
1. Instructions

- replace any [...] with free text,
and
 - replace the [?] with an X if you have completed that stage,
 - replace the [?] with an * if you have attempted that stage, but you know it doesn't work completely; document why you think it doesn't work, plus what you would do to fix the problem, at the end of the marksheet.
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2. Information

So that we can calibrate and improve the assignment in the future, give us a rough idea how long (in hours) you spent on it *in total*:

effort : [...] hours

3. Citation

Clearly it might have an influence on your mark, but the use of third-party resources *is* allowed *if* correctly cited (unless explicitly prohibited by the assignment description of course). Let us know what third-party source code or resources you used (if any) so it's clear what's your work and what isn't:

[...]

4. Marking

The following gives a stage-by-stage description of the assignment marking scheme. Note this acts as an indicative guideline only, including weights for each more obvious aspect (e.g., functional correctness); other aspects outside this list can warrant an increase/decrease in marks, with examples including hard to quantify features such as style, efficiency, robustness, generality, or realism of a solution. Put another way, identifying then reasoning about these latter aspects forms part of the assessment, so they are not (necessarily) detailed explicitly.

Stage 1 : a baseline kernel		
[?]	- pre-emptive multi-tasking	(30%)
[?]	- priority-based scheduler	(10%)
Stage 2 : closed generalisations and enhancements		
[?]	- fork, exec and exit system calls	(15%)
[?]	- Inter-Process Communication (IPC)	(15%)
Stage 3 : open generalisations and enhancements		(30%)
[?]	- MMU-based protection and virtualisation	*OR*
[?]	- LCD screen and PS/2 device drivers and GUI	
[?]	- file system based on simplified, emulated disk	
[?]	- kernel port to real, physical hardware	

		(100%)

5. Documentation

Any other documentation, notes or comments that you think are important or might be easy to overlook (e.g., a subtle issue or technique in associated source code) should go here:

[...]

