Experiment A2

```
table = []
b,totl = 0,0
bucket = {}
def create():
  global b
  b = int(input("Enter the table size : "))
  for i in range(b):
    table.append([None,-1])
    bucket[i] = -1
def printtable():
global b
for i in range(b):
 print(table[i],end="|")
print("")
def chaininsert(key):
  global b,totl
  hash = key%b
  if (table[hash][0]==None):
    table[hash][0] = key
    bucket[key%b] = hash
  else:
    flag = 0
    for i in range(0,b):
       hash = (key+i)%b
       if (table[hash][0]==None):
         totl += 1
         flag = 1
         if bucket[key%b]!=1:
```

```
table[bucket[key%b]][1] = hash
         bucket[key%b] = hash
         table[hash][0] = key
         break
    if(flag==0):
       print("Key: ",key," not inserted - table full .")
def chainsearch(key):
  global b
  hash = key%b
  if (table[hash][0]==key):
    print("Key: ",key," is found at index: ",hash)
  else:
    flag,i,chain = 0,0,table[hash][1]
    while(table[hash][0]!=None and table[hash][0]%b != key%b):
       hash = (key+i)%b
      chain = table[hash][1]
      if (table[hash][0]==key):
         print("Key: ",key," is found at index: ",hash)
         chain = -1
         flag = 1
         break
      i += 1
    while(chain!=-1):
      if (table[chain][0]==key):
         print("Key: ",key," is found at index: ",chain)
         flag = 1
         break
      chain = table[chain][1]
    if(flag==0):
       print("Key: ",key," not found.")
def chaindelete(key):
```

```
global b
  hash = key%b
  if (table[hash][0]==key):
    table[hash][0],table[hash][1] = None,-1
    print("Key: ",key," was deleted from index: ",hash)
  else:
    flag,i,pchain,chain = 0,0,hash,table[hash][1]
    while(table[hash][0]!=None and table[hash][0]%b != key%b):
       hash = (key+i)%b
       pchain = chain
       chain = table[hash][1]
       if (table[hash][0]==key):
         table[pchain][1] = table[chain][1]
         table[chain][0],table[chain][1]=None,-1
         print("Key: ",key," was deleted from index: ",chain)
                                                                    i += 1
    while(chain!=-1):
       if (table[chain][0]==key):
         table[pchain][1] = table[chain][1]
         table[chain][0],table[chain][1]=None,-1
         print("Key: ",key," was deleted from index: ",chain)
         flag = 1
         break
       pchain = chain
      chain = table[chain][1]
    if(flag==0):
       print("Key: ",key," not found.")
create()
while(1):
  ch = int(input("Enter 1-Table | 0-EXIT : "))
  if ch == 1:
    while(1):
```

```
ch2 = int(input("Enter 1-Insert | 2-Search | 3-Delete | 0-BACK :"))
    if ch2==1:
      key = int(input("Enter the key to be inserted : "))
      chaininsert(key)
      printtable()
    elif ch2==2:
      key = int(input("Enter the key to be searched : "))
      chainsearch(key)
      printtable()
    elif ch2==3:
      key = int(input("Enter the key to be searched : "))
      chaindelete(key)
      printtable()
    elif ch2==0:
      print("GOING BACK.")
      printtable()
      break
elif ch == 0:
  print("EXITING")
  printtable()
  break
else:
  printtable()
```

```
Enter the table size: 4
Enter 1-Table | 0-EXIT : 1
Enter 1-Insert | 2-Search | 3-Delete | 0-BACK :1
Enter the key to be inserted: 88
[88, -1]|[None, -1]|[None, -1]|
Enter 1-Insert | 2-Search | 3-Delete | 0-BACK :1
Enter the key to be inserted: 66
[88, -1]|[None, -1]|[66, -1]|[None, -1]|
Enter 1-Insert | 2-Search | 3-Delete | 0-BACK :1
Enter the key to be inserted: 2
[88, -1]|[None, -1]|[66, 3]|[2, -1]|
Enter 1-Insert | 2-Search | 3-Delete | 0-BACK :2
Enter the key to be searched: 66
Key: 66 is found at index: 2
[88, -1]|[None, -1]|[66, 3]|[2, -1]|
Enter 1-Insert | 2-Search | 3-Delete | 0-BACK :0
GOING BACK.
[88, -1]|[None, -1]|[66, 3]|[2, -1]|
Enter 1-Table | 0-EXIT : 0
EXITING
[88, -1]|[None, -1]|[66, 3]|[2, -1]|
PS C:\Users\wadhwani's\Desktop\Visual studio c\.vscode\C++ Tutorials>
```