## Yash Verma

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#### Summary

Experienced Full Stack Developer with a strong background in developing backend and optimizing scalable android apps, fault-tolerant systems. Proficient in Go, Java, Python, and Kotlin with extensive experience in CI/CD, database management, and cloud-based solutions. Passionate about crafting efficient and reliable software solutions, with a proven track record in delivering high-quality projects within dynamic, fast-paced environments.

### EDUCATION

### Indian Institute of Information Technology, Lucknow

Lucknow

Bachelor of Information Technology; CGPA: 8.32

Apr. 2020 - Apr. 2024

• Relevant Courses Data Structures & Algorithms, Operating System, System Design, DBMS, Object Oriented Programming, Distributed Systems, Software Management, Design Patterns.

### EXPERIENCE

0chain 🗹

Cupertino, CA (Remote)

Feb 2022 – Present

Full Stack Engineer

- o Tech Stacks: Kotlin, Java, Golang, AndroidSDK, NDK, Github actions, Elastic Search, Gin, Grafana, Helm.
- Developed two Android apps, Bolt and Vult, increasing the Android user base by 20% for decentralized storage using ZCN cryptocurrency.
- Designed and implemented a UAT test suite for enterprise blobbers, reducing production bugs by 30% and improving release quality.
- Led and mentored two junior developers, improving code quality by 40% and ensuring 95% on-time delivery through effective scrum leadership.
- $\circ$  Migrated and refactored gosdk to decrease app size by 50%, also helped cross platform teams with the migration.
- Integrated Elastic Search for processing and indexing transactions from blockchain which decreased the fetch time by 10x.
- o Incorporated release pipelines for android apps reducing manual labour and increasing release time by 70%.

#### Google Summer of Code Oppia Foundation link

Remote

Open Source Contributor - Gsoc Student

June 2021 – Sept 2022

- $\circ \ \ \textbf{Tech Stack: Kotlin, GitHub Actions, JUnit, UIAutomator, Gradle, Bazel, AndroidSDK.} \\$
- Pioneered CI/CD pipeline enhancements, reducing build and deployment time by 40%, leading to faster release cycles.
- Spearheaded Gradle to Bazel transition, increasing build efficiency by 60%, accelerating development cycles.
- Expanded the application's reach by integrating tablet support, resulting in a 25% increase in the potential user base.
- Orchestrated and refined over 90 automated tests, increasing codebase stability by 30% and reducing production bugs by 20%.

# Gnome Foundation $oldsymbol{arGeneral}$

Remote

Open Source Contributor

Sept 2021 – Feb 2022

- $\circ\,$  Tech Stack C, XML, GTK+
- Added a new feature in the pathbar of Nautilus file manager, improving user efficiency by 20% by enabling seamless
  opening of folders and files.
- Designed and implemented a new button using XML, enhancing user interaction by 15% through improved interface functionality.

# Projects

- Parking Lot Management System 2: Developed a RESTful API using Node.js, Express.js, and MongoDB to efficiently manage parking spaces. Integrated Winston for logging and conducted unit and integration testing with Jest.
- Trip Feedback System 2: Designed a feedback system for Travelers and Transport Managers with secure feedback submission, user authentication, using Spring Framework.
- Hello World : Android application showcasing 0Chain blockchain storage SDK, implemented in Kotlin.

### TECHNICAL SKILLS

- Programming & Scripting: Java, Go, Kotlin, Python, JavaScript, C, C++, SQL, Bash
- Frameworks & Tools: SpringBoot, Gin, AndroidSDK, Dagger/Hilt, RxJava, Retrofit, Okhttp, Android Jetpack, Express, Git, Gradle, Bazel
- Testing & Databases: JUnit, Mockito, Robolectric, Espresso, UIAutomator, MySQL, MongoDB, Realm, Postgres, Firebase
- DevOps, Cloud & Security: Linux, GCP, Docker, Kubernetes, Github Actions, CI/CD, Prometheus, Grafana, Loki, Helm