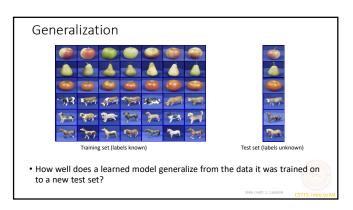
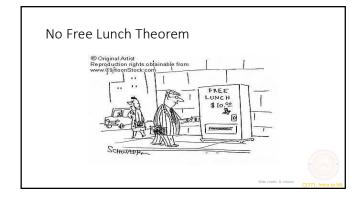
Overfitting and Underfitting





"No Free Lunch" Theorems

 $\begin{array}{l} Acc_G(L) = \text{Generalization accuracy of learner } L \\ = \text{Accuracy of } L \text{ on non-training examples} \\ \mathcal{F} = \text{Set of all possible concepts, } y = f(\mathbf{x}) \end{array}$

Theorem: For any learner L, $\frac{1}{|\mathcal{F}|} \sum_{\mathcal{F}} Acc_G(L) = \frac{1}{2}$ (given any distribution \mathcal{D} over \mathbf{x} and training set size n)

(given any distribution D over \mathbf{x} and training set size Proof sketch: Given any training set S: For every concept f where $Acc_G(L) = \frac{1}{2} + \delta$, there is a concept f' where $Acc_G(L) = \frac{1}{2} - \delta$. $\forall \mathbf{x} \in S, f'(\mathbf{x}) = f(\mathbf{x}) = y$. $\forall \mathbf{x} \notin S, f'(\mathbf{x}) = \neg f(\mathbf{x})$.

Corollary: For any two learners L_1, L_2 : If \exists learning problem s.t. $Acc_G(L_1) > Acc_G(L_2)$ Then \exists learning problem s.t. $Acc_G(L_2) > Acc_G(L_1)$

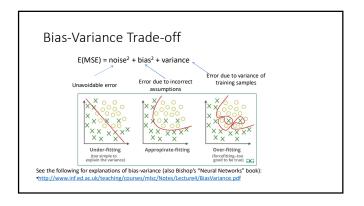
Don't expect your favorite learner to always he hest

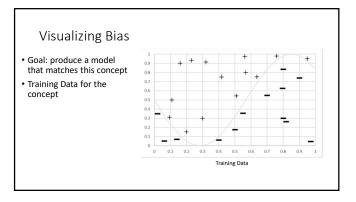
Try different approaches and compare

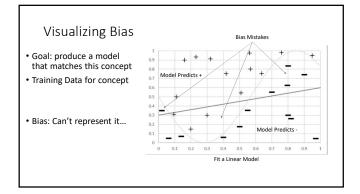
Bias and Variance

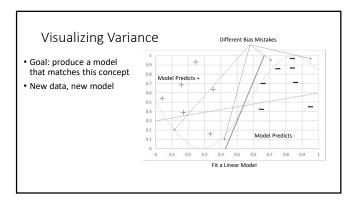
- Bias error caused because the model can not represent the concept
- Variance error caused because the learning algorithm overreacts to small changes (noise) in the training data

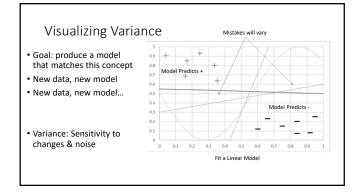
TotalLoss = Bias + Variance (+ noise)

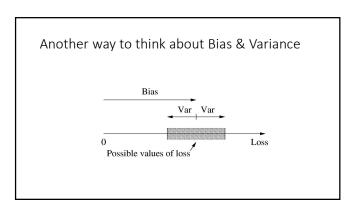


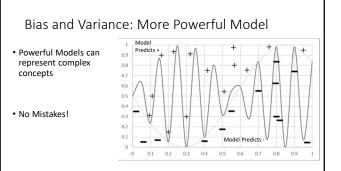


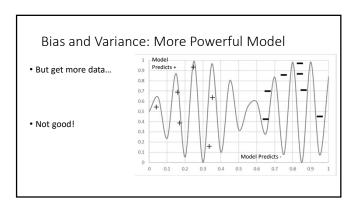


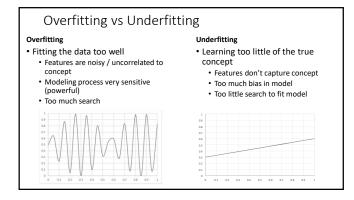


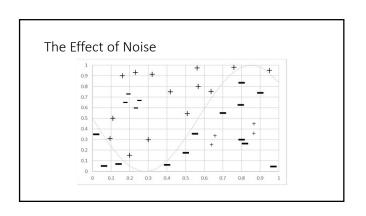


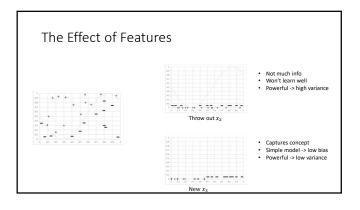










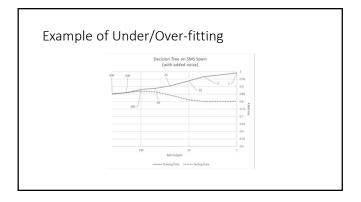


The Power of a Model Building Process

Weaker Modeling Process (higher bias)

More Powerful Modeling Process (higher variance)

- Simple Model (e.g. linear)
- Fixed sized Model (e.g. fixed # weights)
- Complex Model (e.g. high order polynomial)
- Scalable Model (e.g. decision tree)
- Small Feature Set (e.g. top 10 tokens)
- Large Feature Set (e.g. every token in data)
- Constrained Search (e.g. few iterations of gradient descent)
- Unconstrained Search (e.g. exhaustive search)



Ways to Control Decision Tree Learning

- Increase minToSplit
- Increase minGainToSplit
- Limit total number of Nodes
- Penalize complexity

Ways to Control Logistic Regression

- Adjust Step Size
- Adjust Iterations / stopping criteria of Gradient Descent
- Regularization

$$Loss(S) = \sum_{i}^{n} Loss(y_{i}^{\hat{}}, y_{i}) + \alpha \sum_{j}^{\#Weights} |w_{j}|$$

Modeling to Balance Under & Overfitting

- Learning Algorithms
- Feature Sets
- Complexity of Concept
- Search and Computation
- Parameter sweeps!

Parameter Sweep

optimize first parameter

for p in [setting_certain_to_underfit, ..., setting_certain_to_overfit]:

do cross validation to estimate accuracy

find the setting that balances overfitting & underfitting

optimize second parameter

examine the parameters that seem best and adjust whatever you can...

Types of Parameter Sweeps

- Optimize one parameter at a time
 Optimize one, update, move on
 Iterate a few times

- Gradient descent on meta-parameters
 Start somewhere 'reasonable'
 Computationally calculate gradient wrt change in parameters
- - Try every combination of every parameter

- Quick vs Full runs
 Expensive parameter sweep on 'small' sample of data (e.g. grid)
 A bit of iteration on full data to refine
- Intuition & Experience

 - Learn your tools
 Learn your problem

Summary of Overfitting and Underfitting

- Bias / Variance tradeoff a primary challenge in machine learning
- Internalize: More powerful modeling is not always better
- Learn to identify overfitting and underfitting
- Tuning parameters & interpreting output correctly is key