

Department of Computer Applications

(An ISO – 9001: 2015 Certified & 'A' Grade accredited Institution by NAAC) DATA STRUCTURE AND ANALYSIS OF ALGORITHM

KCA 253: Session 2020-21

EXPERIMENT - 5

PROGRAM OF POLYNOMIAL:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
struct Node{
 int coeff;
 int pow;
 struct Node *next;
};
void create_node(int x, int y, struct Node **temp){
 struct Node *r, *z;
 z = *temp;
 if(z == NULL){
   r =(struct Node*)malloc(sizeof(struct Node));
   r->coeff = x;
   r->pow = y;
   *temp = r;
   r->next = (struct Node*)malloc(sizeof(struct Node));
   r = r->next;
   r->next = NULL;
 } else {
   r->coeff = x;
   r->pow = y;
   r->next = (struct Node*)malloc(sizeof(struct Node));
```



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```
r = r->next;
   r->next = NULL;
 }
}
void polyadd(struct Node *p1, struct Node *p2, struct Node *result){
 while(p1->next && p2->next){
   if(p1->pow > p2->pow){
     result->pow = p1->pow;
     result->coeff = p1->coeff;
     p1 = p1->next;
   }
   else if(p1->pow < p2->pow){
     result->pow = p2->pow;
     result->coeff = p2->coeff;
     p2 = p2 - next;
   } else {
     result->pow = p1->pow;
     result->coeff = p1->coeff+p2->coeff;
     p1 = p1->next;
     p2 = p2 - next;
   }
   result->next = (struct Node *)malloc(sizeof(struct Node));
   result = result->next;
   result->next = NULL;
 while(p1->next | | p2->next){
   if(p1->next){
     result->pow = p1->pow;
```



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```
result->coeff = p1->coeff;
    p1 = p1->next;
   }
   if(p2->next){}
    result->pow = p2->pow;
    result->coeff = p2->coeff;
    p2 = p2 - next;
   }
   result->next = (struct Node *)malloc(sizeof(struct Node));
   result = result->next;
   result->next = NULL;
 }
}
void printpoly(struct Node *node){
 while(node->next != NULL){
   printf("%dx^%d", node->coeff, node->pow);
   node = node->next;
   if(node->next != NULL)
    printf(" + ");
 }
}
int main(){
 struct Node *p1 = NULL, *p2 = NULL, *result = NULL;
 create_node(41,7,&p1);
 create_node(12,5,&p1);
 create_node(65,0,&p1);
 create_node(21,5,&p2);
 create_node(15,2,&p2);
```



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```
printf("polynomial 1: ");
printpoly(p1);
printf("\npolynomial 2: ");
printpoly(p2);
result = (struct Node *)malloc(sizeof(struct Node));
polyadd(p1, p2, result);
printf("\npolynomial after adding p1 and p2 : ");
printpoly(result);
return 0;
}
OUTPUT :
polynomial 1: 41x^7 + 12x^5 + 65x^0

polynomial 2: 21x^5 + 15x^2
polynomial after adding p1 and p2 : 41x^7 + 33x^5 + 15x^2 + 65x^0
```

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