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5. Develop a real-time emotion detection system that operates on streaming video data and identifies the predominant emotion in each frame

† INTRODUCTION

Emotion detection from video data is a significant research area in computer vision and affective computing. Real-time emotion detection systems have numerous applications, including human-computer interaction, surveillance, healthcare, and entertainment. This report presents a comprehensive approach to developing a real-time emotion detection system that operates on streaming video data and identifies the predominant emotion in each frame.

† SYSTEM ARCHITECTURE

The system architecture consists of the following components:

- **1. Video Capture Module:** Captures streaming video frames from a camera or video file.
- **2. Preprocessing Module:** Processes each frame to enhance quality and normalize the data.
- **3. Emotion Detection Module:** Utilizes a trained machine learning model to predict emotions.
- **4. Display Module:** Visualizes the detected emotions on the video frames in real-time.

† TECHNICAL REQUIREMENTS

- **1. Hardware:** A computer with a webcam or a pre-recorded video, GPU for model inference.
- 2. Software: Python, OpenCV, TensorFlow/Keras, Dlib.

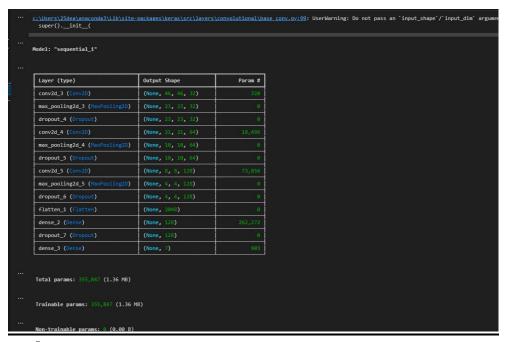
† DATA COLLECTION AND PREPROCESSING

- **1. Data Collection:** Use publicly available datasets like FER-2013, CK+, or custom video recordings.
- 2. Preprocessing: A. Convert frames to grayscale
 - B. Resize frames to a fixed size(eg: 48X48 pixels). C. Normalize pixel values.

```
... x_train shape: (28709, 48, 48, 1)
y_train shape: (28709, 7)
x_val shape: (7178, 48, 48, 1)
y_val shape: (7178, 7)
```

♦ EMOTION DETECTION MODEL

- **1. Model Selection:** Convolutional Neural Networks (CNNs) are effective for image-based emotion detection.
- **2. Training:** Use labeled datasets with emotions such as happy, sad, angry, etc. Train the model with techniques like data augmentation to improve robustness.
- 3. Performance Metrics: Accuracy, F1-score, precision, and recall.



† REAL TIME PROCESSING

- **1. Video Streaming Handling:** Use OpenCV to read video frames in real-time.
- **2. Integration:** Apply the trained model on each frame to predict emotions.
- **3. Optimization:** Use techniques like frame skipping or model quantization to enhance performance.

† CHALLENGES AND SOLUTIONS

1. Challenge: Handling different lighting conditions and facial occlusions.

Solution: Use data augmentation during training and advanced preprocessing techniques.

2. Challenge: Ensuring real-time performance.

Solution: Optimize the model and use efficient video processing techniques.

† TESTING AND EVALUATION

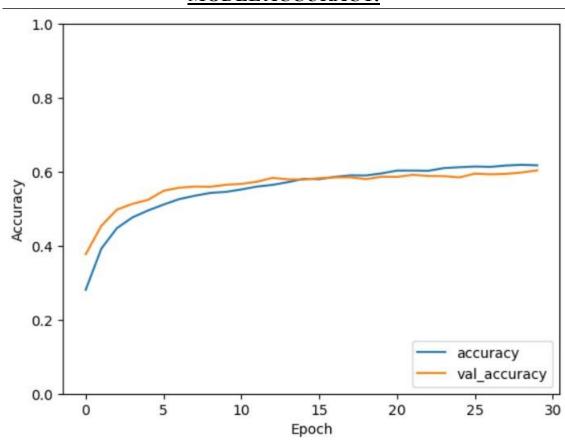
1. **Testing:** Conduct tests using different video streams with various subjects and lighting conditions.

2. Evaluation: Measure the accuracy and response time of the system. Ensure that the model generalizes well to new data.

† CONCLUSION AND FUTURE WORK

This report outlines the development of a real-time emotion detection system. The system captures video frames, preprocesses them, and uses a CNN model to detect emotions. Future work includes improving model accuracy, handling more complex scenarios, and integrating additional features like multi-face detection and emotion tracking over time.

MODEL ACCURACY:



OUTPUT OF MY CODE FOR TASK 5:

