			Fitness (%)
	Layer 1	Layer 2	Layer 3	Layer 1	Layer 2	Layer 3	
1	66	40	88	3	1	1	95
2	81	70	80	2	2	8	94.5
3	84	22	37	8	1	2	94
4	47	89	82	5	6	7	93.25
5	89	13	59	4	12	19	90.5

**Table 2. Selected Parents from Initial Population**

## **CROSSOVER FUNCTION**

Two top chromosomes of the parent population is chosen to create a new individual by applying crossover. Here a fixed cross over is used, randomly selected cross over can also be used. It works by selected half of values from parent I and the rest from parent II. The process is as shown in below figure and child population is presented in table 3



**Figure 7. Crossover Operation**

Individual	Number of Filters			Size of Filters			Fitness (%)
	Layer 1	Layer 2	Layer 3	Layer 1	Layer 2	Layer 3	
6	66	40	80	3	1	8	-
7	81	70	37	2	2	2	-
8	84	22	82	8	1	7	-
9	47	89	59	5	6	19	-
10	89	13	88	4	12	1	-

**Table 3. Child Population**



## **MUTATION FUNCTION**

The mutation function adds some newness to population by introducing new values in the individuals. It works by selecting random layer for each individual and adding or subtracting a randomly generated number from the current value. This helps genetic algorithm to try new parameters rather than continuing with the same initial population. The table below shows mutated child population.

Individual	Number of Filters			Size of Filters			Fitness (%)
	Layer 1	Layer 2	Layer 3	Layer 1	Layer 2	Layer 3	
6	66	<b>42</b>	80	3	1	<b>11</b>	-
7	<b>84</b>	70	37	2	<b>5</b>	2	-
8	84	<b>27</b>	82	<b>11</b>	1	7	-
9	<b>51</b>	89	59	<b>8</b>	6	19	-
10	<b>94</b>	13	88	<b>5</b>	12	1	-

**Table 4. Mutated Child Population**

## **GENERATION**

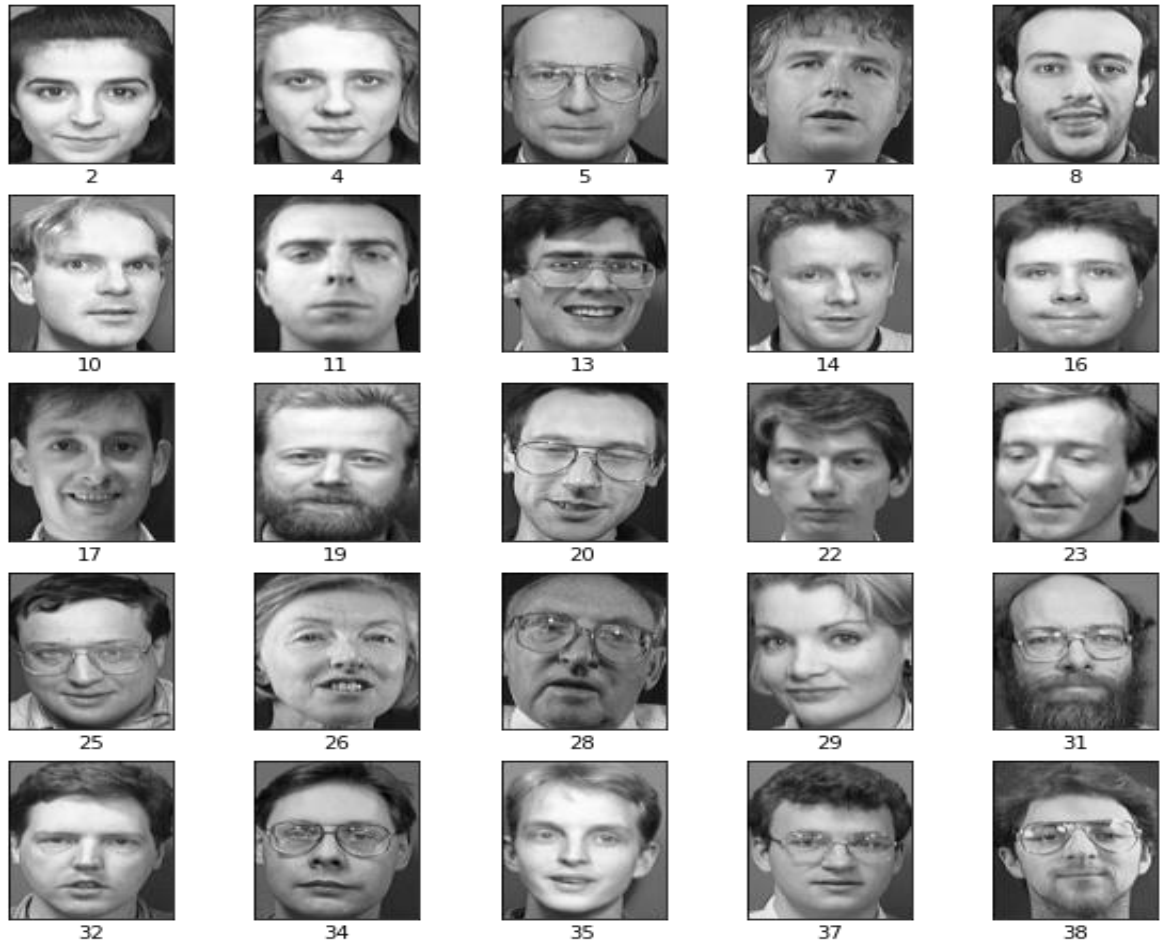
The obtained parents and child populations are combined to create a new population on which fitness of all the individuals are calculated and then the whole process is repeated until the maximum fitness value of the population stabilizes or converges.

## **IV. METHODOLOGY**

Here we discuss the complete steps involved in optimization of CNN architecture using Genetic Algorithm.

## **DATA SET**

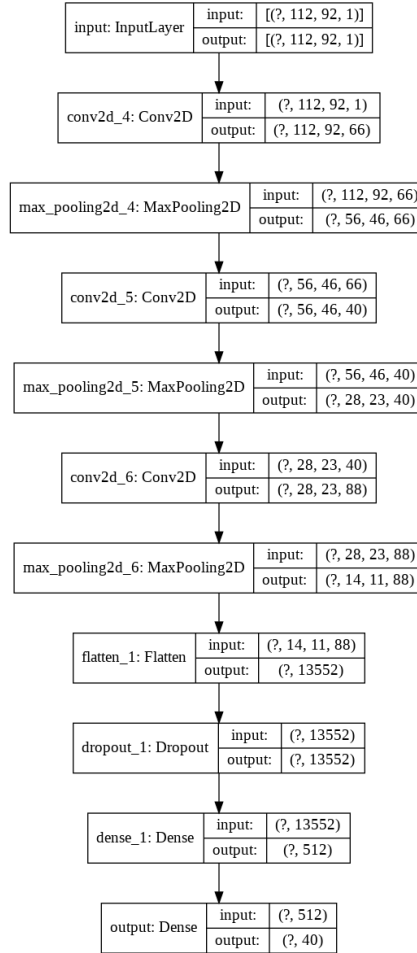
The dataset used for training and testing is obtained from Face Data of AT&T Laboratories at Cambridge University [2]. Since, we had no access to high computing GPU's a small dataset is chosen but the procedure remains same for any complex dataset. The face dataset contains 10 images of 40 different people with different facial expressions (glasses, smiling, eyes closed etc.). The figure below shows random faces with class labels from dataset.



**Figure 8. Face Dataset (40 people, 10 images each)**

### **CNN CONFIGURATION**

The CNN to be optimized consists of 3 layers with max pooling layers in between and output of conv layer is connected to fully connected neural network which gives predicted probabilities over 40 different classes. The figure below describes a sample CNN architecture(? denotes the batch size given at compilation).



**Figure**

## 9. Sample CNN Architecture to be optimized

### VGG16 CONFIGURATION

This genetic CNN architecture is compared with pretrained complex VGG16 network on ImageNet challenge, the convolution layer weights were kept constant only the fully connected layers are trained on the face dataset. The figure below shows layers and number of parameters involved in VGG16 architecture.

Model: "vgg16"		
Layer (type)	Output Shape	Param #
=====		
input_2 (InputLayer)	[(None, 112, 92, 3)]	0
block1_conv1 (Conv2D)	(None, 112, 92, 64)	1792
block1_conv2 (Conv2D)	(None, 112, 92, 64)	36928
block1_pool (MaxPooling2D)	(None, 56, 46, 64)	0
block2_conv1 (Conv2D)	(None, 56, 46, 128)	73856
block2_conv2 (Conv2D)	(None, 56, 46, 128)	147584
block2_pool (MaxPooling2D)	(None, 28, 23, 128)	0
block3_conv1 (Conv2D)	(None, 28, 23, 256)	295168
block3_conv2 (Conv2D)	(None, 28, 23, 256)	590080
block3_conv3 (Conv2D)	(None, 28, 23, 256)	590080
block3_pool (MaxPooling2D)	(None, 14, 11, 256)	0
block4_conv1 (Conv2D)	(None, 14, 11, 512)	1180160
block4_conv2 (Conv2D)	(None, 14, 11, 512)	2359808
block4_conv3 (Conv2D)	(None, 14, 11, 512)	2359808
block4_pool (MaxPooling2D)	(None, 7, 5, 512)	0
block5_conv1 (Conv2D)	(None, 7, 5, 512)	2359808
block5_conv2 (Conv2D)	(None, 7, 5, 512)	2359808
block5_conv3 (Conv2D)	(None, 7, 5, 512)	2359808
block5_pool (MaxPooling2D)	(None, 3, 2, 512)	0
flatten_7 (Flatten)	(None, 3072)	0
dense_17 (Dense)	(None, 256)	786688
dense_18 (Dense)	(None, 40)	10280
=====		
Total params: 15,511,656		
Trainable params: 796,968		
Non-trainable params: 14,714,688		

**Figure 10. VGG16 Architecture**

## **TRAIN AND TEST CNN**

The dataset is split into training and testing datasets. First both CNN's are tested on training dataset with maximum epochs of 20 and batch size of 32. At the end of generations the individual with maximum fitness population is selected and tested on test dataset to obtain final accuracy.

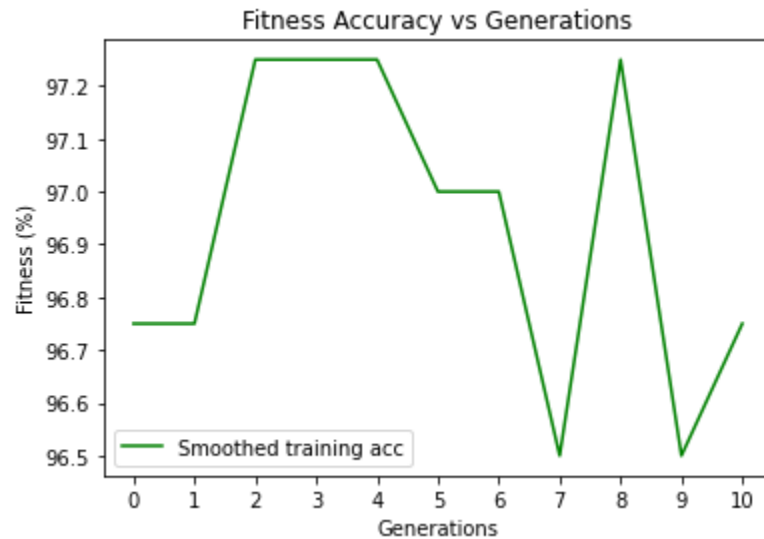
## **V. RESULTS AND DISCUSSION**

The Genetic Algorithm is run with the following parameters.

Individuals Per Population	10
Number of Generations	10
Maximum No. Of Filters	100
Maximum size of Kernels	20
No. Of Parents and Children	5 each

**Table 5. Hyper Parameters of Genetic Algorithm**

Due to various randomness involved in the initialization of TensorFlow tensors during training, maximum fitness accuracy on test data kept oscillating around **97.5 %** as shown in below figure.

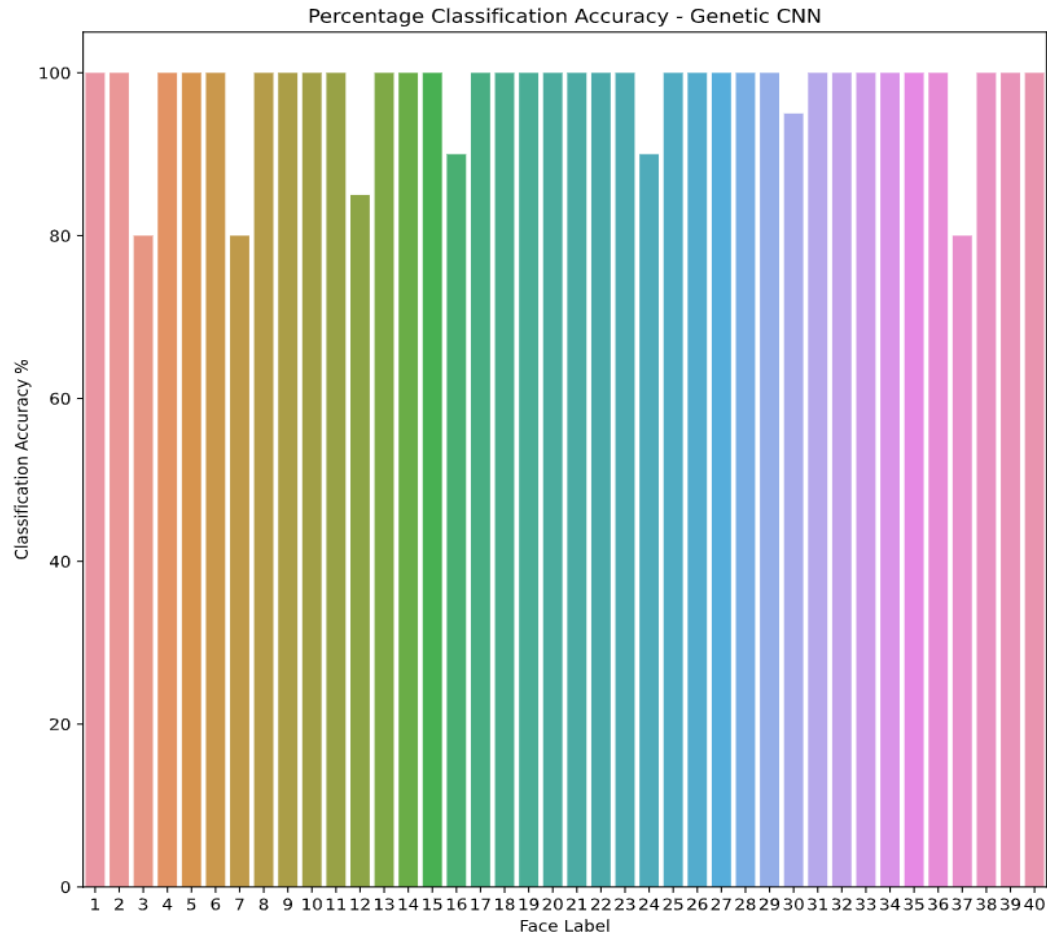


**Figure 11. Fitness vs No. Of Generations**

After 10 generations the best architecture obtained is:

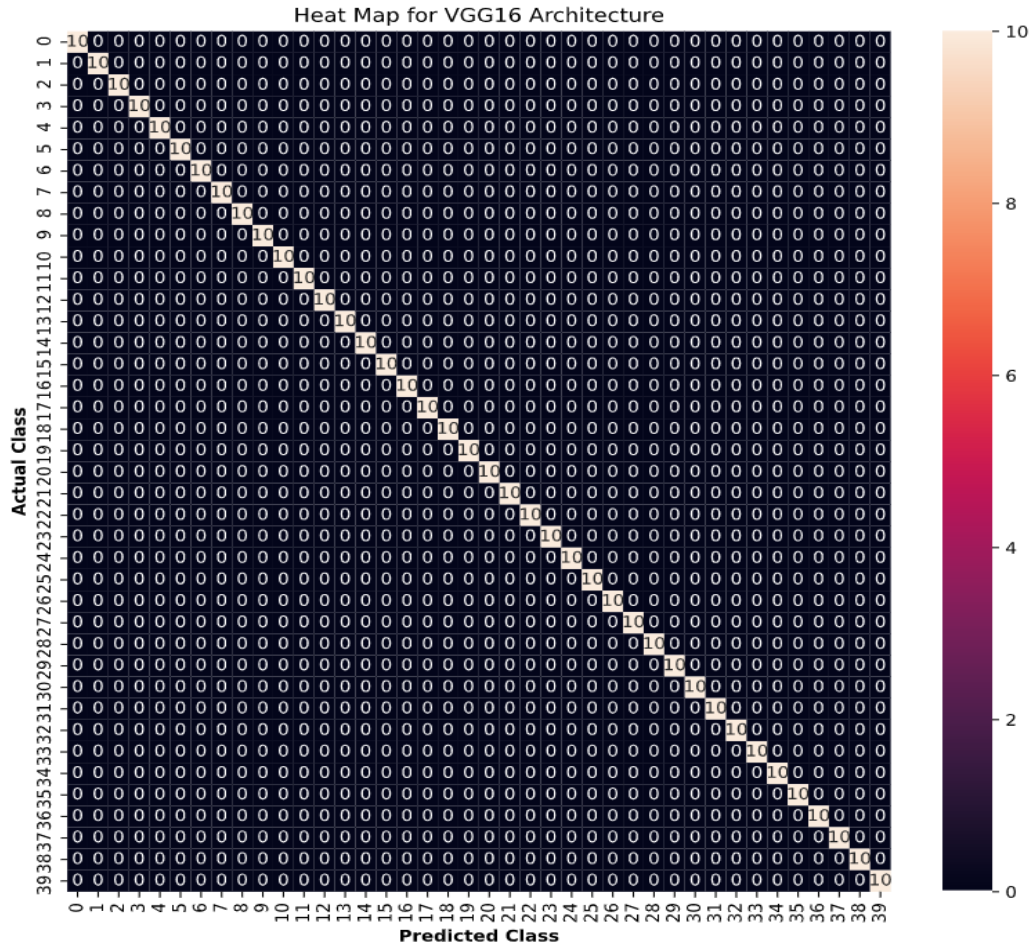
Individual	Number of Filters			Size of Filters			Fitness (%)
	Layer 1	Layer 2	Layer 3	Layer 1	Layer 2	Layer 3	
<b>Best</b>	66	40	88	3	1	1	97.5

It is to be noted that even having size of kernels a maximum of 20 at the end we obtained the best kernels of size 3,1,1 which is the common size in all the famous CNN architectures such as AlexNet, VGG16, ResNet etc,. The plot below shows Percentage classification accuracy of best genetic CNN architecture for each face label.



**Figure 12. Percentage Classification Accuracy for each Face label**

The VGG16 model achieves an accuracy of **100 %** on test data. The below heat map of original class vs predicted class describes 100% accuracy of the model.



**Figure 13. Heat Map for VGG16 Architecture**

## VI. CONCLUSION

In conclusion, this project demonstrates the application of Genetic Algorithm for finding best CNN architecture in the field of computer vision. This greatly helps people who are not well aware of complex available architectures without losing much accuracy and saves time when compared to following regular trial and error method. The applications of GA can be used in many different fields where search of parameters is required to maximize fitness function.

## VII. REFERENCES

1. Yanan Sun, Bing Xue, Mengjie Zhang, "Automatically Designing CNN Architecture Using Genetic Algorithm for Image Classification". IEEE Transactions on Cybernetics, 2020.

2. Face Database, AT&T Laboratories, Cambridge University:  
[http://www.cl.cam.ac.uk/research/dtg/attarchive/face\\_database.html](http://www.cl.cam.ac.uk/research/dtg/attarchive/face_database.html)
3. Munnebul Hassan, <https://neurohive.io/en/popular-networks/alexnet-imagenet-classification-with-deep-convolutional-neural-networks/>

## APPENDIX I

### 1. CNN ARCHITECTURE

```
class CNN(Sequential):  
    def __init__(self,nfilters,sfilters):  
        super().__init__()  
  
        tensorflow.random.set_seed(0)  
        self.add(Conv2D(nfilters[0],kernel_size=(sfilters[0],sfilters[0]),padding='same',activation='relu',input_shape=(112,92,1)))  
        self.add(MaxPooling2D(pool_size=(2,2),strides=(2,2)))  
        self.add(Conv2D(nfilters[1],kernel_size=(sfilters[1],sfilters[1]),padding='same',activation='relu'))  
        self.add(MaxPooling2D(pool_size=(2,2),strides=(2,2)))  
        self.add(Conv2D(nfilters[2],kernel_size=(sfilters[2],sfilters[2]),padding='same',activation='relu'))  
        self.add(MaxPooling2D(pool_size=(2,2),strides=(2,2)))  
        self.add(Flatten())  
        self.add(Dropout(0.3))  
        self.add(Dense(512,activation='relu'))  
        self.add(Dense(40,activation='softmax'))  
        self.compile(optimizer='adam',loss='categorical_crossentropy',metrics=['accuracy'])
```

### 2. GENETIC ALGORITHM

```
class Genetic:  
    def __init__(self,pop_size,nlayers,max_nfilters,max_sfilters):  
  
        self.pop_size = pop_size  
  
        self.nlayers = nlayers  
  
        self.max_nfilters = max_nfilters  
  
        self.max_sfilters = max_sfilters
```



```

self.max_acc = 0

self.best_arch = np.zeros((1,6))

self.gen_acc = []

def generate_population(self):

    np.random.seed(0)

    pop_nlayers = np.random.randint(1,self.max_nfilters,(self.pop_size,self.nlayers))

    pop_sfilters = np.random.randint(1,self.max_sfilters,(self.pop_size,self.nlayers))

    pop_total = np.concatenate((pop_nlayers,pop_sfilters),axis=1)
    return pop_total

def select_parents(self,pop,nparents,fitness):

    parents = np.zeros((nparents,pop.shape[1]))

    for i in range(nparents):

        best = np.argmax(fitness)

        parents[i] = pop[best]

        fitness[best] = -99999

    return parents

def crossover(self,parents):

    nchild = self.pop_size - parents.shape[0]

    nparents = parents.shape[0]

    child = np.zeros((nchild,parents.shape[1]))

    for i in range(nchild):

        first = i % nparents

        second = (i+1) % nparents

        child[i,:2] = parents[first][:2]

        child[i,2] = parents[second][2]

```

```

        child[i,3:5] = parents[first][3:5]

        child[i,5] = parents[second][5]

    return child

def mutation(self,child):

    for i in range(child.shape[0]):

        val = np.random.randint(1,6)

        ind = np.random.randint(1,4) - 1

        if child[i][ind] + val > 100:

            child[i][ind] -= val

        else:

            child[i][ind] += val

            val = np.random.randint(1,4)

            ind = np.random.randint(4,7) - 1

        if child[i][ind] + val > 20:

            child[i][ind] -= val

        else:

            child[i][ind] += val

    return child

def fitness(self,pop,X,Y,epochs):

    pop_acc = []

    for i in range(pop.shape[0]):

        nfilters = pop[i][0:3]

        sfilters = pop[i][3:]

        model = CNN(nfilters,sfilters)

        H = model.fit(X,Y,batch_size=32,epochs=epochs)

        acc = H.history['accuracy']

```

```

        pop_acc.append(max(acc)*100)

    if max(pop_acc) > self.max_acc:

        self.max_acc = max(pop_acc)

        self.best_arch = pop[np.argmax(pop_acc)]

    self.gen_acc.append(max(pop_acc))

    return pop_acc

def smooth_curve(self, factor, gen):

    smoothed_points = []

    for point in self.gen_acc:

        if smoothed_points:

            prev = smoothed_points[-1]

            smoothed_points.append(prev*factor + point * (1-factor))

        else:

            smoothed_points.append(point)

    plt.plot(range(gen+1), smoothed_points, 'g', label='Smoothed training
acc')

    plt.xticks(np.arange(gen+1))

    plt.legend()

    plt.title('Fitness Accuracy vs Generations')

    plt.xlabel('Generations')

    plt.ylabel('Fitness (%)')

    plt.show()

```