```
#include<iostream>
#include<string.h>
#define max 50
using namespace std;
class STACK
{
        private:
                char a[max];
                int top;
        public:
                STACK()
                {
                        top=-1;
                }
                void push(char);
                void reverse();
                void convert(char[]);
                void palindrome();
};
void STACK::push(char c)
        top++;
        a[top] = c;
        a[top+1]='\0';
}
void STACK::reverse()
{
        char str[max];
        cout<<"\n\nReverse string is : ";</pre>
        for(int i=top,j=0; i>=0; i--,j++)
        {
                cout<<a[i];
                str[j]=a[i];
        }
        cout<<endl;
}
```

```
void STACK::convert(char str[])
{
        int j,k,len = strlen(str);
        for(j=0, k=0; j<len; j++)
                 if( ( (int)str[j] >= 97 && (int)str[j] <=122 ) || ( (int)str[j] >= 65 && (int)str[j] <=90 ))
                          if( (int)str[j] <=90 )
                          {
                                   str[k] = (char)( (int)str[j] + 32 );
                          }else
                          {
                                   str[k] = str[j];
                          }
                          k++;
                 }
        }
        str[k]='\0';
        cout<<endl<<"Converted String : "<<str<<"\n";</pre>
}
void STACK::palindrome()
{
        char str[max];
        int i,j;
        for(i=top,j=0; i>=0; i--,j++)
                 str[j]=a[i];
        str[j]='\0';
        if(strcmp(str,a) == 0)
                 cout<<"\n\nString is palindrome";</pre>
        else
                 cout<<"\n\nString is not palindrome";</pre>
}
```

```
int main()
{
        STACK stack;
        char str[max];
        int i=0;
        cout<<"\nEnter string to be reversed and check is it palindrome or not : \n\n";</pre>
        cin.getline(str , 50);
        stack.convert(str);
        while(str[i] != '\0')
        {
                stack.push(str[i]);
                 i++;
        }
        stack.palindrome();
        stack.reverse();
}
```