

Decision Tree

Q1. Use the following dataset. Create classification model using decision-tree and hence classify the following tuple -

Tid	Income	Age	Own House	Tid.	Income	Age	Own House
1.	very high	young	Yes	8.	medium	medium	rented
2.	high	medium	Yes	9.	low	medium	rented
3.	low	young	Rented	10.	low	old	rented
4.	high	medium	Yes	11.	High	young	Yes
5.	very high	medium	Yes	12.	Medium	old	rented
6.	Medium	young	Yes				
7.	High	old	Yes				

Ans. Class P :- own house = "Yes"

Class N :- own house = "rented"

Total no. of records = 12.

No. of records with "Yes" = 7

[Class P]

No. of records with "No" = 5

[Class N]

Calculating information gain

$$I(P, N) = \frac{-P}{P+N} \log_2 \frac{P}{P+N} - \frac{N}{P+N} \log_2 \frac{N}{P+N}$$

$$I(7, 5) = \frac{-7}{7+5} \log_2 \frac{7}{7+5} - \frac{5}{7+5} \log_2 \frac{5}{7+5}$$

$$= \left(\frac{7}{12} \right) \left(\log_2 \frac{7}{12} \right) - \left(\frac{5}{12} \right) \left(\log_2 \frac{5}{12} \right)$$

$$= +0.4536 + 0.5262$$

$$= \boxed{0.9798}$$

Entropy :- Income

Income	P	N	$I(P, N)$
very high	2	0	0
High	4	0	0
Medium	1	2	0.9182
Low	0	3	0

$$I(2,0) = \frac{-2}{2+0} \log_2 \frac{2}{2+0} - 0 = -1 \log_2 1 = [0],$$

$$\begin{aligned} I(1,2) &= -\frac{1}{1+2} \log_2 \frac{1}{1+2} - \frac{2}{1+2} \log_2 \frac{2}{1+2} \\ &= -\frac{1}{3} \log_2 \frac{1}{3} - \frac{2}{3} \log_2 \frac{2}{3} \\ &= 0.5283 + 0.3899 \\ &= [0.9182]. \end{aligned}$$

$$\begin{aligned} E(\text{Income}) &= \sum_{i=1}^V P_i \cdot N_i \cdot I(P_i, N_i) \\ &= \frac{2+0}{7+5} \cdot I(2,0) + \frac{4+0}{7+5} \cdot I(4,0) + \frac{1+2}{7+5} \cdot I(1,2) + \frac{0+3}{7+5} \cdot I(0,3) \\ &= \frac{2}{12} I(2,0) + \frac{4}{12} I(4,0) + \frac{3}{12} I(1,2) + \frac{3}{12} I(0,3) \\ &= 0 + 0 + \frac{3}{12} \times 0.9182 + 0 \\ &= [0.2295]. \end{aligned}$$

$$\begin{aligned} \text{Gain} &= I(P, N) - E(\text{Income}) \\ &= 0.9182 - 0.2295 \\ &= [0.7503]. \end{aligned}$$

Entropy :- Age

Age	P.:	N.:	I(P, N.)
Young	3	1	0.8112
Medium	3	2	0.9712
Old	1	2	0.9182

$$\begin{aligned}
 I(3,1) &= -\frac{3}{3+1} \log_2 \frac{3}{3+1} - \frac{1}{3+1} \log_2 \frac{1}{3+1} \\
 &= -\frac{3}{4} \log_2 \frac{3}{4} - \frac{1}{4} \log_2 \frac{1}{4} \\
 &= 0.3112 + 0.5 \\
 &= \boxed{0.8112}
 \end{aligned}$$

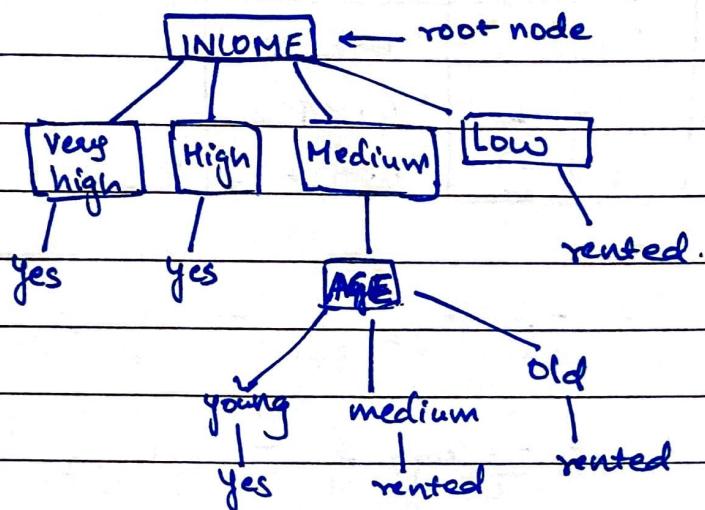
$$\begin{aligned}
 I(1,2) &= -\frac{1}{3} \log_2 \frac{1}{3} - \frac{2}{3} \log_2 \frac{2}{3} \\
 &= -0.5 + \boxed{0.9182},
 \end{aligned}$$

$$\begin{aligned}
 E(\text{Age}) &= \sum_{i=1}^N \frac{P_i + N_i}{P+N} \cdot I(P_i, N_i) \\
 &= \frac{4}{12} (0.8112) + \frac{5}{12} (0.9712) + \frac{3}{12} (0.9182) \\
 &= \boxed{0.9044}.
 \end{aligned}$$

$$\begin{aligned}
 \text{Gain} &= I(P, N) - E(\text{Age}) \\
 &= 0.9798 - 0.9044 \\
 &= \boxed{0.0754}
 \end{aligned}$$

Ans-

Income attribute has highest gain, therefore it is used as root node.



Q2. A sample training dataset for stock market is given. Profit is the class attribute and value is based on age, contest and type.

Age	Contest	Type	Profit.
old	Yes	Swr	down
old	No	Swr	down
old	No	Hwr	down
mid	Yes	Swr	down
mid	Yes	Hwr	down
mid	No	Hwr	up
mid	No	Swr	up
new	Yes	Swr	up
new	No	Hwr	up
new	No	Swr	up

Class P = up

Class N = down

Total no. of records = 10

Class P = 5

Class N = 5

$$I(P, N) = -\frac{5}{10} \log_2 \frac{5}{10} - \frac{5}{10} \log_2 \frac{5}{10} = 0$$

$$= -0.5 - 0.5 = [+1],$$

Entropy :- age -

Age	P	N	I(P, N)
old	0	3	0
mid	2	2	1
new	3	0	0

~~gain = E(age) = 0~~

$$\frac{2+2}{10} \times 1 = [0.4],$$

$$\text{Gain} = 1 - 0.4 = [0.6].$$

Entropy- contest -

contest	P	N	I(P, N)
Yes	1	3	0.8112.
No	4	2	0.9182

$$I(1,3) = -\frac{1}{4} \log_2 \left(\frac{1}{4}\right) - \frac{3}{4} \log_2 \left(\frac{3}{4}\right)$$

$$= 0.5 + 0.3112 = [0.8112].$$

$$I(4,2) = -\frac{4}{6} \log_2 \left(\frac{4}{6}\right) - \frac{2}{6} \log_2 \left(\frac{2}{6}\right)$$

$$= 0.3899 + 0.5283 =$$

$$=[0.9182]$$

$$E(\text{contest}) = \frac{4}{10} \times 0.8112 + \frac{6}{10} \times 0.9182 =$$

$$\text{Gain} = 0.1247 \quad [0.8153] \quad 0.3244 + 0.5509$$

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Type	P	N	$I(P, N)$
Swr	3	3	1
Hwr	2	2	1

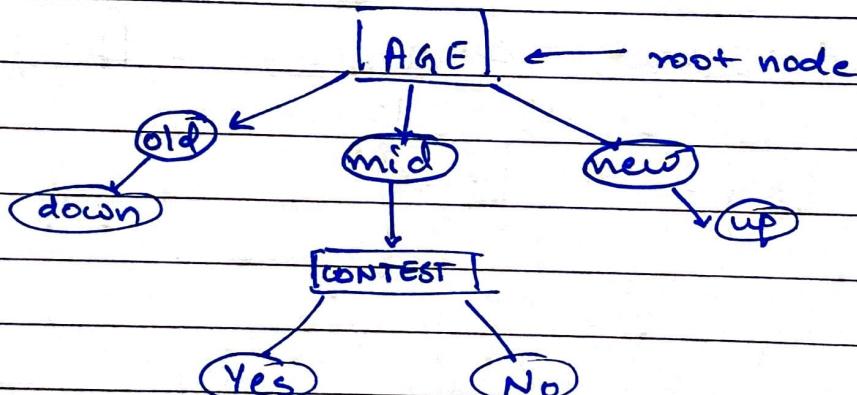
$$E(np) = \frac{6}{10} \times 1 + \frac{4}{10} \times 1 = \boxed{1}$$

Gain = 0

$$\text{gain(age)} = 0.6 \rightarrow \text{highest node.}$$

$$\text{gain(contest)} = 0.1247$$

$$\text{gain(type)} = 0.$$



(Contest because gain of contest is higher)

Q3

Training set for play-tennis-

Outlook	Temperature	Humidity	Windy	Class
sunny	hot	high	false	No
sunny	hot	high	true	No
overcast	hot	high	false	Yes
rain	mild	high	false	Yes
rain	cool	normal	false	Yes
rain	cool	normal	true	No
overcast	cool	normal	true	Yes
sunny	mild	high	false	No
sunny	cool	normal	false	Yes
rain	mild	normal	false	Yes
sunny	mild	normal	true	Yes
overcast	mild	high	true	Yes
overcast	hot	normal	false	Yes
rain	mild	high	true	No

sunny - class P - sunny - 'Yes'
 class N - sunny - 'No'

total no. = 14

no. of Yes = 9

no. of No = 5

$$I(P,N) = I(9,5) = \frac{-9}{14} \log_2 \frac{9}{14} - \frac{5}{14} \log_2 \frac{5}{14}$$

$$\Omega = -\frac{9}{14} \log_2 \frac{9}{14} - \frac{5}{14} \log_2 \frac{5}{14}$$

$$= 0.4097 + 0.5305 \\ = 0.9402$$

Entropy - outlook			
Type	P	N	$I(P, N)$
sunny	2	3	0.9708
overcast	4	0	0
rain	3	2	0.9708

$$I(2,3) = 0.5287 + 0.4421 = \boxed{0.9708}$$

$$E(\text{outlook}) = \frac{2+3}{14} \times 0.9708 + \frac{3+2}{14} \times 0.9708 \\ = \boxed{0.6934}$$

$$\text{Gain}(\text{outlook}) = 0.9402 - 0.6934 \\ = \boxed{0.2468}$$

Entropy - temperature

Type	P	N	$I(P, N)$
hot	2	2	1
mild	4	2	$0.3899 + 0.5283 = 0.9182$
cool	3	1	$0.3112 + 0.5 = 0.8112$

$$E(\text{temperature}) = \frac{2+2}{14} \times 1 + \frac{4+2}{14} \times 0.9182 + \frac{3+1}{14} \times 0.8112 \\ = 0.2857 + 0.3935 + 0.2317 \\ = \boxed{0.9109}$$

$$\text{Gain}(\text{temperature}) = 0.9402 - 0.9109 = \\ = \boxed{0.0293}$$

Entropy - humidity

<u>type</u>	P	N	I(P,N)
high	3	4	$0.5238 + 0.4618 = 0.9851$
normal	6	1	$0.1906 + 0.2857 = 0.4763$

$$\begin{aligned} \epsilon(\text{humidity}) &= \frac{7}{14} \times 0.9851 + \frac{7}{14} \times 0.4763 \\ &= 0.4970 + 0.2881 = \boxed{0.7351} \end{aligned}$$

$$\text{gain}(\text{humidity}) = 0.9402 - 0.7351$$

$$= \boxed{0.2051}, 0.151$$

Entropy - Windy

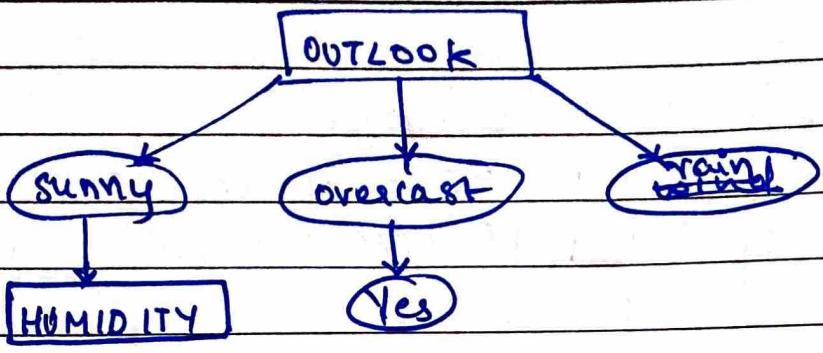
<u>type</u>	P	N	I(P,N)
True	3	3	1
False	6	2	$0.3112 + 0.5 = 0.8112$

$$\begin{aligned} \epsilon(\text{windy}) &= \frac{3+3}{14} \times 1 + \frac{6+2}{14} \times 0.8112 \\ &= 0.4285 + 0.4635 = \boxed{0.892} \end{aligned}$$

$$\text{gain}(\text{windy}) = 0.9402 - 0.8920$$

$$= \boxed{0.0482},$$

<u>Gain</u>	<u>value</u>
outlook	0.2468 ✓
temperature	0.0293
humidity	0.151
wind	0.0482



outlook		temp	humidity	windy	case
	sunny	hot	high	false	no
1		hot	high	true	no
2	mild	I-(P, N)	high	false , R	no
3	wet		normal	false	yes
4	mild		normal	true	yes
5					

$$I(P, N) = (2, 3) = 0.5287 + 0.4421 = \underline{\underline{0.9708}}$$

Gain =

Entropy (temp)

	hot	mid	cool	=	$I(P, N)$
hot	0	2			
mid	1	1	1		
cool	1	0	0		

$$= \frac{1+1}{5} \times 1 = \underline{\underline{0.4}}$$

$$\text{Gain} = 0.9708 - 0.4 = \underline{\underline{0.5708}} = \underline{\underline{0.8281}}$$

Entropy (humidity)

high	0	3		6
normal	2	0		0

$$\text{entropy} = \underline{\underline{0}}$$

$$\text{gain} = \underline{\underline{0.9708}}$$

~~0.8281~~

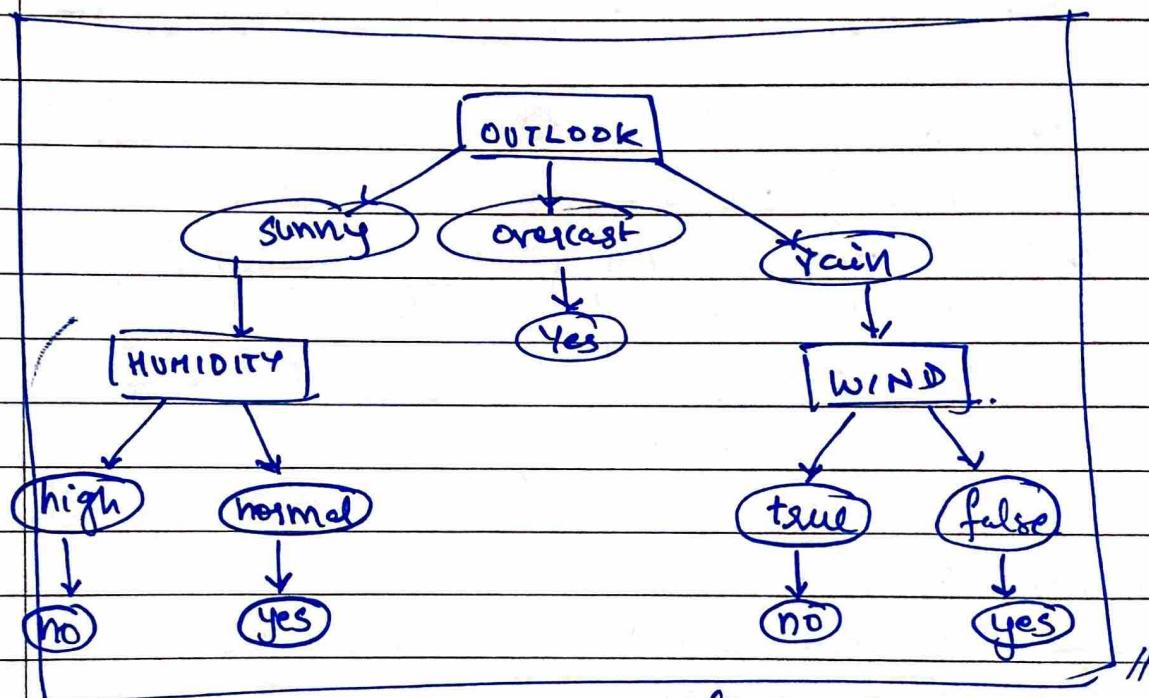
Entropy (windy)

True	1	1		1
False	1	2		$0.5283 + 0.3879 = 0.9182$

$$E_t = \frac{2}{5} \times 1 + \frac{3}{5} \times 0.7182 = \\ 0.4 + 0.5507 = 0.9509$$

$$\text{Gain} = 0.9708 - 0.9509 = \boxed{0.0199}$$

Gain	value
temp	0.5108
humidity	0.9708
wind	0.0199



∴ temperature does not affect the outcome.
 If outlook is sunny and humidity is high / outlook is rain and wind is true, decision is always NO, rest is YES.

	rain	temp	wind.	cate.
1	wild	f	y	
2	cool	f	y	
3	cool	t	n	
4	wild	f	y	
5	wild	t	n	

$$\text{Entropy} = I(3,2) = \boxed{0.9708}$$

	temp	wind.	
wild	2	1	0.5507 + 0.7182
cool	1	1	1

$$E = 0.5507 + 0.4 = 0.9509$$

$$G = \boxed{0.0199}$$

	wind.	
false	3	0
true	0	2

$$E_{20} = \boxed{0.9708}$$

$$G = \boxed{0.9708}$$

Q4

Apply ID3 on the following training dataset from all electronic customer database and extract the classification rule from the tree.

Age Income Student

Class P = buys computer = "Yes"

Class N = buys computer = "No"

$$\textcircled{1} \text{ no. of } P = 9$$

$$\text{no. of } N = 5$$

$$I(P,N) = -\frac{9}{14} \log_2\left(\frac{9}{14}\right) - \frac{5}{14} \log_2\left(\frac{5}{14}\right)$$

$$= 0.40977 + 0.5305$$

$$= \boxed{0.9403}$$

Entropy - Age.

value	P	N	I(P,N)
≤ 30	2	3	0.9709
31...40	4	0	0
> 40	3	2	0.9709

$$I(2,3) = -\frac{2}{5} \log_2\left(\frac{2}{5}\right) - \frac{3}{5} \log_2\left(\frac{3}{5}\right) = 0.52877 + 0.44217 \\ = \underline{\underline{0.9709}}$$

$$E(\text{Age}) = \frac{2+3}{14} \times 0.9709 + \frac{3+2}{14} \times 0.9709$$

$$= \boxed{0.6935}$$

$$\text{Gain(Age)} = 0.9403 - 0.6935 \\ = \underline{\underline{0.2468}}$$

Entropy - Income

Value	P	N	$I(P, N)$
Low	3	1	0.8113
Medium	4	2	0.9183
High	2	2	1

$$I(3,1) = -\frac{3}{4} \log_2 \left(\frac{3}{4}\right) - \frac{1}{4} \log_2 \left(\frac{1}{4}\right) = 0.3113 + 0.5 = [0.8113]$$

$$I(4,2) = -\frac{4}{6} \log_2 \left(\frac{4}{6}\right) - \frac{2}{6} \log_2 \left(\frac{2}{6}\right) = 0.389975 + 0.528 = [0.9183]$$

$$\begin{aligned} E(\text{Income}) &= \left[\frac{3+1}{14} \times 0.8113 + \frac{4+2}{14} \times 0.9183 + \frac{2+2}{14} \times 1 \right] \\ &= 0.2318 + 0.39360 + 0.2857 \\ &= [0.9111] \end{aligned}$$

$$\text{Gain}(\text{Income}) = 0.9403 - 0.9111 = [0.0292]$$

Entropy - Student

Value	P	N	$I(P, N)$
Yes	6	1	0.59165
No	3	4	0.9852

$$I(6,1) = -\frac{6}{7} \log_2 \left(\frac{6}{7}\right) - \frac{1}{7} \log_2 \left(\frac{1}{7}\right) = 0.1906 + 0.40105 = [0.59165]$$

$$I(3,4) = 0.5239 + 0.4613 = [0.9852]$$

$$\begin{aligned} E(\text{student}) &= \frac{6+1}{14} \times 0.59165 + \frac{3+4}{14} \times 0.9852 \\ &= 0.2958 + 0.4926 = [0.7884] \end{aligned}$$

$$\text{Gain}(\text{student}) = [0.1519]$$

Entropy - rating

	P	N	$I(P,N)$
Fair	6	2	0.8113
Excellent	3	3	1

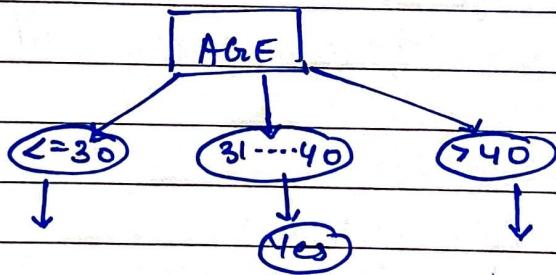
$$I(6,2) = 0.3113 + 0.5$$

$$E(\text{rating}) = \frac{6+2}{14} \times 0.8113 + \frac{3+3}{14} \times 1$$

$$= 0.4636 + 0.4286 = [0.8922]$$

$$\text{Gain}(\text{rating}) = 0.9403 - 0.8922 = [0.0481]$$

$$\therefore \text{Gain}(\text{Age}) = \text{highest} = 0.2468$$



Age ≤ 30 .

income student rating. class

1	high	No	fair	No
2	high	No	excellent	No
3	medium	No	fair	No
4	low	Yes	fair	Yes
5	medium	Yes	excellent	Yes

Entropy - income

	P	N	$I(P,N)$
high	0	2	0
medium	1	1	1
low	1	0	0

$$\therefore E(\text{income}) = \frac{(+1 \times 1)}{14} = [0.14285]$$

$$\text{Gain}(\text{income}) = [0.7975]$$

Entropy (student)

value	P	N	$I(P, N)$
Yes	2	0	0
No	0	3	0

$$E(\text{student}) = 0.$$

$$\text{Gain}(\text{student}) = \boxed{0.9403}$$

Entropy (rating)

value	P	N	$I(P, N)$
fair	1	2	0.9183
excellent	1	1	1

$$I(1, 2) = \frac{1}{2} \times 0.5283 + \frac{1}{2} \times 0.38997 = \underline{\underline{0.9183}}$$

$$\begin{aligned} E(\text{rating}) &= \frac{1+2}{14} \times 0.9183 + \frac{2}{14} \times 1 \\ &= 0.1968 + 0.14286 \\ &= \boxed{0.3397} \end{aligned}$$

$$\text{Gain}(\text{student}) = \text{highest}$$

> 40

	income	rating	class
1	high ^{medium} low	fair	Yes
2	medium low	fair	Yes
3	low	excellent	No
4	medium	fair	Yes
5	medium	excellent	No

Entropy (income)

	P	N	$I(P, N)$
low	1	1	1
medium	2	1	0.9183

$$0.38997 + 0.5283$$

$$=$$

$$\boxed{\text{Gain} = 0.6088}$$

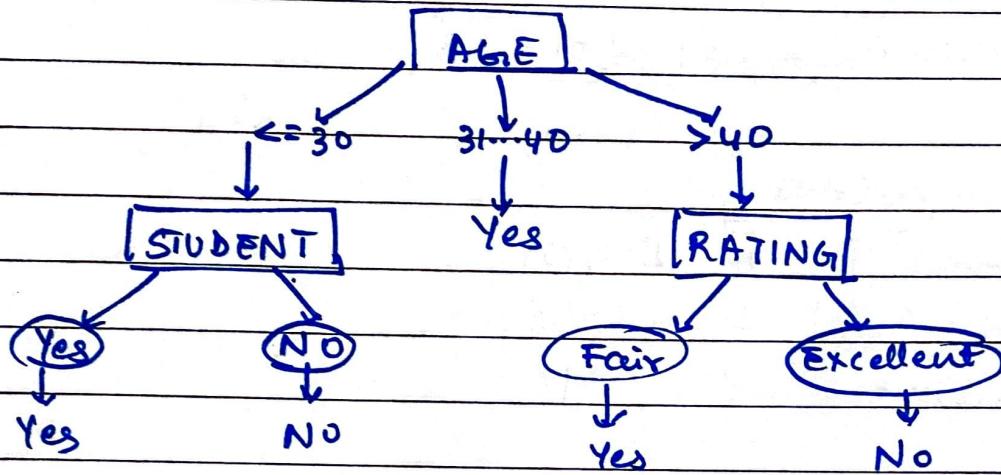
$$E(\text{income}) = \frac{2}{14} \times 1 + \frac{3}{14} \times 0.9183$$

$$= 0.1429 + 0.1968 \\ = \boxed{0.3397}$$

Entropy rating		
	P	N
fair	3	0
excellent	0	2

$$\text{Gain} = 0.9403$$

e. Gain(Rating) = highest.



Q5

Class 'N' = shape = Triangle = no.

Class 'P' = shape = Square = yes
total no. = 14

$$I(P, N) = I(9, 5) = 0.4098 + 0.5305 = \boxed{0.9403}$$

S

Entropy - colour.

value P N I(P, N)
Green 2 3 0.9709

$$\therefore E(\text{colour}) = \frac{2+3}{14} \times 0.9709 + \frac{3+2}{4} \times$$

Yellow 4 0 0

$$= 0.6935$$

Red 3 2 0.9709

$$\text{Gain}(\text{colour}) = \boxed{0.2458}$$

Entropy - outline

value P N I(P, N)
dashed 3 4 0.9852

$$\therefore E(\text{outline}) = \frac{3}{14} \times 0.9852 + \frac{1}{14} \times$$

solid 6 1 0.5917

$$= 0.78845$$

$$\text{Gain}(\text{outline}) = \boxed{0.15185}$$

Entropy - dot

value P N I(P, N)
Yes 3 3 1
No 6 2 0.8113

$$E(\text{dot}) = \frac{6}{14} \times 1 + \frac{8}{14} \times 0.8113 \\ = 0.4286 + 0.4636 \\ = 0.8922$$

$$\therefore \text{highest gain} = \text{color} = \boxed{0.2458} \quad \text{Gain}(\text{dot}) = \boxed{0.6481}.$$

	outline	dot	shape
value	P	N	I(P, N)
1. dash	no	T	
2. dash	yes	T	
3. solid	no	S	
4. dash	no	T	
5. solid	yes	S	

Entropy (outline) -

	outline	dot	value	P	N	I(P, N)
1. dash	0	3				
2. solid	2	0				

$$\text{Gain} = \boxed{0.9403}$$

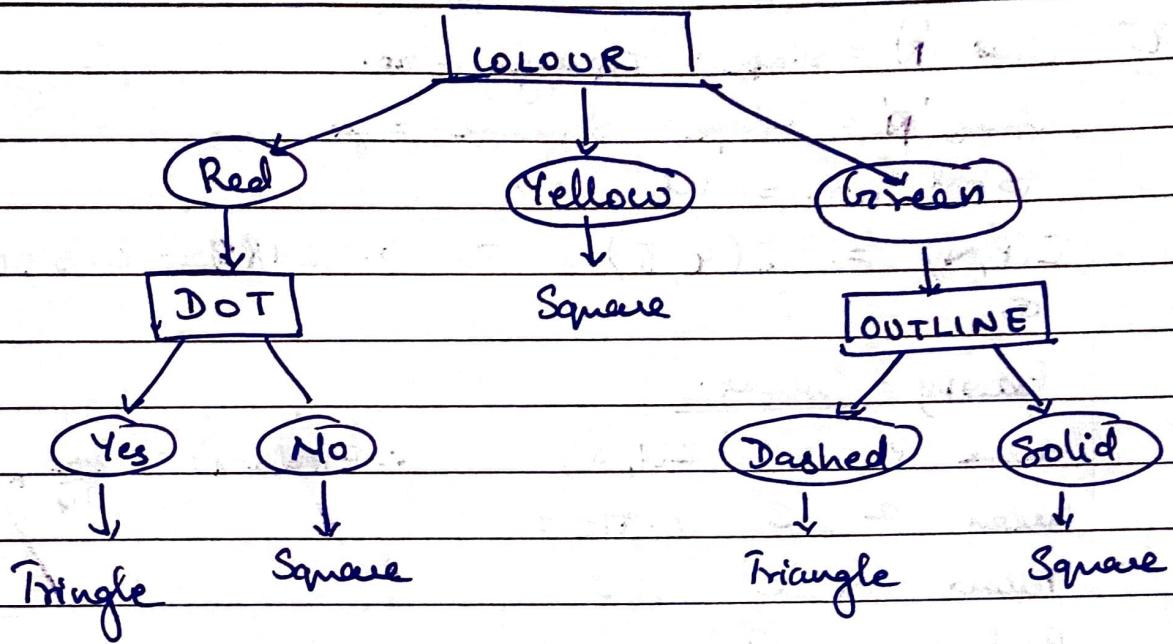
highest gain = ~~dash~~ outline. Entropy (dot) -

	outline	dot	value	P	N	I(P, N)
			= $\frac{2}{5} \times 1$	Yes	1	1

$$= 0.4286$$

$$+ 0.1968 + \frac{3}{5} \times 0.9183$$

$$= \boxed{0.6006}$$



Data Mining Using Frequent Item Sets.

- * Five transactions are given below - (Apriori Algorithm)

1. Minimum support = 30%.

2. Minimum confidence = 80%.

Determine frequent item-sets

Transaction	Items	item	Count
T1	bread, jelly, butter	bread	4
T2	bread, butter	jelly	1
T3	bread, milk, butter	butter	3
T4	coke, bread	milk	2
T5	coke, milk	coke	2

$$\text{minimum support count} = \frac{80}{100} \times 5 = \underline{\underline{1.5}} = 2.$$

\because count of jelly < minimum support count - it is eliminated.

Item sets (pairs)	count
bread, butter	3
bread, milk	1
bread, coke	1
butter, milk	1
butter, coke	0
milk, coke	1

minimum support count ≥ 2
 $=$ bread, butter (3).

Frequent - 2 items	count
bread, butter	3

Association rule -	support	confidence	confidence %
$\text{bread} \rightarrow \text{butter}$	3	$3/4 = 0.75$	75%
$\text{butter} \rightarrow \text{bread}$	3	$3/3 = 1$	100%

\therefore final rule = butter \rightarrow bread. (100% possibility of buying bread, if you have bought butter).

Q2. A database has 4 transactions.

Minimum support = 60%.

Minimum confidence = 80%.

ID	items bought
T ₁	K, A, B, D
T ₂	D, A, C, E, B
T ₃	C, A, B, E
T ₄	B, A, D

frequency	
Items	frequency (count)
A	4
B	3
C	2
D	3
E	2
K	1

$$\text{minimum support count} = \frac{60 \times 4}{100} = 2.4 \approx 3$$

Only taking items with count ≥ 3 .

~~∴ Only A & B are considered.~~ \therefore Only A, B, D are considered

item sets (pairs)	count	frequent - 2 items	count
A, B	4	A, B	4

item sets (pairs)	count	frequent - 2 items	count
A, B	4	A, B	4
A, D	3	A, D	3
B, D	3	B, D	3

Association rate \rightarrow support \rightarrow confidence \rightarrow confidence %.

3-items-itemset	count
A, B, D	3

- final table

confidence = support

no. of occurrences of LMS \otimes item

<u>Association rule</u>	<u>support</u>	<u>confidence</u>	<u>confidence %.</u>
$A \rightarrow B \cap D$	3	$3/4 = 0.75$	75 %.
$B \rightarrow A \cap D$	3	$3/4 = 0.75$	75 %.
$D \rightarrow A \cap B$	3	$3/3 = 1$	100 %.
$B \cap D \rightarrow A$	3	$3/3 = 1$	100 %.
$A \cap D \rightarrow B$	3	$3/3 = 1$	100 %.
$A \cap B \rightarrow D$	3	$3/4 = 0.75$	75 %.

minimum confidence = 80 %.

∴ These three rules hold true [$D \rightarrow A \cap B$, $B \cap D \rightarrow A$, $A \cap D \rightarrow B$].

Q3

Q1 Consider the transaction database given below. Use Apriori algorithm with minimum support count 2. Generate the association rules along with its confidence. (Minimum confidence = 75%).

Trans.	TID	List of item IDs	Items	count
	T100	I ₁ , I ₂ , I ₅	I ₁	5
	T200	I ₂ , I ₄	I ₂	7
	T300	I ₂ , I ₃	I ₃	6
	T400	I ₁ , I ₂ , I ₄	I ₄	2
	T500	I ₁ , I ₃	I ₅	2
	T600	I ₂ , I ₃		
	T700	I ₁ , I ₃		
	T800	I ₁ , I ₂ , I ₃ , I ₅		
	T900	I ₁ , I ₂ , I ₃		

minimum support count = 2

∴ only taking items with
count ≥ 2

∴ All are considered.

item sets (pairs)	count	with count ≥ 2	
		frequent 2-items	count
I ₁ , I ₂	4	I ₁ , I ₂	4
I ₁ , I ₃	4	I ₁ , I ₃	4
I ₁ , I ₄	1	I ₁ , I ₅	2
I ₁ , I ₅	2	I ₂ , I ₃	4
I ₂ , I ₃	4	I ₂ , I ₄	2
I ₂ , I ₄	2	I ₂ , I ₅	2
I ₂ , I ₅	2		
I ₃ , I ₄	0		
I ₃ , I ₅	1		
I ₄ , I ₅	0		

eliminating pairs with
count ≥ 2 .

~~l₁, l₂, l₃~~
~~l₁, l₂, l₄~~
~~l₁, l₂, l₅~~
~~l₂, l₃, l₄~~
~~l₂, l₃, l₅~~
~~l₃, l₄, l₅~~

with count ≥ 2

Item sets (3)	count	frequent sets	count
✓ l ₁ , l ₂ , l ₃	2	l ₁ , l ₂ , l ₃	2
✓ l ₁ , l ₂ , l ₄	1	l ₁ , l ₂ , l ₅	2
✓ l ₁ , l ₂ , l ₅	2		
✓ l ₂ , l ₃ , l ₅	1		
✓ l ₂ , l ₃ , l ₄	0		
✓ l ₂ , l ₄ , l ₅	0		
✓ l ₁ , l ₂ , l ₄	0		
✓ l ₂ , l ₃ , l ₄	0		
✓ l ₁ , l ₂ , l ₅	0		
✓ l ₂ , l ₃ , l ₅	1		
✓ l ₁ , l ₄ , l ₅	0		

∴ only l₁, l₂, l₃ and l₁, l₂, l₅ are considered

Item sets (4)	count	
l ₁ , l ₂ , l ₃ , l ₅	1	$\because \text{count} < 2$, it is not considered.

Association rule	support	confidence	confidence %
l ₁ \rightarrow l ₂ \cap l ₃	2	2/6 = 0.3333	33.33 %
l ₂ \rightarrow l ₁ \cap l ₃	2	2/7 = 0.2857	28.57 %
l ₃ \rightarrow l ₁ \cap l ₂	2	2/6 = 0.3333	33.33 %
l ₂ \cap l ₃ \rightarrow l ₁	2	2/4 = 0.5	50 %
l ₁ \cap l ₃ \rightarrow l ₂	2	2/4 = 0.5	50 %
l ₂ \cap l ₄ \rightarrow l ₃	2	2/4 = 0.5	50 %

Association rule	support	confidence	confidence %.
$l_1 \rightarrow l_2 \cap l_5$	2	$2/6 = 0.3333$	33.33 %.
$l_2 \rightarrow l_1 \cap l_5$	2	$2/7 = 0.2857$	28.57 %.
$l_5 \rightarrow l_1 \cap l_2$	2	$2/2 = 1$	100 %.
$l_2 \cap l_5 \rightarrow l_1$	2	$2/2 = 1$	100 %.
$l_1 \cap l_5 \rightarrow l_2$	2	$2/2 = 1$	100 %.
$l_1 \cap l_2 \rightarrow l_5$	2	$2/4 = 0.5$	50 %.

\therefore minimum confidence = 75 %.

The rules hold true for - $l_5 \rightarrow l_1 \cap l_2$, $l_2 \cap l_5 \rightarrow l_1$, $l_1 \cap l_5 \rightarrow l_2$

Q1

Transaction ID

Items

01	A, B, C, D
02	A, B, C, D, E, G
03	A, C, G, H, K
04	B, C, D, E, K
05	D, E, F, H, L
06	A, B, C, D, L
07	B, I, E, K, L
08	A, B, D, E, K
09	A, E, F, H, L
10	B, C, D, F

minimum support count = 30%. = $\frac{30}{100} \times \text{no. of transactions}$

$$= \frac{30}{100} \times 10 = [3]$$

minimum confidence = ~~80%~~. 70%.

Item set - 1	count
A	6
B	7
C	6
D	7
E	6
F	3
G	2
H	3
I	1
K	4
KL	4

b

item set - 2	count	item set - 2	count
AB	4	FK	0
AC	4	FL	2
AD	4	HK	1
AE	3	HL	2
AF	1	KL	1
AH	2		
AK	2		
AL	2		
BC	5		
BD	6		
BE	4		
BF	1		
BH	0		
BK	3		
BL	2		
CD	5		
CE	2		
CF	1		
CH	1		
CK	2		
CL	1		
DE	4		
DF	2		
DH	1		
DK	2		
DL	2		
EF	2		
EH	2		
EK	3		
EL	3		
FH	2		

minimum support count = 3

frequent item sets (2)	count	after eliminating sets with count < 3
AB	4	
AC	4	
AD	4	
AE	3	
BC	5	
BD	6	
BE	4	
BK	3	
CD	5	
DE	4	
EK	3	
FL	3	

Item sets - 3	count	Item sets - 3	count
ABC	3	AKL	0
ABD	4	BCL	5
ABE	2	BCE	2
ABK	1	BCK	1
ABL	1	BCL	1
ACD	3	BDE	3
ACE	1	BDK	2
ACK	1	BDL	1
ACL	1	BEK	3
ADE	1	BFL	1
ADK	1	BKL	1
ADL	1	CDE	2
AEK	1	CDK	1
AEZ	1	CDL	1

item sets - 3	count	freq
CKL	0	
DEK	2	
DKL	0	
EKL	1	

↳ minimum support count
= 3 ∴ rejecting all < 3.

f frequent item sets - 3	count
ABC	3
ABD	4
ACD	3
BCD	5
BDE	5
BEK	3

item sets - 4	count	frequent item sets - 4	count
ABCD	3		
ABDE	2		
BDCE	2		
BEDK	1		

Association rule support count confidence confid

Association rule	support confidence count	confidence	1. confidence
$A \rightarrow BCD$	3	3/6	50 %.
$B \rightarrow ACD$	3	3/7	42.85 %.
$C \rightarrow ABD$	3	3/6	50 %.
$D \rightarrow ABC$	3	3/7	42.85 %.
$BCD \rightarrow A$	3	3/5	60 %.
$ACD \rightarrow B$	3	3/3	100 %.
$ABD \rightarrow C$	3	3/4	75 %.
$ABC \rightarrow D$	3	3/3	100 %.
$AB \rightarrow CD$	3	3/4	75 %.
$AC \rightarrow BD$	3	3/4	75 %.
$AD \rightarrow BC$	3	3/4	75 %.
$BC \rightarrow AD$	3	3/5	60 %.
$BD \rightarrow AC$	3	3/6	50 %.
$DC \rightarrow AC$	3	3/6	50 %.

Since minimum confidence = ~~70~~. 70 %.

final selections =

$ACB \rightarrow B$	100 %.
$ABD \rightarrow C$	75 %.
$ABC \rightarrow D$	100 %.
$AB \rightarrow CD$	75 %.
$AC \rightarrow BD$	75 %.
$AD \rightarrow BC$	75 %.