

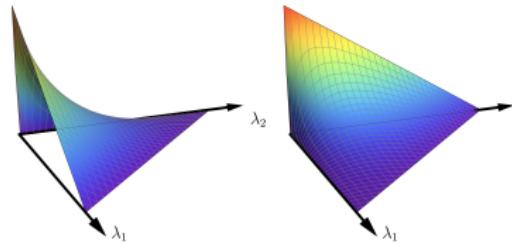
Blow-up Finite Elements

Yakov Berchenko-Kogan, joint with Evan Gawlik

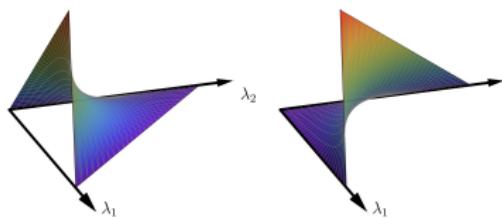
Florida Institute of Technology

July 8, 2024

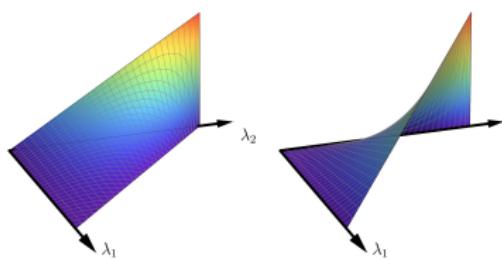
New finite element space



$$\psi_{012} = \frac{\lambda_0\lambda_1}{\lambda_1 + \lambda_2}, \quad \psi_{021} = \frac{\lambda_0\lambda_2}{\lambda_2 + \lambda_1},$$



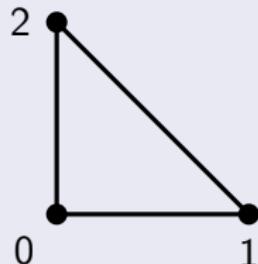
$$\psi_{102} = \frac{\lambda_1\lambda_0}{\lambda_0 + \lambda_2}, \quad \psi_{120} = \frac{\lambda_1\lambda_2}{\lambda_2 + \lambda_0},$$



$$\psi_{201} = \frac{\lambda_2\lambda_0}{\lambda_0 + \lambda_1}, \quad \psi_{210} = \frac{\lambda_2\lambda_1}{\lambda_1 + \lambda_0}.$$

Degrees of freedom

Classical \mathcal{P}_1

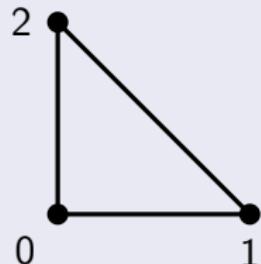


Barycentric coordinates: $\lambda_0 + \lambda_1 + \lambda_2 = 1$.

- 0 : $\lambda_0 = 1 \Leftrightarrow \lambda_1 = \lambda_2 = 0$
- 1 : $\lambda_1 = 1 \Leftrightarrow \lambda_2 = \lambda_0 = 0$
- 2 : $\lambda_2 = 1 \Leftrightarrow \lambda_0 = \lambda_1 = 0$

Degrees of freedom

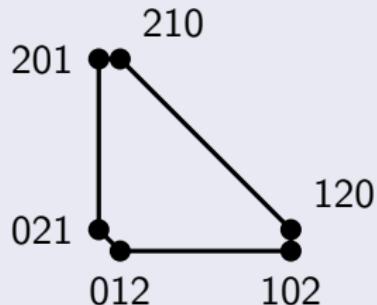
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Blow-up $b\mathcal{P}_1$



- 012 : $\lim_{\lambda_1 \rightarrow 0} \lim_{\lambda_2 \rightarrow 0}$
- 120 : $\lim_{\lambda_2 \rightarrow 0} \lim_{\lambda_0 \rightarrow 0}$
- 201 : $\lim_{\lambda_0 \rightarrow 0} \lim_{\lambda_1 \rightarrow 0}$
- 021 : $\lim_{\lambda_2 \rightarrow 0} \lim_{\lambda_1 \rightarrow 0}$
- 102 : $\lim_{\lambda_0 \rightarrow 0} \lim_{\lambda_2 \rightarrow 0}$
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Example: Evaluating degrees of freedom

Recall

$$\lambda_0 + \lambda_1 + \lambda_2 = 1, \quad \psi_{012} = \frac{\lambda_0 \lambda_1}{\lambda_1 + \lambda_2}.$$

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Evaluating degrees of freedom

$$012 : \lim_{\lambda_1 \rightarrow 0} \lim_{\lambda_2 \rightarrow 0} \frac{\lambda_0 \lambda_1}{\lambda_1 + \lambda_2} = \lim_{\lambda_1 \rightarrow 0} \frac{\lambda_0 \lambda_1}{\lambda_1} = \lim_{\lambda_0 \rightarrow 1} \lambda_0 = 1,$$

$$021 : \lim_{\lambda_2 \rightarrow 0} \lim_{\lambda_1 \rightarrow 0} \frac{\lambda_0 \lambda_1}{\lambda_1 + \lambda_2} = \lim_{\lambda_2 \rightarrow 0} \frac{0}{\lambda_2} = 0,$$

$$120 : \lim_{\lambda_2 \rightarrow 0} \lim_{\lambda_0 \rightarrow 0} \frac{\lambda_0 \lambda_1}{\lambda_1 + \lambda_2} = \lim_{\lambda_2 \rightarrow 0} \frac{0}{1} = 0,$$

$$102 : \lim_{\lambda_0 \rightarrow 0} \lim_{\lambda_2 \rightarrow 0} \frac{\lambda_0 \lambda_1}{\lambda_1 + \lambda_2} = \lim_{\lambda_0 \rightarrow 0} \frac{\lambda_0 \lambda_1}{\lambda_1} = 0,$$

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Motivating problem

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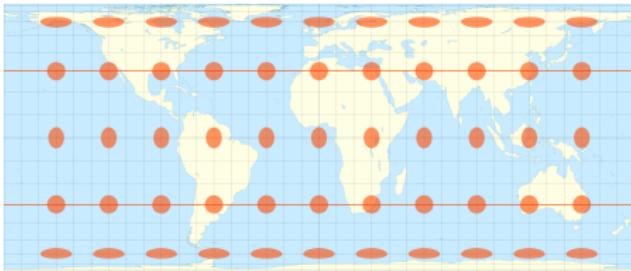
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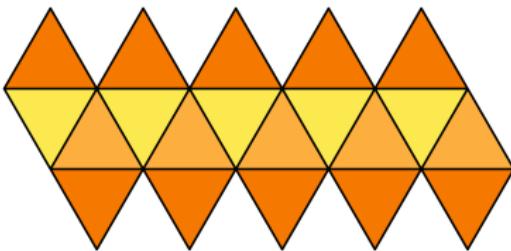
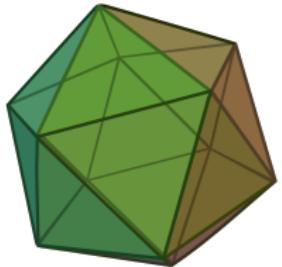
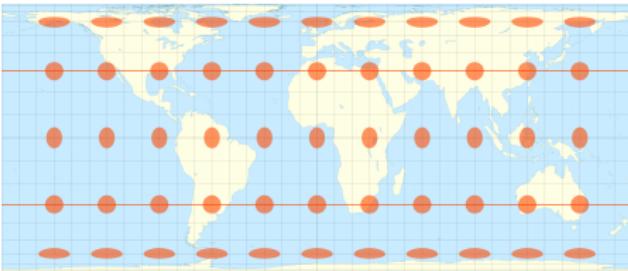
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- FEEC discretization suffices for Hodge Laplacian, but not for Bochner Laplacian.

Extrinsic vs. Intrinsic



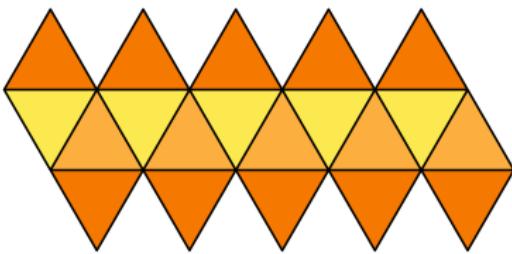
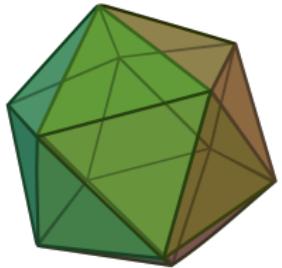
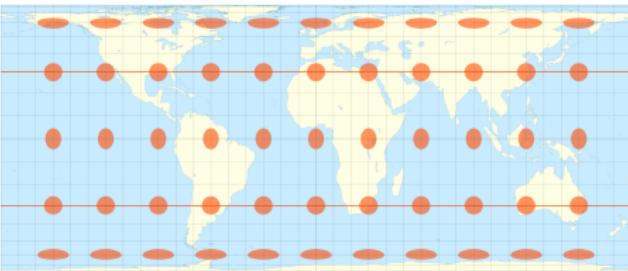
Four images from Wikipedia

Extrinsic vs. Intrinsic



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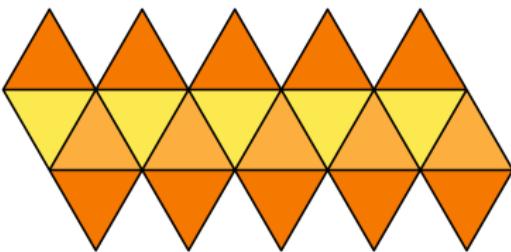
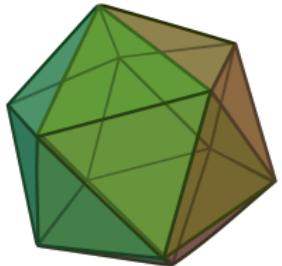
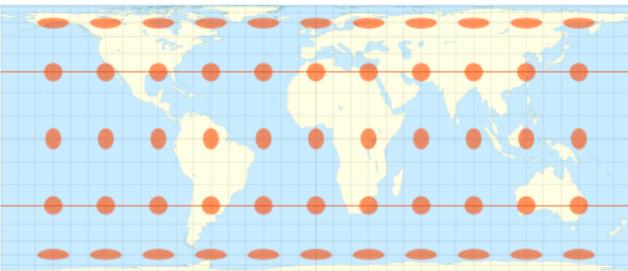
Extrinsic vs. Intrinsic



Why compute intrinsically?

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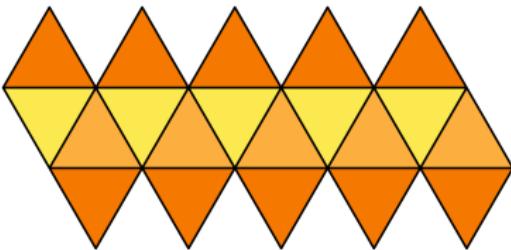
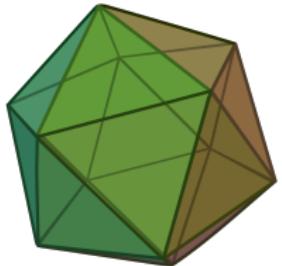
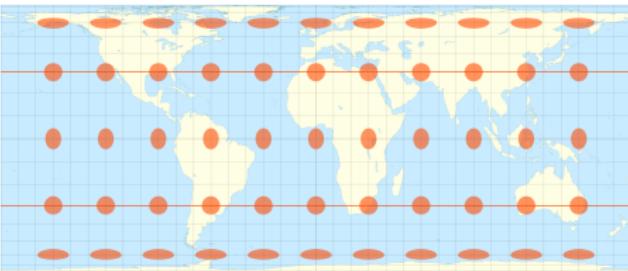


Why compute intrinsically?

- Intrinsic problems, e.g. numerical relativity, Ricci flow.

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Extrinsic vs. Intrinsic



Why compute intrinsically?

- Intrinsic problems, e.g. numerical relativity, Ricci flow.
- Structure preservation: independence of embedding.

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Angle defect obstruction to continuous elements

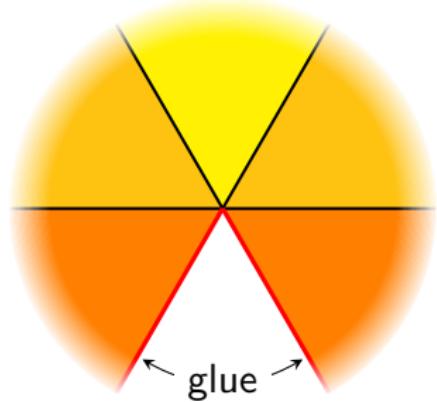
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- What do we see when we zoom in on a vertex?

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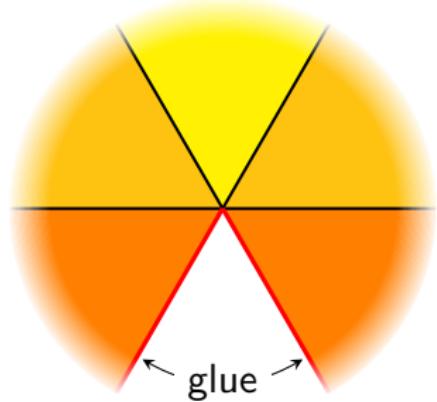
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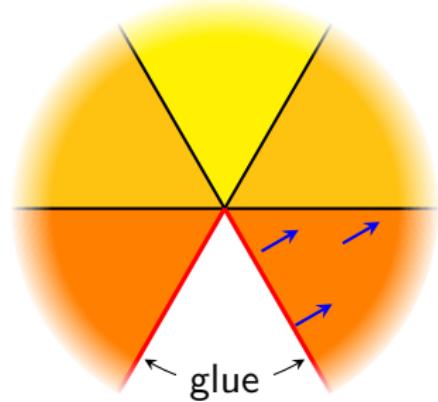
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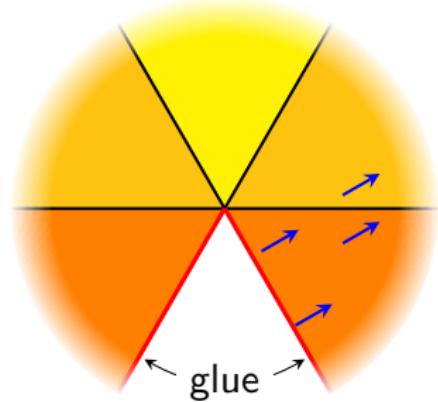
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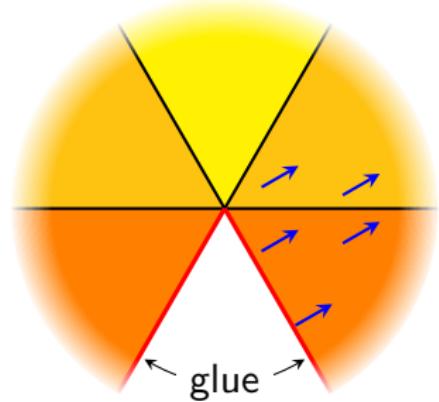
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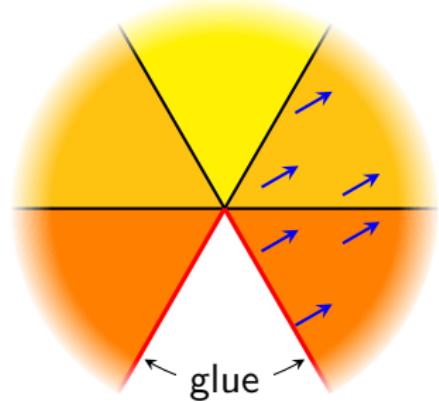
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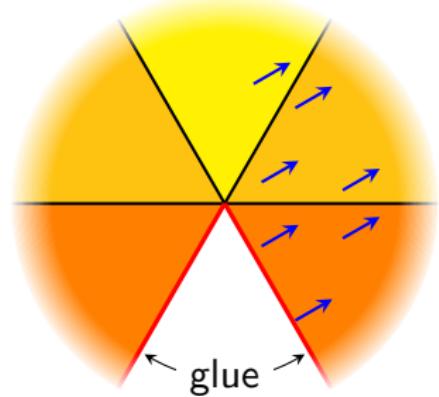
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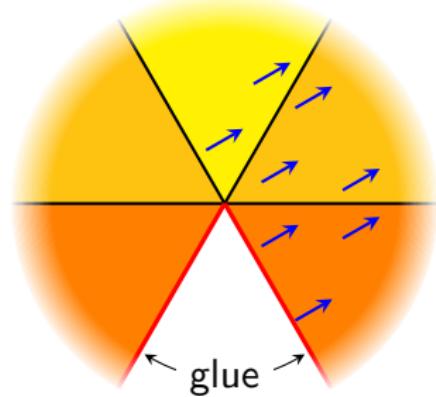
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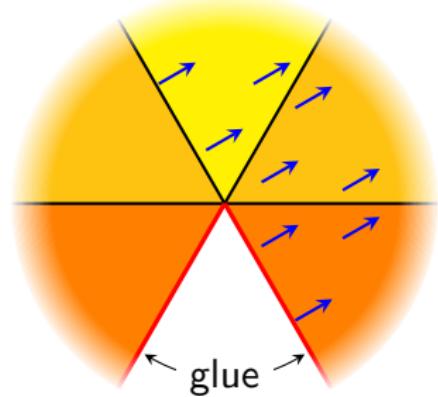
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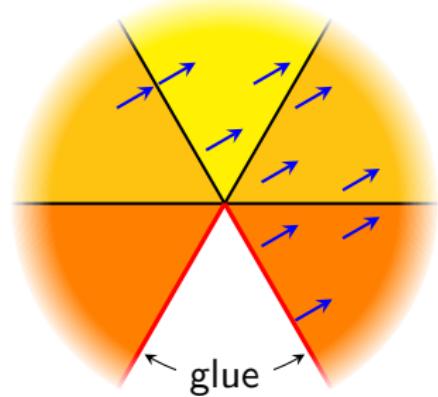
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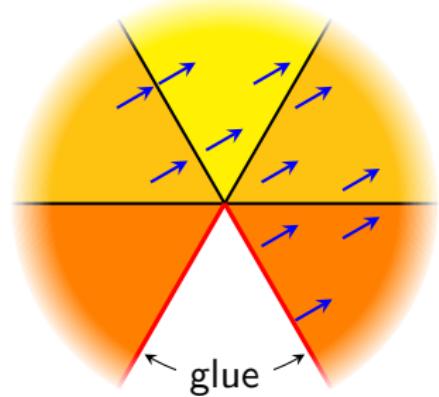
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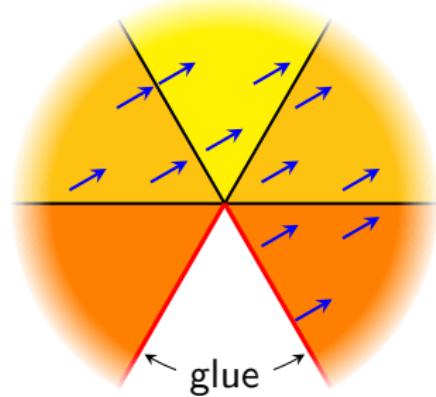
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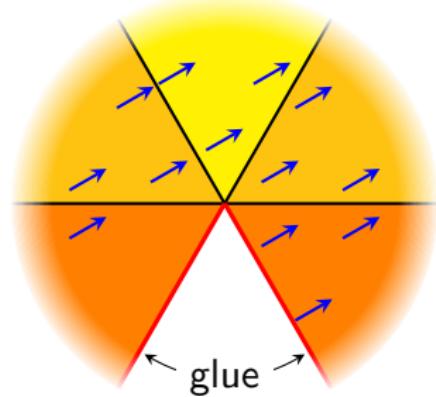
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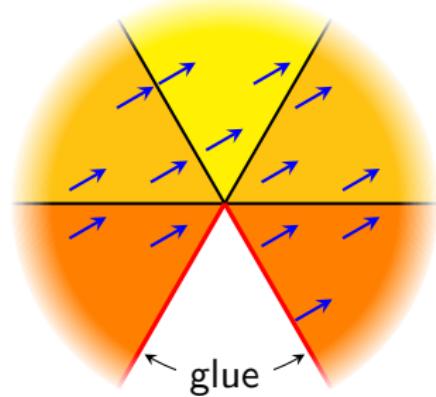
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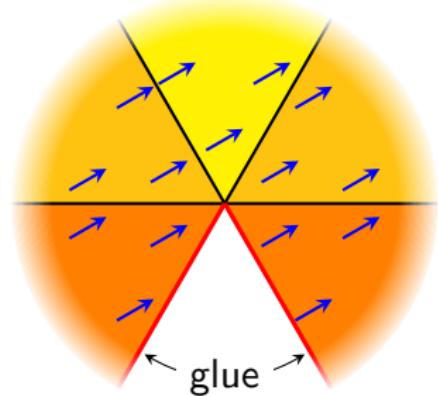
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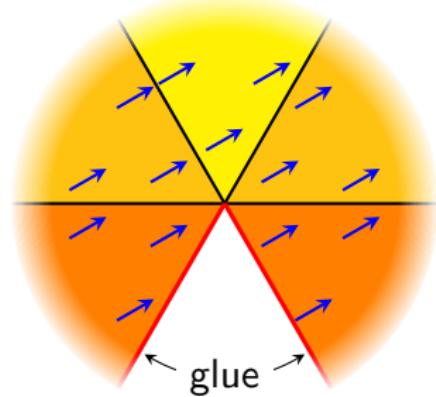
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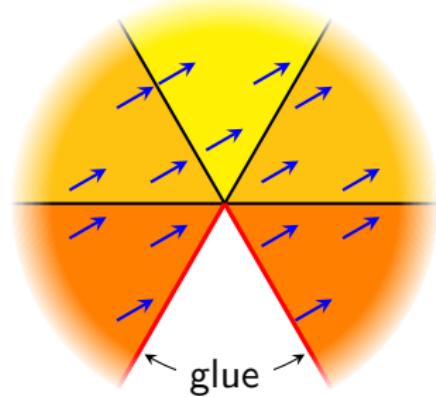


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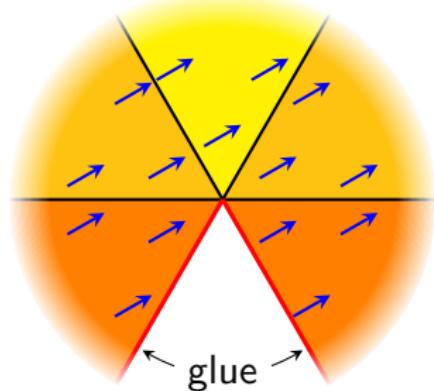


continuous on each triangle
discontinuous across red edge

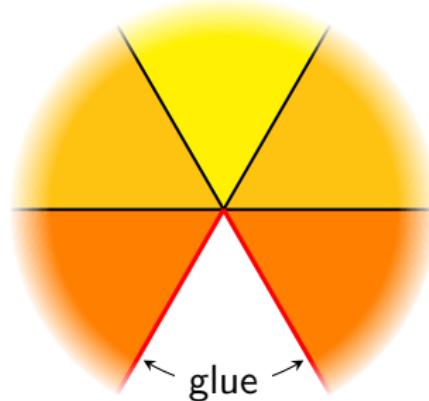
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blow-up elements

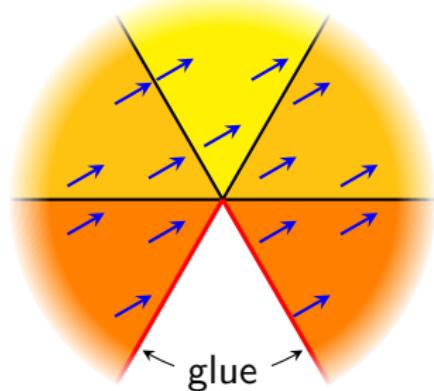


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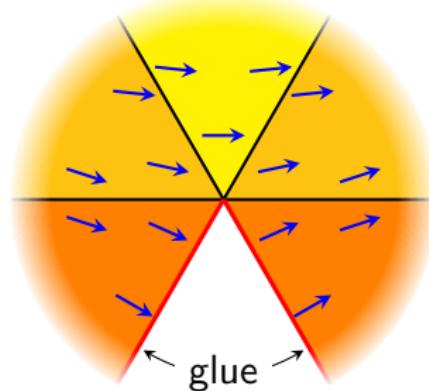
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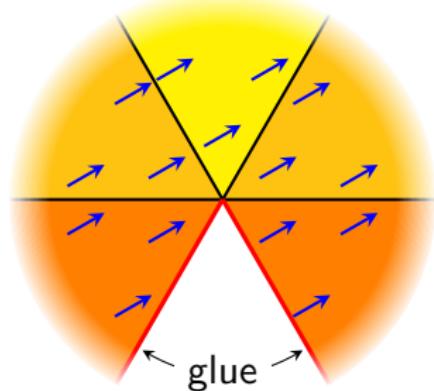


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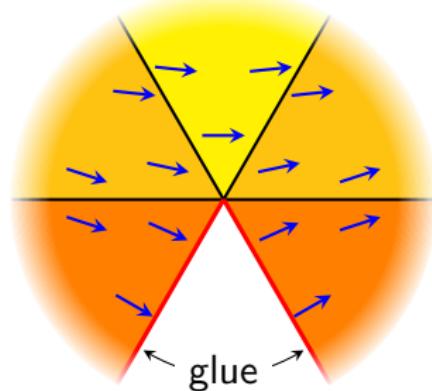
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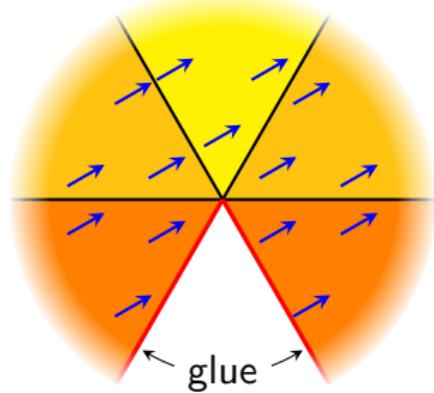


continuous across all edges

Angle defect obstruction to continuous elements

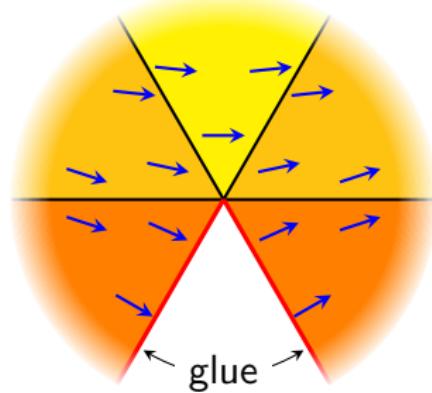
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Vector Laplacian eigenvalue problems

Hodge Laplacian

$$(dd^* + d^*d)v^\flat = \lambda v^\flat.$$

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- Standard FEEC works.

Bochner Laplacian

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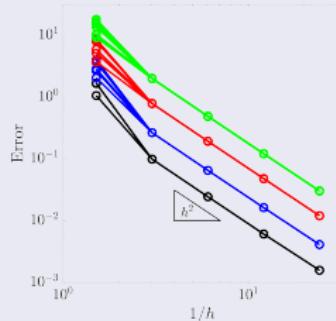
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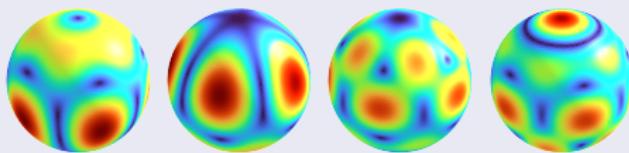
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Bochner Laplacian on sphere using blow-up elements



Eigenvalue error



Eigenfield magnitude
($\lambda = 11, 11, 19, 19$)

Blow-up Whitney Forms

This talk so far

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Recall: Whitney forms

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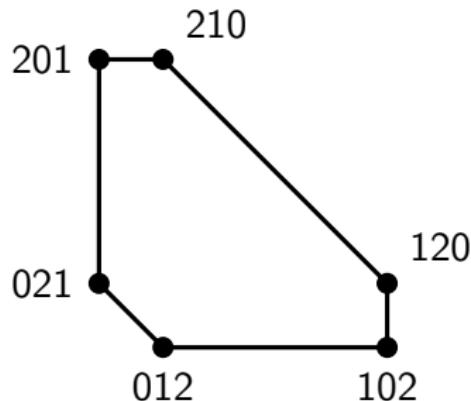
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Blow-up Whitney forms

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- Complex previously studied in (Brasselet, Goresky, MacPherson, 1991), called shadow forms.

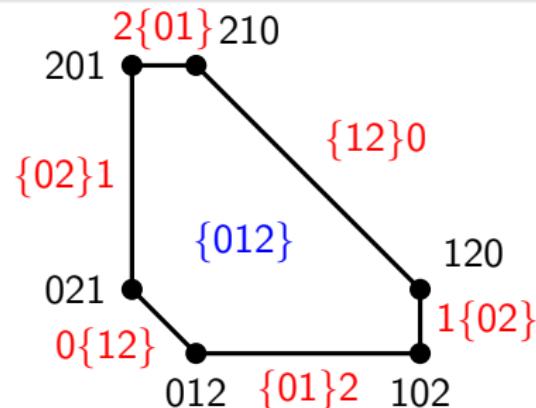
Blow-up Whitney forms in 2D



Recall: one 0-form per vertex

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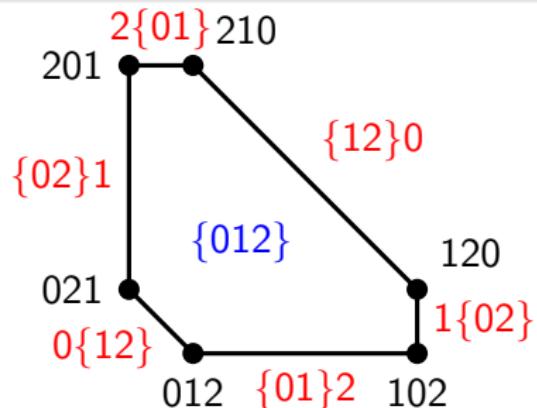
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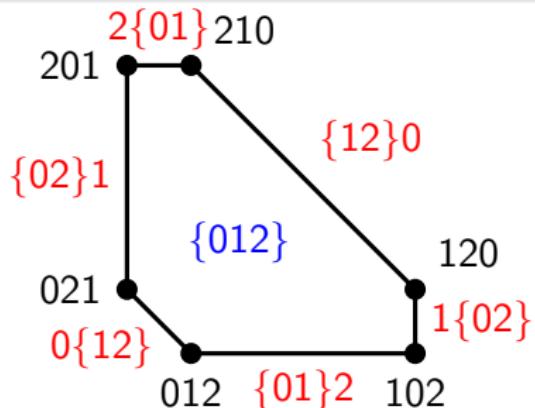


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Similarly, one 1-form per edge

Blow-up Whitney forms in 2D



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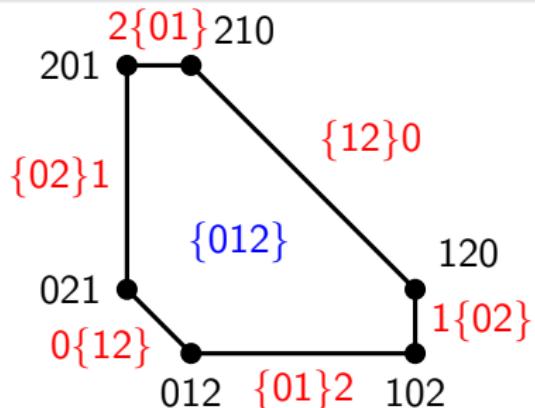
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Similarly, one 1-form per edge

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$$\psi_{\{12\}0} = \varphi_{12} = \lambda_1 d\lambda_2 - \lambda_2 d\lambda_1.$$

Blow-up Whitney forms in 2D



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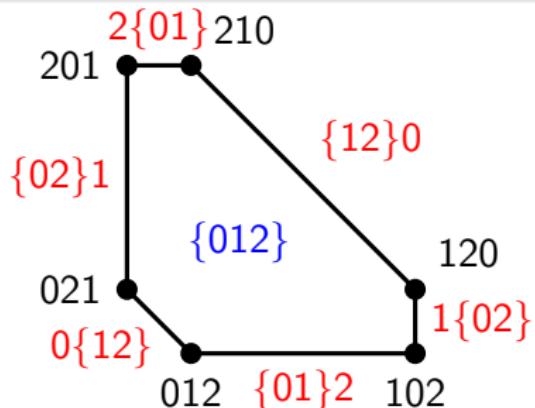
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$$\psi_{0\{12\}} = \frac{\lambda_0}{\lambda_1 + \lambda_2} \left(1 + \frac{1}{\lambda_1 + \lambda_2} \right) \varphi_{12}.$$

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Nothing new for 2-forms

$$\psi_{\{012\}} = \varphi_{012}.$$

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Arrival times of Poisson processes

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What about one-forms?

- Let radiation source A have rate λ_0 and radiation source B have rate $\lambda_1 + \lambda_2$.
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Arrival times of Poisson processes

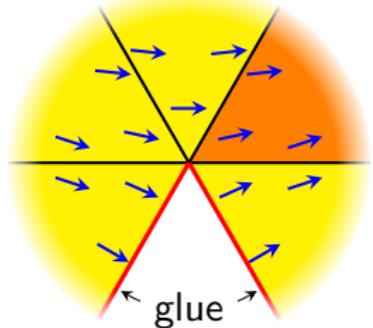
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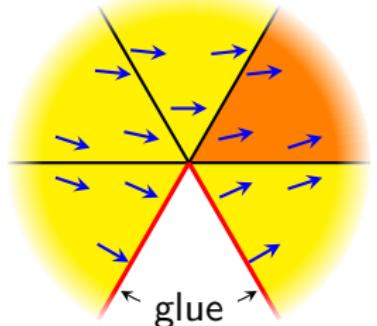
$$\psi_{0\{12\}} = p_{0\{12\}} \frac{\varphi_0}{\lambda_0} \frac{\varphi_{12}}{(\lambda_1 + \lambda_2)^2}.$$

Blowing up



- Even on an individual triangle, the vector field is not continuous at the origin.
- But it is “continuous in polar coordinates,” i.e. in r and θ .

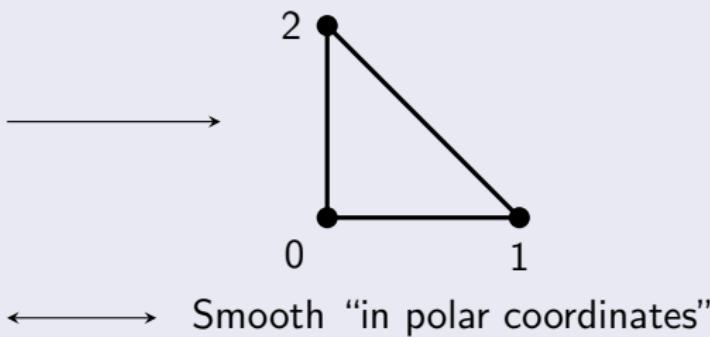
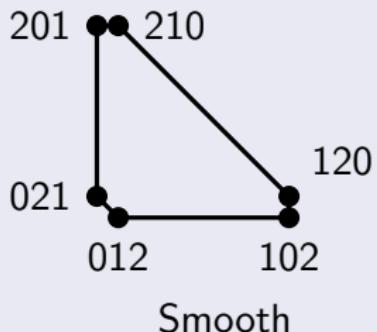
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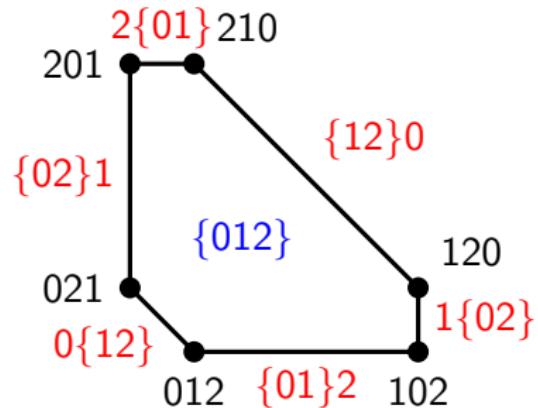
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Blowing up manifolds with corners (Melrose, 1996)

- formalizes continuity/smoothness “in polar coordinates”



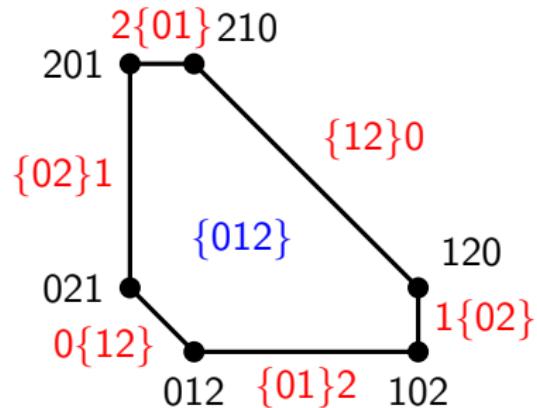
Poisson process understanding of blowing up



Radiation rates

- Recall, three radiation sources with rates $\lambda_0, \lambda_1, \lambda_2$.
- Normalize time so total rate is 1.

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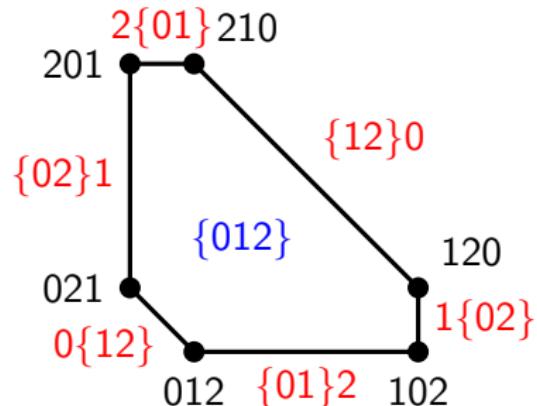


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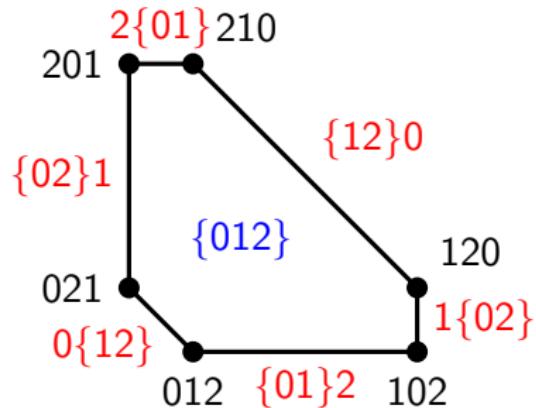
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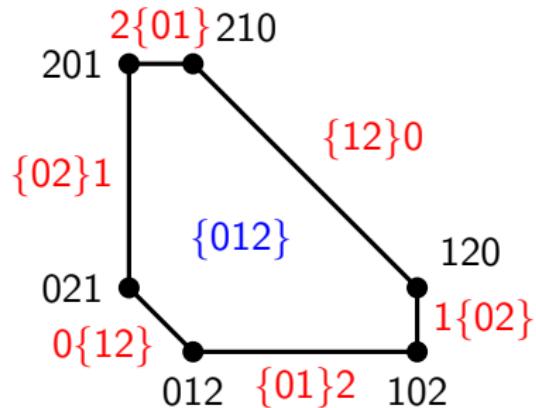
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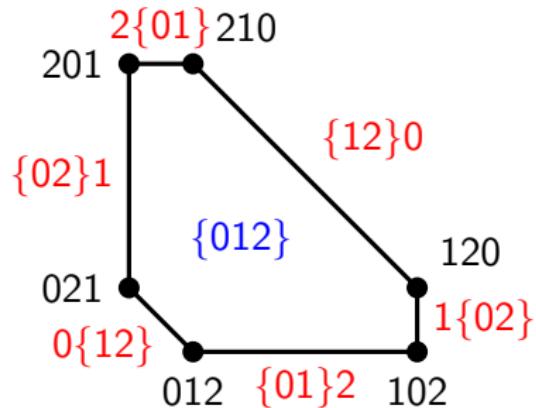
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- We can record $\lambda_0 : \lambda_1 : \lambda_2 = 1 : 0 : 0$ and $\lambda_1 : \lambda_2 = 3 : 5$.

Future directions

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- Higher-order blow-up scalar fields $b\mathcal{P}_r\Lambda^0(T^n)$ in our preprint.

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Vector-valued or tensor-valued blow-up FEEC



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- Vectors or tensors with components in $b\mathcal{P}_r^-\Lambda^k(T^n)$.



Thank you

-  **Yakov Berchenko-Kogan and Evan S. Gawlik**
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