YASH RUHELA

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EDUCATION

Bachelor of Technology in Computer Science, GLA University, Mathura, CPI – 7.55	June 2026
Intermediate , Amar Nath Vidya Ashram , Mathura– 73.43%	May 2022
High School , Amar Nath Vidya Ashram , Mathura – 77.2%	May 2020

INTERNSHIP/ TRAINING EXPERIENCE

Job Oriented Value Added Course, GLA University, Mathura   2024 June - 2024 july
Jovac Intern at Coding Blocks
- Familiar with Frontend and backend with Node.js
    - certificate.pdf

PROJECTS

E-Commerce website
- Built a MERN stack e-commerce app with user authentication, payment integration and product catalog management.
- Implemented responsive design, shopping cart, and streamlined checkout for better user experience.

Tic – Tac – Toe Game
- Built a web-based application game that enables users to play effectively.
- Created Using HTML , CSS and JavaScript.
- https://yash2003ruhela.github.io/Tic-Tac-Toe/

MindSync – MindMapping Platform
- Integrate Real-Time Collabration With Intuitive MindMapping Platform Tools For Enhanced Brainstorming And Cross Learning.
- https://yash2003ruhela.github.io/mindMap/

SKILLS

Technical Skills	**Professional Skills**
Java , JavaScript	Effective Communication Skills
Node.js, Express.js, MongoDb	LeaderShip Skills
Git , GitHub	Adaptability and Quick learning
Ejs , HTML5	Ability To Identify And Solve Problem

PROFESSIONAL ACHIEVEMENTS/ INSIGHTS

- Solved 350+ questions on Leetcode   https://leetcode.com/u/yash_ruhela_73/
- Hacker Rank 3 star in Java   https://www.hackerrank.com/profile/yash_73_ruhela
- GitHub Profile   https://github.com/yash2003ruhela

DECLARATION

I hereby declare that all the above mentioned information is true and correct to the best of my knowledge.