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Question-

An airline company is interested in airline route a mong seven cities: Delhi, Mumbai, Jaipur, Pune, Bangalore, Ahmedabad and Goa. It flies on the following routes:

- a) Ahmedabad to Goa h) Jaipur to Ahmedabad
- b) Ahmedabad to Pune i) Jaipur to Delhi
- c) Bangalore to Jaipur j) Jaipur to Goa
- d) Bangalore to Pune k) Mumbai to Pune
- e) Delhi to Jaipur I) Pune to Bangalore
- f) Delhi to Mumbai
- g) Goa to Ahmedabad m) Pune to Mumbai

Questions:

- a. Represent the above scenario using Graph.Represent the Graph in Adjacency matrix and Adjacency List representation both
 - -For creating Adjacency list take adjacency matrix as input
- b. Design, apply and implement a strategy to find the route (direct or indirect) from one city to another city.
- c. Is there any route from Delhi to Goa?

DFS IMPLEMENTATION CODE

```
#include<stdio.h>
#include<stdlib.h>

typedef struct node  //structure declaration for node
{
```

```
int vertex;
struct node* next;
}node;
node* head[10];
                        //global declare-arrays and head array
int visited[10];
int level[10];
int parent[10];
void printlist()
                      //function to print adj list
{
 node* curr;
 int i,j;
 printf("vertex\tadjacent vertices\n");
 for(i=0;i<7;i++)
 {
  printf("%d\t",i);
  curr=head[i];
  while(curr->next!=NULL)
    printf("%d-",curr->vertex);
    curr=curr->next;
  }
   printf("%d\n",curr->vertex);
 }
}
```

//function to form adj list

void graph(int a[][7])

```
{
int i,j;
for(i=0;i<7;i++)
 head[i]=NULL;
 for(j=0;j<7;j++)
 {
  if(a[i][j]==1)
  {
   node* newnode=(node*)malloc(sizeof(node*));
   newnode->vertex=j;
   if(head[i]==NULL)
        head[i]=newnode;
        newnode->next=NULL;
   }
   else
    newnode->next=head[i];
    head[i]=newnode;
   }
  }
 }
 }
printf("\n");
printlist();
printf("\n");
```

```
void print()
{
 int i;
 printf("\n\ni\t vis\tparent\tlevel\n");
 for(i=0;i<7;i++)
 printf("\n\%d \t\%d \t\%d \t\%dn",i,visited[i],parent[i],level[i]);
}
}
void getroute(int destination)
{
 int i=destination;
 int a[7];
 int j=1,m;
  a[0]=i;
 printf("\nthe route is\n");
 while(parent[i]!=-1)
  a[j]=parent[i];
  i=parent[i];
  j=j+1;
 }
printf("\n");
 for(m=j-1;m>0;m--)
 {
 printf("%d->",a[m]);
 }
 printf("%d\n",a[m]);
```

```
}
typedef struct snode //Structure for node of linked list
{
        int data;
        struct snode *next;
}snode;
typedef struct STACK //Structure for stack
{
        snode *last;
}stack;
void push(stack *p,int data) //Function to push data on to the stack
{
        snode *newnode;
        newnode=(snode*)malloc(sizeof(snode));
        newnode->next=NULL;
        if(newnode==NULL)
                printf("Stack is full\n");
        if(p->last==NULL)
        {
                newnode->data=data;
                p->last=newnode;
        }
        else
        {
          newnode->data=data;
```

```
newnode->next=p->last;
          p->last=newnode;
        }
}
int pop(stack *p)
                       //Function to pop data from the stack
{
        if(p->last==NULL) //Checks if stack is empty
        {
                printf("Stack is empty\n");
                return -1;
        }
        if(p->last->next==NULL)
        {
           snode *temp;
                temp=p->last;
                int v=temp->data;
                p->last=NULL;
                free(temp);
                return v;
        }
        else
        {
                snode *temp;
                temp=p->last;
                int v=temp->data;
                p->last=temp->next;
                free(temp);
                return v;
```

```
}
}
int isstackempty(stack* p)
{
if(p->last==NULL)
return 1;
else
return 0;
}
void dfs(int s,stack p) //DFS FUNCTION
{
 node* ptr=head[s];
 if(visited[s]==0)
 visited[s]=1;
 push(&p,s);
 printf("\npush %d",s);
}
 while(ptr->next!=NULL)
  int v=ptr->vertex;
  if(visited[v]==0)
{
   parent[v]=s;
   level[v]=level[s]+1;
   dfs(v,p); //RECURSIVE DFS
 }
 else
```

```
ptr=ptr->next;
 }
if(ptr->next==NULL)
{
  int v=ptr->vertex;
  if(visited[v]==0)
   parent[v]=s;
   level[v]=level[s]+1;
   dfs(v,p);
 }
  else
  if(p.last==NULL)
    return;
  int m=pop(&p);
  printf("\npop %d",m);
   if(p.last==NULL)
    return;
  snode *curr=p.last;
  int i=curr->data;
  dfs(i,p);
 }
}
}
return;
```

```
/*
           WITHOUT STACK DFS
void dfs(int i)
{
 node* ptr;
 int s=i;
 printf("\nvisit %d",i);
 ptr=head[i];
 visited[i]=1;
 while(ptr!=NULL)
  i=ptr->vertex;
  if(!visited[i])
  parent[i]=s;
  if(!visited[i])
   dfs(i);
 ptr=ptr->next;
}
}
*/
void main()
{
int i,j;
printf("0-AHEMDABAD, 1-GOA, 2-BANGALORE, 3-PUNE, 4-JAIPUR, 5-MUMBAI ,6-DELHI\n\n");//key
int a[7][7]={
           \{0,1,0,1,0,0,0\},
           \{1,0,0,0,0,0,0,0\},
            {0,0,0,1,1,0,0},
            \{0,0,1,0,0,1,0\},
```

```
\{1,1,0,0,0,0,1\},
            \{0,0,0,1,0,0,0\},
            \{0,0,0,0,1,1,0\},
            };
            printf("The adjacency matrix is-\n\n"); //print matrix
            printf("\t0\t1\t2\t3\t4\t5\t6\n");
  for(i=0;i<7;i++)
  {
   printf("%d\t",i);
   for(j=0;j<7;j++)
   {
   printf("%d\t",a[i][j]);
   }
   printf("\n");
  }
                                       // get_degree(a);
for(i-0;i<7;i++)
 visited[i]=0;
 parent[i]=-1;
 level[i]=0;
 printf("\nThe adjacency list is stored -\n");
 graph(a);
                                           //forming adj list
 int x;
stack p;
 p.last=NULL;
```

{

}

```
printf("Enter source\n");
scanf("%d",&x);
parent[x]=-1;
dfs(x,p);
print();
printf("Enter destination\n");
scanf("%d",&x);
getroute(x);
}
```

OUTPUT-

```
1 vis parent level

0 1 1 6

1 1 4 5

2 1 3 3

3 1 5 2

4 1 2 4

5 1 6 1

6 1 -1 0

Enter destination
1

the route is
6->5->3->2->4->1

5

...Program finished with exit code 2

Press ENTER to exit console.
```