YOGESH KUMAR

Java Developer

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CAREER OBJECTIVE

Dynamic and results-oriented Java Developer with a solid background in programming, application analysis, and design. Proven ability to work both independently and collaboratively in fast-paced environments. Adept at implementing efficient solutions and staying updated with the latest technologies.

EXPERIENCE

7/2022 - 9/2022　**Associate Developer Intern**　　　　　　　　　　**SAP LABS, Bengaluru (Remote)**

- Designed and developed the frontend user interface (UI) for the BOM application using SAP UI5. This included creating interactive forms, tables, and visualizations to efficiently capture and manage BOM data.

- Learned and implemented Spring Boot principles to build a RESTful API for backend functionality. This involved handling data requests, interacting with database services, and ensuring a secure and scalable architecture.

- Demonstrated strong teamwork and communication skills throughout the internship.

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- Maintained clear and concise documentation of work completed, including code comments, design diagrams, and project reports.

PROJECTS

MYCART: E-COMMERCE WEBPAGE

- Built a full-stack e-commerce app with Java Servlets, JSP, Hibernate, and SQL.

- Facilitated vendor product registration, management, and order fulfillment.

- Enabled customer browsing, cart creation, and secure checkout.

- Demonstrated proficiency in Java web development and database management.

- Enhanced problem-solving and project management through independent implementation.

Car Controller: Unity

- Designed and implemented a C# car controller within Unity, employing physics-based mechanics to simulate realistic vehicle behavior.

- Leveraged Unity's physics engine to create dynamic interactions between the car and its environment, enhancing realism and immersion.

- Utilising the script to handle input controls, such as steering, acceleration, and braking, providing intuitive user interaction.

- Demonstrated proficiency in implementing advanced physics concepts, including friction, gravity, and collision detection, to ensure accurate simulation of vehicle dynamics.

- Successfully developed a functional and immersive car controller prototype within the Unity framework, showcasing expertise in game development and simulation.

SKILLS

Technical Skills:
Java, Git, C/C++, C#, Hibernate, Linux, Python, MySql, Firebase, REST API, Android Studio

Soft Skills:
Communication, Problem-solving, Teamwork, Adaptability
Time management, Self-awareness

EDUCATION

2023 - 2025   **Master of Computer Applications (MCA)**   MANAV RACHNA INTERNATIONAL INSTITUTE OF RESEARCH & STUDIES

2020 - 2023   **Bachelor of Computer Applications (BCA)**   INSTITUTE OF INNOVATION IN TECHNOLOGY AND MANAGEMENT

CERTIFICATIONS

- Java: Data Structure | LinkedIn Learning
- Cyber Security | ICT Academy | Microsoft
- Practical Cybersecurity for IT Professionals | IIBA

AWARDS & ACHIEVEMENTS

- Ranked 2nd in C++ Code Golf at Techtonics 2022.
- Achieved 1st place in Web Design in 2021.
- Earned the title of Semi-finalist in Kabaddi at GGSIPU University Sports.
- Hosted a Web Design Contest in 2022.
- Secured 1st place in a Presentation competition.
- Attained 3rd place in the IT Quiz organized by the IT Club.