# CSE 676: Assignment #2

Due data: 11:59 PM, April 12, 2019

### 0.1 Convolutional Neural Networks [3 points]

1) [1 point] Define the convolutional operator for input  $\mathbf{x} \in \mathbb{R}^2$  and filter  $\mathbf{w} \in \mathbb{R}^2$  as:

$$(\mathbf{x} * \mathbf{w})_{ij} \triangleq \sum_{k} \sum_{\ell} \mathbf{x}_{k+i,\ell+j} \, \mathbf{w}_{k\ell} \; .$$

Let 
$$\mathbf{x} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$
; and  $\mathbf{w} = \begin{bmatrix} 4 & 2 \\ 5 & 1 \end{bmatrix}$ . 1) Compute the result of  $\mathbf{x} * \mathbf{w}$  with

padding of size 1 and stride of size 2. 2) What is the relation between input size I, output size O, filter size F, padding size P and stride S?

- 2) [2 point] For the LeNet architecture, the input are images of size  $32 \times 32$ , the first layer uses a convolution layer with 6 filters, each with a size of  $5 \times 5$ , zero padding and stride of size 1.
  - 1) What is the output size and how many parameters are there in the first layer?
  - 2) Propose a way to reduce the number of parameters, and calculate how many parameters are there in your proposed scheme.

## 0.2 Recurrent Neural Networks [3 points]

• Given the LSTM structure in Figure 1 and the corresponding definition in (1).

$$\begin{pmatrix}
\mathbf{i}_{t} \\
\mathbf{f}_{t} \\
\mathbf{o}_{t} \\
\mathbf{g}_{t}
\end{pmatrix} = \begin{pmatrix}
\sigma \\
\sigma \\
\tanh
\end{pmatrix} \begin{bmatrix}
\mathbf{W}_{1} \\
\mathbf{W}_{2} \\
\mathbf{W}_{3} \\
\mathbf{W}_{4}
\end{pmatrix} \begin{pmatrix}
\mathbf{h}_{t-1} \\
\mathbf{x}_{t}
\end{pmatrix} \\
\mathbf{c}_{t} = \mathbf{f}_{t} \odot \mathbf{c}_{t-1} + \mathbf{i}_{t} \odot \mathbf{g}_{t} \\
\mathbf{h}_{t} = \mathbf{o}_{t} \odot \tanh(\mathbf{c}_{t})$$
(1)

Let the loss of an LSTM model be  $\mathcal{L}$ . Assume we have calculated  $\frac{\partial \mathcal{L}}{\partial \mathbf{i}_{t+1}}$ ,  $\frac{\partial \mathcal{L}}{\partial \mathbf{f}_{t+1}}$ ,  $\frac{\partial \mathcal{L}}{\partial \mathbf{o}_{t+1}}$ ,  $\frac{\partial \mathcal{L}}{\partial \mathbf{o}_{t+1}}$ ,  $\frac{\partial \mathcal{L}}{\partial \mathbf{o}_{t+1}}$ ,  $\frac{\partial \mathcal{L}}{\partial \mathbf{o}_{t}}$ , and  $\frac{\partial \mathcal{L}}{\partial \mathbf{o}_{t+1}}$ .

# 0.3 Variational Autoencoder [3 points]

Assume we have the true posterior distribution of latent variable z given data x, p(z|x), as a mixture of two Gaussian, with contour shown as blue curves in Figure 2. In VAE, we

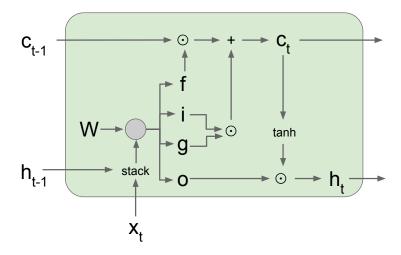


Figure 1: LSTM

use a proposal distribution q(z|x) to approximate p(z|x). The possibly learned distributions q(z|x) are plotted with red curves in Figure 2.

- 1) [1 points] Point out what form(s) of q(z|x) can be learned with standard VAE. Choose the corresponding plots (a), (b), (c) or (d) in Figure 2. This is potentially a multiple-choice problem.
- 2) [2 points] Explain your answer.

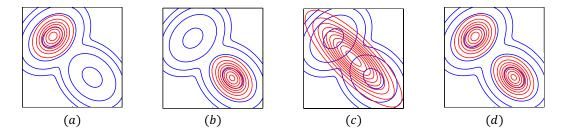


Figure 2: True posterior distribution p(z|x) (blue) and variational distribution q(z|x) (red).

#### 0.4 Generative Adversarial Networks [1 points]

Run any GAN models on the MNIST dataset, and plot out the learning curves of generator and discriminator losses versus the number of epoch. You can reuse any code online.