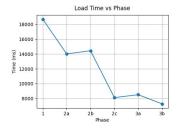
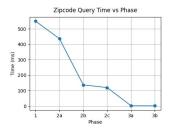
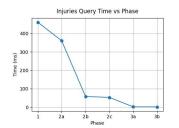
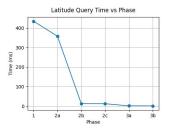
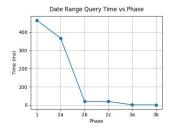
Performance Metrics Across Phases

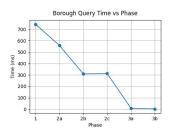












Optimizations

- 1. Parallel Processing
- 2. Chunking
- 3. Object of Arrays design
- 4. String to int conversion
- 5. Encoding limited set value strings

Potential Alternate Optimizations
Primitive data types