

### **Department of Computer Applications**

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# Problem Solving Using C Lab KCA 151: Session 2020-21

#### Experiment - No-10

Objective: POINTERS		
Scheduled Date	Compiled Date	Submission Date
20-JAN-2021	20-JAN-2021	21-JAN-2021

```
IMPLEMENT POINTER ARITHEMETIC.
ALGORITHM:
1.START.
2.DECLARE FUNCTIONS ADDITION(), SUBTRACTION(), MULTIPLICATION(), DIVISION().
3.DECLARE VARIABLES LOCALLY.
4.ASK VALUE OF VARIABLE.
5.CREATE MENU FOR SWITCH.
6.ASK VALUE FOR SWITCH.
7.START SWITCH AND INSERT FUNCTION.
8.DECLARE DEFINITION OF FUNCTIONS:
9.END.
 ADDITION()
   int *p,*q,*r;
      int c;
      p=&x;
      q=&y;
      r=&c;
      *r = *p + *q;
  SUBTRACTION()
   int *p,*q,*r;
      int c;
      p=&x;
      q=&y;
      r=&c;
      *r= *p **q;
   MULTIPLICATION()
     int *p,*q,*r;
      int c;
      p=&x;
      q=&y;
      r=&c;
      *r= *p **q;
    DIVISION()
      int *p,*q,*r;
```

int c; p=&x; q=&y;

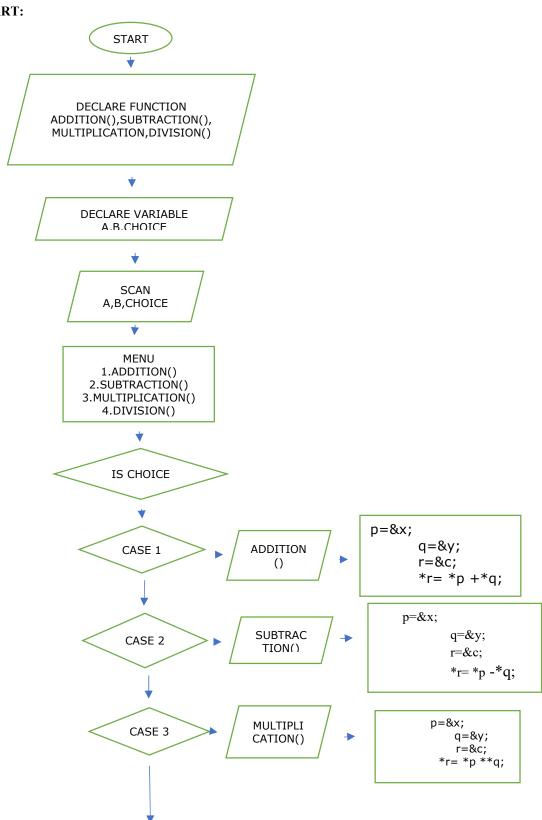


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#### **FLOWCHART:**





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#### Program:

```
#include<stdio.h>
int addition(int,int);
int subtraction(int,int);
int multiplication(int ,int);
int division(int,int);
void main()
 {
       int a,b,choice;
       printf("enter the value to do the operation ");
       scanf("%d%d",&a,&b);
       printf("choose the operation: \n1.
addition.\n2.subtraction.\n3.multiplication.\n4.division.\n");
       scanf("%d",&choice);
       switch(choice)
       case 1:addition(a,b);break;
       case 2:subtraction(a,b);break;
       case 3:multiplication(a,b);break;
       case 4:division(a,b);break;
  }
 int addition(int x,int y)
       int *p,*q,*r;
       int c;
       p=&x;
       q=&y;
       r=&c;
       r = p + q;
       printf("adddition of %d and %d is %d ",x,y,*r);
 int subtraction(int x,int y)
```



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```
int *p,*q,*r;
     int c;
     p=&x;
     q=&y;
     r=&c;
     *r= *p -*q;
     printf("\n\nsubtraction of %d and %d is %d ",x,y,*r);
int multiplication(int x,int y)
     int *p,*q,*r;
     int c;
     p=&x;
     q=&y;
     r=&c;
     *r= *p **q;
     printf("\n\n multiplication of %d and %d is %d ",x,y,*r);
int division(int x,int y)
     int *p,*q,*r;
     int c;
     p=&x;
     q=&y;
     r=&c;
     *r = *p / *q;
     printf("\n\ndivision of %d and %d is %d ",x,y,*r);
}
```



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#### WRITE A PROGRAM TO GET SUM OF ELEMENTS OF ARRAY USING POINTERS

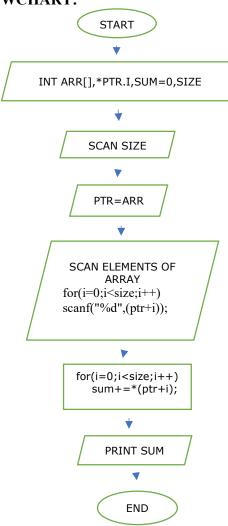
#### **ALGORITHM:**

- 1.START.
- 2.DECLARE FUNCTION ARRAYSUM().
- 3.DECLARE ARRAY
- 4.DECLARE VARIABLE \*PTR,I,SUM=0,SIZE.
- 5.SCAN SIZE.
- 6.SET PTR=ARR.
- 7.USE FOR LOOP AND SCAN ELEMENTS OF ARRAY USING POINTER.
- 8.USE FOR LOOP AND SUM THE ELEMENTS OF ARRAY SUM+=\*(PTR+I).

9PRINT SUM.

10.END.

#### **FLOWCHART:**





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#### **PROGRAM:**

```
#include<stdio.h>
int arraysum();
void main()
       arraysum();
 int arraysum()
  int arr[10],*ptr,i,sum=0,size;
       printf("enter the size of an array = ");
       scanf("%d",&size);
       ptr=arr;
       printf("\nenter the value of an array : \n");
       for(i=0;i\leq size;i++)
               scanf("%d",(ptr+i));
        for(i=0;i<size;i++)
               sum+=*(ptr+i);
         printf("\n sum of an array = %d",sum);
```



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# Problem Solving Using C Lab KCA 151: Session 2020-21

#### PROGRAM OF SWAPPING USING POINTERS

#### **ALGORITHM:**

1.START.

2.DECLARE FUNCTION SWAP()

3.DECLARE VARIABLE NUM1=10,NUM2=15;

4.PRINT VARIABLES BEFORE SWAPPING.

**5.CALL FUNCTION** 

6.PRINT VALUE AFTER SWAPPING

7. DEFINITION OF FUNCTION SWAP()

int temp;

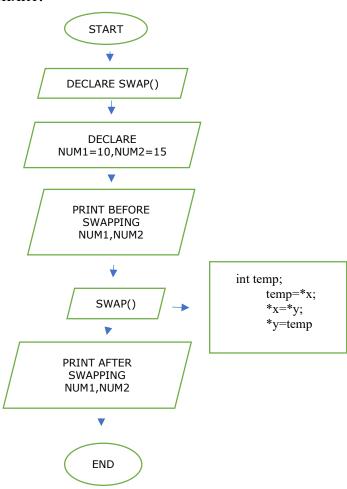
temp=\*x;

\*x=\*y;

\*y=temp

8.END.

#### FLOWCHART:





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#### **PROGRAM:**

```
//swapping using pointers
#include<stdio.h>
int swap(int*,int*);
int main()
        int num1,num2;
        num1=10;
        num2=15;
        printf("values before swapping %d and %d\n",num1,num2);
        swap(&num1,&num2);
        printf("\nvalues after swapping num1 = %d and num2 = %d",num1,num2);
        return 0;
 int swap(int *x,int *y)
        int temp;
        temp=*x;
        *x=*y;
        *y=temp;
```



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