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#include<iostream>

using namespace std;

void con_obst(void);

void print(int,int);

float a[20],b[20],wt[20][20],c[20][20];

int r[20][20],n;

int main()
{
    int i;

    cout<<"\n***** PROGRAM FOR OBST *****\n";

    cout<<"\nEnter the no. of nodes : ";

    cin>>n;cout<<"\nEnter the probability for successful search :: ";

    for(i=1;i<=n;i++)
    {
        cout<<"p["<<i<<"] :- ";

        cin>>a[i];

    }

    cout<<"\nEnter the probability for unsuccessful search :: ";

    for(i=0;i<=n;i++)
    {
        cout<<"q["<<i<<"] :- ";

        cin>>b[i];

    }

    con_obst();

    print(0,n);

    cout<<endl;
}

void con_obst(void)
{
    int i,j,k,l,min;

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for(i=0;i<n;i++)
{ //Initialisation
    c[i][i]=0.0;
    r[i][i]=0;
    wt[i][i]=b[i];
    // for j-i=1 can be j=i+1
    wt[i][i+1]=b[i]+b[i+1]+a[i+1];
    c[i][i+1]=b[i]+b[i+1]+a[i+1];
    r[i][i+1]=i+1;
}
c[n][n]=0.0;
r[n][n]=0;
wt[n][n]=b[n];
//for j-i=2,3,4.....,n
for(i=2;i<=n;i++)
{
    for(j=0;j<=n-i;j++)
    {
        wt[j][j+i]=b[j+i]+a[j+i]+wt[j][j+i-1];
        c[j][j+i]=9999;
        for(l=j+1;l<=j+i;l++)
        {
            if(c[j][j+i]>(c[j][l-1]+c[l][j+i]))
            {
                c[j][j+i]=c[j][l-1]+c[l][j+i];
                r[j][j+i]=l;
            }
        }
        c[j][j+i]+=wt[j][j+i];
    }
}
cout<<endl;

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    }

    cout<<"\n\nOptimal BST is :: ";

    cout<<"\nw[0][]"<<n<<" :: "<<wt[0][n];

    cout<<"\nc[0][]"<<n<<" :: "<<c[0][n];

    cout<<"\nr[0][]"<<n<<" :: "<<r[0][n];

}

void print(int l1,int r1)
{
    if(l1>=r1)
        return;

    if(r[l1][r[l1][r1]-1]!=0)
        cout<<"\n Left child of "<<r[l1][r1]<<" :: "<<r[l1][r[l1][r1]-1];

    if(r[r[l1][r1]][r1]!=0)
        cout<<"\n Right child of "<<r[l1][r1]<<" :: "<<r[r[l1][r1]][r1];

    print(l1,r[l1][r1]-1);

    print(r[l1][r1],r1);

    return;

}

```

OUTPUT :-

***** PROGRAM FOR OBST *****

Enter the no. of nodes : 4

Enter the probability for successful search :: p[1] :- 3

p[2] :- 3

p[3] :- 1

p[4] :- 1

Enter the probability for unsuccessful search :: q[0] :- 2

q[1] :- 3

q[2] :- 1

q[3] :- 1

q[4] :- 1

Optimal BST is ::

w[0][4] :: 16

c[0][4] :: 32

r[0][4] :: 2

Left child of 2 :: 1

Right child of 2 :: 3

Right child of 3 :: 4

=== Code Execution Successful ===