

# Data Structures and Algorithms

CSE2001

## Lab - 7 - Assignment - 2

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**Problem :** Write a Program to Implement Dijkstra Shortest Path Algorithm

### Code

```
class Graph_Shortest_Path {  
  
    static final int num_Vertices = 6;  
    int minDistance(int path_array[], Boolean sptSet[]) {  
  
        int min = Integer.MAX_VALUE, min_index = -1;  
        for (int v = 0; v < num_Vertices; v++)  
            if (sptSet[v] == false && path_array[v] <= min) {  
                min = path_array[v];  
                min_index = v;  
            }  
        return min_index;  
    }  
    void printMinpath(int path_array[]) {  
        System.out.println("Vertex# \t Minimum Distance from Source");  
        for (int i = 0; i < num_Vertices; i++)  
            System.out.println(i + "\t\t\t" + path_array[i]);  
    }  
}
```

[illegible]

```
Graph_Shortest_Path g = new Graph_Shortest_Path();  
g.algo_dijkstra(graph, 0);  
}  
}
```

## Output

```
C:\Users\yashw\Desktop\Summer\Labs>javac Dijkstra_Algo.java --release 8  
C:\Users\yashw\Desktop\Summer\Labs>java Dijkstra_Algo  
Vertex#      Minimum Distance from Source  
0             0  
1             2  
2             1  
3             8  
4             9  
5             4  
C:\Users\yashw\Desktop\Summer\Labs>
```